Indoor · 3-axis · PoE · PIR

FD7131

# NETWORK CAMERA User's Manual





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# **Overview**

VIVOTEK FD7131 is a full-featured 3-axis dome network camera designed for indoor surveillance. It comes with a wide-angle, vari-focal lens, allowing you to have a wide open view for maximum coverage. With the sophisticated 3-axis mechanical and industrial design, it offers a very flexible, easy hardware installation for either ceiling or wall mount. To prevent false alarms, it is also equipped with a PIR (Passive Infrared) sensor, which can detect motion causing temperature changes in the infrared range emitted by surrounding objects. When the environment is short of sufficient light source, the built-in white-light illuminators will be activated automatically or manually so as to supplement the low light situation without additional equipment. Embedded with VIVOTEK VVTK-1000 SoC, it simultaneously delivers dual streams with different resolutions up to 30fps in VGA resolution and video qualities upon different multimedia devices for real-time viewing. Additionally, by offering more advanced features such as 3GPP mobile surveillance, built-in 802.3af compliant PoE, two-way audio, and so on, FD7131 allows users to build up a powerful, cost-effective IP surveillance system for various indoor applications with ease.

#### **Read Before Use**

The use of surveillance devices may be prohibited by law in your country. The Network Camera is not only a high-performance web-ready camera but can also be part of a flexible surveillance system. It is the user's responsibility to ensure that the operation of such devices is legal before installing this unit for its intended use.

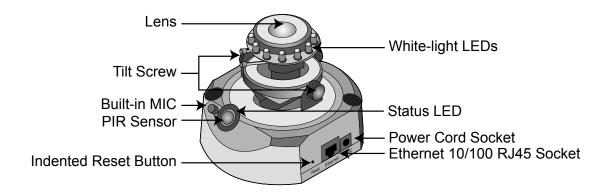
It is important to first verify that all contents received are complete according to the Package Contents listed below. Take note of the warnings in the Quick Installation Guide before the Network Camera is installed; then carefully read and follow the instructions in the Installation chapter to avoid damage due to faulty assembly and installation. This also ensures the product is used properly as intended.

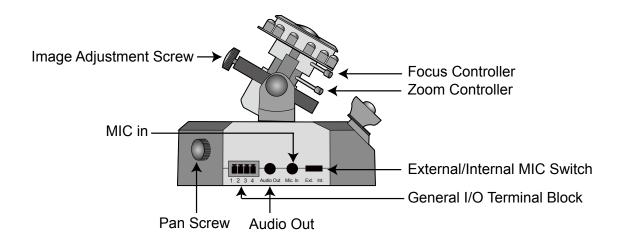
The Network Camera is a network device and its use should be straightforward for those who have basic networking knowledge. It is designed for various applications including video sharing, general security/surveillance, etc. The Configuration chapter suggests ways to best utilize the Network Camera and ensure proper operations. For creative and professional developers, the URL Commands of the Network Camera section serves as a helpful reference to customizing existing homepages or integrating with the current web server.

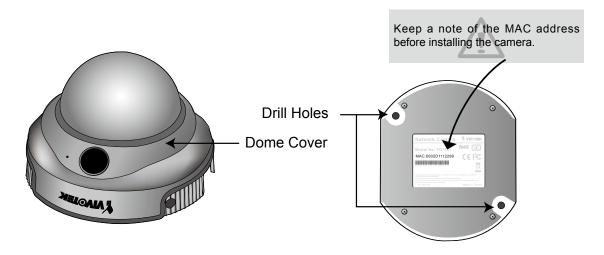
# **Package Contents**

- FD7131
- Power Adapter
- Software CD
- Alignment Sticker
- Warranty Card
- Quick Installation Guide
- Screwdriver
- Screws and I/O Connector

# **Physical Description**







#### **General I/O Terminal Block**

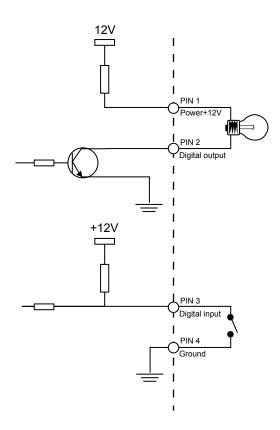
This Network Camera provides a general I/O terminal block which is used to connect external input / output devices. The pin definitions are described below.



- 1: Power
- 2: Digital output
- 3: Digital input
- 4: Ground

## **DI/DO Diagram**

Refer to the following illustration for the connection method.

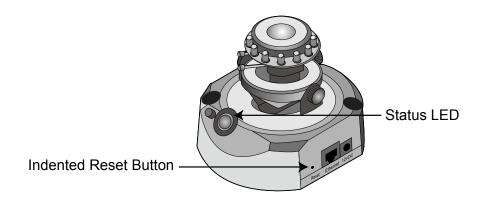


#### **Status LED**

The LED indicates the status of the Network Camera.

Description	Status LED
Blinking green and orange (twice)	Power on or reset
Non light	During booting procedure
Steady orange till IP address is confirmed	Detecting and setting network
Blinking orange and red continuously	After network is setup (system up)
Rapidly blink orange till firmware is upgraded	During the upgrade firmware process

#### **Hardware Reset**



The reset button is used to reset the system or restore the factory default settings. Sometimes resetting the system can return the camera to normal operation. If the system problems remain after reset, restore the factory settings and install again.

<u>Reset</u>: Press and release the indented reset button with a paper clip or thin object. Wait for the Network Camera to reboot.

<u>Restore</u>: Press and hold the reset button until the status LED rapidly blinks. It takes about 30 seconds. Note that all settings will be restored to factory default. Upon successful restore, the status LED will blink green and red during normal operation.

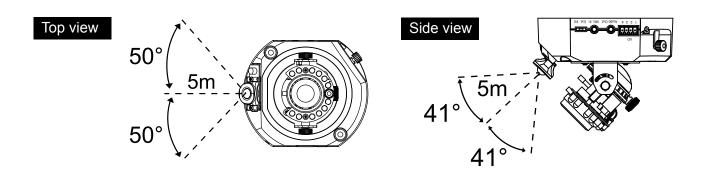
# Installation

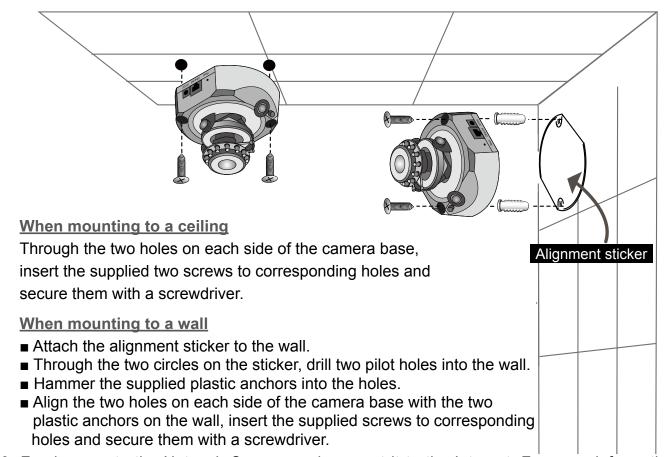
#### Hardware Installation

1. Use the supplied screwdriver to detach the dome cover from the camera base. Then, follow the steps below to install the camera; either to a ceiling or to a wall.

#### **Installation Tips**

Before installing the camera, look for a spot that best suits your needs. The built-in PIR sensor is designed to be triggered when a person enters its detection range. Therefore, it is crucial to install the camera at a place with the PIR sensor facing the desired direction. (The sensitivity of PIR sensor depends on object size and temperature differences between the object and the background environment.)





- 3. Feed power to the Network Camera and connect it to the Internet. For more information, please refer to Network deployment on page 9 for details.
- 4. Install the "Installation Wizard 2" to assign IP address to the Network Camera. For more information, please refer to Software installation on page 12 for details.
- 5. Access to the Network Camera from the Internet. For more information, please refer to Accessing the Network Camera on page 13 for details.
- 6. Based on the live image retrieved from the camera, adjust the camera lens as following steps.

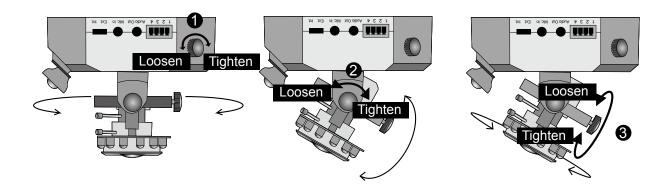
#### To adjust the viewing angle

- Loosen the pan screw, then turn the lens module left and right. Upon completion, tighten the pan screw.
- Loosen the tilt screws on both side of the camera, then turn the lens module up and down. Upon completion, tighten the tilt screws.
- Loosen the image adjustment screw, then turn the lens to adjust the image orientation.

  Upon completion, tighten the image adjustment screw.

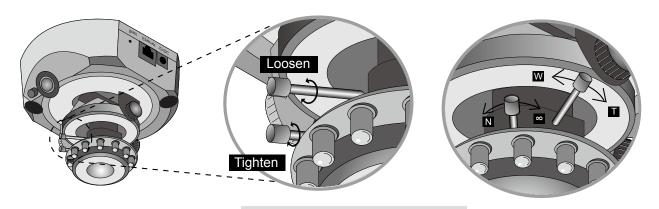
  Rotate the screw

  Turn the lens



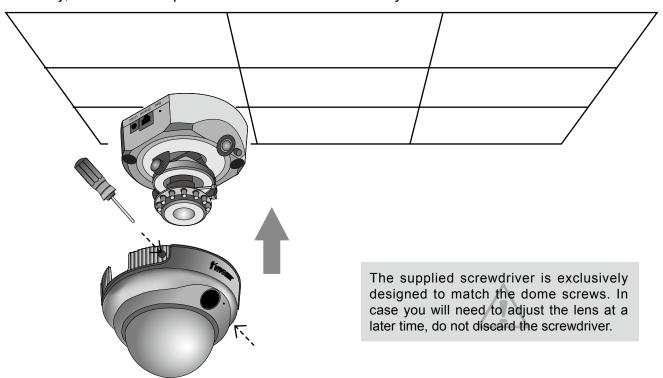
### To adjust the zoom factor and focus range

- Loosen the zoom controller, then adjust zoom factor by moving the controller left and right. Upon completion, tighten the zoom controller.
- Loosen the focus controller, then adjust focus range by moving the controller left and right. Upon completion, tighten the focus controller.



DO NOT over tighten the controllers. Doing so can damage the structure of camera lens.

7. Attach the dome cover to camera. Secure the two dome screws with a screwdriver. Finally, make sure all parts of the camera are securely installed.

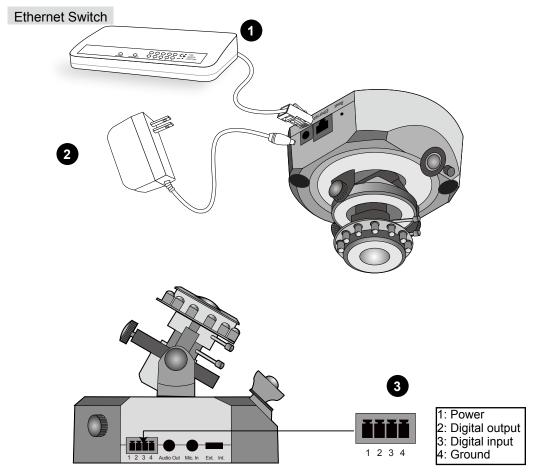


## **Network Deployment**

#### **Setting up the Network Camera over the Internet**

This section explains how to configure the Network Camera to an Internet connection.

- 1. If you have external devices such as sensors and alarms, make the connection from the general I/O terminal block.
- 2. Connect the camera to a switch via Ethernet cable.
- 3. Connect the supplied power cable from the Network Camera to a power outlet.

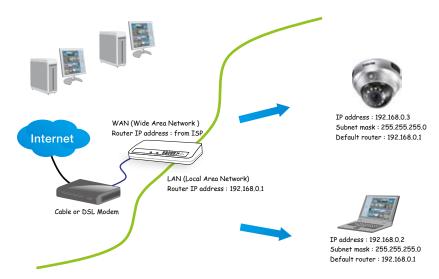


There are several ways to set up the Network Camera over the Internet. The first way is to set up the Network Camera behind a router. The second way is to utilize a static IP. The third way is to use PPPoE.

#### Internet connection via a router

Before setting up the Network Camera over the Internet, make sure you have a router and follow the steps below.

 Connect your Network Camera behind a router, the Internet environment is illustrated below. Regarding how to obtain your IP address, please refer to Software installation on page 12 for details.



- 2. In this case, if the Local Area Network (LAN) IP address of your Network Camera is 192.168.0.3, please forward the following ports for the Network Camera on the router.
- HTTP port
- RTSP port
- RTP port for audio
- RTCP port for audio
- RTP port for video
- RTCP port for video

If you have changed the port numbers on the Network page, please open the ports accordingly on your router. For information on how to forward ports on the router, please refer to your router's user's manual.

3. Find out the public IP address of your router provided by your ISP (Internet Service Provider). Use the public IP and the secondary HTTP port to access the Network Camera from the Internet. Please refer to Network Type on page 33 for details.

#### Internet connection with static IP

Choose this connection type if you are required to use a static IP for the Network Camera. Please refer to LAN on page 33 for details.

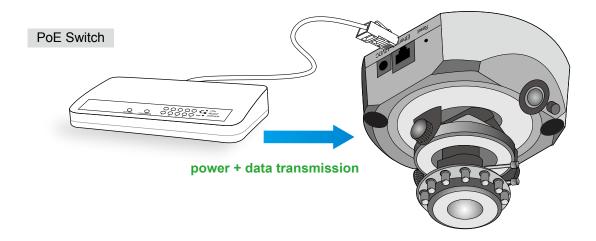
#### Internet connection via PPPoE (Point-to-Point over Ethernet)

Choose this connection type if you are connected to the Internet via a DSL Line. Please refer to PPPoE on page 34 for details.

## **Set up the Network Camera through Power over Ethernet (PoE)**

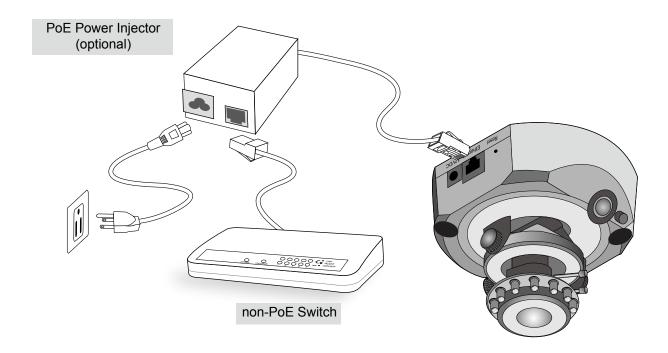
#### When using a PoE-enabled switch

The Network Camera is PoE-compliant, which allows it to be powered via a single Ethernet cable. If your switch/router supports PoE, refer to the following illustration to connect the Network Camera to a PoE-enabled switch/router.



#### When using a non-PoE switch

If your switch/router does not support PoE, use a PoE power injector (optional) to connect between the Network Camera and a non-PoE switch/router.



#### **Software Installation**

Installation Wizard 2 (IW2), free-bundled software included on the product CD, helps you set up your Network Camera on the LAN.

1. Install the IW2 under the Software Utility directory from the software CD. Double click the IW2 shortcut on your desktop to launch the program.





2. The program will conduct an analysis of your network environment.

After your network environment is analyzed, please click **Next** to continue the program.





- 3. The program will search all VIVOTEK devices on the same LAN.
- 4. After searching, the main installer window will pop up. Click on the MAC and model name which matches the product label on your device to connect to the Network Camera via Internet Explorer.





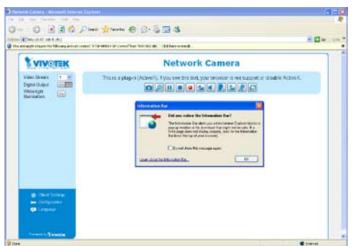
# **Accessing the Network Camera**

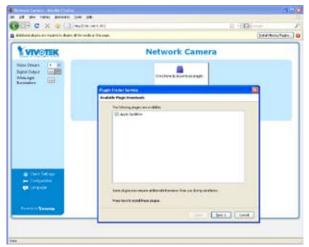
This chapter explains how to access the Network Camera through web browsers, RTSP players, 3GPP-compatible mobile devices, and VIVOTEK recording software.

# **Using Web Browsers**

Use Installation Wizard 2 (IW2) to access to the Network Cameras on the LAN. If your network environment is not a LAN, follow these steps to access the Network Camera:

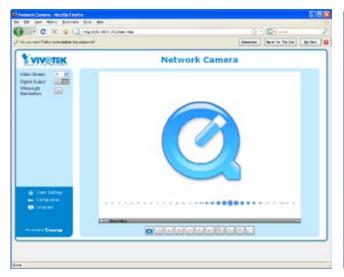
- 1. Launch your web browser (ex. Microsoft® Internet Explorer, Mozilla Firefox, or Netscape).
- 2. Enter the IP address of the Network Camera in the address field. Press Enter.
- 3. The live video will be displayed in your web browser.
- 4. If it is the first time installing the VIVOTEK network camera, an information bar will pop up as shown below. Follow the instructions to install the required plug-in on your computer.

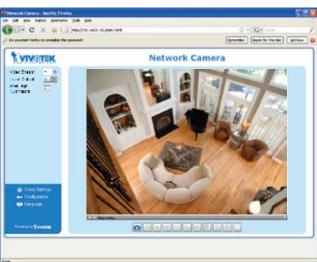




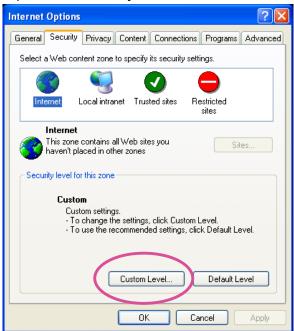
#### NOTE

► For Mozilla Firefox or Netscape users, your browser will use Quick Time to stream the live video. If you donn't have Quick Time on your computer, please download it first, then launch the web browser.

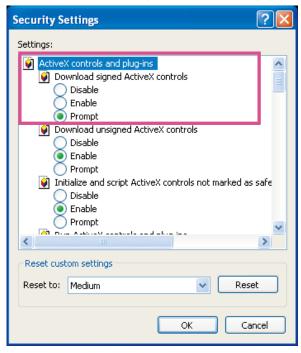




- ▶ By default, the Network Camera is not password-protected. To prevent unauthorized access, it is highly recommended to set a password for the Network Camera. For more information about how to enable password protection, please refer to Security on page 27.
- ► If you see a dialog box indicating that your security settings prohibit running ActiveX® Controls, please enable your ActiveX® Controls for your browser.
- 1. Choose Tools > Internet Options > Security > Custom Level.



2. Look for Download signed ActiveX<sup>®</sup> controls; select Enable or Prompt. Click **OK**.



3. Refresh your web browser, then install the Active  $X^{\otimes}$  control. Follow the instructions to complete installation.

# **Using RTSP Players**

To view the MPEG-4 streaming media using RTSP players, you can use one of the following players that support RTSP streaming.



**Quick Time Player** 



Real Player

- 1. Launch the RTSP player.
- 2. Choose File > Open URL. A URL dialog box will pop up.
- 3. The address format is rtsp://<ip address>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>

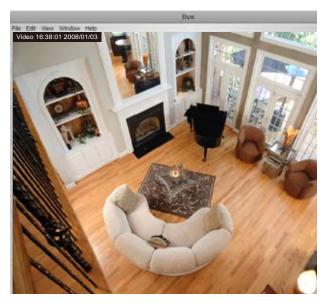
As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 42.

For example:



4. The live video will be displayed in your player.

For more information on how to configure RTSP access name, please refer to RTSP Streaming on page 42 for details.

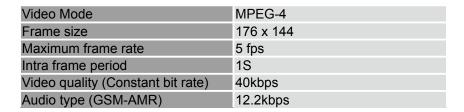


# **Using 3GPP-compatible Mobile Devices**

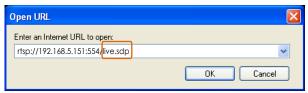
To view the streaming media through 3GPP-compatible mobile devices, make sure the Network Camera can be accessed over the Internet. For more information on how to set up the Network Camera over the Internet, please refer to Setup the Network Camera over the Internet on page 9.

To utilize this feature, please check the following settings on your Network Camera:

- 1. Because most players on 3GPP mobile phones do not support RTSP authentication, make sure the authentication mode of RTSP streaming is set to disable. For more information, please refer to RTSP Streaming on page 42.
- 2. As the the bandwidth on 3G networks is limited, you will not be able to use a large video size. Please set the video and audio streaming parameters as listed below. For more information, please refer to Audio and Video on page 49.



- 3. As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 42.
- 4. Launch the players on 3GPP-compatible mobile devices (ex. Real Player).
- 5. Type the following URL commands in the player. The address format is rtsp://<public ip address of your camera>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>. For example:



# **Using VIVOTEK Recording Software**

The product software CD also contains recording software, allowing simultaneous monitoring and video recording for multiple Network Cameras. Please install the recording software; then launch the program to add the Network Camera to the Channel list. For detailed information about how to use the recording software, please refer to the user's manual of the software or download it from http://www.vivotek.com.



# **Main Page**

This chapter explains the layout of the main page. It is composed of the following sections: VIVOTEK INC. Logo, Host Name, Camera Control Area, Configuration Area, Menu, and Live Video Window.



#### **VIVOTEK INC. Logo**

Click this logo to visit VIVOTEK website.

#### **Host Name**

The host name can be customized to fit your needs. For more information, please refer to System on page 25.

#### **Camera Control Area**

<u>Video Stream</u>: This Network Cmera supports MJPEG or MPEG-4 dual streams simultaneously. You can select either one for live viewing.

<u>Digital Output</u>: Click to turn the digital output device on or off.

White-light illuminators: Click to turn on the White-light LEDs for 20 seconds.

#### **Configuration Area**

<u>Client Settings</u>: Click this button to access the client setting page. For more information, please refer to Client Settings on page 22.

<u>Configuration</u>: Click this button to access the configuration page of the Network Camera. It is suggested that a password be applied to the Network Camera so that only the administrator can configure the Network Camera. For more information, please refer to Configuration on page 24.

<u>Language</u>: Click this button to choose a language for the user interface. Language options are available in: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

#### **Live Video Window**

■ The following window is displayed when the video mode is set to MPEG-4:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Video Settings on page 49.

<u>MPEG-4 Protocol and Media Options</u>: The transmission protocol and media options for MPEG-4 video streaming. For further configuration, please refer to Client Settings on page 22.

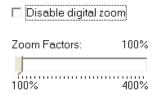
<u>Time</u>: Display the current time. For further configuration, please refer to Video settings on page 49.

<u>Title and Time</u>: Video title and time can be stamped on the streaming video. For further configuration, please refer to Video settings on page 49.

<u>Video and Audio Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.

<u>Digital zoom</u>: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates which part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.





Pause: Pause the transmission of the streaming media. The button becomes the Resume button after clicking the Pause button.

Stop: Stop the transmission of streaming media. Click the Resume button to continue transmission.

<u>Start MP4 recording</u>: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 23 for details.

Volume: When the Mute function is not activated, move the slider bar to adjust the volume on the local computer.

Mute: Turn off the volume at local computer. The button becomes the Mute Dutton On button after clicking the Mute button.

Talk: Click this button to talk to people around the Network Camera. Audio will project from the external speaker connected to the Network Camera. Click this button again to end talking transmission.

Mic Volume: When the Mute function is not activated, move the slider bar to adjust the microphone volume at local computer.

Mute: Turn off the Mic volume at local computer. The button becomes the Mic On button after clicking the Mute button.

Full Screen: Click this button to switch to full screen mode. Press "Esc" key to switch back to normal mode.

■ The following window is displayed when the video mode is set to MJPEG:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Video Settings on page 49.

<u>Time</u>: Display the current time. For more information, please refer to Video Settings on page 49.

<u>Title and Time</u>: Video title and time can be stamped on the streaming video. For more information, please refer to Video Settings on page 49.

<u>Video and Audio Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.

<u>Digital Zoom</u>: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.

Disable digital zoom	
Zoom Factors:	100%
100%	400%



Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 23 for details.

Full Screen: Click this button to switch to full screen mode. Press "Esc" key to switch back to normal mode.

# **Client Settings**

This chapter explains how to select the stream transmission mode and saving options on the local computer. When completed with the settings on this page, click **Save** on the page bottom to enable the settings.

#### **MPEG-4 Media Options**

MPEG-4 Media Options
O Video Only
O Audio Only

Select to stream video or audio data or both. This is enabled only when the video mode is set to MPEG-4.

#### **MPEG-4 Protocol Options**

MPEG-4 Protocol Options
O UDP Unicast
O UDP Multicast
▼TCP
ОНТТР

Depending on your network environment, there are four transmission modes of MPEG-4 streaming:

<u>UDP unicast</u>: This protocol allows for more real-time audio and video streams. However, network packets may be lost due to network burst traffic and images may be broken. Activate UDP connection when occasions require time-sensitive responses and the video quality is less important. Note that each unicast client connecting to the server takes up additional bandwidth and the Network Camera allows up to ten simultaneous accesses.

<u>UDP multicast</u>: This protocol allows multicast-enabled routers to forward network packets to all clients requesting streaming media. This helps to reduce the network transmission load of the Network Camera while serving multiple clients at the same time. Note that to utilize this feature, the Network Camera must be configured to enable multicast streaming at the same time. For more information, see RTSP Streaming on page 34.

<u>TCP</u>: This protocol guarantees the complete delivery of streaming data and thus provides better video quality. The downside of this protocol is that its real-time effect is not as good as that of the UDP protocol.

<u>HTTP</u>: This protocol allows the same quality as TCP protocol without needing to open specific ports for streaming under some network environments. Users inside a firewall can utilize this protocol to allow streaming data through.

### **MP4 Saving Options**



Users can record the live video as they are watching it by clicking Start MP4 Recording on the main page. Here, you can specify the storage destination and file name.

Folder: Specify a storage destination for the recorded video files.

File name prefix: Enter the text that will be appended to the front of the video file name.

Add date and time suffix to the file name: Select this option to append the date and time to the end of the file name.



# **Configuration**

Click **Configuration** on the main page will enter the camera setting pages. Note that only Administrators can access the configuration page.

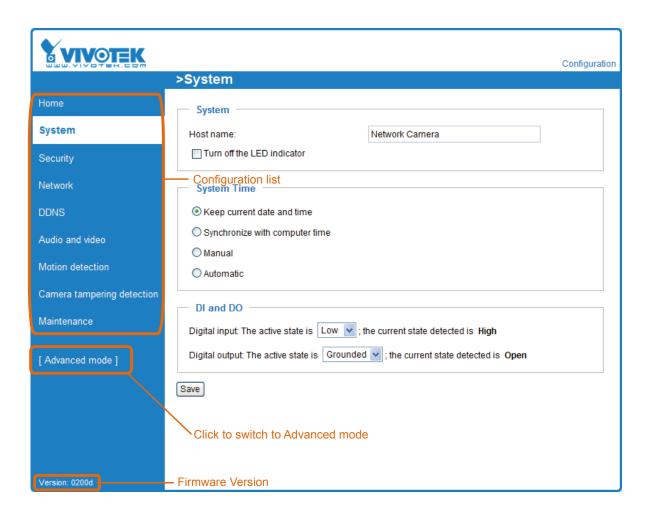
VIVOTEK offers an easy-to-use user interface that helps you set up your network camera with minimal effort. To simplify the setting procedure, two types of user interfaces are available: Advanced Mode for professional users and Basic Mode for entry-level users. Some advanced functions (ex. HTTPS/ Access list/ Homepage layout/ Application/ Recording/ System log/ View parameters...) are not displayed in Basic Mode.

If you want to set up advanced functions, please click [Advanced Mode] on the bottom of the configuration list to quickly switch to Advanced Mode.

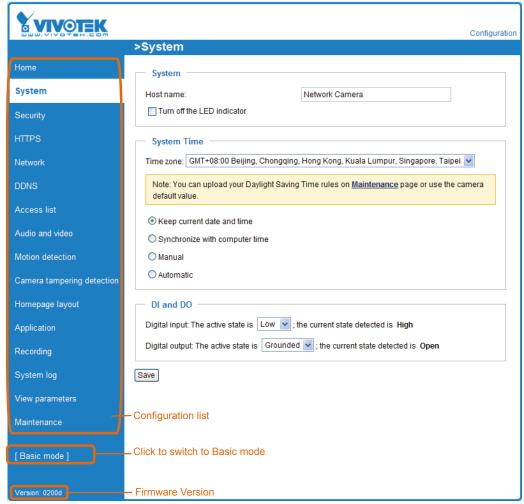
In order to simplify the user interface, the detailed information will be hidden unless you click on the function item. When you click on the first sub-item, the detailed information for the first subitem will be displayed; when you click on the second sub-item, the detailed information for the second sub-item will be displayed and that of the first sub-item will be hidden.

The following is the interface of the Basic Mode and the Advanced Mode:

#### **Basic mode**



#### **Advanced Mode**

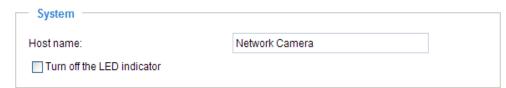


Each function on the configuration list will be explained in the following sections. Those functions that are displayed only in Advanced Mode are marked with Advanced Mode. If you want to set up advanced functions, please click [Advanced Mode] on the bottom of the configuration list to quickly switch over.

# **System**

This section explains how to configure the basic settings for the Network Camera, such as the host name and system time. It is composed of the following three columns: System, System Time and DI and DO. When completed with the settings on this page, click **Save** at the bottom of the page to enable the settings.

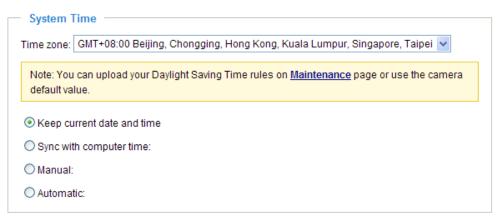
#### **System**



<u>Host name</u>: Enter a desired name for the Network Camera. The text will be displayed at the top of the main page.

<u>Turn off the LED indicators</u>: If you don't want to let others know that the network camera is working, you can select this option to turn off the LED indicators.

#### **System Time**



Keep current date and time: Select this option to preserve the current date and time of the Network Camera. The Network Camera's internal real-time clock maintains the date and time even when the power of the system is turned off.

<u>Sync with computer time</u>: Select this option to synchronize the date and time of the Network Camera with the local computer. The read-only date and time of the PC is displayed as updated.

<u>Manual</u>: The administrator can enter the date and time manually. Note that the date and time format are [yyyy/mm/dd] and [hh:mm:ss].

<u>Automatic</u>: The Network Time Protocol is a protocol which synchronizes computer clocks by periodically querying an NTP Server.

<u>NTP server</u>: Assign the IP address or domain name of the time-server. Leaving the text box blank connects the Network Camera to the default time servers.

<u>Update interval</u>: Select to update the time using the NTP server on an hourly, daily, weekly, or monthly basis.

<u>Time zone</u> Advanced Mode: Select the appropriate time zone from the list. If you want to upload Daylight Savings Time rules on the Maintenance page, please refer to Upload / Export Daylight Saving Time Configuration File on page 80 for details.

#### DI and DO



<u>Digital input</u>: Select High or Low to define normal status of the digital input. The Network Camera will report the current status.

<u>Digital output</u>: Select Grounded or Open to define normal status of the digital output. The Network Camera will show whether the trigger is activated or not.

# **Security**

This section explains how to enable password protection and create multiple accounts.

#### **Root Password**



The administrator account name is "root", which is permanent and can not be deleted. If you want to add more accounts in Manage User column, please apply a password for the "root" account first.

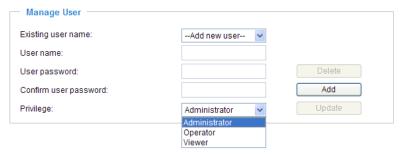
- 1. Type the password identically in both text boxes, and click **Save** to enable password protection.
- 2. A window will be prompted for authentication; type the correct user's name and password in their respective fields to access the Network Camera.

# Manage Privilege Manage Privilege Operator Viewer Digital Output & IR illuminators:

<u>Digital Output & IR illuminators</u>: You can modify the manage privilege of operators or viewers. Check or uncheck the item, then click **Save** to enable the settings. If you give Viewers the privilege, Operators will also have the ability to control the Network Camera through the main page. (Please refer to Main Page on page 18.)

<u>Allow anonymous viewing</u>: If you check this item, any client can access the live stream without entering a User ID and Password.

#### Manage User



Administrators can add up to 20 user accounts.

- 1. Input the new user's name and password.
- 2. Select the privilege level for the new user account. Click **Add** to enable the settings.

Access rights are sorted by user privilege (Administrator, Operator, and Viewer). Only administrators can access the Configuration page. Though operators cannot access the Configurationpage, they can use the URL Commands to get and set the value of parameters. For more information, please refer to URL Commands of the Network Camera on page 83. Viewers access only the main page for live viewing.

Here you also can change a user's access rights or delete user accounts.

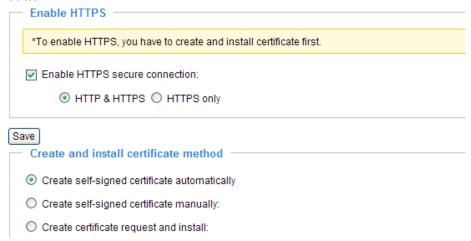
- 1. Select an existing account to modify.
- 2. Make necessary changes, then click **Update** or **Delete** to enable the settings.

# HTTPS (Hypertext Transfer Protocol over SSL) Advanced Mode

This section explains how to enable authentication and encrypted communication over SSL (Secure Socket Layer). It helps protect streaming data transmission over the Internet on higher security level.

#### **Enable HTTPS**

Check this item to enable HTTPS communication, then select a connection option: "HTTP & HTTPS" or "HTTPS only". Note that you have to create and install certificate first in the second column before clicking the **Save** button.

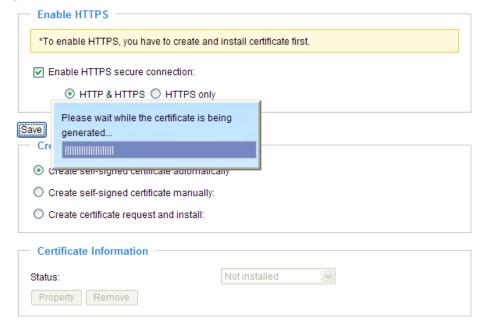


#### **Create and Install Certificate Method**

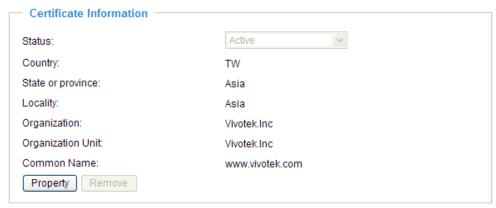
Before using HTTPS for communication with the Network Camera, a **Certificate** must be created first. There are three ways to create and install a certificate:

#### Create self-signed certificate automatically

- 1. Select this option.
- 2. In the first column, check **Enable HTTPS secure connection**, then select a connection option: "HTTP & HTTPS" or "HTTPS only".
- 3. Click **Save** to generate a certificate.

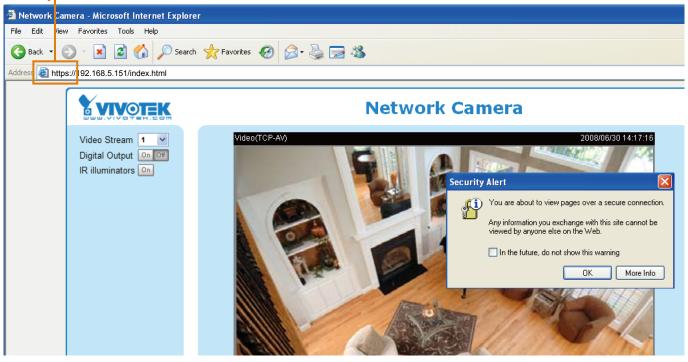


4. The Certificate Information will automatically de displayed in the third column as shown below. You can click **Property** to view detailed information about the certificate.

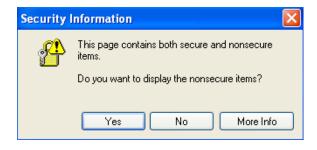


5. Click **Home** to return to the main page. Change the address from "<a href="http://" to "https://" to "https://" in the address bar and press Enter on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.

#### https://

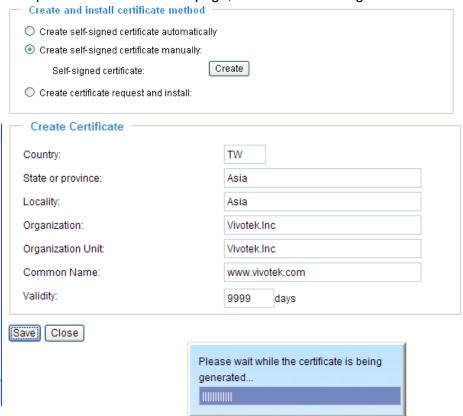






#### Create self-signed certificate manually

- 1. Select this option.
- 2. Click **Create** to open a Create Certificate page, then click **Save** to generate the certificate.

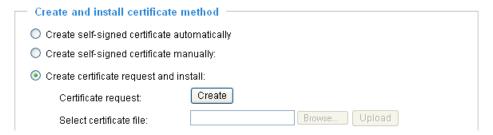


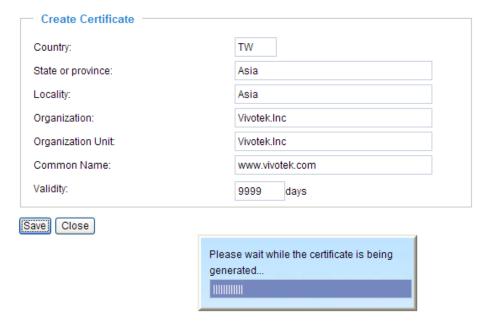
3. The Certificate Information will automatically be displayed in the third column as shown below. You can click **Property** to see detailed information about the certificate.



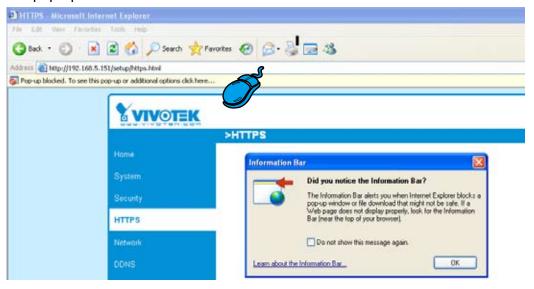
<u>Create certificate and install</u>: Select this option if you want to create a certificate from a certificate authority.

- 1. Select this option.
- 2. Click **Create** to open a Create Certificate page, then click **Save** to generate the certificate.





3. If you see the following Information Bar, click **OK** and click on the Information bar on the top of the page to allow pop-ups.



4. The Pop-up window shows an example of a certificate request.



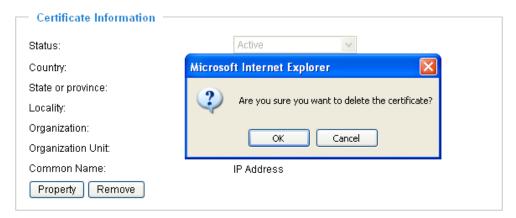
5. Look for a trusted certificate authority that issues digital certificates. Enroll the Network Camera. Wait for the certificate authority to issue a SSL certificate; click **Browse...** to search for the issued certificate, then click **Upload** in the second column.

#### **NOTE**

- ► How to cancel HTTPS settings?
  - Uncheck Enable HTTPS secure connection in the first column, then click Save, then a warning dialog will pop up.
  - 2. Click **OK** to disable HTTPS.



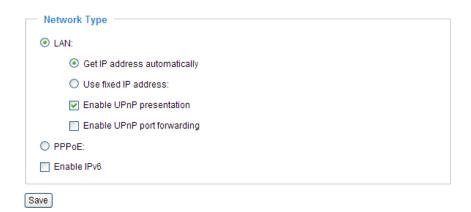
- 3. The webpage will redirect to a non-HTTPS page automatically.
- ▶ If you want to create and install other certificates, please remove the existing one. To remove the signed certificate, uncheck **Enable HTTPS secure connection** in the first column and click **Save**. Then click **Remove** to erase the certificate.



#### **Network**

This section explains how to configure wired network connection for the Network Camera.

#### **Network Type**

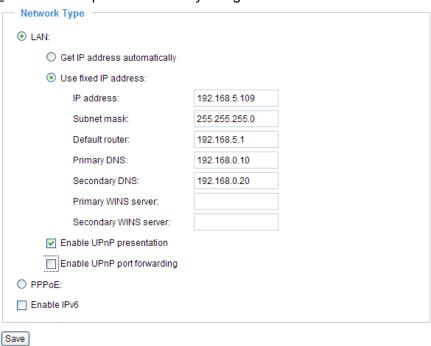


#### LAN

Select this option when the Network Camera is deployed in a local area network (LAN) and is intended to be accessed by local computers. The default setting for the Network Type is LAN. Rememer to click **Save** when you complete the Network Settings.

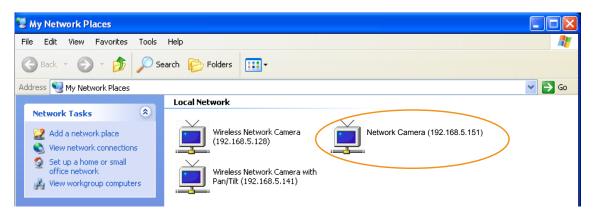
Get IP address automatically: Select this option to obtain an available dynamic IP address assigned by the DHCP server each time the camera is connected to the LAN.

Use fixed IP address: Select this option to manually assign a static IP address to the Network Camera.



- 1. You can make use of VIVOTEK installation wizard 2 on the software CD to easily set up the Network Camera on LAN. Please refer to Software installation on page 12 for details.
- 2. Enter the static IP, Subnet mask, Default router, Primary DNS provided by your ISP.

Enable UPnP presentation: Select this option to enable UPnP<sup>TM</sup> presentation for your Network Camera so that whenever a Network Camera is presented to the LAN, shortcuts of connected Network Cameras will be listed in My Network Places. You can click the shortcut to link to the web browser. Currently, UPnP<sup>TM</sup> is supported by Windows XP or later. Note that to utilize this feature, please make sure the UPnP<sup>TM</sup> component is installed on your computer.



<u>Enable UPnP port forwarding</u>: To access the Network Camera from the Internet, select this option to allow the Network Camera to open ports on the router automatically so that video streams can be sent out from a LAN. To utilize of this feature, make sure that your router supports UPnP<sup>TM</sup> and it is activated.

#### PPPoE (Point-to-point over Ethernet)

Select this option to configure your Network Camera to make it accessible from anywhere as long as there is an Internet connection. Note that to utilize this feature, it requires an account provided by your ISP.

Follow the steps below to acquire your Network Camera's public IP address.

- 1. Set up the Network Camera on the LAN.
- 2. Go to Home > Configuration > Application > Server Settings (please refer to Server Settings on page 67) to add a new server -- email or FTP server.
- 3. Go to Configuration > Application > Media Settings (please refer to Media Settings on page 70). Select System log so that you will receive the system log in TXT file format which contains the Network Camera's public IP address in your email or on the FTP server.
- 4. Go to Configuration > Network > Network Type. Select PPPoE and enter the user name and password provided by your ISP. Click **Save** to enable the settings.



- 5. The Network Camera will reboot.
- 6. Disconnect the power to the Network Camera; remove it from the LAN environment.

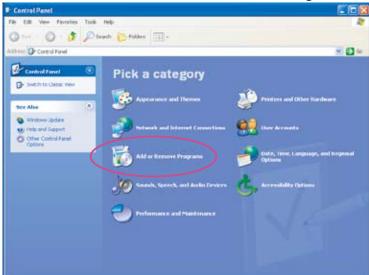
#### NOTE

- ▶ If the default ports are already used by other devices connected to the same router, the Network Camera will select other ports for the Network Camera.
- ► If UPnPTM is not supported by your router, you will see the following message: Error: Router does not support UPnP port forwarding.

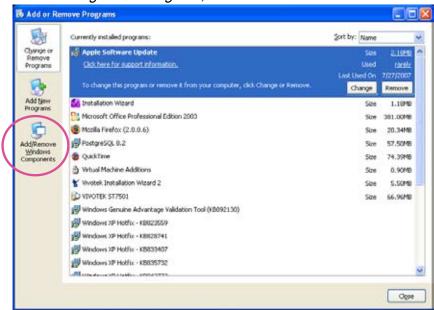
► Steps to enable UPnP<sup>™</sup> user interface on your computer:

Note that you must log on to the computer as a system administrator to install the UPnP<sup>™</sup> components.

1. Go to Start, click Control Panel, then click Add or Remove Programs.

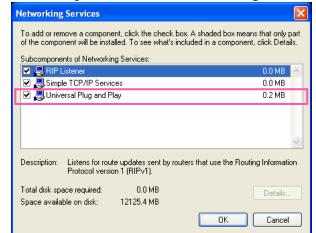


2. In the Add or Remove Programs dialog box, click Add/Remove Windows Components.



3. In the Windows Components Wizard dialog box, select Networking Services and click Details.





4. In the Networking Services dialog box, select Universal Plug and Play and click OK.

5. Click Next in the following window.



- 6. Click **Finish**. UPn $P^{TM}$  is enabled.
- ► How does UPnP<sup>TM</sup> work?

  UPnPTM networking technology provides automatic IP configuration and dynamic discovery of devices added to a network. Services and capabilities offered by networked devices, such as printing and file sharing, are available among each other without the need for cumbersome network configuration. In the case of Network Cameras, you will see Network Camera shortcuts under My Network Places.
- ▶ Enabling UPnP port forwarding allows the Network Camera to open a secondary HTTP port on the router-not HTTP port-meaning that you have to add the secondary HTTP port number to the Network Camera's public address in order to access the Network Camera from the Internet. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

From the Internet	In LAN
http://203.67.124.123:8080	http://192.168.4.160 or http://192.168.4.160:8080

▶ If the PPPoE settings are incorrectly configured or the Internet access is not working, restore the Network Camera to factory default; please refer to Restore on page 79 for details. After the Network Camera is reset to factory default, it is accessible on the LAN.

## Enable IPv6

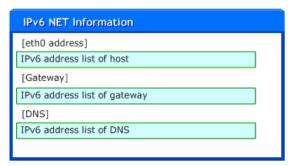
Select this option and click **Save** to enable IPv6 settings.

Please note that this only works if your network environment and hardware equipment support IPv6. The browser should be Microsoft<sup>®</sup> Internet Explorer 6.5, Mozilla Firefox 3.0 or above.



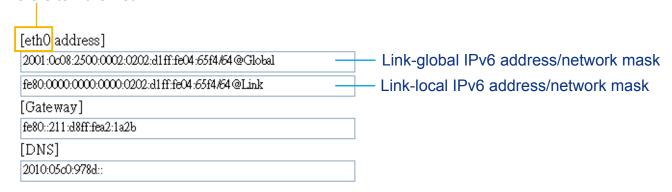
When IPv6 is enabled, by default, the network camera will listen to router advertisements and be assigned with a link-local IPv6 address accordingly.

IPv6 Information: Click this button to obtain the IPv6 information as shown below.



If your IPv6 settings are successful, the IPv6 address list will listed in the pop-up window. The IPv6 address will be displayed as follows:

# Refers to Ethernet

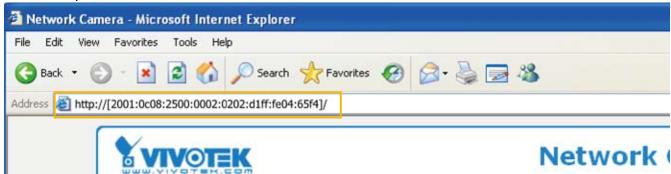


Please follow the steps below to link to IPv6 address:

- 1. Open your web browser.
- 2. Enter the link-global or link-local IPv6 address in the address bar of your web browser.
- 3. The format should be:



4. Press **Enter** on the keyboard or click **Refresh** button to refresh the webpage. For example:

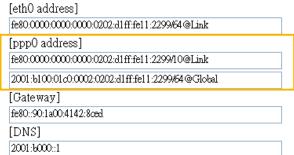


## NOTE

▶ If you have the Secondary HTTP port (the default value is 8080), you can also link to the webpage in the following address format: (Please refer to **HTTP** on page 39 for detailed information.)



▶ If you choose PPPoE as the Network Type, the [PPP0 address] will be displayed in the IPv6 information column as shown below.

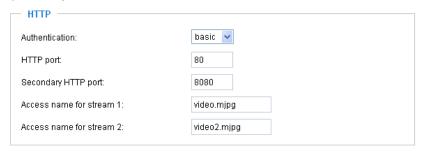


Manually setup the IP address: Select this option to manually set up IPv6 settings if your network environment does not have DHCPv6 server and router advertisements-enabled routers. If you check this item, the following blanks will be displayed for you to enter the corresponding information:

IPv6 Information		
Manually setup the IP address		
Optional IP address / Prefix length	1	64
Optional default router		
Optional primary DNS		

# HTTP Advanced Mode

To utilize HTTP authentication, make sure that your have set a password for the Network Camera first; please refer to Security on page 27 for details.

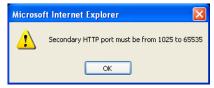


<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides two types of security settings for an HTTP transaction: basic and digest.

If **basic** authentication is selected, the password is sent in plain text format and there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm and thus provide better protection against unauthorized accesses.

<u>HTTP port / Secondary HTTP port</u>: By default, the HTTP port is set to 80 and the secondary HTTP port is set to 8080. They can also be assigned to another port number between 1025 and 65535. If the ports are incorrectly assigned, the following warning messages will be displayed:





To access the Network Camera on the LAN, both the HTTP port and secondary HTTP port can be used to access the Network Camera. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

In LAN http://192.168.4.160 or http://192.168.4.160:8080

Access name for stream 1 / Access name for stream 2: The access name is used to differentiate the streaming source.

When using Mozilla Firefox or Netscape to access the Network Camera and the video mode is set to JPEG, users will receive video comprised of continuous JPEG images. This technology, known as "server push", allows the Network Camera to feed live pictures to Mozilla Firefox and Netscape.

URL command -- http://<ip address>:<http port>/<access name for stream1 or stream2> For example, when the Access name for stream 2 is set to video2.mjpg:

- 1. Launch Mozilla Firefox or Netscape.
- 2. Type the URL command in the address bar. Press Enter.
- 3. The JPEG images will be displayed in your web browser.



# **NOTE**

► Microsoft® Internet Explorer does not support server push technology; therefore, using http://<ip address>:<http port>/<access name for stream1 or stream2> will fail to access the Network Camera.

## **HTTPS**



By default, the HTTPS port is set to 443. It also can be assigned with another port number between 1025 and 65535.

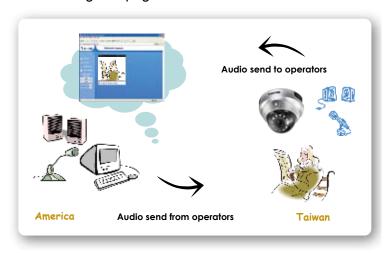
# **Two Way Audio**



By default, the two way audio port is set to 5060. Also, it can also be assigned to another port number between 1025 and 65535.

The Network Camera supports two way audio communication so that operators can transmit and receive audio simultaneously. By using the Network Camera's built-in or external microphone and an external speaker, you can communicate with people around the Network Camera.

Note that as JPEG only transmits a series of JPEG images to the client, to enable the two-way audio function, make sure the video mode is set to "MPEG-4" on the Audio and Video Settings page and the media option is set to "Video and Audio" on the Client Settings page. Please refer to Client Settings on page 22 and Audio and Video Settings on page 49.





Click to enable audio transmission to the Network Camera; click to adjust the volume of microphone; click to turn off the audio. To stop talking, click again.

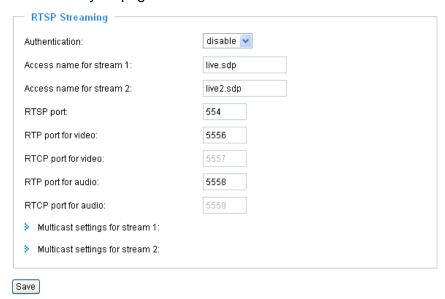
# **FTP**



The FTP server allows the user to save recorded video clips. You can utilize VIVOTEK Installation Wizard 2 to upgrade the firmware via FTP server. By default, the FTP port is set to 21. It also can be assigned to another port number between 1025 and 65535.

# **RTSP Streaming**

To utilize the RTSP streaming authentication, make sure that your have set a password for the Network Camera first; please refer to Security on page 27 for details.



<u>Authentication</u>:Depending on your network security requirements, the Network Camera provides three types of security settings for streaming via RTSP protocol: disable, basic, and digest.

If <u>basic</u> authentication is selected, the password is sent in plain text format, but there can be potential risks of it being intercepted. If <u>digest</u> authentication is selected, user credentials are encrypted using

The availability of the RTSP streaming for the three authentication modes is listed in the following table:

	Quick Time player	Real Player
Disable	0	0
Basic	0	0
Digest	0	X

Access name for stream 1 / Access name for stream 2: This Network camera supports dual streams simultaneously. The access name is used to differentiate the streaming source.

If you want to use an RTSP player to access the Network Camera, you have to set the video mode to MPEG-4 and use the following RTSP URL command to request transmission of the streaming data.

# rtsp://<ip address>:<rtsp port>/<access name for stream1 or stream2>

MD5 algorithm, thus providing better protection against unauthorized access.

For example, when the access name for stream 1 is set to live.sdp:

- 1. Launch an RTSP player.
- 2. Choose File > Open URL. A URL dialog box will pop up.
- 3. Type the URL command in the text box. For example:

4. The live video will be displayed in your player as shown below.



# RTSP port /RTP port for video, audio/ RTCP port for video, audio

The RTSP (Real-Time Streaming Protocol) controls the delivery of streaming media. By default, the port number is set to 554.

- The RTP (Real-time Transport Protocol) is used to deliver video and audio data to the clients. By default, the RTP port for video is set to 5556 and the RTP port for audio is set to 5558.
- The RTCP (Real-time Transport Control Protocol) allows the Network Camera to transmit the data by monitoring Internet traffic volume. By default, the RTCP port for video is set to 5557 and the RTCP port for audio is set to 5559.

The five ports can be changed to values between 1025 and 65535. The RTP port must be an even number and the RTCP port is the RTP port number plus one, and thus is always odd. When the RTP port changes, the RTCP port will change accordingly.

If the RTP ports are incorrectly assigned, the following warning message will be displayed:



<u>Multicast settings for stream 1 / Multicast settings for stream 2</u>: Click the items to display the detailed configuration information. Select the Always multicast option to enable multicast for stream 1 or stream 2.

<ul><li>Multicast settings for stream 1:</li><li>Always multicast</li></ul>	
Multicast group address:	239.128.1.99
Multicast video port:	5560
Multicast RTCP video port:	5561
Multicast audio port:	5562
Multicast RTCP audio port:	5563
Multicast TTL [1~255]:	15
<ul> <li>Multicast settings for stream 2:</li> <li>Always multicast</li> </ul>	
Multicast group address:	239.128.1.100
Multicast video port:	5564
Multicast RTCP video port:	5565
Multicast audio port:	5566
Multicast RTCP audio port:	5567
Multicast TTL [1~255]:	15

Unicast video transmission delivers a stream through point-to-point transmission; multicast, on the other hand, sends a stream to the multicast group address and allows multiple clients to acquire the stream at the same time by requesting a copy from the multicast group address. Therefore, enabling multicast can effectively save Internet bandwith.

The five ports can be changed to values between 1025 and 65535. The multicast RTP port must be an even number and the multicast RTCP port number is the multicast RTP port number plus one, and is thus always odd. When the multicast RTP port changes, the multicast RTCP port will change accordingly.

If the multicast RTP video ports are incorrectly assigned, the following warning message will be displayed:

Multicast TTL [1~255]: The multicast TTL (Time To Live) is the value that tells the router the range a packet can be forwarded.

# **DDNS**

This section explains how to configure the dynamic domain name service for the Network Camera. DDNS is a service that allows your Network Camera, especially when assigned with a dynamic IP address, to have a fixed host and domain name.

# **DDNS: Dynamic Domain Name Service**

<ul> <li>DDNS: Dynamic domain na</li> </ul>	me service	_
Enable DDNS:		
Provider:	Dyndns.org(Dynamic)	
Host name:		
User name:		
Password:		
Save		

**Enable DDNS**: Select this option to enable the DDNS setting.

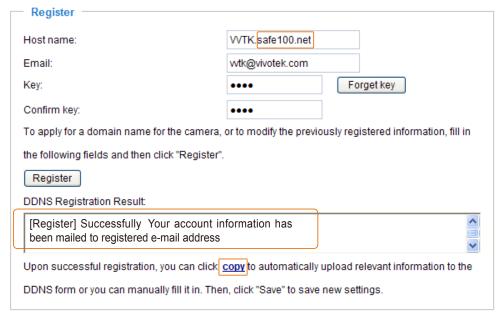
Provider: Select a DDNS provider from the Provider drop-down list.

VIVOTEK offers **Safe100.net**, a free dynamic domain name service to VIVOTEK customers. It is recommended that you register **Safe100.net** to access VIVOTEK's network camera from the Internet. Additionally, we offer other DDNS providers, such as Dyndns.org(Dynamic), Dyndns.org(Custom), TZO. com, DHS.org, CustomSafe100, dyn-interfree.it.

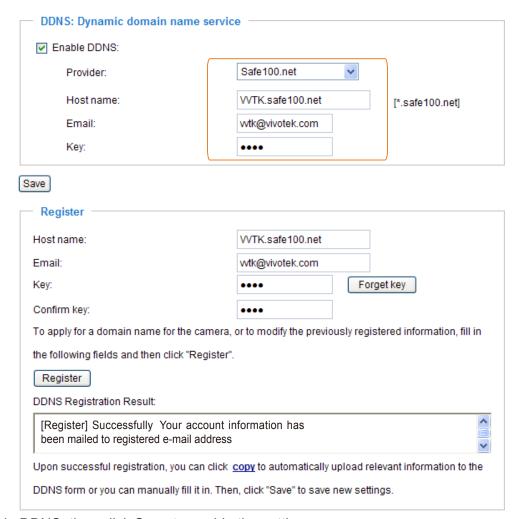
Note that before utilizing this function, please apply a dynamic domain account first.

### ■ Safe100.net

- 1. In the DDNS column, select **Safe100.net** from the drop-down list. Click **I accept** after reviewing the terms of the Service Agreement.
- 2. In the Register column, fill in the Host name (xxxx.safe100.net), Email, Key, and Confirm Key, and click Register. After a host name has been successfully created, a success message will be displayed in the DDNS Registration Result column.



3. Click **Copy** and all the registered information will automatically be uploaded to the corresponding fields in the DDNS column at the top of the page as seen in the picture.



4. Select Enable DDNS, then click **Save** to enable the settings.

# ■ CustomSafe100

VIVOTEK offers documents to establish CustomSafe100 DDNS server for distributors and system integrators. You can use CustomSafe100 to register a dynamic domain name if your distributor or system integrators offer such services.

- 1. In the DDNS column, select CustomSafe100 from the drop-down list.
- 2. In the Register column, fill in the Host name, Email, Key, and Confirm Key; then click Register. After a host name has been successfully created, you will see a success message in the DDNS Registration Result column.
- 3. Click **Copy** and all for the registered information will be uploaded to the corresponding fields in the DDNS column.
- 4. Select Enable DDNS and click Save to enable the setting.

<u>Forget key</u>: Click this button if you have forgotten the key to Safe100.net or CustomSafe100. Your account information will be sent to your email address.

Refer to the following links to apply a dynamic domain account when selecting other DDNS providers:

- Dyndns.org(Dynamic) / Dyndns.org(Custom): visit http://www.dyndns.com/
- TZO.com: visit http://www.tzo.com/
- DHS.org: visit http://www.dhs.org/
- dyn-interfree.it: visit http://dyn-interfree.it/

# Access List Advanced Mode

This section explains how to control access permission by verifying the client PC's IP address.

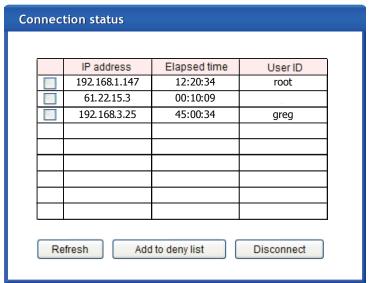
# **General Settings**



Maximum number of concurrent streaming connection(s) limited to: Simultaneous live viewing for 1~10 clients (including stream 1 and stream 2). The default value is 10. If you modify the value and click **Save**, all current connections will be disconnected and automatically attempt to re-link (IE Explore or Quick Time Player).

<u>View Information</u>: Click this button to display the connection status window showing a list of the current

connections. For example:



- IP address: Current connections to the Network Camera.
- Elapsed time: How much time the client has been at the webpage.
- User ID: If the administrator has set a password for the webpage, the clients have to enter a user name and password to access the live video. The user name will be displayed in the User ID column. If the administrator allows clients to link to the webpage without a user name and password, the User ID column will be empty.

There are some situations which allow clients access to the live video without a user name and password:

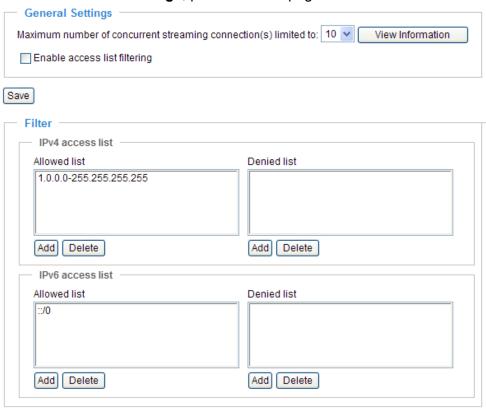
- 1. The administrator does not set up a root password. For more information about how to set up a root password and manage user accounts, please refer to Security on page 27.
- 2. The administrator has set up a root password, but set RTSP Authentication to "disable". For more information about **RTSP Authentication**, please refer to RTSP Streaming on page 42.
- 3. The administrator has set up a root password, but allows anonymous viewing. For more information about **Allow Anonymous Viewing**, please refer to Security on page 27.

- Refresh: Click this button to refresh all current connections.
- Add to deny list: You can select entries from the Connection Status list and add them to the Deny List to deny access. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player). If you want to enable the denied list, please check **Enable access list filtering** and click **Save** in the first column.
- Disconnect: If you want to break off the current connections, please select them and click this button. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player).

<u>Enable access list filtering</u>: Check this item and click Save if you want to enable the access list filtering function.

## **Filter**

There are two lists for permission control: Allowed list and Denied list. Only those clients whose IP addresses are on the Allowed list and not on the Denied list can access the Network Camera. Please note that the IPv6 access list column will not be displayed unless you enable IPv6 on the Network page. For more information about **IPv6 settings**, please refer to page 37 for detailed information.



■ Add a rule to Allowed/Denied list: Click **Add** to add a rule to Allowed/Denied list.

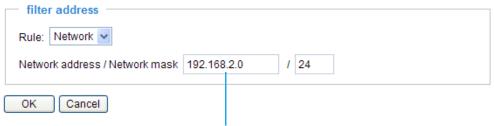
There are three types of rules:

Single: This rule allows the user to add an IP address to the Allowed/Denied list.

For example:

<u>Network</u>: This rule allows the user to assign a network address and corresponding subnet mask to the Allow/Deny List.

For example:



IP address 192.168.2.x will be blocked.

Range: This rule allows the user to assign a range of IP addresses to the Allow/Deny List. This rule is only applied to IPv4.

For example:

filter address	
Rule: Range 💌	
IP address - IP address 192.168.2.0	- 192.168.2.255
OK Cancel	

■ Delete Allowed/Denied list:

In the Delete Allowed List or Delete Denied List column, make a selection and click **Delete**.

## NOTE

► For example, when the range of IP addresses in the allowed list is set from 1.1.1.0 to 192.255.255.255 and the range in the denied list is set from 1.1.1.0 to 170.255.255.255, only users' IP located between 171.0.0.0 and 192.255.255.255 can access the Network Camera.



# **Administrator IP Address**

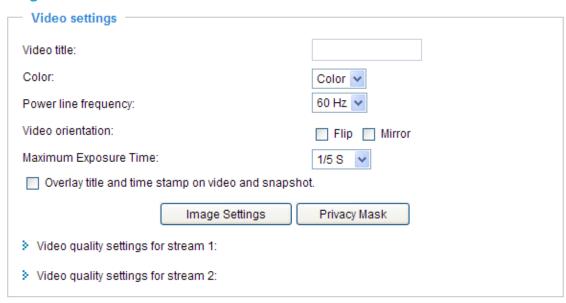
<u>Always allow the IP address to access this device</u>: You can check this item and add the Administrator's IP address in this field to make sure the Administrator can always connect to the device.

Administrator IP address	
Always allow the IP address to access this device	
Save	

# **Audio and Video**

This section explains how to cofigure the audio and video settings of the Network Camera. It is composed of the following two columns: Video Settings and Audio Settings.

# **Video Settings**



<u>Video title</u>: Enter a name that will be displayed on the title bar of the live video.



Color: Select to display color or black/white video streams.

<u>Power line frequency</u>: Set the power line frequency consistent with local utility settings to eliminate image flickering associated with fluorescent lights. Note that after the power line frequency is changed, you must disconnect and reconnect the power cord of the Network Camera in order for the new setting to take effect.

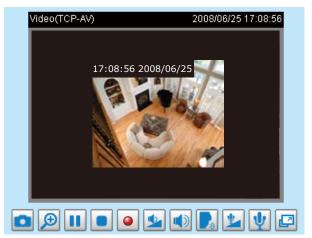
<u>Video orientation</u>: Flip--vertically reflect the display of the live video; Mirror--horizontally reflect the display of the live video. Select both options if the Network Camera is installed upside-down (ex. on the ceiling) to correct the image orientation.

Maximum exposure time: 1/30 S, 1/15 S, and 1/5 S.

Overlay title and time stamp on video: Select this option to place the video title and time on video streams.

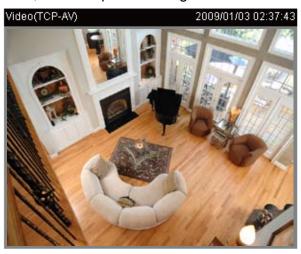
Note that when the frame size is set to 176 x 144 as shown in the picture below, only the time will be

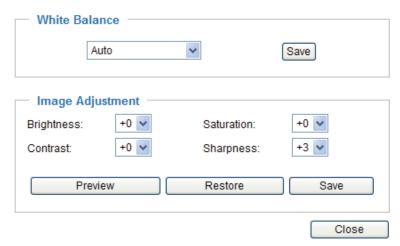
stamped on the video streams.



# Image Settings Advanced Mode

Click **Image settings** to open the Image Settings page. On this page, you can tune the White balance, Brightness, Saturation, Contrast, and Sharpness settings for the video.





White balance: Adjust the value for best color temperature.

#### ■ Auto

The Network Camera automatically adjusts the color temperature of light in response to different light sources. The white balance setting defaults to **Auto** and works well in most situations.

## ■ Keep current value

Follow the steps below to manually set the white balance to compensate for the ambient lighting conditions.

- 1. Set the White balance to **Auto** and click **Save**.
- 2. Place a sheet of white paper in front of the lens, then allow the Network Camera to adjust the color temperature automatically.
- 3. Select Keep Current Value to confirm the setting while the white balance is being measured.
- 4. Click **Save** to enable the settings.

# **Image Adjustment**

- Brightness: Adjust the image brightness level, which ranges from -5 to +5. The default value is set to 0.
- Saturation: Adjust the image saturation level, which ranges from -5 to +5. The default value is set to 0.
- Contrast: Adjust the image contrast level, which ranges from -5 to +5. The default value is set to 0.
- Sharpness: Adjust the image sharpness level, which ranges from -3 to +3. The default value is set to +3.

You can click **Preview** to fine-tune the image, or click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the settings and click **Close** to exit the page.

# Privacy Mask Advanced Mode

Click **Privacy Mask** to open the settings page. On this page, you can block out sensitive zones to address privacy concerns.

Enable privacy mask







- To set the privacy mask windows, follow the steps below:
- 1. Click **New** to add a new window.
- 2. Use the mouse to size and drag-drop the window, which is recommended to be at least twice the size of the object (height and width) you want to cover.
- 3. Enter a Window Name and click **Save** to enable the setting.
- 4. Select **Enable privacy mask** to enable this function.

# NOTE

- ▶ Up to 5 privacy mask windows can be set up on the same screen.
- ▶ If you want to delete the privacy mask window, please click the 'x' on the upper right-hand corner of the window.

# Video quality settings for stream 1 / stream 2 Advanced Mode

The Network Camera offers two choices of video compression standards for real-time viewing: MPEG-4 and MJPEG.

Click the items to display the detailed configuration settings. You can set up two seperate streams for the Network Camera for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers.

If MPEG-4 mode is selected, the video is streamed via RTSP protocol. There are four parameters provided in MPEG-4 mode which allow you to adjust the video performance:

w Video quality settings for stream 1: MPEG-4: 640x480 V Frame size: Customize 🗸 Maximum frame rate: 30 fps [1~30] 1S 🕶 Intra frame period: Video quality: Customize > Constant bit rate: Kbps [1~4000] Customize > Fixed quality: 7 [1~31] OJPEG: w Video quality settings for stream 2: OMPEG-4: JPEG: 176x144 V Frame size: Customize 🗸 Maximum frame rate: 30 fps [1~30] Customize > Video quality: 50 [10~200]

### ■ Frame size

Select the video size. Note that a larger frame size takes up more bandwidth. The frame sizes are selectable in the following resolutions: 176 x 144, 320 x 240 and 640 x 480.

## ■ Maximum frame rate

This limits the maximal refresh frame rate per second. Set the frame rate higher for a smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, and 30fps. You can also select **Customize** and manually enter a value.

## ■ Intra frame period

Determine how often to plant an I frame. The shorter the duration, the more likely you will get a better video quality, but at the cost of higher network bandwidth consumption. Select the intra frame period from the following durations: 1 second, 2 seconds, 3 seconds, and 4 seconds.

## ■ Video quality

A complex scene generally produces larger file size, meaning that higher bandwidth will be needed for data transmission. Therefore, if **Constant bit rate** is selected, the bandwidth utilization is fixed at a selected level, resulting in mutable video quality performances. The bit rates are selectable at the following rates: 20Kbps, 30Kbps, 40Kbps, 50Kbps, 64Kbps, 128Kbps, 256Kbps, 512Kbps, 768Kbps, 1Mbps, 2Mbps, 3Mbps, and 4Mbps. You can also select **Customize** and manually enter a value.

On the other hand, if **Fixed quality** is selected, all frames are transmitted with the same quality; bandwidth utilization is therefore unpredictable. The video qualities are selectable at the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.

If JPEG mode is selected, the Network Camera continuously sends JPEG images to the client, producing a moving effect similar to a filmstrip. Every single JPEG image transmitted guarantees the same image quality, which in turn comes at the expense of variable bandwidth usage. Because the media contents are a combination of JPEG images, no audio data is transmitted to the client. There are three parameters provided in MJPEG mode to control the video performance:

#### ■ Frame size

Select the video size. Note that a larger frame size takes up more bandwidth. The frame sizes are selectable in the following resolutions: 176 x 144, 320 x 240, and 640 x 480.

#### ■ Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at the following rates: 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, and 30fps.

### ■ Video quality

The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.

#### **NOTE**

▶ Video quality and fixed quality refers to the compression rate, so a lower will produce higher quality.

# **Audio Settings**



<u>Mute</u>: Select this option to disable audio transmission from the Network Camera to all clients. Note that if mute mode is turned on, no audio data will be transmitted even if audio transmission is enabled on the Client Settings page. In that case, the following message is displayed:



Internal microphone input gain: Select the gain of the internal audio input according to ambient conditions. Adjust the gain from +12 db (most sensitive)  $\sim -34.5$  db (least sensitive).

External microphone input: Select the gain of the external audio input according to ambient conditions. Adjust the gain from +20 db (most sensitive) or 0 db (least sensitive).

Audio type: Select audio codec AAC or GSM-AMR and the bit rate Advanced Mode

- AAC provides good sound quality at the cost of higher bandwidth consumption. The bit rates are selectable from: 16Kbps, 32Kbps, 48Kbps, 64Kbps, 96Kbps, and 128Kbps.
- GSM-ARM is designed to optimize speech quality and requires less bandwidth. The bit rates are selectable from: 4.75Kbps, 5.15Kbps, 5.90Kbps, 6.7Kbps, 7.4Kbps, 7.95Kbps,10.2Kbps, and 12.2Kbps.

When completed with the settings on this page, click **Save** to enable the settings.

## **NOTE**

► The Network Camera offers two inputs to capture audio - internal microphone or external microphone. The internal/external microphone switch is located on the side of the Network Camera.

# **Motion Detection**

This section explains how to configure the Network Camera to enable motion detection. A total of three motion detection windows can be configured.



Follow the steps below to enable motion detection:

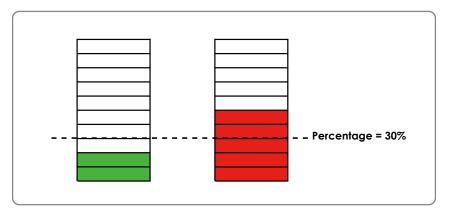
- 1. Click **New** to add a new motion detection window.
- 2. In the Window Name text box, enter a name for the motion detection window.
  - To move and resize the window, drag and drop your mouse on the window.
  - To delete window, click X on the top right corner of the window.
- 3. Define the sensitivity to moving objects and the space ratio of all alerted pixels by moving the Sensitivity and Percentage slider bar.
- 4. Click **Save** to enable the settings.
- 5. Select **Enable motion detection** to enable this function.

## For example:



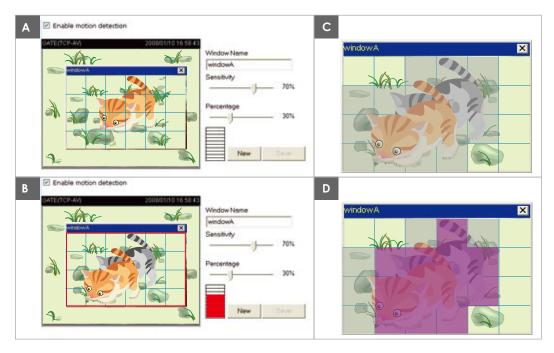
The Percentage Indicator will rise or fall depending on the variation between sequential images. When motions are detected by the Network Camera and are judged to exceed the defined threshold, the red bar rises. Meanwhile, the motion detection window will be outlined in red. Photos or videos can be captured instantly and configured to be sent to a remote server (Email, FTP) by utilizing this feature as a trigger source. For more information on how to set an event, please refer to Application on page 61.

A green bar indicates that even though motions have been detected, the event has not been triggered because the image variations still fall under the defined threshold.



## **NOTE**

► How does motion detection work?



There are two motion detection parameters: Sensitivity and Percentage. In the illustration above, frame A and frame B are two sequential images. Pixel differences between the two frames are detected and highlighted in gray (frame C) and will be compared with the sensitivity setting. Sensitivity is a value that expresses the sensitivity to moving objects. Higher sensitivity settings are expected to detect slight movements while smaller sensitivity settings will neglect them. When the sensitivity is set to 70%, the Network Camera defines the pixels in the purple areas as "alerted pixels" (frame D).

Percentage is a value that expresses the proportion of "alerted pixels" to all pixels in the motion detection window. In this case, 50% of pixels are identified as "alerted pixels". When the percentage is set to 30%, the motions are judged to exceed the defined threshold; therefore, the motion window will be outlined in red.

For applications that require a high level of security management, it is suggested to use higher sensitivity settings and smaller percentage values.

# **Camera Tampering Detection**

This section explains how to set up camera temper detection. With tamper detection, the camera is capable of detecting incidents such as **redirection**, **blocking or defocusing**, or even **spray paint**.

Camera tampering detection	
Enable camera tampering detection	
Trigger duration: 10 seconds [10~600]	
Save	

Please follow the steps below to set up the camera tamper detection function:

- 1. Check Enable camera tampering detection.
- 2. Enter the tamper trigger duration. (10 sec. ~ 10 min.) The tamper alarm will be triggered only when the tampering factor (the difference between current frame and pre-saved background) exceeds the trigger threshold.
- 3. Set up the event source as Camera Tampering Detection on Application page > Event Settings / Server Settings (how to send alarm message) / Media Settings (send what type of alarm message). Please refer to page 65 for detailed information.

# Homepage Layout Advanced Mode

This section explains how to set up your own customized homepage layout.

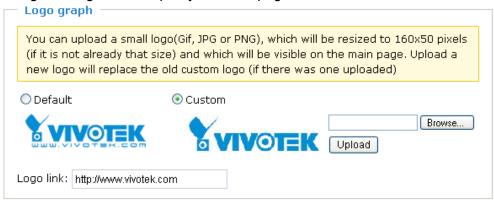
## **Preview**

This column shows the settings of your hompage layout. You can manually select the background and font colors in Theme Options (the third column on this page). The settings will be displayed automatically in this Preview field. The following shows the homepage using the default settings:



## Logo

Here you can change the logo at the top of your homepage.

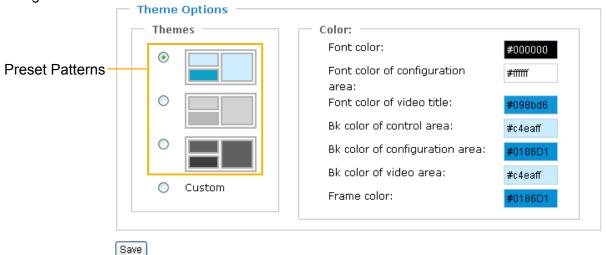


Follow the steps below to upload a new logo:

- 1. Click **Custom** and the Browse field will appear.
- 2. Select a logo from your files.
- 3. Click **Upload** to replace the existing logo with a new one.
- 4. Enter a website link if necessary.
- 5. Click Save to enable the settings.

# **Theme Options**

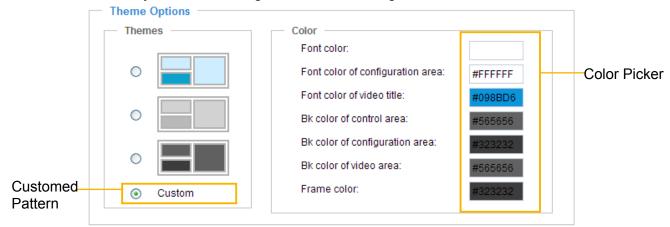
Here you can change the color of your homepage layout. There are three types of preset patterns for you to choose from. The new layout will simultaneously appear in the **Preview** filed. Click **Save** to enable the settings.



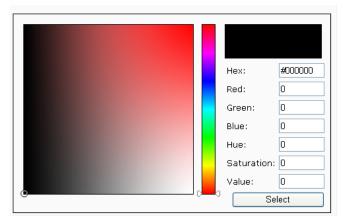


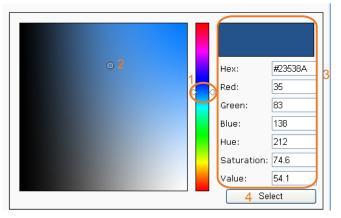


- Follow the steps below to set up the customed homepage:
- 1. Click **Custom** on the left column.
- 2. Click the field where you want to change the color on the right column.



3. The palette window will pop up as shown below.



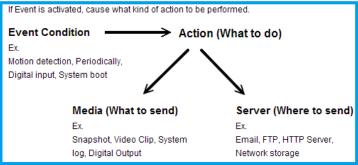


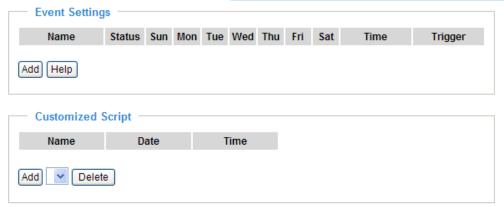
- 4. Drag the slider bar and click on the left square to select a desired color.
- 5. The selected color will be displayed in the corresponding fields and in the **Preview** column.
- 6. Click **Save** to enable the settings.

# **Application** Advanced Mode

This section explains how to configure the Network Camera to responds to particular situations (event). A typical application is that when a motion is detected, the Network Camera sends buffered images to an FTP server or e-mail address as notifications.

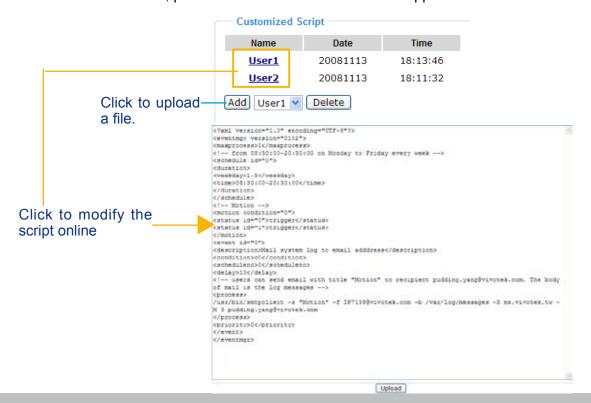
In the illustration on the right, an event can If Event is activated, cause what kind of action to be performed. be triggered by many sources, such as motion detection or external digital input devices. When an event is triggered, you can specify what type of action that will be performed. You can configure the Network Camera to send snapshots or videos to your email address or FTP site.





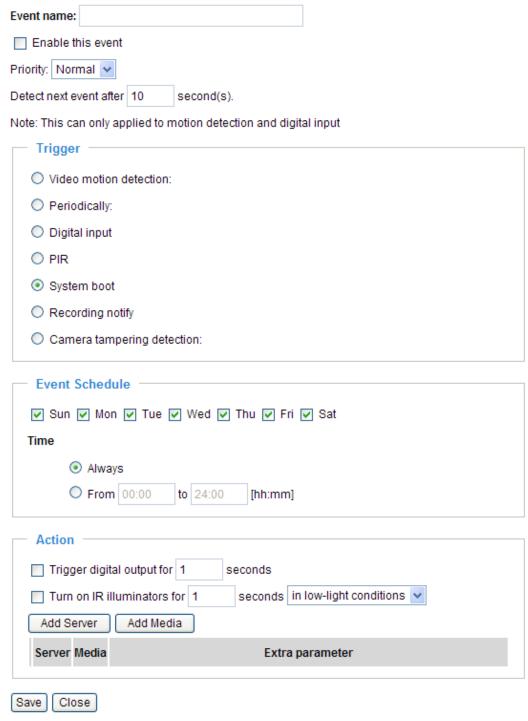
# **Customized Script**

This function allows you to upload a sample script (.xml file) to the webpage, which will save your time on configuring the settings. Please note that there is a limited number of customized scripts you can upload; if the current amount of customized scripts has reached the limit, an alert message will pop up. If you need more information, please ask for VIVOTEK technical support.



# **Event Settings**

In the **Event Settings** column, click **Add** to open the **Event Settings** page. On this page, you can arrange three elements -- Trigger, Schedule, and Action to set an event. A total of 3 event settings can be configured.



Event name: Enter a name for the event setting.

Enable this event: Select this option to enable this event setting.

<u>Priority</u>: Select the relative importance of this event (High, Normal, or Low). Events with higher priority setting will be executed first.

<u>Detect next event after \( \) seconds</u>: Enter the duration in seconds to pause motion detection after a motion is detected.

An event is an action initiated by a user-defined trigger source; it is the causal arrangement of the following three elements: Trigger, Event Schedule, and Action.

# **Trigger**

This is the cause or stimulus which defines when to trigger the Network Camera. The trigger source can be configured to use the Network Camera's built-in motion detection mechanism or external digital input devices

There are several choices of trigger sources as shown below. Select the item to display the detailed configuration options.

## ■ Video motion detection

This option makes use of the built-in motion detection mechanism as a trigger source. To enable this function, you need to configure a Motion Detection Window first. For more information, please refer to Motion detection on page 55 for details.

— Trig	iger ————————————————————————————————————
● Vi	ideo motion detection:
	Detect motion in window 🔲 1 🔲 2 🔲 3
	Note: Please configure <u>Motion detection</u> first
O P	eriodically:
O D	igital input
O P	IR .
O S	ystem boot
O R	ecording notify
O C	amera tampering detection:

# ■ Periodically

This option allows the Network Camera to trigger periodically for every other defined minute. Up to 999 minutes are allowed.

Trigger —
O Video motion detection:
Periodically:
Trigger every other 1 minutes
O Digital input
O PIR
O System boot
Recording notify
Camera tampering detection:

# ■ Digital input

This option allows the Network Camera to use an external digital input device or sensor as a trigger source. Depending on your application, there are many choices of digital input devices on the market which helps to detect changes in temperature, vibration, sound, and light, etc.

#### ■ PIR

This option allows the Network Camera to trigger when the built-in PIR (Passive Infrared) sensor detects any motion objects by their thermal to prevent occurrences of false alarms.

#### ■ System boot

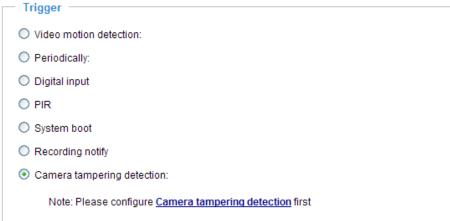
This option triggers the Network Camera when the power to the Network Camera is disconnected.

■ Recording notify

This option allows the Network Camera to trigger when the recording disk is full or when recording starts to rewrite older data. If you want receive **Recording notify message**, please refer to page 72 for detailed information.

■ Camera tampering detection

This option allows the Network Camera to trigger when the camera detects that is is being tampered with. To enable this function, you need to configure the Tampering Detection option first. Please refer to page 57 for detailed information.



## **Event Schedule**

Specify the period for the event.



- Select the days of the week.
- Select the recording schedule in 24-hr time format.

# **Action**

Define the actions to be performed by the Network Camera when a trigger is activated.

Action —		
Trigger digital output for 1	seconds	
Turn on IR illuminators for 1	seconds in low-light conditions	
Add Server Add Media	in low-light conditions at all times	
Server Media Extra parameter		
Save Close		

- Trigger digital output for □ seconds
  Select this option to turn on the external digital output device when a trigger is activated. Specify the length of the trigger interval in the text box.
- Turn on IR Illuminators for □ seconds
  Select this to turn on IR Illuminators when a trigger is activated every time or only in low light conditions. Specify the length of trigger interval in the text box.

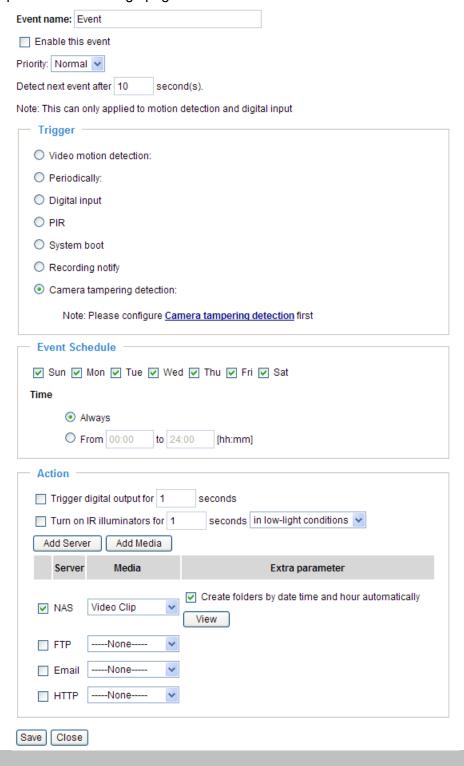
To set an event with recorded video or snapshots, it is necessary to configure the server and media settings so that the Network Camera will know what action to take (such as which server to send the media files to) when a trigger is activated.

## ■ Add Server / Add Media

Click **Add Server** to configure Server Settings. For more information, please refer to Server Settings on page 67.

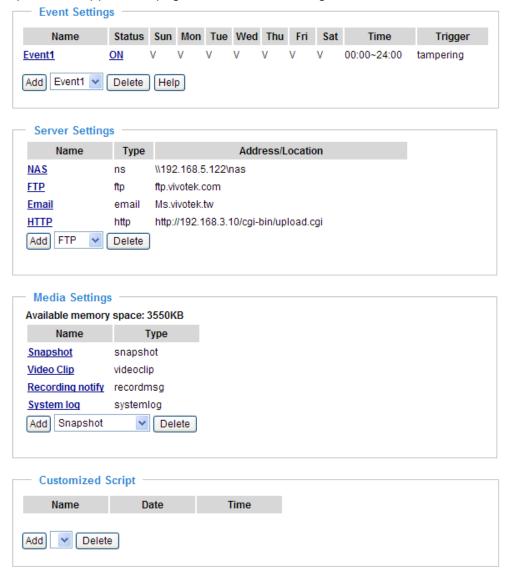
Click **Add Media** to configure Media Settings. For more information, please refer to Media Settings on page 70.

Here is an example of Event Settings page:



When completed, click **Save** to enable the settings and click **Close** to exit Event Settings page. The new event settings / server settings / media settings will appear in the event drop-down list on the Application page.

Here is an example of the Application page with an event setting:



When the Event Status is **ON**, once an event is triggered by motion detection, the Network Camera will automatically send snapshots via e-mail.

If you want to stop the event trigger, you can click **ON** to turn it to **OFF** status or click **Delete** to remove the event setting.

To remove a server setting from the list, select a server name from the drop-down list and click **Delete**. Note that only when the server setting is not being applied to an event setting can it be deleted.

To remove a media setting from the list, select a media name from the drop-down list and click **Delete**. Note that only when the media setting is not being applied to an event setting can it be deleted.

## **Server Settings**

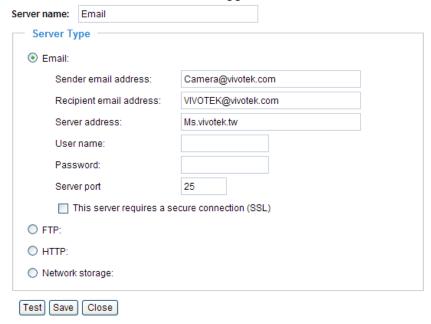
Click **Add Server** on Event Settings page to open the Server Setting page. On this page, you can specify where the notification messages are sent when a trigger is activated. A total of 5 server settings can be configured.

Server name: Enter a name for the server setting.

## **Server Type**

There are four choices of server types available: Email, FTP, HTTP, and Network storage. Select the item to display the detailed configuration options. You can configure either one or all of them.

Email: Select to send the media files via email when a trigger is activated.



- Sender email address: Enter the email address of the sender.
- Recipient email address: Enter the email address of the recipient.
- Server address: Enter the domain name or IP address of the email server.
- User name: Enter the user name of the email account if necessary.
- Password: Enter the password of the email account if necessary.
- Server port: The defualt mail server port is set to 25. You can also manually set another port.

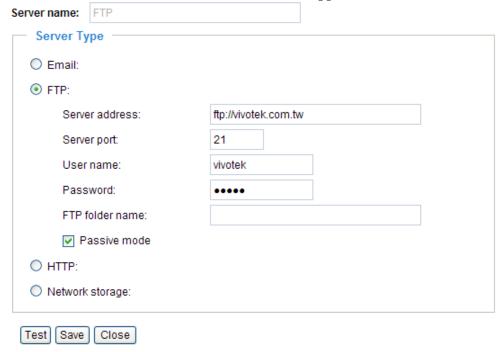
If your SMTP server requires a secure connection (SSL), check **This server requires a secure connection (SSL)**.

To verify if the email settings are correctly configured, click Test. The result will be shown in a pop-up window. If successful, you will also receive an email indicating the result.



Click **Save** to enable the settings, then click **Close** to exit the page.

FTP: Select to send the media files to an FTP server when a trigger is activated.



- Server address: Enter the domain name or IP address of the FTP server.
- Server port

  By default, the FTP server port is set to 21. It can also be assigned to another port number between 1025 and 65535.
- User name: Enter the login name of the FTP account.
- Password: Enter the password of the FTP account.
- Remote folder name Enter the folder where the media file will be placed. If the folder name does not exist, the Network Camera will create one on the FTP server.
- Passive mode

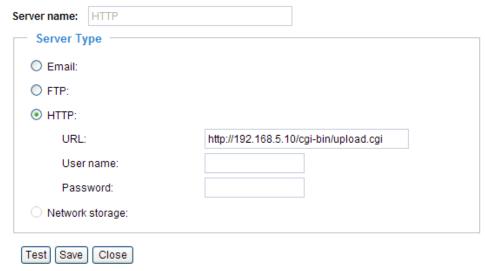
Most firewalls do not accept new connections initiated from external requests. If the FTP server supports passive mode, select this option to enable passive mode FTP and allow data transmission to pass through the firewall.

To verify if the FTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as shown below. If successful, you will also receive a test.txt file on the FTP server.



Click **Save** to enable the settings, then click **Close** to exit the page.

HTTP: Select to send the media files to an HTTP server when a trigger is activated.



- URL: Enter the URL of the HTTP server.
- User name: Enter the user name if necessary.
- Password: Enter the password if necessary.

To verify if the HTTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If successful, you will receive a test.txt file on the HTTP server.



Click **Save** to enable the settings, then click **Close** to exit the page.

<u>Network storage</u>: Select to send the media files to a network storage location when a trigger is activated. Please refer to **Network Storage Setting** on page 74 for details.

Click **Save** to enable the settings, then click **Close** to exit the page.

When completed, the new server settings will automatically be displayed on the Event Settings page. For example:



# **Media Settings**

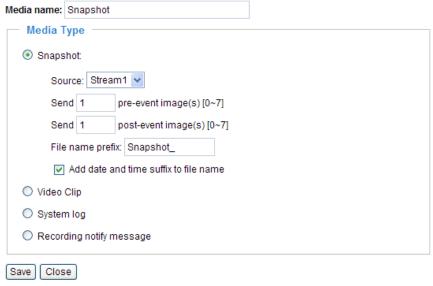
Click **Add Media** on the Event Settings page to open the Media Settings page. On this page, you can specify the type of media that will be sent when a trigger is activated. A total of 5 media settings can be configured.

Media name: Enter a name for the media setting.

## Media Type

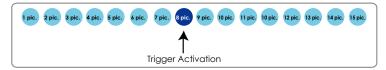
There are three choices of media types available: Snapshot, Video Clip, and System log. Select the item to display the detailed configuration options. You can configure either one or all of them.

Snapshot: Select to send snapshots when a trigger is activated.



- Source: Select to take snapshots from stream 1 or stream 2.
- Send ☐ pre-event images
  The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many images to capture before a trigger is activated. Up to 7 images can be generated.
- Send ☐ post-event images Enter a number to decide how many images to capture after a trigger is activated. Up to 7 images can be generated.

For example, if both the Send pre-event images and Send post-event images are set to 7, a total of 15 images are generated after a trigger is activated.

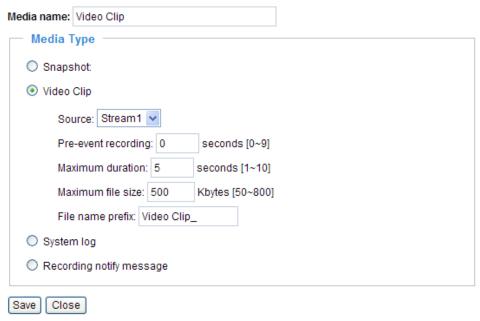


- File name prefix Enter the text that will be appended to the front of the file name.
- Add date and time suffix to the file name Select this option to add a date/time suffix to the file name. For example:

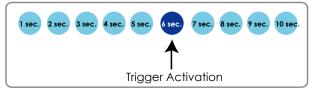


Click **Save** to enable the settings, then click **Close** to exit the page.

Video clip: Select to send video clips when a trigger is activated.



- Source: Select to record video clips from stream 1 or stream 2.
- Pre-event recording The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before a trigger is activated. Up to 9 seconds can be set.
- Maximum duration Specify the maximum recording duration in seconds. Up to 10 seconds can be set. For example, if pre-event recording is set to five seconds and the maximum duration is set to ten seconds, the Network Camera continues to record for another 4 seconds after a trigger is activated.



- Maximum file size Specify the maximum file size allowed.
- File name prefix Enter the text that will be appended to the front of the file name.

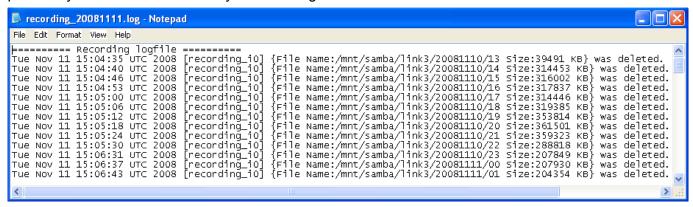
For example:



Click **Save** to enable the settings, then click **Close** to exit the page.

<u>System log</u>: Select to send a system log when a trigger is activated. Click **Save** to enable the settings, then click **Close** to exit the page.

<u>Recording notify message</u>: Select to send a recording notification message when a trigger is activated. The following is an example of a recording notification message (.txt file), which shows a list of deleted previously-recorded data due to cycle recording.

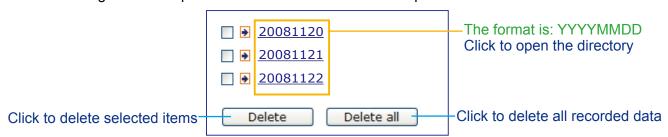


When completed, click **Save** to enable the settings and click **Close** to exit this page. The new media settings will appear on the Event Settings page.

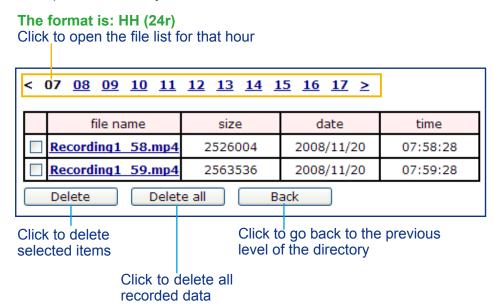
You can continue to select a server and media type for the event. Please go back to page 66 for detailed information.



- Create folders by date, time, and hour automatically: If you check this item, the system will generate folders automatically by date.
- View: Click this button to open a file list window. This function is only for Network Storage. The following is an example of a file destination with video clips:



### Click **20081120** to open the directory:



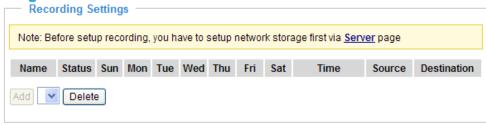
< 07 <u>08 <u>09 10 11 12 13 14 15 16 17 &gt;</u></u>						
file na	file name size date time					
Recording 1	58 mp4	2526004	2008/11/20	07 58 28		
Recording 1	59 mp4	2563536	2008/11/20	07 <mark>59</mark> 28		
Delete all Back						

The format is: File name prefix + Minute (mm)
You can set up the file name prefix on Media Settings page.
Please refer to page 70 for detailed information.

# Recording Advanced Mode

This section explains how to configure the recording settings for the Network Camera.

**Recording Settings** 



#### **NOTE**

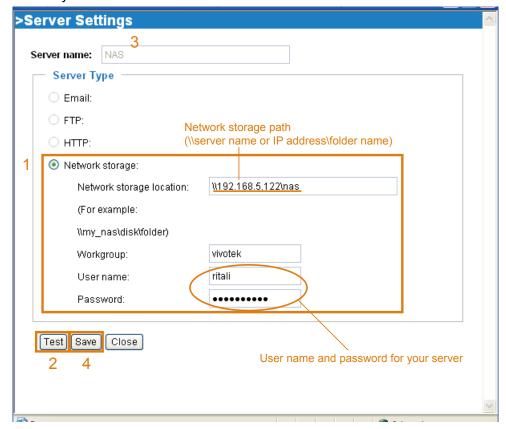
▶ Before setting up this page, please set up the Network Storage on the Server Settings page first.

#### **Network Storage Setting**

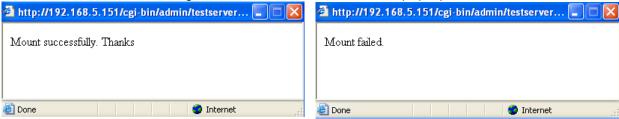
Click <u>Server</u> to open the Server Settings page and follow the steps below to set up:

1. Fill in the information for your server.

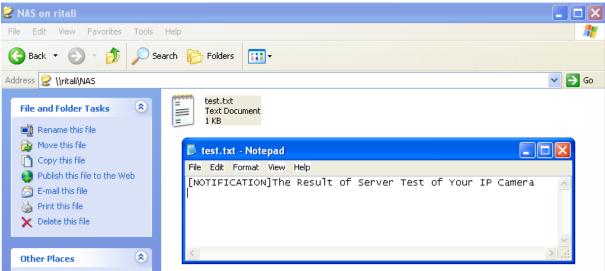
For example:



2. Click **Test** to check the setting. The result will be shown in the pop-up window.



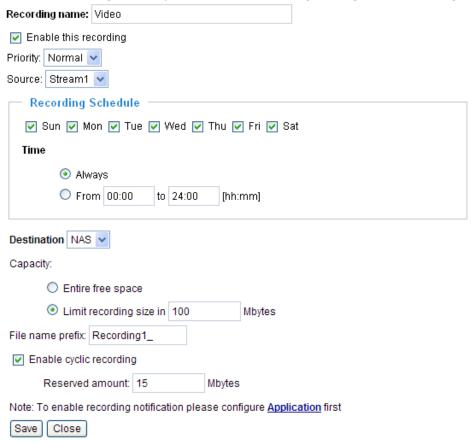
If successful, you will receive a test.txt file on the network storage server.



- 3. Enter a server name.
- 4. Click **Save** to complete the settings and click **Close** to exit the page.

### **Recording Settings**

Click **Add** to open the recording setting page. In this page, you can define the recording source, recording schedule and recording capacity. A total of 2 recording settings can be configured.



Recording name: Enter a name for the recording setting.

Enable this recording: Select this option to enable video recording.

Priority: Select the relative importance of this recording setting (High, Normal, and Low).

Source: Select the recording source (stream 1 or stream 2).

Recording Schedule: Specify the recording duration.

- Select the days of the week.
- Select the recording start and end times in 24-hr time format.

<u>Destination</u>: You can select the SD card or network storage that was set up for the recorded video files.

<u>Capacity</u>: You can choose either the entire free space available or limit the recording size. The recording size limit must be larger than the reserved amount for cyclic recording.

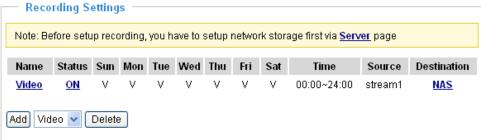
File name prefix: Enter the text that will be appended to the front of the file name.

<u>Enable cyclic recording</u>: If you check this item, when the maximum capacity is reached, the oldest file will be overwritten by the latest one. The reserved amount is reserved for cyclic recording to prevent malfunction. This value must be larger than 15 MBytes.

If you want to enable recording notification, please click **Application** to set up. Please refer to **Trigger > Recording notify** on page 64 for detailed information.

When completed, select **Enable this recording**. Click **Save** to enable the setting and click **Close** to exit this page. When the system begins recording, it will send the recorded files to the Network Storage. The new recording name will appear in the drop-down list on the recording page as shown below.

To remove a recording setting from the list, select a recording name from the drop-down list and click **Delete**.



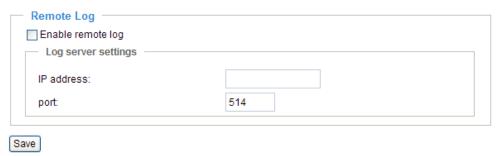
- Click <u>Video</u> (Name): Opens the Recording Settings page to modify.
- Click ON (Status): The Status will become OFF and stop recording.
- Click <u>NAS</u> (**Destination**): Opens the file list of recordings as shown below. For more information about folder naming rules, please refer to page 72 for details.



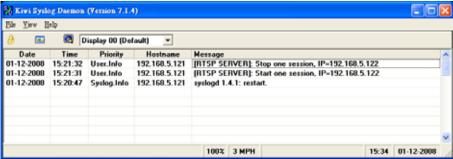
# System Log Advanced Mode

This section explains how to configure the Network Camera to send the system log to the remote server as backup.

### **Remote Log**



You can configure the Network Camera to send the system log file to a remote server as a log backup. Before utilizing this feature, it is suggested that the user install a log-recording tool to receive system log messages from the Network Camera. An example is Kiwi Syslog Daemon. Visit <a href="http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/">http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/</a>.



Follow the steps below to set up the remote log:

- 1. In the IP address text box, enter the IP address of the remote server.
- 2. In the port text box, enter the port number of the remote server.
- 3. When completed, select **Enable remote log** and click **Save** to enable the setting.

#### **Current Log**



This column displays the system log in chronological order. The system log is stored in the Network Camera's buffer area and will be overwritten when reaching a certain limit.

# View Parameters Advanced Mode

The View Parameters page lists the entire system's parameters in alphabetical order. If you need technical assistance, please provide the information listed on this page.

```
Parameter List
system hostname='Network Camera'
system ledoff='0'
system lowlight='1'
system_date='2000/01/01'
system_time='19:28:41'
system datetime=''
system ntp=''
system timezoneindex='320'
system_daylight_enable='0'
system_daylight_dstactualmode='1'
system_daylight_auto_begintime='NONE'
system daylight auto endtime='NONE'
system daylight timezones=',-360,-320,-280,-240,-241,-200,-201,-10
system_updateinterval='0'
system info modelname='FD7131'
system_info_extendedmodelname='FD7131'
system info serialnumber='0002D1112299'
system_info_firmwareversion='FD7131-VVTK-0200c'
system_info_language_count='9'
system_info_language_i0='English'
system_info_language_i1='Deutsch'
system_info_language_i2='Español'
system_info_language_i3='Français'
system_info_language_i4='Italiano'
system_info_language_i5='日本語'
system_info_language_i6='Português'
system info language i7='简体中文'
system info language i8='繁體中文'
system info language i9=''
system info language i10=''
system info language i11=''
system_info_language_i12=''
system_info_language_i13=''
system_info_language_i14=''
system info language i15=''
system_info_language_i16=''
```

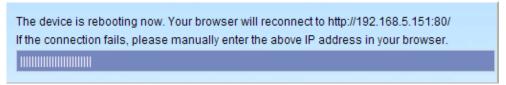
### **Maintenance**

This chapter explains how to restore the Network Camera to factory default, upgrade firmware version, etc.

#### Reboot

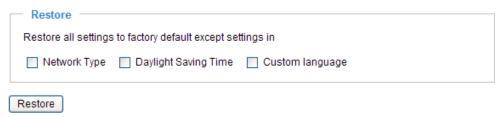


This feature allows you to reboot the Network Camera, which takes about one minute to complete. When completed, the live video page will be displayed in your browser. The following message will be displayed during the reboot process.



If the connection fails after rebooting, manually enter the IP address of the Network Camera in the address field to resume the connection.

#### Restore



This feature allows you to restore the Network Camera to factory default settings.

<u>Network Type</u>: Select this option to retain the Network Type settings (please refer to Network Type on page 33).

<u>Daylight Saving Time</u>: Select this option to retain the Daylight Saving Time settings (please refer to System on page 25).

<u>Custom Language</u>: Select this option to retain the Custom Language settings.

If none of the options is selected, all settings will be restored to factory default.

The following message is displayed during the restoring process.

The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

# Export / Upload Files Advanced Mode

This feature allows you to Export / Upload daylight saving time rules, custom language files, and setting backup files.

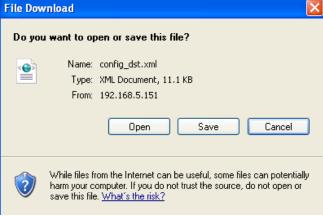
**Export files** Export daylight saving time configuration file Export Export language file Export Export setting backup file Export Upload files Update daylight saving time rules Browse. Upload Update custom language file Browse Upload Upload setting backup file Browse Upload

Export daylight saving time configuration file: Click to set the start and end time of DST.

Follow the steps below to export:

1. In the Export files column, click **Export** to export the daylight saving time configuration file from the Network Camera.

2. A file download dialog will pop up as shown below. Click **Open** to review the XML file or click **Save** to store the file for editing.

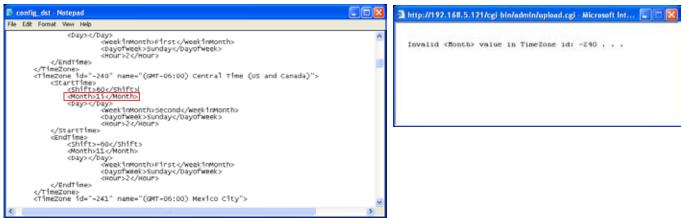


3. Open the file with Microsoft® Notepad and locate your time zone; set the start and end time of DST. When completed, save the file.

In the example below, DST begins each year at 2:00 a.m. on the second Sunday in March and ends at 2:00 a.m. on the first Sunday in November.

<u>Upload daylight saving time rule</u>: Click **Browse...** and specify the XML file to upload.

If the incorrect date and time are assigned, you will see the following warning message when uploading the file to the Network Camera.



The following message is displayed when attempting to upload an incorrect file format.



Export language file: Click to export language strings. VIVOTEK provides nine languages: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

<u>Upload custom language file</u>: Click **Browse...** and specify your own custom language file to upload.

Export setting backup file: Click to export all parameters for the device and user-defined scripts.

<u>Upload setting backup file</u>: Click **Browse...** to upload a setting backup file. Please note that the model and firmware version of the device should be the same as the setting backup file. If you have set up a fixed IP or other special settings for your device, it is not suggested to upload a settings backup file.

## **Upgrade Firmware**

— Upgrade firmwar	В
Select firmware file	Browse
Upgrade	

This feature allows you to upgrade the firmware of your Network Camera. It takes a few minutes to complete the process.

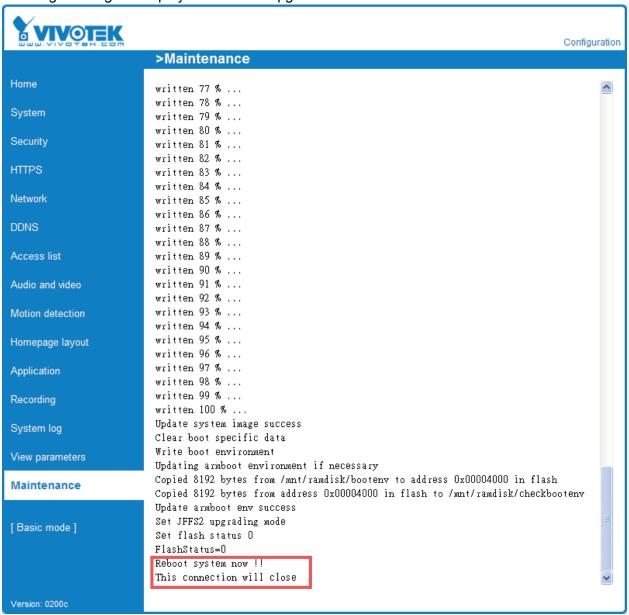
Note: Do not power off the Network Camera during the upgrade!

Follow the steps below to upgrade the firmware:

- 1. Download the latest firmware file from the VIVOTEK website. The file is in .pkg file format.
- 2. Click **Browse...** and specify the firmware file.
- 3. Click **Upgrade**. The Network Camera starts to upgrade and will reboot automatically when the upgrade completes.

If the upgrade is successful, you will see "Reboot system now!! This connection will close". After that, reaccess the Network Camera.

The following message is displayed when the upgrade has succeeded.



The following message is displayed when you have selected an incorrect firmware file.

Starting firmware upgrade...
Do not power down the server during the upgrade.
The server will restart automatically after the upgrade is completed.
It will takes about 1 - 5 minutes.
Wrong PKG file format
Unpack fail

# **Appendix**

## **URL Commands for the Network Camera**

#### **Overview**

For some customers who already have their own web site or web control application, the Network Camera/Video Server can be easily integrated through URL syntax. This section specifies the external HTTP-based application programming interface. The HTTP-based camera interface provides the functionality to request a single image, control camera functions (PTZ, output relay etc.), and get and set internal parameter values. The image and CGI-requests are handled by the built-in Web server.

### **Style Convention**

In URL syntax and in descriptions of CGI parameters, text within angle brackets denotes content that is to be replaced with either a value or a string. When replacing the text string, the angle brackets should also be replaced. An example of this is the description of the name for the server, denoted with <servername> in the URL syntax description below, that is replaced with the string myserver in the URL syntax example further down in the page.

URL syntax is denoted with the word "Syntax:" written in bold face followed by a box with the referenced syntax as shown below. For example, name of the server is written as <servername> and is intended to be replaced with the name of the actual server. This can either be a name, e.g., "mywebcam" or "thecam. adomain.net" or the associated IP number for the server, e.g., 192.168.0.220.

Syntax:

http://<servername>/cgi-bin/viewer/video.jpg

Description of returned data is written with "Return:" in bold face followed by the returned data in a box. All data is returned in HTTP format, i.e., each line is separated with a Carriage Return and Line Feed (CRLF) printed as \r\n.

Return:

HTTP/1.0 <HTTP code> <HTTP text>\r\n

URL syntax examples are written with "**Example**:" in bold face followed by a short description and a light grey box with the example.

Example: request a single snapshot image

http://mywebserver/cgi-bin/viewer/video.jpg

## **General CGI URL syntax and parameters**

CGI parameters are written in lower-case and as one word without any underscores or other separators. When the CGI request includes internal camera parameters, the internal parameters must be written exactly as they are named in the camera or video server. The CGIs are organized in function related directories under the cgi-bin directory. The file extension of the CGI is required.

### Syntax:

```
http://<servername>/cgi-bin/<subdir>[/<subdir>...]/<cgi>.<ext>
[?<parameter>=<value>[&<parameter>=<value>...]]
```

**Example:** Setting digital output #1 to active

http://mywebserver/cgi-bin/dido/setdo.cgi?do1=1

# **Security level**

SECURITY	SUB-DIRECTORY	DESCRIPTION	
LEVEL			
0	anonymous	Unprotected.	
1 [view]	anonymous, viewer,	1. Can view, listen, talk to camera	
	dido, camctrl	2. Can control dido, ptz of camera	
4 [operator]	anonymous, viewer,	Operator's access right can modify most of	
	dido, camctrl,	camera's parameters except some privilege and	
	operator	network options	
6 [admin]	anonymous, viewer,	Administrator's access right can fully control the	
	dido, camctrl,	camera's operation.	
	operator, admin		
7	N/A	Internal parameters. Unable to be changed by	
		any external interface.	

# **Get server parameter values**

**Note:** The access right depends on the URL directory.

Method: GET/POST

Syntax:

```
http://<servername>/cgi-bin/anonymous/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/viewer/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/operator/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/admin/getparam.cgi?[<parameter>]
[&<parameter>...]
```

where the *<parameter>* should be *<group>*[\_*<name>*] or *<group>*[.*<name>*] If you do not specify the any parameters, all the parameters on the server will be returned. If you specify only *<group>*, the parameters of related group will be returned.

When query parameter values, the current parameter value are returned. Successful control request returns parameter pairs as follows.

#### Return:

HTTP/1.0 200 OK\r\n
Content-Type: text/html\r\n
Context-Length: <length>\r\n
\r\n
parameter pair>

where <parameter pair> is <parameter>=<value>\r\n [<parameter pair>]

<length> is the actual length of content.

**Example:** request IP address and it's response

#### Request:

http://192.168.0.123/cgi-bin/admin/getparam.cgi?network\_ipaddress

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: 33\r\n

 $r\n$ 

network.ipaddress=192.168.0.123\r\n

## Set server parameter values

**Note:** The access right depends on the URL directory.

Method: GET/POST

#### Syntax:

```
http://<servername>/cgi-bin/anonymous/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>][&return=<return page>]

http://<servername>/cgi-bin/viewer/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/operator/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/admin/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

kttp://<servername>/cgi-bin/admin/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION	
<group>_<name></name></group>	value to assigned	Assign <i><value></value></i> to the parameter <i><group>_<name></name></group></i>	
update	<boolean></boolean>	set to 1 to actually update all fields (no need to use	
		update parameter in each group)	
return	<return page=""></return>	Redirect to the page < return page > after the	
		parameter is assigned. The < <i>return page</i> > can be a	
		full URL path or relative path according to the current	
		path. If you omit this parameter, it will redirect to an	
		empty page.	
		(note: The return page can be a general HTML file	
		(.htm, .html) or a Vivotek server script executable	
		(.vspx) file. It can not be a CGI command. It can not	
		have any extra parameters. This parameter must be	
		put at end of parameter list)	

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n  $r\n$ 

<parameter pair>

where <parameter pair> is <parameter>=<value>\r\n

[<parameter pair>]

Only the parameters that you set and readable will be returned.

**Example:** Set the IP address of server to 192.168.0.123

### Request:

http://myserver/cgi-bin/admin/setparam.cgi?network\_ipaddress=192.168.0.123

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n
Context-Length: 33\r\n

 $r\n$ 

network.ipaddress=192.168.0.123\r\n

## **Available parameters on the server**

### Valid values:

VALID VALUES	DESCRIPTION	
string[ <n>]</n>	Text string shorter than `n' characters. The characters ",', <,>,&	
	are invalid.	
password[ <n>]</n>	The same as string but display '*' instead	
integer	Any number between $(-2^{31} - 1)$ and $(2^{31} - 1)$	
positive integer	Any number between 0 and (2 <sup>32</sup> – 1)	
<m> ~ <n></n></m>	Any number between 'm' and 'n'	
domain name[ <n>]</n>	A string limited to contain a domain name shorter than 'n'	
	characters (eg. www.ibm.com)	
email address [ <n>]</n>	A string limited to contain a email address shorter than 'n'	
	characters (eg. joe@www.ibm.com)	
ip address	A string limited to contain an ip address (eg. 192.168.1.1)	
mac address	A string limited to contain mac address without hyphen or colon	
	connected	
boolean	A boolean value 1 or 0 represents [Yes or No], [True or False],	
	[Enable or Disable].	

<value1>,</value1>	Enumeration. Only given values are valid.
<value2>,</value2>	
<value3>,</value3>	
blank	A blank string
everything inside <>	As description

NOTE: The camera should prevent to restart when parameter changed.

Group: system

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
hostname	string[40]	1/6	host name of server
ledoff	<boolean></boolean>	6/6	turn on(0) or turn off(1) all led
			indicators
lowlight	<boolean></boolean>	6/6	(0) Turn on white light LED in all
			condition
			(1) Only turn on white light LED in low
			light condition
date	<yyyy dd<="" mm="" td=""><td>6/6</td><td>Current date of system. Set to 'keep'</td></yyyy>	6/6	Current date of system. Set to 'keep'
	>,		keeping date unchanged. Set to 'auto'
	keep,		to use NTP to synchronize date.
	auto		
time	<hh:mm:ss>,</hh:mm:ss>	6/6	Current time of system. Set to 'keep'
	keep,		keeping time unchanged. Set to 'auto'
	auto		to use NTP to synchronize time.
datetime	<mmddhhmmy< td=""><td>6/6</td><td>Another current time format of system.</td></mmddhhmmy<>	6/6	Another current time format of system.
	YYY.ss>		
ntp	<domain< td=""><td>6/6</td><td>NTP server</td></domain<>	6/6	NTP server
	name>,		*do not use "skip to invoke default
	<ip address="">,</ip>		server" for default
	<blank></blank>		
timezoneindex	-489 ~ 529	6/6	Indicate timezone and area
			-480: GMT-12:00 Eniwetok, Kwajalein
			-440: GMT-11:00 Midway Island,
			Samoa
			-400: GMT-10:00 Hawaii
			-360: GMT-09:00 Alaska
			-320: GMT-08:00 Las Vegas,
			San_Francisco, Vancouver

-280: GMT-07:00 Mountain Time,

Denver -281: GMT-07:00 Arizona -240: GMT-06:00 Central America, Central Time, Mexico City, Saskatchewan -200: GMT-05:00 Eastern Time, New York, Toronto -201: GMT-05:00 Bogota, Lima, Quito, Indiana -160: GMT-04:00 Atlantic Time, Canada, Caracas, La Paz, Santiago -140: GMT-03:30 Newfoundland -120: GMT-03:00 Brasilia, Buenos Aires, Georgetown, Greenland -80: GMT-02:00 Mid-Atlantic -40: GMT-01:00 Azores, Cape Verde IS. 0: GMT Casablanca, Greenwich Mean Time: Dublin, Edinburgh, Lisbon, London 40: GMT 01:00 Amsterdam, Berlin, Rome, Stockholm, Vienna, Madrid, **Paris** 41: GMT 01:00 Warsaw, Budapest, Bern 80: GMT 02:00 Athens, Helsinki, Istanbul, Riga 81: GMT 02:00 Cairo 82: GMT 02:00 Lebanon, Minsk 83: GMT 02:00 Israel 120: GMT 03:00 Baghdad, Kuwait, Riyadh, Moscow, St. Petersburg, Nairobi 121: GMT 03:00 Iraq 140: GMT 03:30 Tehran 160: GMT 04:00 Abu Dhabi, Muscat, Baku, Tbilisi, Yerevan 180: GMT 04:30 Kabul 200: GMT 05:00 Ekaterinburg,

			Islamabad, Karachi, Tashkent 220: GMT 05:30 Calcutta, Chennai, Mumbai, New Delhi 230: GMT 05:45 Kathmandu 240: GMT 06:00 Almaty, Novosibirsk, Astana, Dhaka, Sri Jayawardenepura 260: GMT 06:30 Rangoon 280: GMT 07:00 Bangkok, Hanoi, Jakarta, Krasnoyarsk 320: GMT 08:00 Beijing, Chongqing, Hong Kong, Kuala Lumpur, Singapore, Taipei 360: GMT 09:00 Osaka, Sapporo,
			Tokyo, Seoul, Yakutsk 380: GMT 09:30 Adelaide, Darwin
			400: GMT 10:00 Brisbane, Canberra,
			Melbourne, Sydney, Guam, Vladivostok 440: GMT 11:00 Magadan, Solomon
			Is., New Caledonia
			480: GMT 12:00 Aucklan, Wellington, Fiji, Kamchatka, Marshall Is.
			520: GMT 13:00 Nuku'Alofa
daylight_enabl e	<boolean></boolean>	6/6	enable automatic daylight saving to time zone
daylight_dstac tualmode	<boolean></boolean>	6/7	check if current time is under daylight saving time.
daylight_auto_ begintime	string[19]	6/7	display the current daylight saving begin time.
daylight_auto_ endtime	string[19]	6/7	display the current daylight saving end time.
daylight_timez ones	strings	6/7	list of time zone which has daylight saving time
updateinterval	0,	6/6	0 to disable automatic time
	3600,		adjustment, otherwise, it means the
	86400, 604800,		seconds between NTP automatic update interval.
	2592000		
restore	0,	7/6	Restore the system parameters to
	<positive integer=""></positive>		default value after <value> seconds.</value>
	micegei /		

reset	0,	7/6	Restart the server after <value></value>
	<positive< td=""><td></td><td>seconds if <value> is non-negative.</value></td></positive<>		seconds if <value> is non-negative.</value>
	integer>		
restoreexceptn	<any value=""></any>	7/6	Restore the system parameters to
et	,	, -	default value except (ipaddress,
			subnet, router, dns1, dns2, pppoe).
			This command can cooperate with
			other "restoreexceptXYZ" commands.
			When cooperating with others, the
			system parameters will be restored to
			default value except a union of
			combined results.
restoreexceptd	<any value=""></any>	7/6	Restore the system parameters to
st	-		default value except all daylight saving
			time settings.
			This command can cooperate with
			other "restoreexceptXYZ" commands.
			When cooperating with others, the
			system parameters will be restored to
			default value except a union of
			combined results.
restoreexceptl	<any value=""></any>	7/6	Restore the system parameters to
ang			default value except custom language
			file user uploaded.
			This command can cooperate with
			other "restoreexceptXYZ" commands.
			When cooperating with others, the
			system parameters will be restored to
			default value except a union of
			combined results.

# SubGroup of **system**: **info**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
modelname	string[40]	0/7	model name of server
extendedmodelname	string[40]	0/7	equal to "modelname"
serialnumber	<mac< td=""><td>0/7</td><td>12 characters mac address without</td></mac<>	0/7	12 characters mac address without
	address>		hyphen connected
firmwareversion	string[40]	0/7	The version of firmware, including
			model, company, and version number

			in the format
			<model-brand-version></model-brand-version>
language_count	<integer></integer>	0/7	Default number of webpage language
			available on the server
language_i<0~(coun	string[16]	0/7	Available default language lists
t-1)>			
austamian augas ma	dintogon>	0.77	NA
customlanguage_ma	<integer></integer>	0/7	Maximum number of custom
xcount	<integer></integer>	0/7	language supported on the server
	<integer></integer>	0/7	
xcount		,	language supported on the server
xcount customlanguage_cou		,	language supported on the server  Number of custom language which

Group: **status** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
di_i<0~(ndi-1)>	<boolean></boolean>	1/7	0 => Inactive, normal
			1 => Active, triggered
do_i<0~ndi-1)>	<boolean></boolean>	1/7	0 => Inactive, normal
			1 => Active, triggered
onlinenum_rtsp	integer	6/7	current RTSP connection numbers
onlinenum_httppush	integer	6/7	current HTTP push server
			connection numbers
eth_i0	<string></string>	1/99	Get network information from
			mii-tool

Group: **di\_i<0~(ndi-1)>** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
normalstate	high,	1/1	indicate whether open circuit or
	low		closed circuit represents inactive
			status

Group: **do\_i<0~(ndo-1)>** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
normalstate	open,	1/1	indicate whether open circuit or closed
	grounded		circuit represents inactive status

Group: **security** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
privilege_do	view, operator,	6/6	Indicate which privilege and above
	admin		can control digital output
user_i0_name	string[64]	6/7	User's name of root
user_i<1~20>_name	string[64]	6/7	User's name
user_i0_pass	password[64]	6/6	root's password
user_i<1~20>_pass	password[64]	7/6	User's password
user_i0_privilege	viewer,	6/7	root's privilege
	operator,		
	admin		
user_i<1~20>_	viewer,	6/6	User's privilege.
privilege	operator,		
	admin		

Group: **network** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
type	lan,	6/6	Network connection type
	pppoe		
preprocess	0~15	6/6	Stop related process before set port value
resetip	<boolean></boolean>	6/6	1 => get ipaddress, subnet, router, dns1,
			dns2 from DHCP server at next reboot
			0 => use preset ipaddress, subnet,
			rounter, dns1, and dns2
ipaddress	<ip address=""></ip>	6/6	IP address of server
subnet	<ip address=""></ip>	6/6	subnet mask
router	<ip address=""></ip>	6/6	default gateway
dns1	<ip address=""></ip>	6/6	primary DNS server
dns2	<ip address=""></ip>	6/6	secondary DNS server
wins1	<ip address=""></ip>	6/6	primary WINS server
wins2	<ip address=""></ip>	6/6	secondary WINS server

Subgroup of **network**: **ipv6** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	6/6	Enable IPv6
addonipaddress	<ip address=""></ip>	6/6	IPv6 IP address

addonprefixlen	0~128	6/6	IPv6 prefix length
addonrouter	<ip address=""></ip>	6/6	IPv6 router address
addondns	<ip address=""></ip>	6/6	IPv6 DNS address
allowoptional	<boolean></boolean>	6/6	Allow Manually setup the IP address
			setting

## Subgroup of **network**: **sip**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
port	554, 1025~ 65535	6/6	SIP port

## Subgroup of **network**: **ftp**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
port	21, 1025~65535	6/6	local ftp server port

## Subgroup of **network**: **http**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
port	80, 1025~ 65535	6/6	HTTP port
alternateport	1025~65535	6/6	Alternative HTTP port
authmode	basic,	1/6	HTTP authentication mode
	digest		
s0_accessname	string[32]	1/6	Http server push access name
			for stream 1
s1_accessname	string[32]	1/6	Http server push access name
			for stream 2

## Subgroup of **network**: https

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
port	443, 1025~ 65535	6/6	HTTPS port

## Subgroup of **network**: **rtsp**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
port	554, 1025 ~ 65535	1/6	RTSP port
authmode	disable,	1/6	RTSP authentication mode
	basic,		

	digest		
s0_accessname	string[32]	1/6	RTSP access name for stream1
s1_accessname	string[32]	1/6	RTSP access name for stream2
s0_audiotrack	<integer></integer>	6/6	The current audio track for
			stream1.
			-1 => audio mute
s1_audiotrack	<integer></integer>	6/6	The current audio track for
			stream2.
			-1 => audio mute

## Subgroup of rtsp\_s<0~(n-1)>: multicast, n is stream count

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
alwaysmulticast	<boolean></boolean>	4/4	Enable always multicast
ipaddress	<ip address=""></ip>	4/4	Multicast IP address
videoport	1025 ~ 65535	4/4	Multicast video port
audioport	1025 ~ 65535	4/4	Multicast audio port
ttl	1 ~ 255	4/4	Multicast time to live value

## Subgroup of **network**: **rtp**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
videoport	1025~ 65535	6/6	video channel port for RTP
audioport	1025~ 65535	6/6	audio channel port for RTP

## Subgroup of **network**: **pppoe**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
user	string[128]	6/6	PPPoE account user name
pass	password[64]	6/6	PPPoE account password

## Group: ipfilter

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	6/6	Enable access list filtering
admin_enable	<boolean></boolean>	6/6	Enable administrator IP address
admin_ip	String[44]	6/6	Administrator IP address
maxconnection	1~10	6/6	Maximum number of concurrent

			streaming connection(s)
allow_i<0~9>_s	1.0.0.0 ~	6/6	Allowed starting IPv4 address for
tart	255.255.255.255		connection
allow_i<0~9>_e	1.0.0.0 ~	6/6	Allowed ending IPv4 address for
nd	255.255.255.255		connection
deny_i<0~9>_s	1.0.0.0 ~	6/6	Denied starting IPv4 address for
tart	255.255.255.255		connection
deny_i<0~9>_e	1.0.0.0 ~	6/6	Denied ending IPv4 address for
nd	255.255.255.255		connection
ipv6_allow_i<0~	String[44]	6/6	Allowed IPv6 address for
9>			connection
ipv6_deny_i<0~	String[44]	6/6	Denied IPv6 address for connection
9>			

## Group: videoin

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
cmosfreq	50, 60	4/4	CMOS frequency
whitebalance	auto,	4/4	auto, auto white balance
	manual		manual
atwbvalue	0 ~ 65535	4/4	The auto white balance value.

# Group: $videoin_c<0\sim(n-1)>$ for n channel products, m is stream number

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
color	0, 1	4/4	0 =>monochrome
			1 =>color
flip	<boolean></boolean>	4/4	flip the image
mirror	<boolean></boolean>	4/4	mirror the image
ptzstatus	<integer></integer>	1/7	An 32-bits integer, each bit can be set
			separately as follows:
			Bit 0 => Support camera control
			function 0(not support), 1(support)
			Bit 1 => Build-in or external
			camera. 0(external), 1(build-in)
			Bit 2 => Support <b>pan</b> operation.
			0(not support), 1(support)
			Bit 3 => Support <b>tilt</b> operation.
			0(not support), 1(support)

	ı		T
			Bit 4 => Support <b>zoom</b>
			operation. 0(not support), 1(support)
			Bit 5 => Support <b>focus</b>
			operation. 0(not support), 1(support)
text	string[16]	1/4	enclosed caption
imprinttimestamp	<boolean></boolean>	4/4	Overlay time stamp on video
maxexposure	1~120	4/4	Maximum exposure time
s<0~(m-1)>_codec	mpeg4,	4/4	video codec type
type	mjpeg		,,
s<0~(m-1)>_resol	176x144,	4/4	Video resolution in pixel
ution	320x240,	,	·
	640x480		
s<0~(m-1)>_mpeg	250, 500,	4/4	The period of intra frame in
4_intraperiod	1000, 2000,	., .	milliseconds
maraperiou	3000, 4000		
s<0~(m-1)>_mpeg	cbr, vbr	4/4	cbr, constant bitrate
4_ratecontrolmode	(51, 75)	., .	vbr, fix quality
s<0~(m-1)>_mpeg	1~5	4/4	quality of video when choosing vbr in
4_quant	1.05	7, 7	"ratecontrolmode".
T_quant			1 is worst quality and 5 is the best
			quality.
s<0~(m-1)>_mpeg	1~31	7/4	· · ·
, , , , ,	1~31	//4	Quality parameter of mpeg4 encoder.
4_qvalue			1 is best quality and 31 is the worst
2.40 (22.1)	1000 4000	4/4	quality.
s<0~(m-1)>_mpeg	1000~4000	4/4	Set bit rate in bps when choose cbr in
4_bitrate	000	4/4	"ratecontrolmode"
s<0~(m-1)>_mpeg	1, 2, 3, 5,	4/4	set maximum frame rate in fps (for
4_maxframe	10, 15, 20,		MPEG-4)
	25, 30 (only		
	for NTSC or		
	60Hz CMOS)		
s<0~(m-1)>_mjpe	1 ~ 5	4/4	quality of jpeg video.
g_quant			1 is worst quality and 5 is the best
			quality.
s<0~(m-1)>_mjpe	10~200	7/4	The specific quality parameter of jpeg
g_qvalue			encoder.
			10 is best quality and 200 is the worst
			quality.
s<0~(m-1)>_mjpe	1~25,	4/4	set maximum frame rate in fps (for

g_maxframe	26~30 (only		JPEG)
	for NTSC or		
	60Hz CMOS)		
s<0~(m-1)>_forcei	1	7/6	Force I frame

## Group: **audioin\_c<0~(n-1)>** for n channel products

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
source	micin,	4/4	micin => use external microphone
	linein		input
			linein => use line input
mute	0, 1	1/4	Enable audio mute
gain	0~31	4/4	Gain of input
boostmic	0, 1	4/4	Enable microphone boost
s<0~(m-1)>_codectype	aac4, gamr	4/4	set audio codec type for input
s<0~(m-1)>_aac4_bitra	16000,	4/4	set AAC4 bitrate in bps
te	32000,		
	48000,		
	64000,		
	96000,		
	128000		
s<0~(m-1)>_gamr_bitr	4750,	4/4	set AMR bitrate in bps
ate	5150,		
	5900,		
	6700,		
	7400,		
	7950,		
	10200,		
	12200		

## Group: $image_c<0\sim(n-1)>$ for n channel products

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
brightness	-5 ~ <b>5</b>	4/4	Adjust brightness of image according to
			mode settings.
saturation	-5 ~ 5	4/4	Adjust saturation of image according to
			mode settings.
contrast	-5 ~ 5	4/4	Adjust contrast of image according to
			mode settings.

sharpness	-3 ~ 3	4/4	Adjust sharpness of image according to
			mode settings.

## Group: imagepreview\_c<0~(n-1)> for n channel products

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
brightness	-5 ~ <b>5</b>	4/4	Preview of adjusting brightness of
			image according to mode settings.
saturation	-5 ~ 5	4/4	Preview of adjusting saturation of
			image according to mode settings.
contrast	-5 ~ <b>5</b>	4/4	Preview of adjusting contrast of
			image according to mode settings.
sharpness	-3 ~ 3	4/4	Preview of adjusting sharpness of
			image according to mode settings.
videoin_whitebalance	auto,	4/4	Preview of adjusting white balance
	manual		of image according to mode settings
videoin_restoreatwb	0, 1~	4/4	Restore of adjusting white balance of
			image according to mode settings

## Group: $motion_c<0\sim(n-1)>$ for n channel product

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	4/4	enable motion detection
win_i<0~2>_enable	<boolean></boolean>	4/4	enable motion window 1~3
win_i<0~2>_name	string[14]	4/4	name of motion window 1~3
win_i<0~2>_left	0 ~ 320	4/4	Left coordinate of window position.
win_i<0~2>_top	0 ~ 240	4/4	Top coordinate of window position.
win_i<0~2>_width	0 ~ 320	4/4	Width of motion detection window.
win_i<0~2>_height	0 ~ 240	4/4	Height of motion detection window.
win_i<0~2>_objsize	0 ~ 100	4/4	Percent of motion detection
			window.
win_i<0~2>_sensitiv	0 ~ 100	4/4	Sensitivity of motion detection
ity			window.

## Group: $tampering_c<0\sim(n-1)>$ for n channel product

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	4/4	Enable or disable tampering detection.
threshold	0 ~ 255	4/4	Threshold of tampering detection

duration	10 ~ 600	4/4	If tampering value exceeds the	
			'threshold' for more than 'duration'	
			then tampering detection is triggered.	

## Group: **privacymask\_c<0~(n-1)>** for n channel product

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	4/4	Enable the privacy mask
win_i<0~4>_enable	<boolean></boolean>	4/4	Enable the privacy mask window
win_i<0~4>_name	string[14]	4/4	The name of privacy mask window
win_i<0~4>_left	0 ~ 320/352	4/4	Left coordinate of window position.
win_i<0~4>_top	0 ~ 240/288	4/4	Top coordinate of window position.
win_i<0~4>_width	0 ~ 320/352	4/4	Width of privacy mask window
win_i<0~4>_height	0 ~ 240/288	4/4	Height of privacy mask window

## Group: **ddns**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	6/6	Enable or disable the dynamic dns.
provider	Safe100,	6/6	Safe100 => safe100.net
	DyndnsDynamic,		DyndnsDynamic => dyndns.org
	DyndnsCustom,		(dynamic)
	TZO,		DyndnsCustom => dyndns.org
	DHS,		(custom)
	DynInterfree,		TZO => tzo.com
	CustomSafe100		DHS => dhs.org
			DynInterfree =>dyn-interfree.it
			CustomSafe100 =>
			Custom server using safe100 method
<pre><pre><pre>ovider&gt;_</pre></pre></pre>	string[128]	6/6	Your dynamic hostname.
hostname			
<pre><pre><pre>ovider&gt;_</pre></pre></pre>	string[64]	6/6	Your user or email to login ddns service
usernameem			provider
ail			
<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	string[64]	6/6	Your password or key to login ddns
passwordkey			service provider
<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	string[128]	6/6	The server name for safe100.

servername		(This field only exists for provider is
		customsafe100)

## Group: upnppresentation

NAME	VALUE	SECURITY	DESCRIPTION	
		(get/set)		
enable	<boolean></boolean>	6/6	Enable or disable the UPNP	
			presentation service.	

## Group: upnpportforwarding

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	6/6	Enable or disable the UPNP port
			forwarding service.
upnpnatstatus	0~3	6/7	The status of UpnP port forwarding, used
			internally.
			0 is OK, 1 is FAIL, 2 is no IGD router, 3 is
			no need to do port forwarding

# Group: syslog

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enableremotelog	<boolean></boolean>	6/6	enable remote log
serverip	<ip address=""></ip>	6/6	Log server IP address
serverport	514,	6/6	Server port used for log
	1025~65535		
level	0~7	6/6	The levels to distinguish the
			importance of information.
			0: LOG_EMERG
			1: LOG_ALERT
			2: LOG_CRIT
			3: LOG_ERR
			4: LOG_WARNING
			5: LOG_NOTICE
			6: LOG_INFO
			7: LOG_DEBUG

Group: capability

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
api_httpversion	0100a	0/7	The HTTP API version.
bootuptime	<positive integer=""></positive>	0/7	The server bootup time
nir	0, <positive integer=""></positive>	0/7	number of IR interface
npir	0, <positive integer=""></positive>	0/7	number of PIR
ndi	0, <positive integer=""></positive>	0/7	number of digital input
ndo	0, <positive integer=""></positive>	0/7	number of digital output
naudioin	0, <positive integer=""></positive>	0/7	number of audio input
naudioout	0, <positive integer=""></positive>	0/7	number of audio output
nvideoin	<positive integer=""></positive>	0/7	number of video input
nmediastream	<positive integer=""></positive>	0/7	number of media stream per channel
nvideosetting	<positive integer=""></positive>	0/7	number of video settings per channel
naudiosetting	<positive integer=""></positive>	0/7	number of audio settings per channel
nuart	0, <positive integer=""></positive>	0/7	number of UART interface
ptzenabled	< positive integer >	0/7	An 32-bits integer, each bit can be set separately as follows:  Bit 0 => Support camera control function  0(not support), 1(support)  Bit 1 => Build-in or external camera.  0(external), 1(build-in)  Bit 2 => Support pan operation. 0(not support), 1(support)  1(support)  Bit 3 => Support tilt

			operation. 0(not support),
			1(support)
			Bit 4 => Support zoom
			operation.
			O(not support), 1(support)
			Bit 5 => Support focus
			operation.
		0.47	O(not support), 1(support)
protocol_https	< boolean >	0/7	indicate whether to support http over SSL
protocol_rtsp	< boolean >	0/7	indicate whether to support
			rtsp
protocol_sip	<boolean></boolean>	0/7	indicate whether to support
			sip
protocol_maxconnect	<positive integer=""></positive>	0/7	The maximum allowed
ion			simultaneous connections
protocol_maxgencon	<positive integer=""></positive>	0/7	The maximum general
nection			streaming connections
protocol_maxmegaco	<positive integer=""></positive>	0/7	The maximum mega-pixels
nnection			streaming connections
protocol_rtp_multica	<boolean></boolean>	0/7	indicate whether to support
st_scalable			scalable multicast
protocol_rtp_multica	<boolean></boolean>	0/7	indicate whether to support
st_backchannel			backchannel multicast
protocol_rtp_tcp	<boolean></boolean>	0/7	indicate whether to support
			rtp over tcp
protocol_rtp_http	<boolean></boolean>	0/7	indicate whether to support
			rtp over http
protocol_spush_mjpe	<boolean></boolean>	0/7	indicate whether to support
g			server push motion jpeg
protocol_snmp	<boolean></boolean>	0/7	indicate whether to support
			snmp
protocol_ipv6	<boolean></boolean>	0/7	indicate whether to support
			IPv6
videoin_type	0, 1, 2	0/7	0 => Interlaced CCD
			1 => Progressive CCD
			2 => CMOS
videoin_resolution	<a list="" of="" td="" the<=""><td>0/7</td><td>available resolutions list</td></a>	0/7	available resolutions list
	available resolution		
	separates by		

	comma)		
videoin_maxframerat e	<a available="" by="" comma="" frame="" list="" maximum="" of="" rate="" separates=""></a>	0/7	available maximum frame list
videoin_codec	<a available="" by="" codec="" comma)<="" list="" of="" separaters="" td="" the="" types=""><td>0/7</td><td>available codec list</td></a>	0/7	available codec list
videoout_codec	<a available="" by="" codec="" comma)<="" list="" of="" separaters="" td="" the="" types=""><td>0/7</td><td>available codec list</td></a>	0/7	available codec list
audio_aec	<boolean></boolean>	0/7	indicate whether to support acoustic echo cancellation
audio_extmic	<boolean></boolean>	0/7	indicate whether to support external microphone input
audio_linein	<boolean></boolean>	0/7	indicate whether to support external line input
audio_lineout	<boolean></boolean>	0/7	indicate whether to support line output
audio_headphoneout	<boolean></boolean>	0/7	indicate whether to support headphone output
audioin_codec	<a available="" by="" codec="" comma)<="" list="" of="" separaters="" td="" the="" types=""><td>0/7</td><td>available codec list</td></a>	0/7	available codec list
audioout_codec	<a available="" by="" codec="" comma)<="" list="" of="" separaters="" td="" the="" types=""><td>0/7</td><td>available codec list</td></a>	0/7	available codec list
uart_httptunnel	<boolean></boolean>	0/7	Indicate whether to support the http tunnel for uart transfer
transmission_mode	Tx, Rx, Both	0/7	Indicate what kind of transmission mode the machine used. TX: server, Rx: receiver box, Both: DVR?.

network_wire	<boolean></boolean>	0/7	Indicate whether to support
			the Ethernet
network_wireless	<boolean></boolean>	0/7	Indicate whether to support
			the wireless
wireless_802dot11b	<boolean></boolean>	0/7	Indicate whether to support
			the wireless 802.11b+
wireless_802dot11g	<boolean></boolean>	0/7	Indicate whether to support
			the wireless 802.11g
wireless_encrypt_we	<boolean></boolean>	0/7	Indicate whether to support
р			the wireless WEP
wireless_encrypt_wp	<boolean></boolean>	0/7	Indicate whether to support
a			the wireless WPA
wireless_encrypt_wp	<boolean></boolean>	0/7	Indicate whether to support
a2			the wireless WPA2

## Group: event\_customtaskfile\_i<0~2>

PARAMETER	VALUE	SECURITY	DESCRIPTION
		(get/set)	
name	string[41]	6/6	The custom scripts identification of this entry
date	string[17]	6/6	Date of custom scripts

## Group: event\_i<0~2>

PARAMETER	VALUE	SECURITY	DESCRIPTION
		(get/set)	
name	string[40]	6/6	The identification of this entry
enable	0, 1	6/6	To enable or disable this event.
priority	0, 1, 2	6/6	Indicate the priority of this event.
			"0" indicates low priority.
			"1" indicates normal priority.
			"2" indicates high priority.
delay	1~999	6/6	Delay seconds before detect next event.

		1	<u> </u>
trigger	boot,	6/6	Indicate the trigger condition.
	di,		"boot" indicates system boot.
	motion,		"di" indicates digital input.
	seq,		"motion" indicates video motion detection.
	pir,		"seq" indicates periodic condition.
	recnotify,		"pir" indicates PIR detection.
	audioswitch,		"recnotify" indicates recording notify.
	tampering		"audioswitch" indicates audio switch.
			"tampering" indicates tampering detection.
di	<integer></integer>	6/6	Indicate which di detected.
			This field is required when trigger condition
			is "di".
			One bit represents one digital input. The
			LSB indicates DI 0.
mdwin	<integer></integer>	6/6	Indicate which motion detection windows
			detected.
			This field is required when trigger condition
			is "motion"
			One bit represents one window.
			The LSB indicates the 1 <sup>st</sup> window.
			For example, to detect the 1 <sup>st</sup> and 3 <sup>rd</sup>
			windows, set mdwin as 5.
inter	1~999	6/6	Interval of period snapshot in minute.
			This field is used when trigger condition is
			"seq".
weekday	<interger></interger>	6/6	Indicate which weekday is scheduled.
			One bit represents one weekday.
			The bit0 (LSB) indicates Saturday.
			The bit1 indicates Friday.
			The bit2 indicates Thursday.
			The bit3 indicates Wednesday.
			The bit4 indicates Tuesday.
			The bit5 indicates Monday.
			The bit6 indicates Sunday.
			For example, to detect events on Friday and
			Sunday, set weekday as 66.
begintime	hh:mm	6/6	Begin time of weekly schedule.
endtime	hh:mm	6/6	End time of weekly schedule.
			(00:00 ~ 24:00 means always.)
		1	1-

lowlightcondition	0, 1	6/6	0 => Do action at all times
			1 => Do action in low-light conditions
action_do_i<0~(n	0, 1	6/6	To enable or disable trigger digital output.
do-1)>_enable			
action_do_i<0~(n	1~999	6/6	The duration of digital output is triggered in
do-1)>_duration			seconds.
action_cf_enable	0. 1	6/6	To enable put media on CF.
action_cf_folder	string[128]	6/6	The path to store media.
action_cf_media	NULL, 0∼4	6/6	The index of attached media.
action_cf_datefold	<boolean></boolean>	6/6	Enable this to create folders by date time
er			and hour automatically.
action_server_i<0	0, 1	6/6	To enable or disable this server action.
~4>_enable			The default value is 0.
action_server_i<0	NULL, 0~4	6/6	The index of attached media.
~4>_media			
action_server_i<0	<boolean></boolean>	6/s6	Enable this to create folders by date time
~4>_datefolder			and hour automatically.

# Group: server\_i<0~4>

PARAMETER	VALUE	SECURITY	DESCRIPTION
		(get/set)	
name	string[40]	6/6	The identification of this entry
type	email,	6/6	Indicate the server type.
	ftp,		"email" is email server.
	http,		"ftp" is ftp server.
	ns		"http" is http server.
			"ns" is network storage.
http_url	string[128]	6/6	The url of http server to upload.
http_username	string[64]	6/6	The username to login in the server.
http_passwd	string[64]	6/6	The password of the user.
ftp_address	string[128]	6/6	The ftp server address
ftp_username	string[64]	6/6	The username to login in the server.
ftp_passwd	string[64]	6/6	The password of the user.
ftp_port	0~65535	6/6	The port to connect the server.
ftp_location	string[128]	6/6	The location to upload or store the media.

ftp_passive	0, 1	6/6	To enable or disable the passive mode.
			0 is to disable the passive mode.
			1 is to enable the passive mode.
email_address	string[128]	6/6	The email server address
email_sslmode	0, 1	6/6	Enable support SSL
email_port	0~65535	6/6	The port to connect the server.
email_username	string[64]	6/6	The username to login in the server.
email_passwd	string[64]	6/6	The password of the user.
email_senderemail	string[128]	6/6	The email address of sender.
email_recipientemail	string[128]	6/6	The email address of recipient.
ns_location	string[128]	6/6	The location to upload or store the media.
ns_username	string[64]	6/6	The username to login in the server.
ns_passwd	string[64]	6/6	The password of the user.
ns_workgroup	string[64]	6/6	The workgroup for network storage.

# Group: media\_i<0~4>

PARAMETER	VALUE	SECURITY	DESCRIPTION
		(get/set)	
name	string[40]	6/6	The identification of this entry
type	snapshot,	6/6	The media type to send to the server or
	systemlog,		store by the server.
	videoclip,		
	recordmsg		
snapshot_source	<integer></integer>	6/6	Indicate the source of media stream.
			0 means the first stream.
			1 means the second stream and etc.
snapshot_prefix	string[16]	6/6	Indicate the prefix of the filename.
snapshot_datesuffix	0, 1	6/6	To add date and time suffix to filename
			or not.
			1 means to add date and time suffix.
			0 means not to add it.
snapshot_preevent	0 ~ 7	6/6	It indicates the number of pre-event
			images.
snapshot_postevent	0 ~ 7	6/6	The number of post-event images.

videoclip_source	<integer></integer>	6/6	Indicate the source of media stream.
			0 means the first stream.
			1 means the second stream and etc.
videoclip_prefix	string[16]	6/6	Indicate the prefix of the filename.
videoclip_preevent	0 ~ 9	6/6	It indicates the time of pre-event
			recording in seconds.
videoclip_maxduration	1 ~ 10	6/6	The time of maximum duration of one
			video clip in seconds.
videoclip_maxsize	50 ~ 1500	6/6	The maximum size of one video clip file
			in Kbytes.

Group: **recording\_i**<0~1>

Group: recording_	_		
PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	The identification of this entry
enable	0, 1	6/6	To enable or disable this recoding.
priority	0, 1, 2	6/6	Indicate the priority of this recoding.
			"0" indicates low priority.
			"1" indicates normal priority.
			"2" indicates high priority.
source	<integer></integer>	6/6	Indicate the source of media stream.
			0 means the first stream.
			1 means the second stream and etc.
limitsize	0,1	6/6	0: Entire free space mechanism
			1: Limit recording size mechanism
cyclic	0,1	6/6	0: Disable cyclic recording
			1: Enable cyclic recording
notify	0,1	6/6	0: Disable recording notification
			1: Enable recording notification

notifyserver	0~31	6/6	Indicate which notification server is scheduled.  One bit represents one application server (server_i0~i4).  The bit0 (LSB) indicates server_i0.  The bit1 indicates server_i1.  The bit2 indicates server_i2.  The bit3 indicates server_i3.  The bit4 indicates server_i4.  For example, enable server_i0, server_i2 and server_i4 to be notification server.
			The notifyserver value is 21.
weekday	<interger></interger>	6/6	Indicate which weekday is scheduled. One bit represents one weekday. The bit0 (LSB) indicates Saturday. The bit1 indicates Friday. The bit2 indicates Thursday. The bit3 indicates Wednesday. The bit4 indicates Tuesday. The bit5 indicates Monday. The bit6 indicates Sunday. For example, to detect events on Friday and Sunday, set weekday as 66.
begintime	hh:mm	6/6	Begin time of weekly schedule.
endtime	hh:mm	6/6	End time of weekly schedule.
prefix	string[16]	6/6	(00:00~24:00 means always.) Indicate the prefix of the filename.
cyclesize	20~	6/6	The maximum size for cycle recording in Kbytes when choose limit recording size.
reserveamount	15~	6/6	The reserved amount in Mbytes when choose cyclic recording mechanism.
dest	cf, 0~4	6/6	The destination to store the recording data. "cf" means CF card. "0~4" means the index of network storage.
cffolder	string[128]	6/6	folder name.

# Group: **https** (product dependent)

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
connect	1025 ~ 65535	7/7	Specify the stunnel connect port
enable	<boolean></boolean>	6/6	To enable or disable this secure http
policy	<boolean></boolean>	6/6	If the value is 1, it will force http connection redirect to https connection
method	auto, manual, install	6/6	<pre>auto =&gt; Create self-signed certificate automatically manual =&gt; Create self-signed certificate manually install =&gt; Create certificate request and install</pre>
status	-2 ~ 1	6/6	Specify the https status.  -2=>invalid public key  -1=>waiting for certificated  0=>not installed  1=>active
countryname	string[2]	6/6	country name in certificate information
stateorprovincena me	string[128]	6/6	state or province name in in certificate information
localityname	string[128]	6/6	the locality name in certificate information
organizationname	string[64]	6/6	organization naem in certificate information
unit	string[32]	6/6	organizational unit name in certificate information
commonname	string[64]	6/6	common name in certificate information
validdays	0 ~ 9999	6/6	certificatation valid period

# Group: layout

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
logo_default	<boolean></boolean>	1/6	0 => Custom logo
			1 => Default logo
logo_link	string[40]	1/6	Hyperlink of the logo

theme_option	1~4	1/6	1~3: One of the default themes
			4: Custom definition
theme_color_font	string[7]	1/6	Font color
theme_color_configfon	string[7]	1/6	Font color of configuration area
t			
theme_color_titlefont	string[7]	1/6	Font color of video title
theme_color_controlba	string[7]	1/6	Background color of control area
ckground			
theme_color_configbac	string[7]	1/6	Background color of configuration
kground			area
theme_color_videobac	string[7]	1/6	Background color of video area
kground			
theme_color_case	string[7]	1/6	Frame color

# **Drive the digital output**

**Note:** This request requires the privilege of viewer.

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/dido/setdo.cgi?do1=<state>[&do2=<state>] [&do3=<state>][&do4=<state>][&return=<return page>]

Where state is 0, 1.  $^{\circ}0''$  means inactive or normal state while  $^{\circ}1''$  means active or triggered state.

PARAMETER	VALUE	DESCRIPTION
do <num></num>	0, 1	0 – inactive, normal state
		1 – active, triggered state
return	<return page=""></return>	Redirect to the page < return page > after the
		parameter is assigned. The <return page=""> can be a</return>
		full URL path or relative path according the the
		current path. If you omit this parameter, it will
		redirect to an empty page.

**Example:** Drive the digital output 1 to triggered state and redirect to an empty page <a href="http://myserver/cgi-bin/dido/setdo.cgi?do1=1">http://myserver/cgi-bin/dido/setdo.cgi?do1=1</a>

# Query status of the digital input

**Note:** This request requires the privilege of viewer.

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/dido/getdi.cgi?[di0][&di1][&di2][&di3]

If no parameter is specified, all the status of digital input will be returned.

### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: <*length*>\r\n

 $r\n$ 

 $[di0=<state>]\r\n$ 

 $[di1=<state>]\r\n$ 

 $[di2 = \langle state \rangle] \r\n$ 

 $[di3=<state>]\r\n$ 

where <state> can be 0 or 1.

**Example:** Query the status of digital input 1

### Request:

http://myserver/cgi-bin/dido/getdi.cgi?dil

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $r\n$ 

 $di1=1\r\n$ 

# Query status of the digital output

**Note:** This request requires the privilege of viewer.

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/dido/getdo.cgi?[do0][&do1][&do2][&do3]

If no parameter is specified, all the status of digital output will be returned.

### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n
Content-Length: </ength>\r\n

 $r\n$ 

 $[do0 = < state > ] \r\n$ 

 $[do1 = \langle state \rangle] \r\n$ 

 $[do2=<state>]\r\n$ 

 $[do3 = \langle state \rangle] \$ 

where <state> can be 0 or 1.

**Example:** Query the status of digital output 1

### Request:

http://myserver/cgi-bin/dido/getdo.cgi?do1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $r\n$ 

 $do1=1\r\n$ 

# **Capture single snapshot**

**Note:** This request require normal user privilege

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/viewer/video.jpg?[channel=<value>][&resolution=<value>]
[&quality=<value>]

If the user requests the size larger than all stream setting on the server, this request will failed!

PARAMETER	VALUE	DEFAULT	DESCRIPTION
channel	0~(n-1)	0	the channel number of video source
resolution	<available resolution=""></available>	0	The resolution of image
quality	1~5	3	The quality of image

Server will return the most up-to-date snapshot of selected channel and stream in JPEG format. The size and quality of image will be set according to the video settings on the server.

### Return:

 $HTTP/1.0 200 OK\r\n$ 

Content-Type: image/jpeg\r\n

[Content-Length: <image size>\r\n]

<br/>
<br/>
dinary JPEG image data>

# Account management

**Note:** This request requires administrator privilege

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/admin/editaccount.cgi?

method=<value>&username=<*name*>[&userpass=<*value*>][&privilege=<*value*>]

[&privilege=<value>][...][&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
method	add	Add an account to server. When using this method,
		"username" field is necessary. It will use default value of
		other fields if not specified.

	delete	Remove an account from server. When using this
		method, "username" field is necessary, and others are
		ignored.
	edit	Modify the account password and privilege. When using
		this method, "username" field is necessary, and other
		fields are optional. If not specified, it will keep original
		settings.
username	<name></name>	The name of user to add, delete or edit
userpass	<value></value>	The password of new user to add or that of old user to
		modify. The default value is an empty string.
privilege	<value></value>	The privilege of user to add or to modify.
	viewer	viewer's privilege
	operator	operator's privilege
	admin	administrator's privilege
return	<return page=""></return>	Redirect to the page < return page > after the parameter
		is assigned. The <return page=""> can be a full URL path or</return>
		relative path according to current path. If you omit this
		parameter, it will redirect to an empty page.

# **System logs**

**Note:** This request require administrator privilege

Method: GET/POST

## Syntax:

http://<servername>/cgi-bin/admin/syslog.cgi

Server will return the up-to-date system log.

### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <syslog length>\r\n

 $r\n$ 

<system log information>\r\n

# **Upgrade firmware**

Note: This request requires administrator privilege

Method: POST

### Syntax:

http://<servername>/cgi-bin/admin/upgrade.cgi

#### Post data:

fimage=<file name>[&return=<return page>]\r\n

 $r\n$ 

<multipart encoded form data>

Server will accept the upload file named <file name> to be upgraded the firmware and return with <return page> if indicated.

# **IP filtering**

Note: This request requires administrator access privilege

Method: GET/POST

### Syntax:

http://<*servername*>/cgi-bin/admin/ipfilter.cgi? method=<value>&[start=<*ipaddress*>&end=<*ipaddress*>][&index=<*value*>] [&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
Method	addallow	Add a set of allow IP address range to server. Start and end
		parameters must be specified. If the index parameter is
		specified, it will try to add starting from index position.
	adddeny	Add a set of deny IP address range to server. Start and end
		parameters must be specified. If the index parameter is
		specified, it will try to add starting from index position.
	deleteallow	Remove a set of allow IP address range from server. If start
		and end parameters are specified, it will try to remove the
		matched IP address. If index is specified, it will try to remove
		the address from given index position. [start, end]
		parameters have higher priority then the [index] parameter.

	deletedeny	Remove a set of deny IP address range from server. If start
		and end parameters are specified, it will try to remove the
		matched IP address. If index is specified, it will try to remove
		the address from given index position. [start, end]
		parameters have higher priority then the [index] parameter.
start	<ip< td=""><td>The start IP address to add or to delete.</td></ip<>	The start IP address to add or to delete.
	address>	
end	<ip< td=""><td>The end IP address to add or to delete.</td></ip<>	The end IP address to add or to delete.
	address>	
index	<value></value>	The start position to add or to delete.
return	<return< td=""><td>Redirect to the page &lt; return page &gt; after the parameter is</td></return<>	Redirect to the page < return page > after the parameter is
	page>	assigned. The <return page=""> can be a full URL path or</return>
		relative path according to current path. If you omit this
		parameter, it will redirect to an empty page.

# **Event/Control HTTP tunnel channel**

**Note:** This request requires admin privilege

Method: GET and POST

### Syntax:

http://<*servername*>/cgi-bin/admin/ctrlevent.cgi

\_\_\_\_\_

GET /cgi-bin/admin/ctrlevent.cgi

x-sessioncookie: string[22]

accept: application/x-vvtk-tunnelled

pragma: no-cache

cache-control: no-cache

-----

POST /cgi-bin/admin/ ctrlevent.cgi

x-sessioncookie: string[22]

content-type: application/x-vvtk-tunnelled

pragma: no-cache

cache-control: no-cache content-length: 32767

expires: Sun, 9 Jam 1972 00:00:00 GMT

User must use GET and POST to establish two channels for downstream and upstream. The x-sessioncookie in the GET and POST should be the same to be recognized as a pair for one session. The contents of upstream should be base64 encoded to be able to pass through some proxy server.

This channel will help to do real-time event notification and control. The event and control format are described in another document.

## **Get SDP of Streamings**

**Note:** This request requires viewer access privilege

Method: GET/POST

Syntax:

http://<servername>/<network\_rtsp\_s<0~m-1>\_accessname>

"m" is the stream number.

"network\_accessname\_<0~(m-1)>" is the accessname for stream "1" to stream "m". Please refer to the "subgroup of network: rtsp" for setting the accessname of SDP. You can get the SDP by HTTP GET method.

# Open the network streamings

Note: This request requires viewer access privilege

Syntax:

For http push server (mjpeg):

http://<servername>/<network\_http\_s<0~m-1>\_accessname>

For rtsp (mp4), user needs to input the url below for a rtsp compatible player.

rtsp://<servername>/<network\_rtsp\_s<0~m-1>\_accessname>

"m" is the stream number.

For detailed streaming protocol, please refer to "control signaling" and "data format" documents.

# **Technical Specifications**

System	· CPU: VVTK-1000 SoC · Flash: 8MB · RAM: 64MB · Embedded OS: Linux 2.4
Lens	· Board lens, vari-focal, f=2 ~ 4 mm, F1.4 (wide), F1.8 (tele), focus range: 50 cm to infinity
Angle of View	· 53.2° ~ 105.1° (horizontal) · 39.8° ~ 77.4° (vertical)
Shutter Time	· 1/5, 1/15, 1/30 sec.
Image sensor	· 1/4" CMOS sensor in VGA resolution
Minimum Illumination	· 1.5 Lux / F1.4
Video	Compression: MJPEG & MPEG-4 Streaming: Simultaneous dual-streaming MPEG-4 streaming over UDP, TCP, HTTP or HTTPS MPEG-4 multicast streaming MJPEG streaming over HTTP or HTTPS Supports 3GPP mobile surveillance Frame rates: MPEG-4: Up to 30/25 fps at 640x480 MJPEG: Up to 30/25 fps at 640x480
Image Settings	Adjustable image size, quality, and bit rate     Time stamp and text caption overlay     Flip & mirror     Configurable brightness, contrast, saturation, sharpness, and white balance     AWB     Supports privacy masks
Audio	Compression: GSM-AMR speech encoding, bit rate: 4.75 kbps to 12.2 kbps MPEG4 AAC audio encoding, bit rate: 16 kbps to 128 kbps Interface: Built-in microphone External microphone input Audio output External/Internal microphone switch Supports two-way audio via SIP protocol Supports audio mute
Networking	10/100 Mbps Ethemet, RJ-45     Protocols: IPv4, TCP/IP, HTTP, HTTPS, UPnP, RTSP/ RTP/RTCP, IGMP,SMTP, FTP, DHCP, NTP, DNS, DDNS, and PPPoE
Alarm and Event Management	Triple-window video motion detection One D/I and one D/O for external sensor and alarm Passive infrared sensor (PIR) for human detection White-light illuminators for low light condition when event triggered Event notification using HTTP, SMTP, or FTP
Security	Muilti-level user access with password protection     IP address filtering     HTTPS encrypted data transmission
Users	· Camera live viewing for up to 10 clients
Dimension	· Ø 143 mm x 106 mm
Weight	· Net: 575.5 g
LED Indicator	System power and status indicator     System activity and network link indicator
Power	12V DC     Power consumption: Max. 3.6 W     802.3af compliant Power-over-Ethernet
Approvals	· CE, LVD, FCC, VCCI, C-Tick
Operating Environments	· Temperature: 0 ~ 50 °C (32 ~ 122 °F) · Humidity: 20% ~ 80% RH

Viewing System
Requirements

OS: Microsoft Windows 2000/XP/Vista
Browser: Internet Explorer 6.x or above
Cell phone: 3GPP player
Real Player: 10.5 or above
Quick Time: 6.5 or above
Ouick Time: 6.5 or above

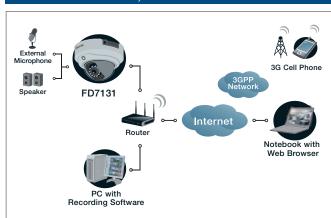
1 and Maintenance

Installation, Management, and Maintenance

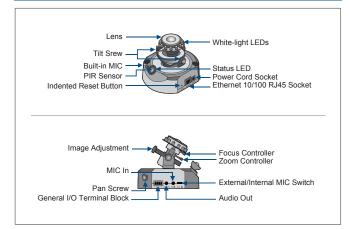
Applications

OS: Microsoft Windows 2000/XP/Vista
Browser: Internet Explorer 6.x or above
Cell phone: 3GPP player
Real Player: 10.5 or above
Ouick Time: 6.5 or above
Ouick Time:

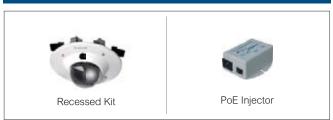
#### System Overview



#### External View



#### Accessories



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TELEFONAKIEBOLAGET ERICSSON AB: US PAT. 6192335; 6275798; 6029125; 6424938; 6058359. NOKIA CORPORATION: US PAT. 5946651; 6199035. VOICEAGE CORPORATION: AT PAT. 0516621; BE PAT. 0516621; CA PAT. 2010830; CH PAT. 0516621; DE PAT. 0516621; DK PAT. 0516621; ES PAT. 0516621; FR PAT. 0516621; GB PAT. 0516621; IT PAT. 0516621; LI PAT. 0516621; LU PAT. 0516621; NL PAT. 0516621; SE PAT 0516621; US PAT 5444816; AT PAT. 819303/AT E 198805T1; AU PAT. 697256; BE PAT. 819303; BR PAT. 9604838-7; CA PAT. 2216315; CH PAT. 819303; CN PAT. ZL96193827.7; DE PAT. 819303/DE69611607T2; DK PAT. 819303; ES PAT. 819303; EP PAT. 819303; FR PAT. 819303; GB PAT. 819303; IT PAT. 819303; JP PAT. APP. 8-529817; NL PAT. 819303; SE PAT. 819303; US PAT. 5664053. THE LIST MAY BE UPDATED FROM TIME TO TIME BY LICENSORS AND A CURRENT VERSION OF WHICH IS AVAILABLE ON LICENSOR'S WEBSITE AT HTTP://WWW.VOICEAGE.COM.

# **Electromagnetic Compatibility (EMC)**

#### **FCC Statement**

This device compiles with FCC Rules Part 15. Operation is subject to the following two conditions.

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a partial installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Shielded interface cables must be used in order to comply with emission limits.

# **CE Mark Warning C€**

This is a Class B product. In a domestic environment, this product may cause radio interference, in which case the user may be required to take adequate measures.

#### Liability

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