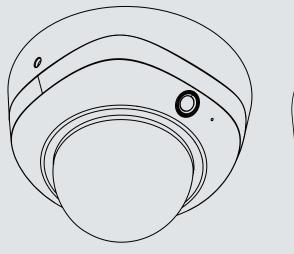


FD8173-H FD8373-(E)HV Fixed Dome Network Camera USEr'S Manual

3MP • 20M IR • Smart IR • Smart Focus System

3MP • 20m IR • IP66 • Smart IR • Smart Focus System



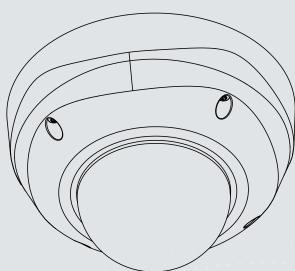


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Overview

VIVOTEK's FD8173-H and FD8373-EHV network camera features a 3-Megapixel WDR CMOS sensor to cope with challenging lighting conditions. The WDR Pro feature allows the camera to capture both the dark and bright areas of an image and combine the differences to generate a highly realistic representation of the original scene. This feature enables the camera to provide video quality very close to the capabilities of the human eye. The camera can be deployed widely in high contrast outdoor environments such as parking areas and streets. The P-iris lens controls the iris with extreme precision; with its built-in stepper motor, it maintains the iris opening at an optimal level at all times, resulting in superior image clarity and depth of field.

The FD8373-EHB features an IP66-rated housing that is designed to help the camera body withstand rain and dust and ensures smooth operation even under a multitude of harsh weather conditions while its IK10-rated housing can provide the protection against the vandal act and impact. Additionally, the wide temperature range further enhances the FD8373-EHV's performance and reliability in extremely cold environments.

Revision History

- Rev. 1.0: Initial release.
- Rev. 1.1: Corrected the DO pin description.

Read Before Use

The use of surveillance devices may be prohibited by law in your country. The Network Camera is not only a high-performance web-ready camera but can also be part of a flexible surveillance system. It is the user's responsibility to ensure that the operation of such devices is legal before installing this unit for its intended use.

It is important to first verify that all contents received are complete according to the Package Contents listed below. Take note of the warnings in the Quick Installation Guide before the Network Camera is installed; then carefully read and follow the instructions in the Installation chapter to avoid damage due to faulty assembly and installation. This also ensures the product is used properly as intended.

The Network Camera is a network device and its use should be straightforward for those who have basic networking knowledge. It is designed for various applications including video sharing, general security/surveillance, etc. The Configuration chapter suggests ways to best utilize the Network Camera and ensure proper operations. For creative and professional developers, the URL Commands of the Network Camera section serves as a helpful reference to customizing existing homepages or integrating with the current web server.

Package Contents

- FD8173-H or FD8373-EHV
- Mounting Plate (FD8373)
- Alignment sticker
- L-type Hex key wrench / Desiccant bag / Screws / Hex Nut / Double-side tape / AV cable
- Software CD
- Warranty Card
- Quick Installation Guide
- Waterproof Connector & bushing (FD8373)

Symbols and Statements in this Document



INFORMATION: provides important messages or advices that might help prevent inconvenient or problem situations.



NOTE: Notices provide guidance or advices that are related to the functional integrity of the machine.



Tips: Tips are useful information that helps enhance or facilitae an installation, function, or process.



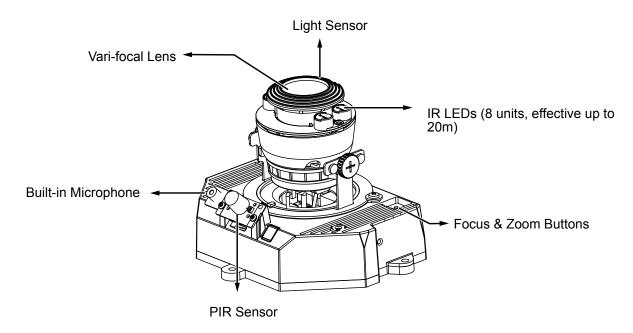
WARNING! or **IMPORTANT!**: These statements indicate situations that can be dangerous or hazardous to the machine or you.

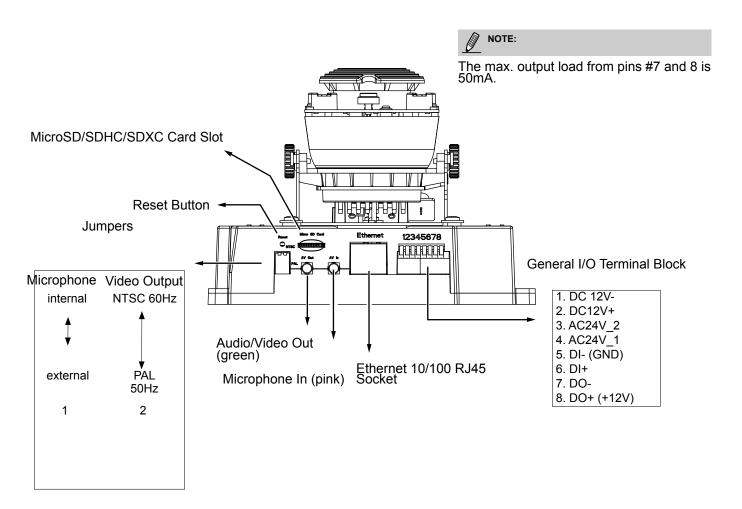


Electrical Hazard: This statement appears when high voltage electrical hazards might occur to an operator.

Physical Description (FD8173)

Inner View (FD8173)

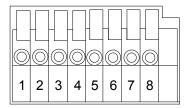




General I/O Terminal Block

This Network Camera provides a general I/O terminal block which is used to connect external input / output devices. The pin definitions are described below. The 24V AC can be used as an alternate power source.

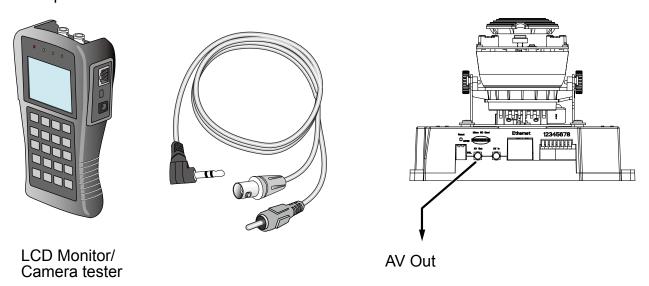
1	DC12V-
2	DC12V+
3	AC24V_2
4	AC24V_1
5	DI- (GND)
6	DI+
7	DO-
8	DO+ (12V)



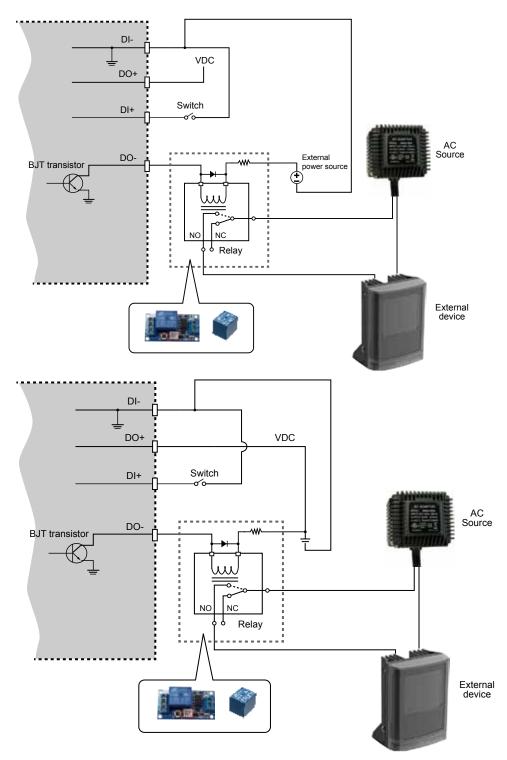


NOTE:

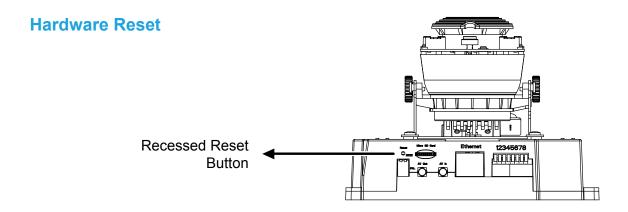
- 1. For the FD8373, there is no internal microphone. Connect an external microphone if you need audio inputs.
- 2. Use the included AV cable to connect to a camera tester or LCD monitor to begin initial setup.



DI/DO Diagram



- 1. The DO+ pin provides different output voltages depending on the camera model (12V, 5V, 3.3V), and the max. load is 50mA.
- 2. The max. voltage for DO- pins is 80VDC (External power). In order to control AC devices, the above diagram can be taken in consideration. The diagram uses a relay to control the ON/OFF condition of the AC device.
- 3. An external relay can be triggered by using DO+ or by an external power source, depending on the type of relay you use.
- 4. In case of using an individual relay (instead of using a relay module), for protection against voltage or current spikes, a transient voltage suppression diode must be connected in parallel with the inductive load.



The reset button is used to reset the system or restore the factory default settings. Sometimes resetting the system can return the camera to normal operation. If the system problems remain after reset, restore the factory settings and install again.

<u>Reset</u>: Press and release the recessed reset button with a straightened paper clip. Wait for the Network Camera to reboot.

<u>Restore</u>: Press and hold the recessed reset button until the status LED rapidly blinks. Note that all settings will be restored to factory default. Upon successful restore, the status LED will blink green and red during normal operation.

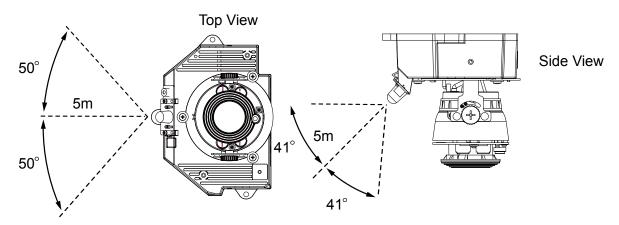
Micro SD/SDHC Card Capacity

This network camera is compliant with **Micro SD/SDHC 8/16/32/64GB** and other preceding standard SD cards.

LED Definitions

	Item	LED status	Description	Priority
LED	1	Steady Red	Powered and system booting	3
Üΰ		Red LED off	Power off	
De	2	Steady Red	Network failed	2
		Red LED blinks every 1 sec.	Connected to network (heartbeat) and BRB	
finitions		(on for 1 sec. and off for antoher)	mode (Back Recovery Booting)	
S,	3	Blinks RED every 0.15 sec. (on for 0.15 sec. and off for another)	Upgrading firmware.	1
	4	Blinks RED every 0.15 sec. (on for 0.15 sec. and off for another)	Restoring defaults.	1

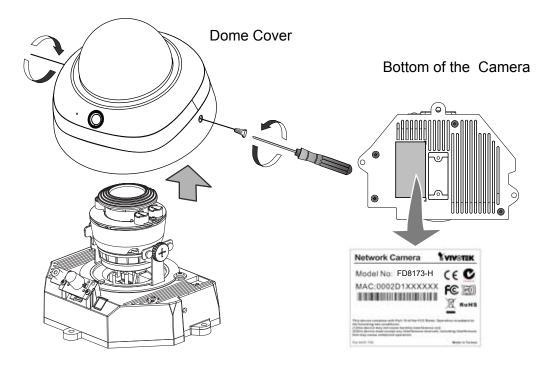
Installation (FD8173)

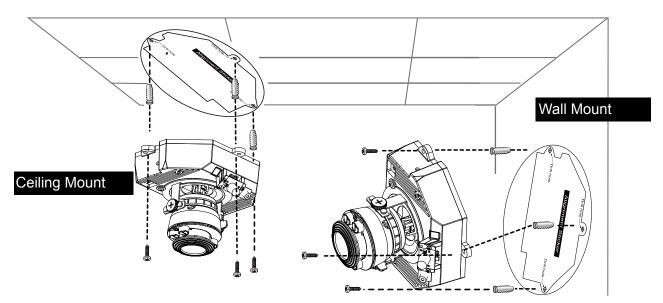


Before installing your camera, make sure the built-in PIR (Passive Infrared Sensor) can be directed toward the area of interest, where possible intrusion may occur. (The sensitivity of PIR sensor depends on the object size and temperature differences between the object and the background environment).

You need to manually enable the PIR function in a web console. See page 134 for information.

Remove the dome cover using the included T10 screwdriver. Record the MAC address at the product label.





- 1. Attach the alignment sticker to the ceilling/wall.
- 2. Through the two circles on the sticker, drill two pilot holes into the ceilling/wall.
- 3. The Network Camera can be mounted with the cable routed through the ceiling/wall or from the side. If you want to feed the cable through the ceiling/wall, drill a cable hole.
- 4. Hammer the supplied plastic anchors into the holes.
- 5. Align the holes on the camera with the plastic anchors on the ceilling/wall, secure the camera with the included screws.

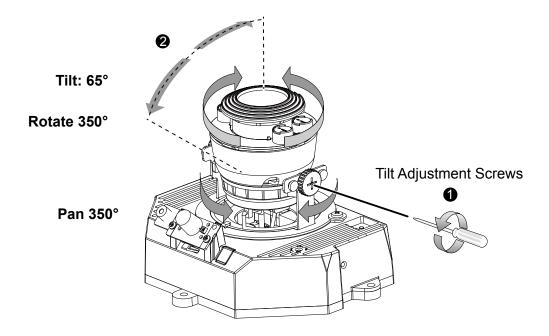
Assigning an IP Address

- 1. Install the "Installation Wizard 2."
- 2. The program will search for VIVOTEK Video Receivers, Video Servers or Network Cameras on the same LAN.
- 3. Double-click on the camera's MAC address to open a browser management session with the camera.

Adjusting the Lens

Adjust the camera lens to the desired viewing angle:

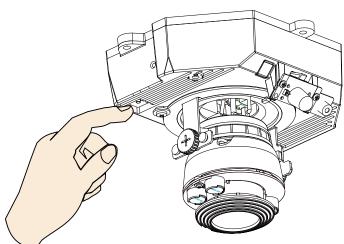
- 1. Loosen the tilt adjustment screws on both sides
- 2. Turns the lens modules toward the direction you prefer.
- 3. Tighten the adjustment screws.



To adjust the zoom factor and focus range

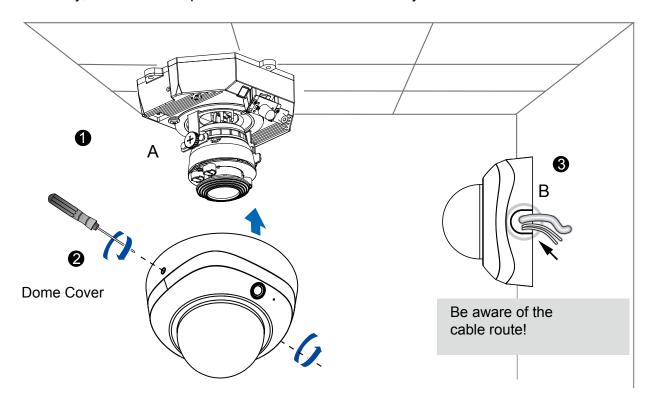


- The camera comes with a motorized vari-focal lens module. With a web console, you can enter the Configuration > Media > Image > Focus page to tune the image zoom and focus.
- 2. On this page, you can pull the Zoom and Focus pointers, set up a Focus window, and use the Perform auto focus button to automatically obtain an optimal focus result. You may also manually fine-tune zoom and focus using the various functional buttons. Please refer to your User Manual for more information.
- You may also push the Auto Focus & Zoom buttons on the camera to obtain the same results especially when you are using camera tester for onsite adjustment.



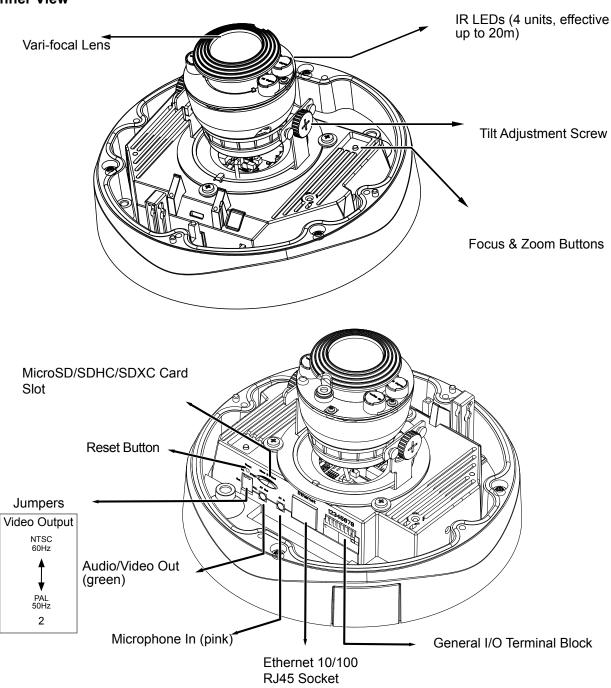
Completion

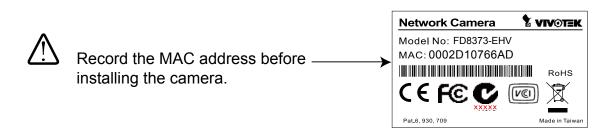
- 1. If you choose to feed the cable through the ceiling/wall, arrange the cables neatly through the cable hole A (not shown in the drawing). If you choose to feed the cable from the side, remove plate B.
- 2. Attach the dome cover to the camera as the direction shown below. Tighten two screws from the sides of the dome cover.
- 3. Finally, make sure all parts of the camera are securely installed.



Physical Description (FD8373)

Inner View

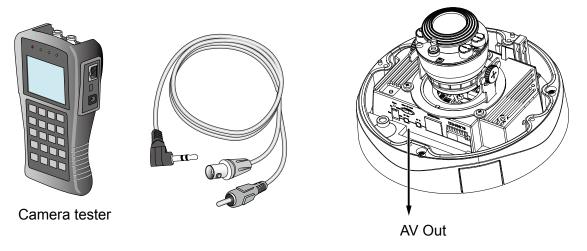


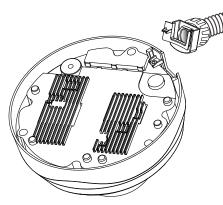




NOTE:

Use the included AV cable to connect to a camera tester or LCD monitor to begin initial setup.





Replace the side opening cover with the included side outlet bushing if you want to route cables from the side of camera.

0

NOTE:

- 1. This equipment is only to be connected to PoE networks without routing to outside plants.
- 2. For PoE input, use only UL listed I.T.E. with PoE output.

Installation (FD8373)

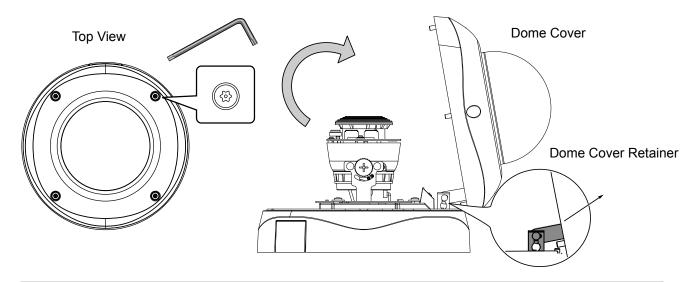
Removing Dome Cover

First, use the included T20 hex key wrench to loose the four screws and detach the dome cover from the camera base. Follow the steps below to install the camera either to a ceiling or a wall.

Λ

IMPORTANT:

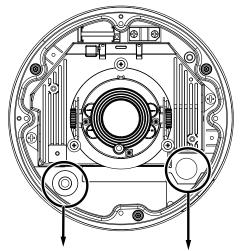
The dome cover should be removed first because if it should fall during the installation process, physical injury could occur to your co-workers.



Cabling Assembly

Connect power lines and if you have external devices such as sensors and alarms, make the connection from the general I/O terminal block.

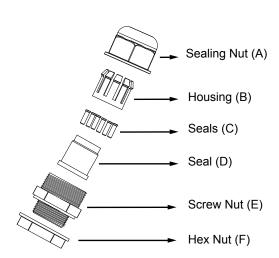
Top View



For Ethernet Cable For Power & IO Cables

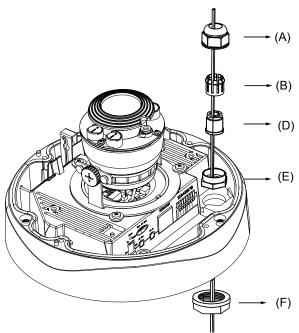
Power and IO cables pass through a waterproof connector. The Ethernet cable should be routed through a rubber seal plug. All cables are user-supplied.

Waterproof Connector



Assembling Steps

- Disassemble the components of the waterproof connector into parts (A) ~ (F) as shown above.
- 2. Place the screw nut (E) on the Power and GPIO opening.
- 3. Feed the power cables through the waterproof connector (F --> E --> D --> B --> A) as the illustration shows. Then connect the power cables to the power source. Note: There are 8 holes on the seal (D), and the widest holes with a crack on the side are specific for power cables.
- 4. If you have external devices such as sensors and alarms, feed the cables through the waterproof connector (F --> E --> D --> B --> A) as previously described.



Refer to the pin definition to connect them to the general I/O terminal block. Note: The recommended cable gauge is $2.0 \sim 2.8 \text{ mm}$.

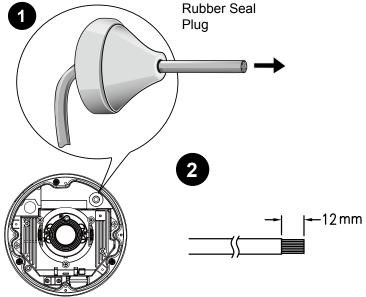
- 5. Push the seal (D) into the housing (B).
- 6. Insert the seals (C) into unused holes on the seal (D) to avoid moisture.
- 7. Secure the sealing nut (A) tightly and hex nut (F) from the bottom of the camera.

Connecting RJ45 Ethernet Cable

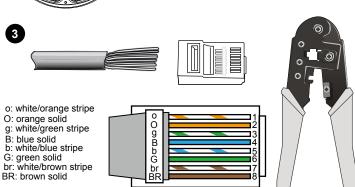
RJ45 Cable Dimension (unit: mm)

Recommended cable gauge: 24AWG (0.51 mm)

Assembling Steps

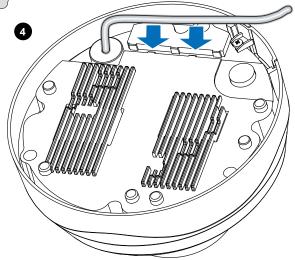


- Drill a hole on the rubber seal plug and insert an Ethernet cable through the opening.
- 2. Strip part of the sheath from the Ethernet cable.



3. You will need an RJ45 crimping tool to attach the Ethernet wires to a connector. When done, connect the cable to the camera's Ethernet RJ45 socket.

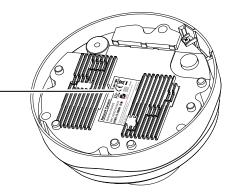
4. Press the Ethernet cable into the routing path at the bottom of the camera so that the cable will not get in the way when the metal mounting plate is attached.





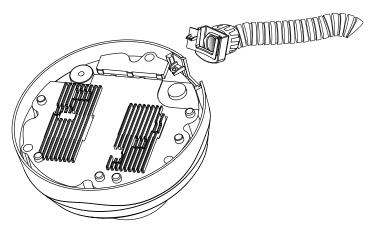
\ IMPORTANT:

Record the MAC address under the camera base before installing the camera.



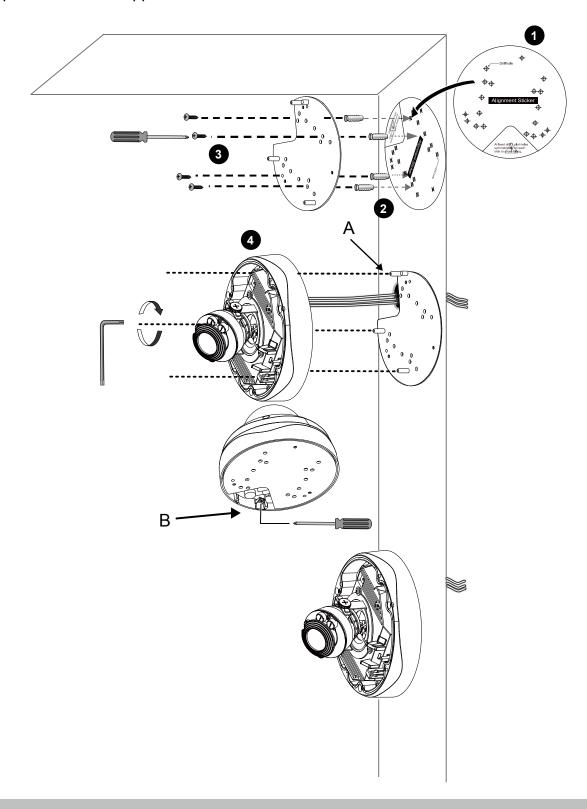


Replace the side opening cover with the included side outlet bushing if you want to route cables from the side of camera. The 1/2" protection conduits and tubing, if applied, are separately purchased.



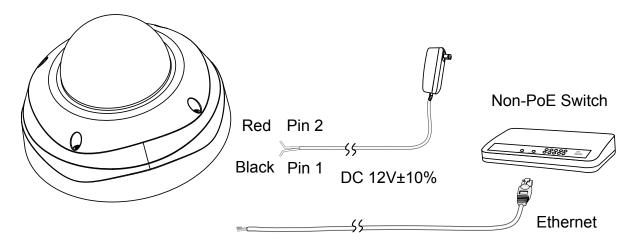
Mounting the Camera

- 1. Attach the supplied alignment sticker to the wall.
- 2. Using the circle marks on the sticker, drill at least 2 pilot holes symmetrically on each side into the wall. Then hammer the four supplied plastic anchors into the holes.
- 3. Through three or four holes on the mounting plate, insert the supplied screws into the corresponding holes and secure the mounting plate with a screwdriver.
- 4. Feed the cables through the triangular cutout A or side opening B. If you want to use hole B, remove the side cover using a screwdriver. Secure the camera base to the mounting plate with three supplied screws.



Network Deployment

General Connection (without PoE)

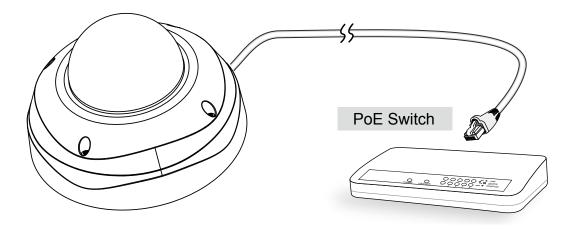


- 1. Connect RJ45 Ethernet cable to a switch.
- Connect the AC cables from the terminal block as an alternate power source. The IO cables are user-supplied.

Power over Ethernet (PoE)

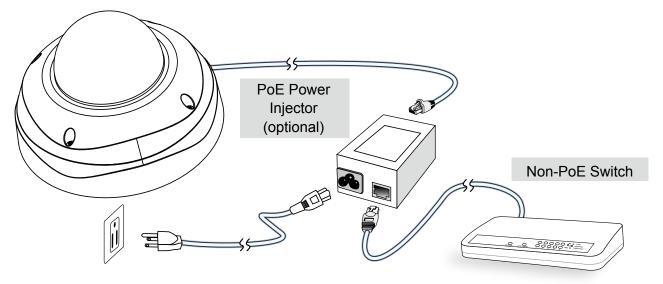
When using a PoE-enabled switch

The Network Camera is PoE-compliant, allowing transmission of power and data via a single Ethernet cable. Follow the below illustration to connect the Network Camera to a PoE-enabled switch via Ethernet cable.



When using a non-PoE switch

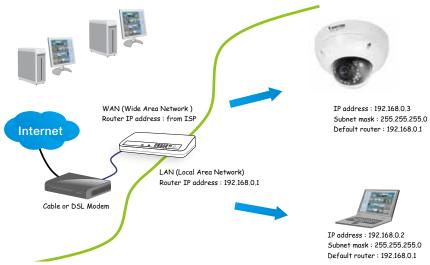
Use a PoE power injector (optional) to connect between the Network Camera and a non-PoE switch.



Internet connection via a router

Before setting up the Network Camera over the Internet, make sure you have a router and follow the steps below.

 Connect your Network Camera behind a router, the Internet environment is illustrated below. Regarding how to obtain your IP address, please refer to Software Installation on page 26 for details.



- 2. In this case, if the Local Area Network (LAN) IP address of your Network Camera is 192.168.0.3, please forward the following ports for the Network Camera on the router.
 - HTTP port: default is 80RTSP port: default is 554
 - RTP port for audio: default is 5558
 RTCP port for audio: default is 5559
 RTP port for video: default is 5556
 RTCP port for video: default is 5557

If you have changed the port numbers on the Network page, please open the ports accordingly on your router. For information on how to forward ports on the router, please refer to your router's user's manual.

3. Find out the public IP address of your router provided by your ISP (Internet Service Provider). Use the public IP and the secondary HTTP port to access the Network Camera from the Internet. Please refer to Network Type on page 79 for details.

Internet connection with static IP

Choose this connection type if you are required to use a static IP for the Network Camera. Please refer to LAN setting on page 78 for details.

Internet connection via PPPoE (Point-to-Point over Ethernet)

Choose this connection type if you are connected to the Internet via a DSL Line. Please refer to PPPoE on page 79 for details.

For example, your router and IP settings may look like this:
--

Device	IP Address: internal	IP Address: External Port (Mapped port on
	port	the router)
Public IP of router	122.146.57.120	
LAN IP of router	192.168.2.1	
Camera 1	192.168.2.10:80	122.146.57.120:8000
Camera 2	192.168.2.11:80	122.146.57.120:8001

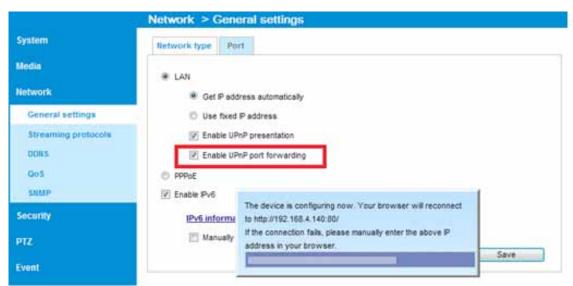
Configure the router, virtual server or firewall, so that the router can forward any data coming into a preconfigured port number to a network camera on the private network, and allow data from the camera to be transmitted to the outside of the network over the same path.

From	Forward to
122.146.57.120:8000	192.168.2.10:80
122.146.57.120:8001	192.168.2.11:80

When properly configured, you can access a camera behind the router using the HTTP request as follows: http://122.146.57.120:8000

If you change the port numbers on the Network configuration page, please open the ports accordingly on your router. For example, you can open a management session with your router to configure access through the router to the camera within your local network. Please consult your network administrator for router configuration if you have troubles with the configuration.

For more information with network configuration options (such as that of streaming ports), please refer to Configuration > Network Settings. VIVOTEK also provides the automatic port forwarding feature as an NAT traversal function with the precondition that your router must support the UPnP port forwarding feature.



Software Installation

Installation Wizard 2 (IW2), free-bundled software included on the product CD, helps you set up your Network Camera on the LAN.

- 1. Install IW2 under the Software Utility directory from the software CD. Double-click the IW2 shortcut on your desktop to launch the program.
- 2. The program will conduct an analysis of your network environment.

 After your network environment is analyzed, please click **Next** to continue the program.





Installation

- 3. The program will search for all VIVOTEK network devices on the same LAN.
- 4. After a brief search, the installer window will prompt. Click on the MAC and model name that matches the one printed on the product label. You can then double-click on the address to open a management session with the Network Camera.





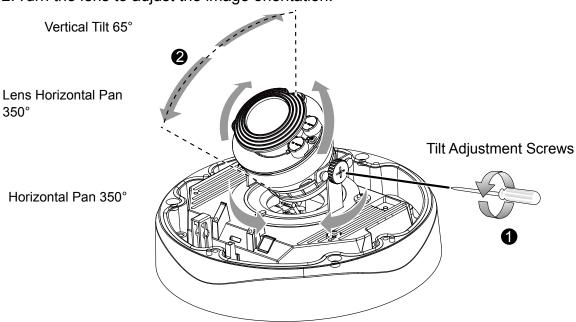
Ready to Use

- 1. A browser session with the Network Camera should prompt as shown below.
- 2. You should be able to see live video from your camera. You may also install the 32-channel recording software from the software CD in a deployment consisting of multiple cameras. For its installation details, please refer to its related documents.



To adjust the viewing angle -- 3-axis mechanism design

- 1. Loosen the tilt adjustment screws and then turn the lens module up or down, or swing left or right. Upon completion, tighten the screw.
- 2. Turn the lens to adjust the image orientation.



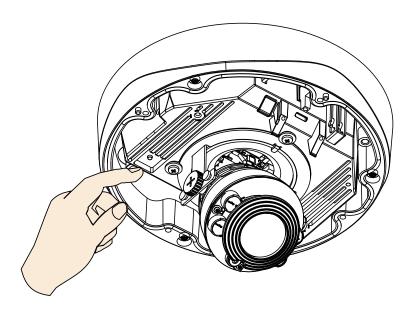
To adjust the zoom factor and focus range



- The camera comes with a motorized varifocal lens module. With a web console, you can enter the Configuration > Media > Image > Focus page to tune the image zoom and focus.
- 2. On this page, you can pull the **Zoom** and **Focus** pointers, set up a **Focus window**, and use the **Perform auto focus** button to automatically obtain an optimal focus result. You may also manually fine-tune zoom and focus using the various functional buttons.

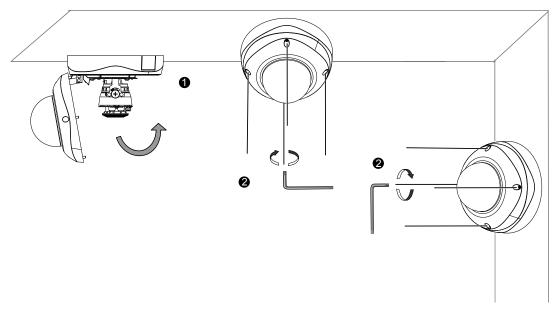
Please refer to page 64, Media > Image > Focus for more information.

You may also push the Auto Focus & Zoom buttons on the camera to obtain the same results especially when you are using camera tester for onsite adjustment.



Completion

- 1. Attach the dome cover to the camera by combining it to the retainer and aligning with the mounting holes.
- 2. Secure the four dome screws with the supplied hex key wrench. Make sure all parts of the camera are securely installed.





You will find a desiccant bag attached to the dome cover. Replace the desiccant bag included in the camera with the one in the accessory bag.

Accessing the Network Camera

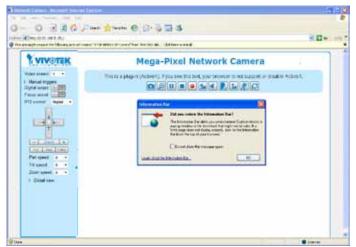
This chapter explains how to access the Network Camera through web browsers, RTSP players, 3GPP-compatible mobile devices, and VIVOTEK recording software.

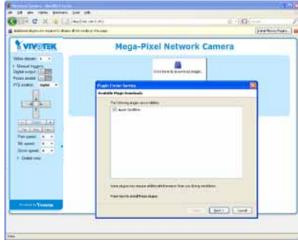
Using Web Browsers

Use Installation Wizard 2 (IW2) to access the Network Cameras on LAN.

If your network environment is not a LAN, follow these steps to access the Network Camera:

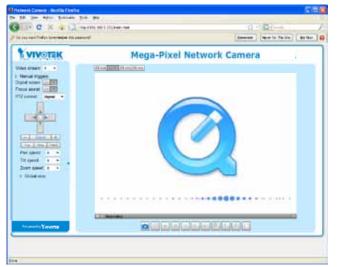
- 1. Launch your web browser (e.g., Microsoft® Internet Explorer or Mozilla Firefox).
- 2. Enter the IP address of the Network Camera in the address field. Press Enter.
- 3. The live video will be displayed in your web browser.
- 4. If it is the first time installing the VIVOTEK network camera, an information bar will prompt as shown below. Follow the instructions to install the required plug-in on your computer.





NOTE:

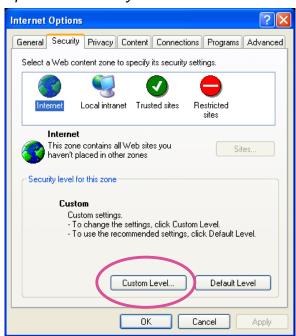
► For Mozilla Firefox users, your browser will use Quick Time to stream the live video. If you don't have Quick Time on your computer, please download it first, then launch the web browser.



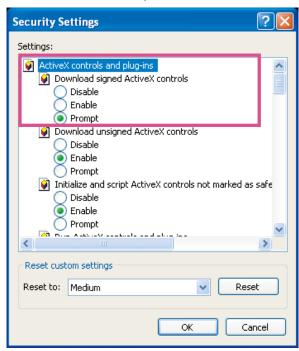


- ▶ By default, the Network Camera is not password-protected. To prevent unauthorized access, it is highly recommended to set a password for the Network Camera.

 For more information about how to enable password protection, please refer to Security on page 96.
- ► If you see a dialog box indicating that your security settings prohibit running ActiveX® Controls, please enable the ActiveX® Controls for your browser.
- 1. Choose Tools > Internet Options > Security > Custom Level.



2. Look for Download signed ActiveX[®] controls; select Enable or Prompt. Click **OK**.



3. Refresh your web browser, then install the ActiveX® control. Follow the instructions to complete installation.

IMPORTANT:

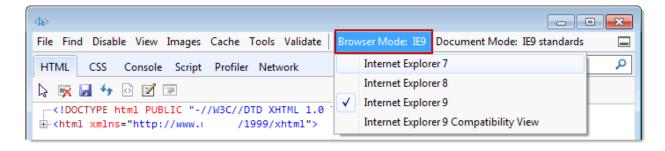
- Currently the Network Camera utilizes a 32-bit ActiveX plugin. You CAN NOT open a management/view session with the camera using a 64-bit IE browser.
- · If you encounter this problem, try execute the lexplore.exe program from C:\Windows\ SysWOW64. A 32-bit version of IE browser will be installed.
- On Windows 7, the 32-bit explorer browser can be accessed from here: C:\Program Files (x86)\Internet Explorer\iexplore.exe
- · If you experience compatibility issues between the plug-in control, you may try to uninstall the Camera Stream Controller located in: C:/Program Files (x86)/Camera Stream Controller.

-∕⁄⁄- Tips:

- The onscreen Java control can malfunction under the following situations: A PC connects to different cameras that are using the same IP address (or the same camera running different firmware versions). Removing your browser cookies will solve this problem.
- 2. If you encounter problems with displaying the configuration menus or UI items, try disable the Compatibility View on IE8 or IE9.



You may also press the F12 key to open the developer tools utility, and then change the Browser Mode to the genuine IE8 or IE9 mode.



Using RTSP Players

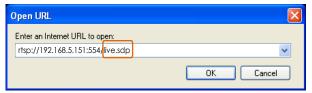
To view the streaming media using RTSP players, you can use one of the following players that support RTSP streaming.



Quick Time Player

VLC media player

- 1. Launch the RTSP player.
- 2. Choose File > Open URL. A URL dialog box will pop up.
- 3. The address format is rtsp://<ip address>:<rtsp port>/<RTSP streaming access name for stream1 or stream2> only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 87. For example:



4. The live video will be displayed in your player.

For more information on how to configure the RTSP access name, please refer to RTSP Streaming on page 87 for details.



Using 3GPP-compatible Mobile Devices

To view the streaming media through 3GPP-compatible mobile devices, make sure the Network Camera can be accessed over the Internet. For more information on how to set up the Network Camera over the Internet, please refer to Setup the Network Camera over the Internet on page 22.

To utilize this feature, please check the following settings on your Network Camera:

- 1. Because most players on 3GPP mobile phones do not support RTSP authentication, make sure the authentication mode of RTSP streaming is set to disable.

 For more information, please refer to RTSP Streaming on page 87.
- 2. As the the bandwidth on 3G networks is limited, you will not be able to use a large video size. Please set the video and audio streaming parameters as listed below. For more information, please refer to Stream settings on page 68.

Video Mode	MPEG-4
Frame size	176 x 144
Maximum frame rate	5 fps
Intra frame period	1S
Video quality (Constant bit rate)	40kbps
Audio type (GSM-AMR)	12.2kbps

- 3. As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 87.
- 4. Launch the player on the 3GPP-compatible mobile devices.
- 5. Type the following URL commands into the player. The address format is rtsp://<public ip address of your camera>:<rtsp port>/<RTSP streaming access name for stream # with small frame size and frame rate>. For example:



You can configure Stream #2 into the suggested stream settings as listed above for live viewing on a mobile device.

Using VIVOTEK Recording Software

The product software CD also contains an ST7501 recording software, allowing simultaneous monitoring and video recording for multiple Network Cameras. Please install the recording software; then launch the program to add the Network Camera to the Channel list. For detailed information about how to use the recording software, please refer to the user's manual of the software or download it from http://www.vivotek.com.



Main Page

This chapter explains the layout of the main page. It is composed of the following sections: VIVOTEK INC. Logo, Host Name, Camera Control Area, Configuration Area, Menu, and Live Video Window.



VIVOTEK INC. Logo

Click this logo to visit the VIVOTEK website.

Host Name

The host name can be customized to fit your needs. For more information, please refer to System on page 47.

Camera Control Area

<u>Video Stream</u>: This Network Camera supports multiple streams (stream $1 \sim 4$) simultaneously. You can select either one for live viewing. For more information about multiple streams, please refer to page 68 for detailed information.

<u>Manual Trigger</u>: Click to enable/disable an event trigger manually. Please configure an event setting on Application page before enable this function. A total of 3 event settings can be configured. For more information about event setting, please refer to page 110. If you want to hide this item on the homepage, please go to **Configuration> System > Homepage Layout > General settings > Customized button** to deselect "show manual trigger button".

<u>Digital Output</u>: Click to turn the digital output device on or off.

Configuration Area

<u>Client Settings</u>: Click this button to access the client setting page. For more information, please refer to Client Settings on page 41.

<u>Configuration</u>: Click this button to access the configuration page of the Network Camera. It is suggested that a password be applied to the Network Camera so that only the administrator can configure the Network Camera. For more information, please refer to Configuration on page 46.

Language: Click this button to choose a language for the user interface. Language options are available in: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文. Please note that you can also change a language on the Configuration page; please refer to page 46.

Hide Button

You can click the hide button to hide the control panel or display the control panel.

Resize Buttons



Click the Auto button, the video cell will resize automatically to fit the monitor.

Click 100% is to display the original homepage size.

Click 50% is to resize the homepage to 50% of its original size.

Click 25% is to resize the homepage to 25% of its original size.

Live Video Window

■ The following window is displayed when the video mode is set to H.264:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Video Settings on page 57.

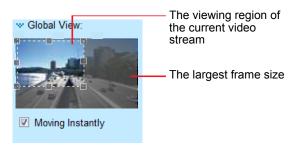
<u>H.264 Protocol and Media Options</u>: The transmission protocol and media options for H.264 video streaming. For further configuration, please refer to Client Settings on page 41.

<u>Time</u>: Display the current time. For further configuration, please refer to Media > Image > Genral settings on page 57.

<u>Title and Time</u>: The video title and time can be stamped on the streaming video. For further configuration, please refer to Media > Image > General settings on page 60.

<u>PTZ Panel</u>: This Network Camera supports "digital" (e-PTZ) pan/tilt/zoom control, which allows roaming a smaller view frame within a large view frame. Please refer to PTZ settiings on page 107 for detailed information.

<u>Global View</u>: Click on this item to display the Global View window. The Global View window contains a full view image (the largest frame size of the captured video) and a floating frame (the viewing region of the current video stream). The floating frame allows users to control the e-PTZ function (Electronic Pan/Tilt/Zoom). For more information about e-PTZ operation, please refer to E-PTZ Operation on page 107. For more information about how to set up the viewing region of the current video stream, please refer to page 107.





- 1. For a megapixel camera, it is recommended to use monitors of the 24" size or larger, and are capable of 1600x1200 or better resolutions.
- 2. The video input is "muted" by default. To receive audio into from external microphone, you need to enable the audio input from Media > Audio. Refer to page 77 for more information.

NOTE:

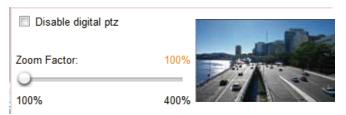
Quick Time player only supports playback of H.264 stream, and not the MJPEG stream. In terms of audio codec, Quick Time only supports AAC. Since this camera supports G.711 codec, audio is not available on Quick Time.

VLC player supports H.264/MPEG-4/MJPEG, and all audio codecs supported by VIVOTEK's cameras.

<u>Video and Audio Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (*.jpg) or BMP (*.bmp) format.

<u>Digital Zoom</u>: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.



Pause: Pause the transmission of the streaming media. The button becomes the Resume button after clicking the Pause button.

Stop: Stop the transmission of the streaming media. Click the Resume button to continue transmission.

Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 42 for details.

Volume: When the Mute function is not activated, move the slider bar to adjust the volume on the local computer.

Mute: Turn off the volume on the local computer. The button becomes the Audio On button after clicking the Mute button.

Talk: Click this button to talk to people around the Network Camera. Audio will project from the external speaker connected to the Network Camera. Click this button again to end talking transmission.

Mic Volume: When the Mute function is not activated, move the slider bar to adjust the microphone volume on the local computer.

Mute: Turn off the Mic volume on the local computer. The button becomes the Mic On button after clicking the Mute button.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

■ The following window is displayed when the video mode is set to MJPEG:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Media > Image on page 60.

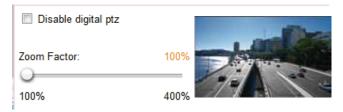
<u>Time</u>: Display the current time. For more information, please refer to Media > Image on page 60.

<u>Title and Time</u>: Video title and time can be stamped on the streaming video. For more information, please refer to Media > Image on page 60.

<u>Video and Audio Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (*.jpg) or BMP (*.bmp) format.

<u>Digital Zoom</u>: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.



Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 42 for details.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

Client Settings

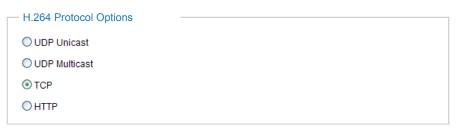
This chapter explains how to select the stream transmission mode and saving options on the local computer. When completed with the settings on this page, click **Save** on the page bottom to enable the settings.

H.264 Media Options

H.264 Media Options		
Video and Audio		
O Video Only		
O Audio Only		

Select to stream video or audio data or both. This is enabled only when the video mode is set to H.264.

H.264 Protocol Options



Depending on your network environment, there are four transmission modes of H.264 streaming:

<u>UDP unicast</u>: This protocol allows for more real-time audio and video streams. However, network packets may be lost due to network burst traffic and images may be broken. Activate UDP connection when occasions require time-sensitive responses and the video quality is less important. Note that each unicast client connecting to the server takes up additional bandwidth and the Network Camera allows up to ten simultaneous accesses.

<u>UDP multicast</u>: This protocol allows multicast-enabled routers to forward network packets to all clients requesting streaming media. This helps to reduce the network transmission load of the Network Camera while serving multiple clients at the same time. Note that to utilize this feature, the Network Camera must be configured to enable multicast streaming at the same time. For more information, please refer to RTSP Streaming on page 87.

<u>TCP</u>: This protocol guarantees the complete delivery of streaming data and thus provides better video quality. The downside of this protocol is that its real-time effect is not as good as that of the UDP protocol.

<u>HTTP</u>: This protocol allows the same quality as TCP protocol without needing to open specific ports for streaming under some network environments. Users inside a firewall can utilize this protocol to allow streaming data through.

MP4 Saving Options



Users can record live video as they are watching it by clicking Start MP4 Recording on the main page. Here, you can specify the storage destination and file name.

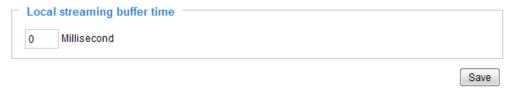
<u>Folder</u>: Specify a storage destination for the recorded video files. The location can be changed.

<u>File name prefix</u>: Enter the text that will be appended to the front of the video file name. A specified folder will be automatically created on your local hard disk.

Add date and time suffix to the file name: Select this option to append the date and time to the end of the file name.

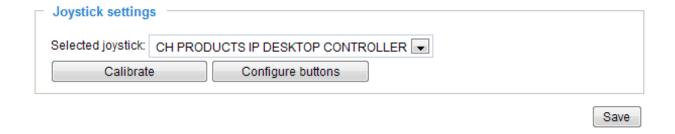


Local Streaming Buffer Time



In a busy network, fluctuations in available bandwidth can occur. Video streaming may lag and may not proceed very smoothly. If you enable this option, video streams from the camera will be temporarily stored on the computer's cache memory for a configurable period of time (seconds or milliseconds) before being played on a web session. This will help you see the streaming more smoothly. If you enter 3,000 Millisecond, the streaming will delay for 3 seconds.

Joystick Settings

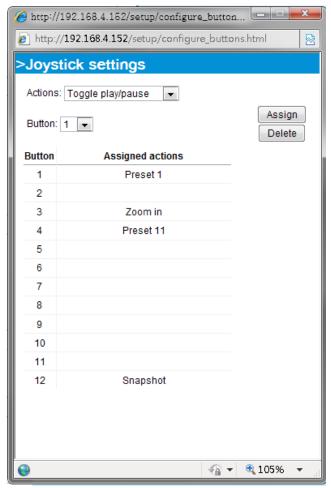


Enable Joystick

Connect to the USB plug of the joystick to a USB port on your management computer. Once a USB joystick is connected, the related joystick configuration will be available on the Client settings window. The joystick should work properly without installing any other driver or software.

Then you can begin to configure the joystick settings of connected devices. Please follow the instructions below to enable joystick settings.

1. Click on the Configure buttons button. If your joystick is working properly, it will be displayed on the drop-down list.

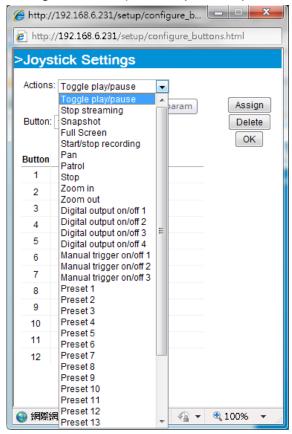


Buttons Configuration

In the Joystick Settings window, you can use the combinations of pull-down menus, Actions and Button number, to assign joystick buttons with different functions. The number of buttons may differ from the joystick you attached.

Please follow the steps below to configure your joystick buttons:

1. Select the number of the button you want to configure from its pull-down list. For example: Assign **Preset 1** (move to preset 1 position) to Button 1.



- 2. Select an action from the Actions menu. Click **Assign** to associate the button with an action.
- 3. Your configuration will be automatically saved.
- 4. To disable an assignment, select the number of a button, and then click the Delete button. The associated action will then be cleared.
- 5. Repeat the above process to assign actions to other buttons. When done, simply close the configuration window.



NOTE:

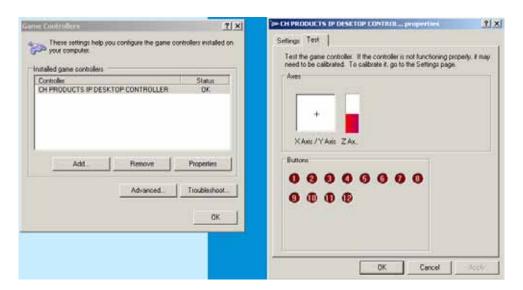
- If you want to assign Preset actions to your joystick, the PTZ preset locations should be configured in advance.
- If your joystick is not working properly, it may need to be calibrated. Click the Calibrate button to open the Game Controllers window located in Microsoft Windows control panel and follow the instructions for trouble shooting.



 The joystick will appear in the Game Controllers list in the Windows Control panel. If you want to check out for your devices, go to the following page: Start -> Control Panel -> Game Controllers.

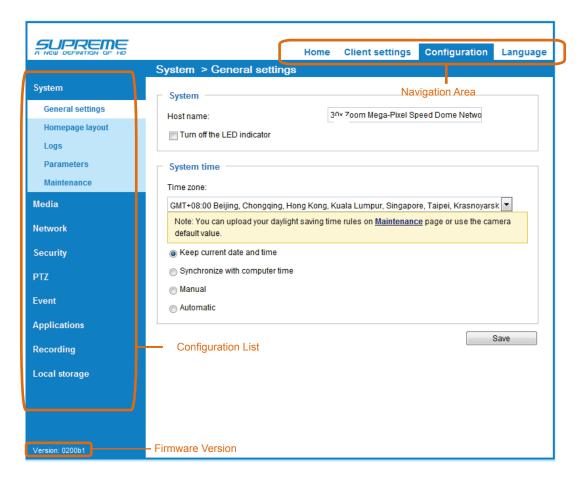


Follow the onscreen instructions to calibrate your joystick.



Configuration

Click **Configuration** on the main page to enter the camera setting pages. Note that only Administrators can access the configuration page. Please refer to page 96 Security > User Account for how to configure access rights for different users.



Each function on the configuration list will be explained in the following sections.

Navigation Area provides an instant switch among **Home** page (the monitoring page for live viewing), **Configuration** page, and multi-language selection.

System > General settings

This section explains how to configure the basic settings for the Network Camera, such as the host name and system time. It is composed of the following two columns: System and System Time.

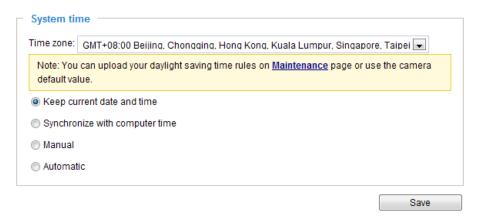
System



<u>Host name</u>: Enter a desired name for the Network Camera. The text will be displayed at the top of the main page.

Turn off the LED indicator: Click to disable the onboard LEDs.

System time



Keep current date and time: Select this option to preserve the current date and time of the Network Camera. The Network Camera's internal real-time clock maintains the date and time even when the power of the system is turned off.

<u>Synchronize with computer time</u>: Select this option to synchronize the date and time of the Network Camera with the local computer. The read-only date and time of the PC is displayed as updated.

<u>Manual</u>: The administrator can enter the date and time manually. Note that the date and time format are [yyyy/mm/dd] and [hh:mm:ss].

<u>Automatic</u>: The Network Time Protocol is a protocol which synchronizes computer clocks by periodically querying an NTP Server.

<u>NTP server</u>: Assign the IP address or domain name of the time-server. Leaving the text box blank connects the Network Camera to the default time servers.

<u>Update interval</u>: Select to update the time using the NTP server on an hourly, daily, weekly, or monthly basis.

<u>Time zone</u>: Select the appropriate time zone from the list. If you want to upload Daylight Savings Time rules, please refer to **System > Maintenance > Import/ Export files** on page 54 for details.

System > Homepage layout

This section explains how to set up your own customized homepage layout.

General settings

This column shows the settings of your hompage layout. You can manually select the background and font colors in Theme Options (the second tab on this page). The settings will be displayed automatically in this Preview field. The following shows the homepage using the default settings:



■ Hide Powered by VIVOTEK: If you check this item, it will be removed from the homepage.

Logo graph

Here you can change the logo that is placed at the top of your homepage.



Follow the steps below to upload a new logo:

- 1. Click **Custom** and the Browse field will appear.
- 2. Select a logo from your files.
- 3. Click **Upload** to replace the existing logo with a new one.

Show manual trigger button

- 4. Enter a website link if necessary.
- 5. Click **Save** to enable the settings.

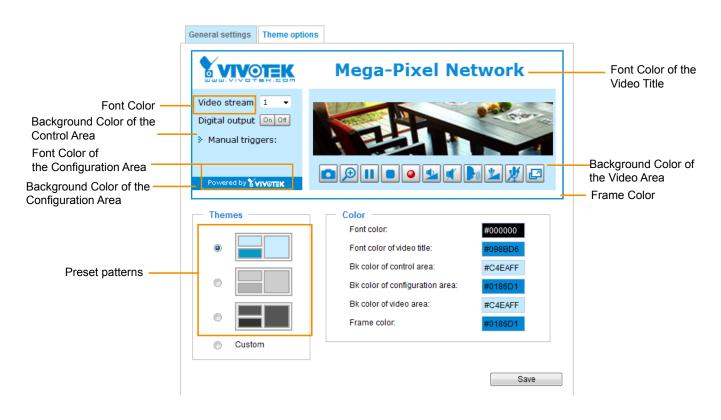
Customized button

If you want to hide manual trigger buttons on the homepage, please uncheck this item. This item is checked by default.

— Customized button

Theme Options

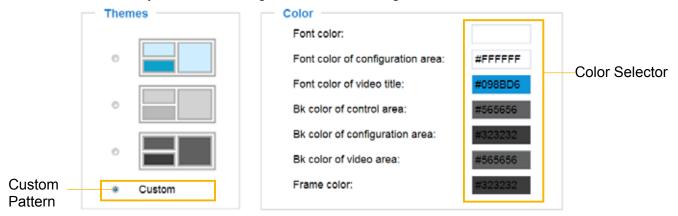
Here you can change the color of your homepage layout. There are three types of preset patterns for you to choose from. The new layout will simultaneously appear in the **Preview** filed. Click **Save** to enable the settings.



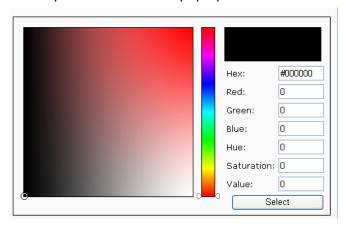


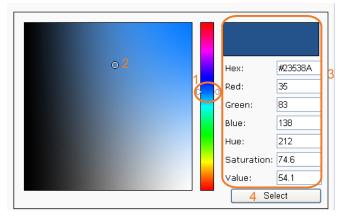


- Follow the steps below to set up the customed homepage:
- 1. Click **Custom** on the left column.
- 2. Click the field where you want to change the color on the right column.



3. The palette window will pop up as shown below.





- 4. Drag the slider bar and click on the left square to select a desired color.
- 5. The selected color will be displayed in the corresponding fields and in the **Preview** column.
- 6. Click **Save** to enable the settings.

System > Logs

This section explains how to configure the Network Camera to send the system log to a remote server as backup.

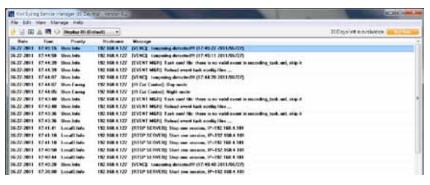
Log server settings



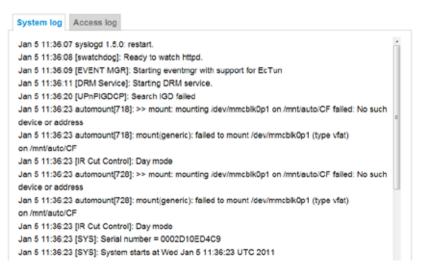
Follow the steps below to set up the remote log:

- 1. Select Enable remote log.
- 2. In the IP address text box, enter the IP address of the remote server.
- 2. In the port text box, enter the port number of the remote server.
- 3. When completed, click **Save** to enable the setting.

You can configure the Network Camera to send the system log file to a remote server as a log backup. Before utilizing this feature, it is suggested that the user install a log-recording tool to receive system log messages from the Network Camera. An example is Kiwi Syslog Daemon. Visit http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/.



System log



This column displays the system log in a chronological order. The system log is stored in the Network Camera's buffer area and will be overwritten when reaching a certain limit.

Access log

```
Jan 5 11:36:28 [RTSP SERVER]: Start one session, IP=172.16.2.52

Jan 5 11:49:15 [RTSP SERVER]: Start one session, IP=192.168.4.105

Jan 5 13:11:20 [RTSP SERVER]: Start one session, IP=192.168.4.105
```

Access log displays the access time and IP address of all viewers (including operators and administrators) in a chronological order. The access log is stored in the Network Camera's buffer area and will be overwritten when reaching a certain limit.

System > Parameters

The View Parameters page lists the entire system's parameters. If you need technical assistance, please provide the information listed on this page.

```
Parameters
                                                                         system hostname='Mega-Pixel Network Camera'
system ledoff='0'
system lowlight='1'
 system date='2000/01/01'
 system time='05:27:41'
system datetime=''
system ntp=''
 system timezoneindex='320'
system daylight enable='0'
 system_daylight_dstactualmode='1'
 system_daylight_auto_begintime='NONE'
 system_daylight_auto_endtime='NONE'
 system_daylight_timezones=',-360,-320,-280,-240,-241,-200,-201,-160,-14
system_updateinterval='0'
 system info modelname='FD8173H'
 system info extendedmodelname='FD8173H'
 system_info_serialnumber='0002D12F6298'
 system_info_firmwareversion='FD8173-VVTK-0100d'
 system info language count='9'
 system_info_language_i0='English'
 system info language i1='Deutsch'
 system info language i2='Español'
 system_info_language_i3='Français'
 system_info_language_i4='Italiano'
 system info language i5='日本語'
 system_info_language_i6='Português'
 system_info_language_i7='简体中文'
 system_info_language_i8='繁體中文'
```

System > Maintenance

This chapter explains how to restore the Network Camera to factory default, upgrade firmware version, etc.

General settings > Upgrade firmware

Upgrade firmware		
Select firmware file:	Browse	Upgrade

This feature allows you to upgrade the firmware of your Network Camera. It takes a few minutes to complete the process.

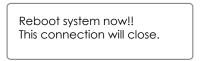
Note: Do not power off the Network Camera during the upgrade!

Follow the steps below to upgrade the firmware:

- 1. Download the latest firmware file from the VIVOTEK website. The file is in .pkg file format.
- 2. Click **Browse...** and specify the firmware file.
- 3. Click **Upgrade**. The Network Camera starts to upgrade and will reboot automatically when the upgrade completes.

If the upgrade is successful, you will see "Reboot system now!! This connection will close". After that, reaccess the Network Camera.

The following message is displayed when the upgrade has succeeded.



The following message is displayed when you have selected an incorrect firmware file.

Starting firmware upgrade...

Do not power down the server during the upgrade.

The server will restart automatically after the upgrade is completed.

This will take about 1 - 5 minutes.

Wrong PKG file format
Unpack fail

General settings > Reboot



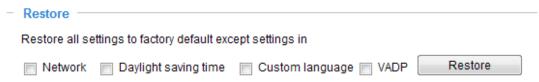
This feature allows you to reboot the Network Camera, which takes about one minute to complete. When completed, the live video page will be displayed in your browser. The following message will be displayed during the reboot process.

The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

If the connection fails after rebooting, manually enter the IP address of the Network Camera in the address field to resume the connection.

General settings > Restore



This feature allows you to restore the Network Camera to factory default settings.

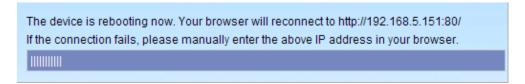
<u>Network</u>: Select this option to retain the Network Type settings (please refer to Network Type on page 79).

<u>Daylight Saving Time</u>: Select this option to retain the Daylight Saving Time settings (please refer to Import/Export files below on this page).

<u>Custom Language</u>: Select this option to retain the Custom Language settings.

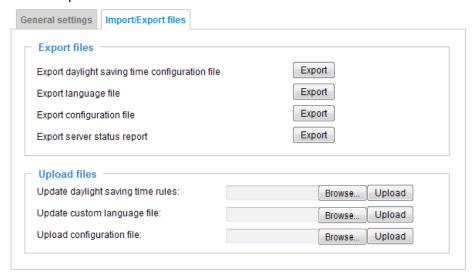
<u>VADP</u>: Retain the VADP modules (3rd-party software stored on the SD card) and related settings.

If none of the options is selected, all settings will be restored to factory default. The following message is displayed during the restoring process.



Import/Export files

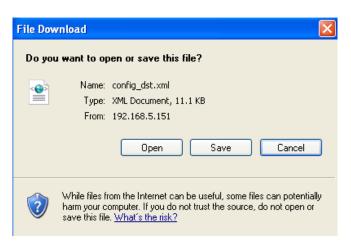
This feature allows you to Export / Update daylight saving time rules, custom language file, configuration file, and server status report.



Export daylight saving time configuration file: Click to set the start and end time of DST (Daylight Saving).

Follow the steps below to export:

- 1. In the Export files column, click **Export** to export the daylight saving time configuration file from the Network Camera.
- 2. A file download dialog will pop up as shown below. Click **Open** to review the XML file or click **Save** to store the file for editing.



3. Open the file with Microsoft® Notepad and locate your time zone; set the start and end time of DST. When completed, save the file.

In the example below, DST begins each year at 2:00 a.m. on the second Sunday in March and ends at 2:00 a.m. on the first Sunday in November.

<u>Update daylight saving time rules</u>: Click **Browse...** and specify the XML file to update.

If the incorrect date and time are assigned, you will see the following warning message when uploading the file to the Network Camera.

The following message is displayed when attempting to upload an incorrect file format.



Export language file: Click to export language strings. VIVOTEK provides nine languages: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

<u>Update custom language file</u>: Click **Browse...** and specify your own custom language file to upload.

Export configuration file: Click to export all parameters for the device and user-defined scripts.

<u>Update configuration file</u>: Click **Browse...** to update a configuration file. Please note that the model and firmware version of the device should be the same as the configuration file. If you have set up a fixed IP or other special settings for your device, it is not suggested to update a configuration file.

<u>Export server staus report</u>: Click to export the current server status report, such as time, logs, parameters, process status, memory status, file system status, network status, kernel message ... and so on.



• If a firmware upgrade is accidentally disrupted, say, by a power outage, you still have a last resort method to restore normal operation. See the following for how to bring the camera back to work:

Applicable scenario:

- (1) Power disconnected during firmware upgrade.
- (2) Unknown reason causing abnormal LED status, and a Restore cannot recover normal working condition.

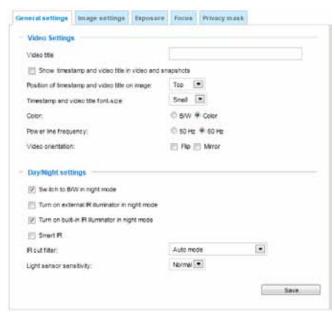
You can use the following methods to activate the camera with its backup firmware:

- (1) Press and hold down the reset button for at least one minute.
- (2) Power on the camera until the Red LED blinks rapidly.
- (3) After boot up, the firmware should return to the previous version before the camera hanged. (The procedure should take 5 to 10 minutes, longer than the normal boot-up process). When tthis process is completed, the LED status should return to normal.

Media > Image

This section explains how to configure the image settings of the Network Camera. It is composed of the following four columns: General settings, Picture settings, Exposure, and Privacy mask.

General settings



Video title

<u>Show_timestamp_and_video_title_in_video_and_snapshots</u>: Enter a name that will be displayed on the title bar of the live video as the picture shown below.



<u>Position of timestamp and video title on image</u>: Select to display time stamp and video title on the top or at the bottom of the video stream.

<u>Timestamp and video title font size</u>: Select the font size for the time stamp and title. <u>Color</u>: Select to display color or black/white video streams.

<u>Power line frequency</u>: Set the power line frequency consistent with local utility settings to eliminate image flickering associated with fluorescent lights. Note that after the power line frequency is changed, you must disconnect and reconnect the power cord of the Network Camera in order for the new setting to take effect.

<u>Video orientation</u>: Flip--vertically reflect the display of the live video; Mirror--horizontally reflect the display of the live video. Select both options if the Network Camera is installed upside-down (e.g., on the ceiling) to correct the image orientation. Please note that if you have preset locations, those locations will be cleared after flip/mirror setting.

Day/Night Settings

-	Day/Night settings		
	Switch to B/W in night mode		
	Turn on external IR illuminator in night mode		
	▼ Turn on built-in IR illuminator in night mode		
	Smart IR		
	IR cut filter:	Auto mode	•
	Light sensor sensitivity:	Normal 💌	
			Save

Switch to B/W in night mode

Select this to enable the Network Camera to automatically switch to Black/White during night mode.

Turn on external IR illuminator in night mode

Select this to turn on an external IR illuminator (connected via Digital Output lines) when the camera detects low light condition and enters the night mode.

Turn on built-in IR illuminator in night mode

Select this to turn on the built-in IR illuminators (effective range up to 20 meters) when the camera detects low light condition and enters the night mode.

Smart IR

When enabled, the camera automatically adjust the IR projection to adjacent objects in order to avoid over-exposure in the night mode.

The Smart IR function is more beneficial when the spot of intrusions or an object of your interest is close to the lens and the IR lights. For example, if an intruder has a chance of getting near the range of 3 meters, Smart IR can effectively reduce the over-exposure. For a surveillance area at a greater distance, e.g., 5 meters, the Smart IR function may not bring as significant benefits as in close range.

Smart IR disabled; distance: 5M





Smart IR disabled; distance: 3M



Smart IR enabled; distance: 3M



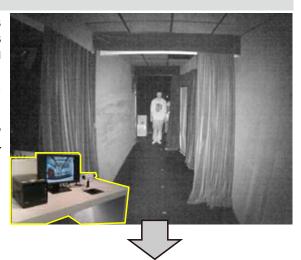


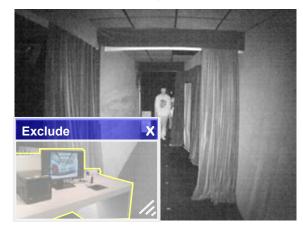
-̀⁄ౖ______Tips:

If there is an object in close proximity, the IR lights reflected back from it can mislead the Smart IR's calculation of light level. To solve this issue, you can place an "Exposure Exclude" window on an unavoidable object in the Exposure setting window. See page 61 for how to do it.

You can also configure the "Exposure Exclude" window in a night mode "Profile" setting so that your day time setting is not affected.







IR cut filter

With a removable IR-cut filter, this Network Camera can automatically remove the filter to let IR light into the sensor during low light conditions.

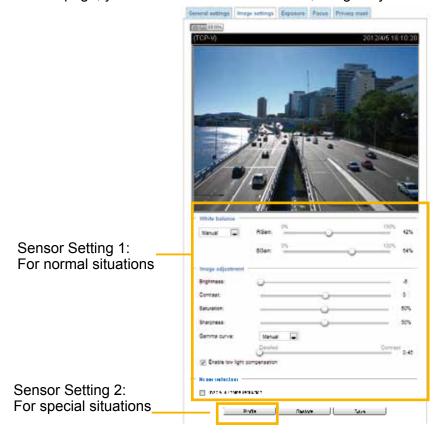
- Auto mode
 - The Network Camera automatically removes the filter by judging the level of ambient light.
- Dav mode
 - In day mode, the Network Camera switches on the IR cut filter at all times to block infrared light from reaching the sensor so that the colors will not be distorted.
- Night mode
 - In night mode, the Network Camera switches off the IR cut filter at all times for the sensor to accept infrared light, thus helping to improve low light sensitivity.
- Synchronize with digital input
 - The Network Camera automatically removes the IR cut filter when a Digital Input is triggerred.
- Schedule mode
 - The Network Camera switches between day mode and night mode based on a specified schedule. Enter the start and end time for day mode. Note that the time format is [hh:mm] and is expressed in 24-hour clock time. By default, the start and end time of day mode are set to 07:00 and 18:00.

<u>Light sensor sensitivity</u>

Select Low, Normal, or High sensitivity for the light sensor.

Image settings

On this page, you can tune the White balance, Image adjustment and WDR enhanced .



White balance: Adjust the value for the best color temperature.

- You may follow the steps below to adjust the white balance to the best color temperature.
- 1. Place a sheet of paper of white or cooler-color temperature paper, such as blue, in front of the lens, then allow the Network Camera to automatically adjust the color temperature.
- 2. Click the **On** button to **Fix current value** and confirm the setting while the white balance is being measured.
- You may also manually tune the color temperature by pulling the RGain and BGain slide bards.

Image Adjustment

- Brightness: Adjust the image brightness level, which ranges from -5 to +5.
- Contrast: Adjust the image contrast level, which ranges from -5 to +5.
- Saturation: Adjust the image saturation level, which ranges from 0% to 100%.
- Sharpness: Adjust the image sharpness level, which ranges from 0% to 100%.
- Gamma curve: Adjust the image sharpness level, which ranges from 0% to 100%. You may let firmware **Optimize** your display or select the **Manual** mode, and pull the slide bar pointer to change the preferred level of Gamma correction towards higher contrast or towards the higher luminance for detailed expression for both dark and lighted areas of an image.
- Enable low light compensation: Select this option in low light mode, and the values of sharpness and brightness will change automatically. This function also benefits from an automated noise reduction feature.

Noise 3D noise reduction

- Enable noise reduction: Check to enable noise reduction in order to reduce noises and flickers in image. This applies to the onboard 3D Noise Reduction feature. Use the pull-down menu to adjust the reduction strength. Note that applying this function to the video channel will consume system computing power.
 - 3D Noise Reduction is mostly applied in low-light conditions. When enabled in a low-light condition with fast moving objects, trails of after-images may occur. You may then select a lower strength level or disable the function.

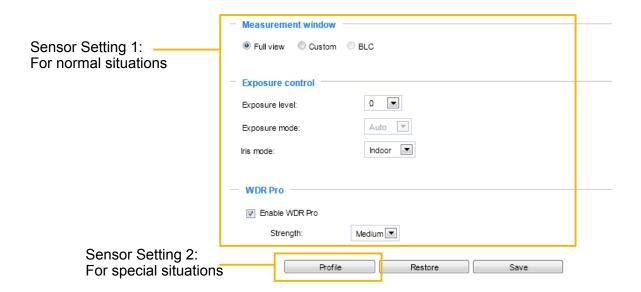
Note that the **Preview** button has been cancelled, all changes made to image settings is directly shown on screen. You can click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the setting. You can also click on **Profile** to adjust all settings above in a pop-up window for special lighting conditions.



<u>Activated period</u>: Select the mode this profile to apply to: Day mode, Night mode, or Schedule mode. Please manually enter a range of time if you choose Schedule mode. Then check **Save** to take effect.

Exposure

On this page, you can set the Measurement window, Exposure level, Exposure mode, and Iris mode. Detailed configurations will be automatically adjusted since the sensor library will automatically adjust the value according to the ambient light.



<u>Measurement Window</u>: This function allows users to configure measurement window(s) for low light compesation.

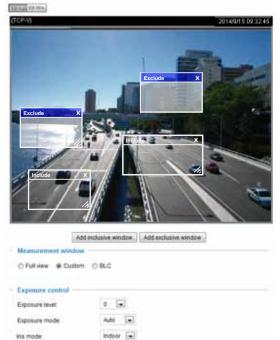
■ Full view: Calculate the full range of view and offer appropriate light compesation.

■ Custom: This option allows you to manually add specific windows as measuring areas. The measuring window refers to "weighed window" where the lighting condition within the particular area is taken into account. Camera firmware then adopts the weighed averages method to calculate the value.

A total of 9 inclusive and exclusive windows can be created for a view. You can create Exclude windows for the camera to ignore the lighting condition of certain areas.

Note that the title pane of the Include/ Exclude windows is not included into the calculation.

■ BLC: When selected, a BLC window will appear on screen meaning that the center of the scene will be taken as a weighed area. This option enables light compensation for images that are too dark or too bright to recognize; for example, for the dark side of objects that is posed against bright sunlight.

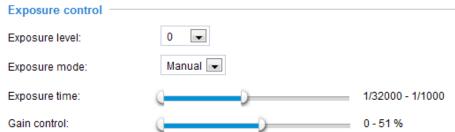


Exposure control:

■ Exposure level: You can manually set the Exposure level, which ranges from -2.0 to +2.0 (dark to bright).

W. Brusse WER Pro

■ Exposure mode: Select **Auto** or **Manual** mode according to your needs. **Manual**: Select **Manual** to set a fixed exposure time and gain. Then, tune the slide bar to set the Exposure time and Gain Control to the best image quality. A shorter exposure time allows less amount of light to enter the sensor; while a higher gain control value generates certain amount of noises.



Auto: If you set Exposure mode as **Auto**, the Exposure time and Gain control will not be configurable since the sensor library will automatically adjust the value according to the ambient light. Then you can set iris mode as "indoor" or "outdoor" to reach the best image quality.

■ Iris mode: Select Indoor or Outdoor iris mode to adapt to the installation. The preset iris aperture setting will apply.

■ WDR Pro: When enabled, you can select the strength of the WDR function. The Low, Medium, High options correspond to the level of contrast between the overly-lit area and the shaded areas. For example, the High option applies to a high contrast scenario. Note that when the exposure time is set to longer than 1/60 second, the WDR function will be disabled.

You can click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the settings.

If you want to configure another sensor setting for day/night/schedule mode, please click **Profile** to open the Profile of exposure settings page as shown below.

<u>Activated period</u>: Select the mode this profile to apply to: Day mode, Night mode, or Schedule mode. Please manually enter a range of time if you choose Schedule mode. Then check **Save** to take effect.

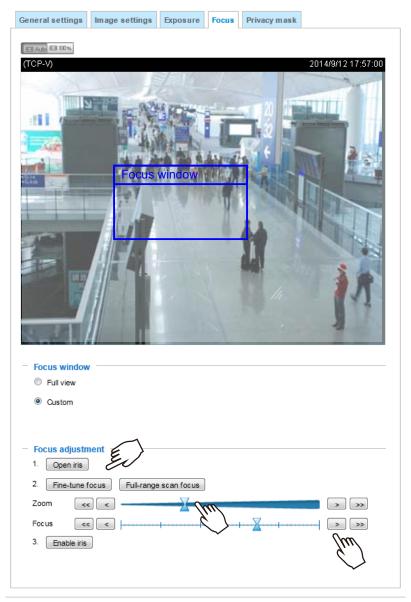
Please follow the steps below to setup a profile:

- 1. Check Enable this profile.
- 2. Select the applied mode: Day mode, Night mode, or Schedule mode. Please manually enter a range of time if you choose Schedule mode.
- 3. Configure Exposure control settings in the following columns. Please refer to previous dicussions for detailed information.
- 4. Click **Save** to enable the setting and click **Close** to exit the page.



Focus

The camera comes with a motorized vari-focal lens, and therefore a smart focus function panel is provided to facilitate zoom and focus configuration.



- Zoom: If you need to zoom in to a field of view, click and drag the pointer to the right to zoom in. Note that the size of the field of view will also be reduced.
- Focus: Whenever the zoom factor is changed, the focus is automatically updated. You can use the Fine-tune focus button to help achieve best image focus. When you see the live image is out of focus, you can click the focus buttons on the sides, or drag its pointer to find the best focus by draging it along the slide bar.

Fine-tune focus and Full-ranage scan focus:

Click the **Fine-tune focus** button for the camera to automatically find the best focus. The process takes about several seconds to complete. The pointers will move along the Focus slide bar. When the scan is completed, the Focus pointer will stay at the optimal location on the slide bar.

You may still need to use the ">" or "<" buttons to fine-tune the focus depending on the live image on your screen.

- Full-range scan: If selected, the auto focus scan will be performed throughout the complete range of focus. The full-range scan takes a longer time to complete. A full-range scan usually takes approximately 3 minutes or longer.
- Fully-open Iris: By default, this checkbox is selected for performing an auto scan and should provide an optimal scan result.

Focus window:

By default, the optimal focus is found on a full view window. You may designate a custom window within your current field of view to acquire the best focus out of it. However, you can not place a focus window on a distant background, e.g., a hall way that stretches away for 3 meters or farther. Doing so you will not benefit from the Focus window function.

- Full view: The focus tuning takes place by referring to the full view.
- Custom: You can create a focus window and drag it to a place of interest in your view window. Note that it is recommended to use this function only when you have a solid object in your view window that is showing a consistent color or texture. This function will not take effect if you set the focus window on a distant background.

Privacy mask

Click **Privacy Mask** to open the settings page. On this page, you can block out sensitive zones to address privacy concerns.



- To set the privacy mask windows, follow the steps below:
- 1. Click **New** to add a new window.
- 2. You can use the mouse cursor to size and drag-drop the window, which is recommended to be at least twice the size of the object (height and width) you want to cover.
- 3. Enter a Window Name and click **Save** to enable the setting.
- 4. Click on the **Enable privacy mask** checkbox to enable this function.



NOTE:

- ▶ Up to 5 privacy mask windows can be set up on the same screen.
- ▶ If you want to delete the privacy mask window, please click the 'x' on the upper right corner of the window.

Media > Video

FOV (Field of View)



Select a resolution from the list. The default is 3 Megapixels, and if bandwidth or frame rate per second is of the concern you can select a lower resolution. You can configure the FOV to 1080P (16:9) at 30fps.

Stream settings

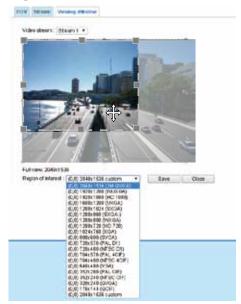


This Network Camera supports multiple streams with frame size ranging from 176 x 144 to 2028 x 1536 pixels.

The definition of multiple streams:

- Stream 1: Users can define the "Region of Interest" (viewing region) and the "Output Frame Size" (size of the live view window).
- Stream 2: The default frame size for Stream 2 is set to the minimized 640 x 480 for viewing on mobile devices.
- Stream 3: Stream 3 does not support the "Region of Interest" configuration.

Click **Viewing Window** to open the viewing region settings page. On this page, you can set the **Region of Interest** and the **Output Frame Size** for streams 1 and 2.



Please follow the steps below to set up those settings for a stream:

- 1. Select a stream for which you want to set up the viewing region.
- Select a Region of Interest from the drop-down list. The floating frame, the same as the
 one in the Gloabl View window on the home page, will resize accordingly. If you want to set
 up a customized viewing region, you can also resize and drag the floating frame to a desired
 position with your mouse.
- 3. Choose a proper **Output Frame Size** from the drop-down list according to the size of your monitoring device.

Click **Viewing Window** to open the viewing region settings page. On this page, you can configure the **Region of Interest** and the **Output Frame Size** for streams 1. For example, you can crop only a portion of the image that is of your interest, and thus save the bandwidth needed to transmit the video stream. As the picture shown below, the area of your interest in a parking lot should the vehicles. The blue sky is of little value for the surveillance purpose.



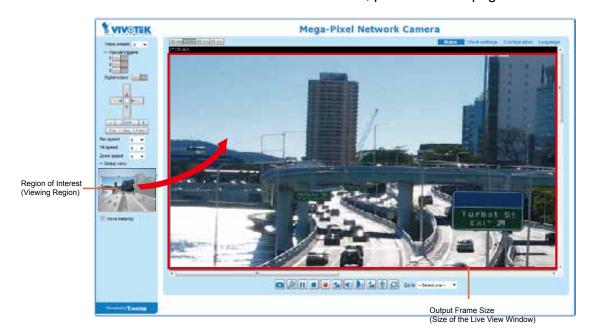


NOTE:

- ▶ All the items in the "Region of Interest" should not be larger than the "Output Frame Size" (current maximum resolution).
- The parameters of the multiple streams:

	Region of Interest	Output frame size
Stream 1	2048 X 1536 ~ 176 x 144 (Selectable)	2048 X 1536 ~ 176 x 144 (Selectable)
Stream 2	2048 X 1536 ~ 176 x 144 (Selectable)	2048 X 1536 ~ 176 x 144 (Selectable)
	fixed	fixed

When completed with the settings in the Viewing Window, click **Save** to enable the settings and click **Close** to exit the window. The selected **Output Frame Size** will immediately be applied to the **Frame size** of each video stream. Then you can go back to the home page to test the e-PTZ function. For more information about the e-PTZ function, please refer to page 107.





Click the stream item to display the detailed information. The maximum frame size will follow your settings in the above Viewing Window sections.

This Network Camera offers real-time H.264 and MJPEG compression standards (Triple Codec) for real-time viewing. If H.264 mode is selected, the video is streamed via RTSP protocol. There are several parameters for you to adjust the video performance:



■ Frame size

You can set up different video resolution for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers. Note that a larger frame size takes up more bandwidth.

■ Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality and for recognizing moving objects in the field of view.

The below frame rates apply when the lowest resolution, 720P, is selected for a stream:

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, 0fps, 40fps, 45fps, and 50fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, 30fps, 40fps, 45fps, 50fps, 55fps, and 60fps. You can also select **Customize** and manually enter a value.

The frame rate will decrease if you select a higher resolution.

■ Intra frame period

Determine how often to plant an I frame. The shorter the duration, the more likely you will get better video quality, but at the cost of higher network bandwidth consumption. Select the intra frame period from the following durations: 1/4 second, 1/2 second, 1 second, 2 seconds, 3 seconds, and 4 seconds.

■ Video quality

Constant bit rate:

- Constant bit rate: A complex scene generally produces a larger file size, meaning that higher bandwidth will be needed for data transmission. The bandwidth utilization is configurable to match a selected level, resulting in mutable video quality performance. The bit rates are selectable at the following rates: 20Kbps, 30Kbps, 40Kbps, 50Kbps, 64Kbps, 128Kbps, 256Kbps, 512Kbps, 768Kbps, 1Mbps, 2Mbps, 3Mbps, 4Mbps, 6Mbps, 8Mbps, 10Mbps, 12Mbps, 14Mbps, and 16Mbps. You can also select Customize and manually enter a value.
 - Target bit rate: select a bit rate from the pull-down menu. The bit rate ranges from 20kbps to a maximum of 8Mbps. The bit rate then becomes the Average or Upper bound bit rate number. The Network Camera will strive to deliver video streams around or within the bit rate limitation you impose.
 - Policy: If Frame Rate Priority is selected, the Network Camera will try to maintain the frame rate per second performance, while the image quality will be compromised. If Image quality priority is selected, the Network Camera may drop some video frames in order to maintain image quality.
- <u>Fixed quality:</u> On the other hand, if **Fixed quality** is selected, all frames are transmitted with the same quality; bandwidth utilization is therefore unpredictable. The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.
 - Maximum bit rate: With the guaranteed image quality, you might still want to place a bit rate limitation to control the size of video streams for bandwidth and storage concerns. The configurable bit rate starts from 1Mbps to 40Mbps.

The Maximum bit rate setting in the Fixed quality configuration can ensure a reasonable and limited use of network bandwidth. For example, in low light conditions where a Fixed quality setting is applied, video packet sizes can tremendously increase when noises are produced with electrical gain.

You may also manually enter a bit rate number by selecting the **Customized** option.

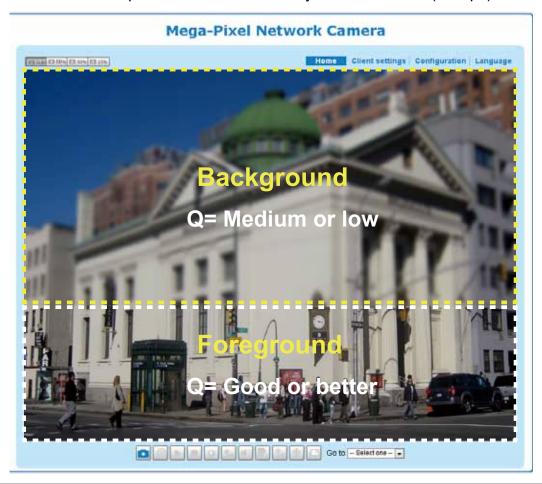
Smart stream:

Smart stream can effectively reduce the video packet size while maintaining good video quality in the selected areas of your interest. When properly configured, Smart stream can reduce the stream size to half or even lower.

Unfold the Smart stream configuration menu by selecting the Smart stream checkbox. You can then configure the following parameters:



- Foreground quality: Foreground is the area of your interest where you want to maintain its video quality. The quality can be: Customized, Medium, Standard, Good, Detailed, or Excellent. Note that the Customized number refers to the video compression rate. The larger the number, higher the compression rate, and thus results in lower quality.
- Background quality: Background is the area that is less important on the scene, such as the building in the below drawing. You can configure the camera to produce a lower-quality display for this area. The background quality can be: Customized, Medium, Standard, Good, Detailed, or Excellent.
- Maximum bit rate: This is an upper threshold on the bit rate per second for producing and transmitting the Smart stream video. It is configurable from 1Mbps to 40Mbps. You can also manually enter a number (in kbps).



Mode:

Maximum bit rate:

- Auto: When set to Auto, only the moving objects and the areas around them will be displayed with the Foreground quality. The rest of the screen will be displayed with the Background (lower) quality.
- Manual: When selected, the Manual window setting option will be displayed. Click on it to display the setting window. You can then manually allocate the regions of your interest on the current field of view. Click New, drag, and pull the window to cover the regions of your interest. Note that the title bar on each window is not taken into account when setting the Foreground areas.

You can create up to 3 ROI windows. Click **Save** to preserve your setting and click **Close** to finish the configuration.

40 Mbps



- Auto and Manual: When enabled, moving objects in the Background areas will also be displayed using the Foreground (better) quality.

Note the following with the Smart stream setting:

- 1. When using the "Auto" or "Auto and Manual" modes, up to 30 moving objects can be displayed using the Foreground quality.
- 2. The Smart stream will not be so effective in terms of bandwidth saving when applied in a complex scene where there are objects moving constantly all over the screen.
- 3. You can compare the bit rates of video streaming with or without the Smart stream configuration by viewing the network traffic information. For example, you can see the information using the VLC player's Media Information > Statistics.
- 4. Smart stream is only configurable with H.264 and streams #1 to #3.

If JPEG mode is selected, the Network Camera sends consecutive JPEG images to the client, producing a moving effect similar to a filmstrip. Every single JPEG image transmitted guarantees the same image quality, which in turn comes at the expense of variable bandwidth usage. Because the media contents are a combination of JPEG images, no audio data is transmitted to the client. There are three parameters provided in MJPEG mode to control the video performance:



■ Frame size

You can set up different video resolution for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers. Note that a larger frame size takes up more bandwidth.

■ Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, and 30fps. You can also select **Customize** and manually enter a value. The frame rate will decrease if you select a higher resolution.

■ Video quality

Refer to the previous page setting an average or upper bound threshold for controlling the bandwidth consumed for transmitting motion jpegs. The configuration method is identical to that for H.264.



NOTE:

- ► Video quality and fixed quality refers to the **compression rate**, so a lower value will produce higher quality.
- ► Converting high-quality video may significantly increase the CPU loading, and you may encounter streaming disconnection or video loss while capturing a complicated scene. In the event of occurance, we suggest you customize a lower video resolution or reduce the frame rate to obtain smooth video.

Media > Audio

Audio Settings



<u>Mute</u>: Select this option to disable audio transmission from the Network Camera to all clients. Note that if muted, no audio data will be transmitted even if audio transmission is enabled on the Client Settings page. In that case, the following message is displayed:



<u>Internal microphone input gain</u>: Select the gain of the internal audio input according to ambient conditions. Adjust the gain from 100% (most sensitive) to 0% (least sensitive).

<u>External microphone input gain</u>: Select the gain of the external audio input according to ambient conditions. Adjust the gain from 100% (most sensitive) to 0% (least sensitive).

Audio type: Select audio codec AAC or GSM-AMR and the bit rate.

- AAC provides good sound quality at the cost of higher bandwidth consumption. The bit rates are selectable from: 16Kbps, 32Kbps, 48Kbps, 64Kbps, 96Kbps, and 128Kbps.
- G.711 also provides good sound quality and requires about 64Kbps. Select pcmu (µ-Law) or pcma (A-Law) mode.
- G.726 is a speech codec standard covering voice transmission at rates of 16, 24, 32, and 40kbit/s.

When completed with the settings on this page, click **Save** to enable the settings.

Network > General settings

This section explains how to configure a wired network connection for the Network Camera.

Network Type

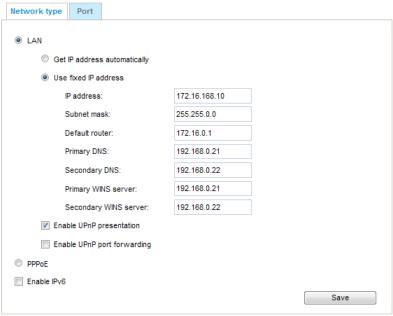


LAN

Select this option when the Network Camera is deployed on a local area network (LAN) and is intended to be accessed by local computers. The default setting for the Network Type is LAN. Rememer to click **Save** when you complete the Network setting.

Get IP address automatically: Select this option to obtain an available dynamic IP address assigned by the DHCP server each time the camera is connected to the LAN.

<u>Use fixed IP address</u>: Select this option to manually assign a static IP address to the Network Camera.



1. You can make use of VIVOTEK Installation Wizard 2 on the software CD to easily set up the Network

Camera on LAN. Please refer to Software Installation on page 26 for details.

2. Enter the Static IP, Subnet mask, Default router, and Primary DNS provided by your ISP.

<u>Subnet mask</u>: This is used to determine if the destination is in the same subnet. The default value is "255.255.25.0".

<u>Default router</u>: This is the gateway used to forward frames to destinations in a different subnet. Invalid router setting will fail the transmission to destinations in different subnet.

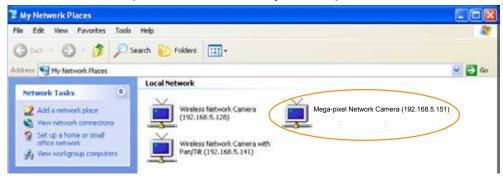
<u>Primary DNS</u>: The primary domain name server that translates hostnames into IP addresses.

<u>Secondary DNS</u>: Secondary domain name server that backups the Primary DNS.

<u>Primary WINS server</u>: The primary WINS server that maintains the database of computer names and IP addresses.

<u>Secondary WINS server</u>: The secondary WINS server that maintains the database of computer names and IP addresses.

Enable UPnP presentation: Select this option to enable UPnP™ presentation for your Network Camera so that whenever a Network Camera is presented to the LAN, shortcuts of connected Network Cameras will be listed in My Network Places. You can click the shortcut to link to the web browser. Currently, UPnP™ is supported by Windows XP or later. Note that to utilize this feature, please make sure the UPnP™ component is installed on your computer.



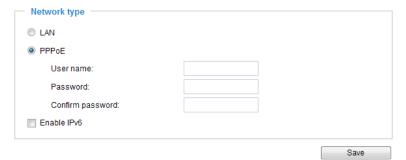
Enable UPnP port forwarding: To access the Network Camera from the Internet, select this option to allow the Network Camera to open ports automatically on the router so that video streams can be sent out from a LAN. To utilize of this feature, make sure that your router supports UPnPTM and it is activated.

PPPoE (Point-to-point over Ethernet)

Select this option to configure your Network Camera to make it accessible from anywhere as long as there is an Internet connection. Note that to utilize this feature, it requires an account provided by your ISP.

Follow the steps below to acquire your Network Camera's public IP address.

- 1. Set up the Network Camera on the LAN.
- 2. Go to Configuration > Event > Event settings > Add server (please refer to Add server on page 116) to add a new email or FTP server.
- 3. Go to Configuration > Event > Event settings > Add media (please refer to Add media on page 121).
 - Select System log so that you will receive the system log in TXT file format which contains the Network Camera's public IP address in your email or on the FTP server.
- 4. Go to Configuration > Network > General settings > Network type. Select PPPoE and enter the user name and password provided by your ISP. Click **Save** to enable the setting.



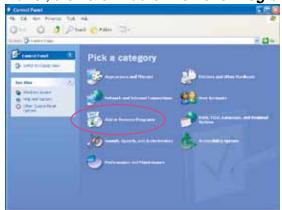
- 5. The Network Camera will reboot.
- 6. Disconnect the power to the Network Camera; remove it from the LAN environment.



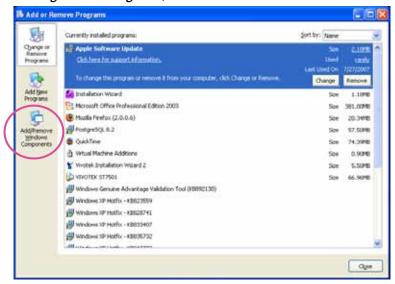
NOTE:

- ▶ If the default ports are already used by other devices connected to the same router, the Network Camera will select other ports for the Network Camera.
- ► If UPnP[™] is not supported by your router, you will see the following message: Error: Router does not support UPnP port forwarding.
- ► Steps to enable the UPnP[™] user interface on your computer:

 Note that you must log on to the computer as a system administrator to install the UPnP[™] components.
 - 1. Go to Start, click Control Panel, then click Add or Remove Programs.

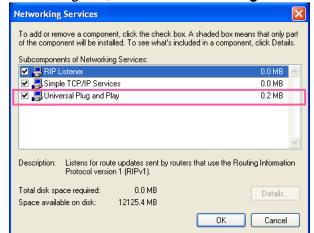


2. In the Add or Remove Programs dialog box, click Add/Remove Windows Components.



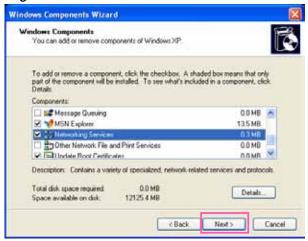
3. In the Windows Components Wizard dialog box, select **Networking Services** and click **Details**.





4. In the Networking Services dialog box, select Universal Plug and Play and click OK.

5. Click **Next** in the following window.



- 6. Click **Finish**. UPn P^{TM} is enabled.
- ► How does UPnPTM work?

 UPnPTM networking technology provides automatic IP configuration and dynamic discovery of devices added to a network. Services and capabilities offered by networked devices, such as printing and file sharing, are available among each other without the need for cumbersome network configuration. In the case of Network Cameras, you will see Network Camera shortcuts under My Network Places.
- ▶ Enabling UPnP port forwarding allows the Network Camera to open a secondary HTTP port on the router-not HTTP port-meaning that you have to add the secondary HTTP port number to the Network Camera's public address in order to access the Network Camera from the Internet. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

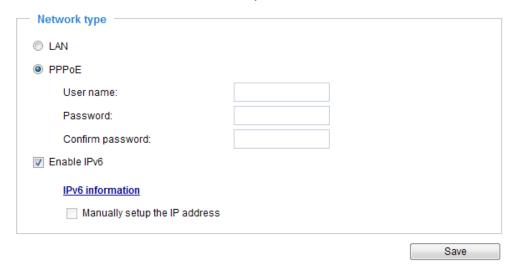
From the Internet	In LAN
http://203.67.124.123:8080	http://192.168.4.160 or
	http://192.168.4.160:8080

▶ If the PPPoE settings are incorrectly configured or the Internet access is not working, restore the Network Camera to factory default; please refer to Restore on page 54 for details. After the Network Camera is reset to factory default, it will be accessible on the LAN.

Enable IPv6

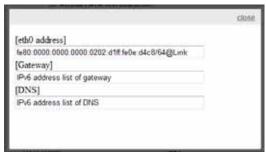
Select this option and click **Save** to enable IPv6 settings.

Please note that this only works if your network environment and hardware equipment support IPv6. The browser should be Microsoft[®] Internet Explorer 6.5, Mozilla Firefox 3.0 or above.



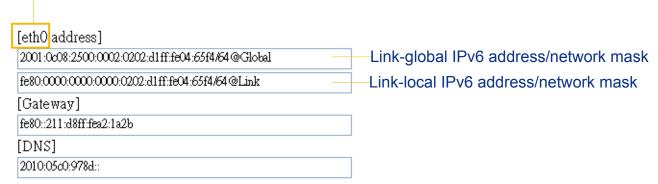
When IPv6 is enabled, by default, the network camera will listen to router advertisements and be assigned with a link-local IPv6 address accordingly.

IPv6 Information: Click this button to obtain the IPv6 information as shown below.



If your IPv6 settings are successful, the IPv6 address list will be listed in the pop-up window. The IPv6 address will be displayed as follows:

Refers to Ethernet



Please follow the steps below to link to an IPv6 address:

- 1. Open your web browser.
- 2. Enter the link-global or link-local IPv6 address in the address bar of your web browser.
- 3. The format should be:



4. Press **Enter** on the keyboard or click **Refresh** button to refresh the webpage. For example:

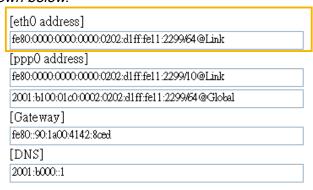


NOTE:

▶ If you have a Secondary HTTP port (the default value is 8080), you can also link to the webpage in the following address format: (Please refer to HTTP streaming on page 86 for detailed information.)



▶ If you choose PPPoE as the Network Type, the [PPP0 address] will be displayed in the IPv6 information column as shown below.



<u>Manually setup the IP address</u>: Select this option to manually set up IPv6 settings if your network environment does not have DHCPv6 server and router advertisements-enabled routers. If you check this item, the following blanks will be displayed for you to enter the corresponding information:

▼ Enable IPv6		
IPv6 information		
Manually setup the IP address		
Optional IP address / Prefix length	1	64
Optional default router		
Optional primary DNS		

Port

port —		
HTTPS port:	443	
Two way audio port:	5060	
FTP port:	21	
		Save

HTTPS port: By default, the HTTPS port is set to 443. It can also be assigned to another port number between 1025 and 65535.

Two way audio port: By default, the two way audio port is set to 5060. Also, it can also be assigned to another port number between 1025 and 65535.

The Network Camera supports two way audio communication so that operators can transmit and receive audio simultaneously. By using the Network Camera's built-in or external microphone and an external speaker, you can communicate with people around the Network Camera.

Note that as JPEG only transmits a series of JPEG images to the client, to enable the two-way audio function, make sure the video mode is set to "H.264" on the Media > Video > Stream settings page and the media option is set to "Media > Video > Stream settings" on the Client Settings page. Please refer to Client Settings on page 41 and Stream settings on page 68.





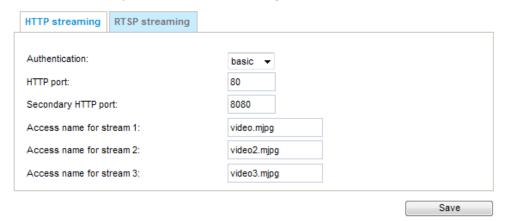
Click to enable audio transmission to the Network Camera; click to adjust the volume of microphone; click to turn off the audio. To stop talking, click again.

<u>FTP port</u>: The FTP server allows the user to save recorded video clips. You can utilize VIVOTEK's Installation Wizard 2 to upgrade the firmware via FTP server. By default, the FTP port is set to 21. It also can be assigned to another port number between 1025 and 65535.

Network > Streaming protocols

HTTP streaming

To utilize HTTP authentication, make sure that your have set a password for the Network Camera first; please refer to Security > User account on page 96 for details.



<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides two types of security settings for an HTTP transaction: basic and digest.

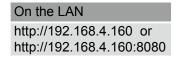
If **basic** authentication is selected, the password is sent in plain text format and there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm and thus provide better protection against unauthorized accesses.

HTTP port / Secondary HTTP port: By default, the HTTP port is set to 80 and the secondary HTTP port is set to 8080. They can also be assigned to another port number between 1025 and 65535. If the ports are incorrectly assigned, the following warning messages will be displayed:





To access the Network Camera on the LAN, both the HTTP port and secondary HTTP port can be used to access the Network Camera. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.



Access name for stream $1 \sim 3$: This Network camera supports multiple streams simultaneously. The access name is used to differentiate the streaming source. Users can click **Media > Video > Stream settings** to set up the video quality of linked streams. For more information about how to set up the video quality, please refer to Stream settings on page 68.

When using **Mozilla Firefox** or **Netscape** to access the Network Camera and the video mode is set to JPEG, users will receive video comprised of continuous JPEG images. This technology, known as "server push", allows the Network Camera to feed live pictures to Mozilla Firefox and Netscape.

URL command -- http://<ip address>:<http port>/<access name for stream 1, 2, or 3> For example, when the Access name for stream 2 is set to video2.mjpg:

- 1. Launch Mozilla Firefox or Netscape.
- 2. Type the above URL command in the address bar. Press Enter.
- 3. The JPEG images will be displayed in your web browser.



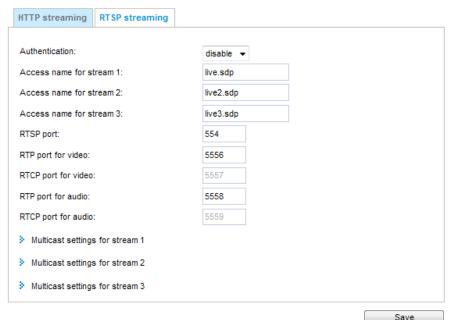


NOTE:

- ▶ Microsoft® Internet Explorer does not support server push technology; therefore, using http://<ip address>:<http port>/<access name for stream 1, 2, or 3> will fail to access the Network Camera.
- ▶ Users can only use URL commands to request the stream 5. For more information about URL commands, please refer to page 144.

RTSP Streaming

To utilize RTSP streaming authentication, make sure that you have set a password for controlling the access to video stream first. Please refer to Security > User account on page 96 for details.



<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides three types of security settings for streaming via RTSP protocol: disable, basic, and digest.

If **basic** authentication is selected, the password is sent in plain text format, but there can be potential risks of it being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm, thus providing better protection against unauthorized access.

The availability of the RTSP streaming for the three authentication modes is listed in the following

table:

	Quick Time player	Real Player
Disable	0	0
Basic	0	0
Digest	0	X

Access name for stream $1 \sim 3$: This Network camera supports multiple streams simultaneously. The access name is used to differentiate the streaming source.

If you want to use an RTSP player to access the Network Camera, you have to set the video mode to H.264 and use the following RTSP URL command to request transmission of the streaming data. rtsp://<ip address>:<rtsp port>/<access name for stream 1 to 3>

For example, when the access name for stream 1 is set to live.sdp:

- 1. Launch an RTSP player.
- 2. Choose File > Open URL. A URL dialog box will pop up.
- 3. Type the above URL command in the text box.

4. The live video will be displayed in your player as shown below.





RTSP port /RTP port for video, audio/ RTCP port for video, audio

- RTSP (Real-Time Streaming Protocol) controls the delivery of streaming media. By default, the port number is set to 554.
- The RTP (Real-time Transport Protocol) is used to deliver video and audio data to the clients. By default, the RTP port for video is set to 5556 and the RTP port for audio is set to 5558.
- The RTCP (Real-time Transport Control Protocol) allows the Network Camera to transmit the data by monitoring the Internet traffic volume. By default, the RTCP port for video is set to 5557 and the RTCP port for audio is set to 5559.

The ports can be changed to values between 1025 and 65535. The RTP port must be an even number and the RTCP port is the RTP port number plus one, and thus is always an odd number. When the RTP port changes, the RTCP port will change accordingly.

If the RTP ports are incorrectly assigned, the following warning message will be displayed:



<u>Multicast settings for stream 1, 2, and 3</u>: Click the items to display the detailed configuration information. Select the Always multicast option to enable multicast for stream 1 or 2.

Multicast settings for stream 1:		Multicast settings for stream 3	
Always multicast		Always multicast	
Multicast group address:	239.128.1.99	Multicast group address:	239.128.1.101
Multicast video port:	5560	Multicast video port:	5568
Multicast RTCP video port:	5561	Multicast RTCP video port:	5569
Multicast audio port:	5562	Multicast audio port:	5570
Multicast RTCP audio port:	5563	Multicast RTCP audio port:	5571
Multicast TTL [1~255]:	15	Multicast TTL [1~255]:	15
w Multicast settings for stream 2:			
Always multicast			
Multicast group address:	239.128.1.100		
Multicast video port:	5564		
Multicast RTCP video port:	5565		
Multicast audio port:	5566		
Multicast RTCP audio port:	5567		
Multicast TTL [1~255]:	15		

Unicast video transmission delivers a stream through point-to-point transmission; multicast, on the other hand, sends a stream to the multicast group address and allows multiple clients to acquire the stream at the same time by requesting a copy from the multicast group address. Therefore, enabling multicast can effectively save Internet bandwith.

The ports can be changed to values between 1025 and 65535. The multicast RTP port must be an even number and the multicast RTCP port number is the multicast RTP port number plus one, and thus is always odd. When the multicast RTP port changes, the multicast RTCP port will change accordingly.

If the multicast RTP video ports are incorrectly assigned, the following warning message will be displayed:

Invalid port number. Multicast stream 1 video port must be an even number.

Multicast TTL [1~255]: The multicast TTL (Time To Live) is the value that tells the router the range a packet can be forwarded.

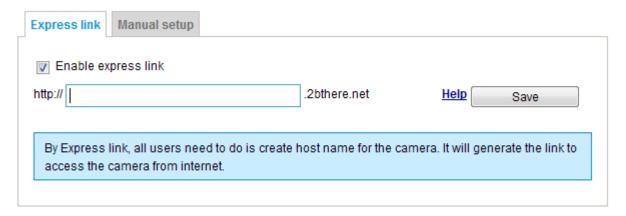
Initial TTL	Scope
0	Restricted to the same host
1	Restricted to the same subnetwork
32	Restricted to the same site
64	Restricted to the same region
128	Restricted to the same continent
255	Unrestricted in scope

Network > DDNS

This section explains how to configure the dynamic domain name service for the Network Camera. DDNS is a service that allows your Network Camera, especially when assigned with a dynamic IP address, to have a fixed host and domain name.

Express link

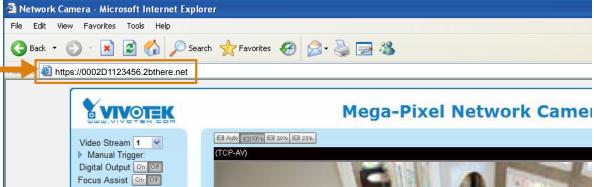
Express Link is a free service provided by VIVOTEK server, which allows users to register a domain name for a network device. One URL can only be mapped to one MAC address. This service will check out if the host name is valid and automatically open a port on your router. Unlike DDNS, the user has to manually check out UPnP port forwarding, Express Link is more convenient and easy to set up.



Please follow the steps below to enable Express Link:

- 1. Make sure that your router supports UPnP port forwarding and it is activated.
- 2. Check Enable express link.
- 3. Enter a host name for the network device and click **Save**. If the host name has been used by another device, a warning message will show up. If the host name is valid, it will show a message as shown below.





Manual setup

DDNS: Dynamic domain name service

DDNS: Dynamic domain name se	ervice ————————————————————————————————————
Enable DDNS:	
Provider:	Dyndns.org(Dynamic)
Host name:	
User name:	
Password:	

Enable DDNS: Select this option to enable the DDNS setting.

<u>Provider</u>: Select a DDNS provider from the provider drop-down list.

VIVOTEK offers **Safe100.net**, a free dynamic domain name service, to VIVOTEK customers. It is recommended that you register **Safe100.net** to access VIVOTEK's Network Cameras from the Internet. Additionally, we offer other DDNS providers, such as Dyndns.org(Dynamic), Dyndns.org(Custom), TZO.com, DHS.org, CustomSafe100, dyn-interfree.it.

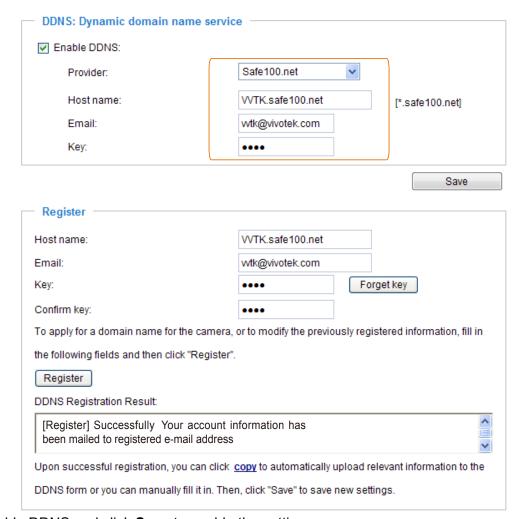
Note that before utilizing this function, please apply for a dynamic domain account first.

■ Safe100.net

- In the DDNS column, select Safe100.net from the drop-down list. Click I accept after reviewing the terms of the Service Agreement.
- 2. In the Register column, fill in the Host name (xxxx.safe100.net), Email, Key, and Confirm Key, and click **Register**. After a host name has been successfully created, a success message will be displayed in the DDNS Registration Result column.



3. Click **Copy** and all the registered information will automatically be uploaded to the corresponding fields in the DDNS column at the top of the page as seen in the picture.



4. Select Enable DDNS and click Save to enable the setting.

■ CustomSafe100

VIVOTEK offers documents to establish a CustomSafe100 DDNS server for distributors and system integrators. You can use CustomSafe100 to register a dynamic domain name if your distributor or system integrators offer such services.

- 1. In the DDNS column, select CustomSafe100 from the drop-down list.
- 2. In the Register column, fill in the Host name, Email, Key, and Confirm Key; then click **Register**. After a host name has been successfully created, you will see a success message in the DDNS Registration Result column.
- 3. Click **Copy** and all for the registered information will be uploaded to the corresponding fields in the DDNS column.
- 4. Select Enable DDNS and click Save to enable the setting.

<u>Forget key</u>: Click this button if you have forgotten the key to Safe100.net or CustomSafe100. Your account information will be sent to your email address.

Refer to the following links to apply for a dynamic domain account when selecting other DDNS providers:

Dyndns.org(Dynamic) / Dyndns.org(Custom): visit http://www.dyndns.com/

Network > QoS (Quality of Service)

Quality of Service refers to a resource reservation control mechanism, which guarantees a certain quality to different services on the network. Quality of service guarantees are important if the network capacity is insufficient, especially for real-time streaming multimedia applications. Quality can be defined as, for instance, a maintained level of bit rate, low latency, no packet dropping, etc.

The following are the main benefits of a QoS-aware network:

- The ability to prioritize traffic and guarantee a certain level of performance to the data flow.
- The ability to control the amount of bandwidth each application may use, and thus provide higher reliability and stability on the network.

Requirements for QoS

To utilize QoS in a network environment, the following requirements must be met:

- All network switches and routers in the network must include support for QoS.
- The network video devices used in the network must be QoS-enabled.

QoS models

CoS (the VLAN 802.1p model)

IEEE802.1p defines a QoS model at OSI Layer 2 (Data Link Layer), which is called CoS, Class of Service. It adds a 3-bit value to the VLAN MAC header, which indicates the frame priority level from 0 (lowest) to 7 (highest). The priority is set up on the network switches, which then use different queuing disciplines to forward the packets.

Below is the setting column for CoS. Enter the **VLAN ID** of your switch $(0\sim4095)$ and choose the priority for each application $(0\sim7)$.



If you assign Video the highest level, the switch will handle video packets first.



NOTE:

- ▶ A VLAN Switch (802.1p) is required. The web browsing may fail if the CoS setting is incorrect.
- ► Class of Service technologies do not guarantee a level of service in terms of bandwidth and delivery time; they offer a "best-effort." Users can think of CoS as "coarsely-grained" traffic control and QoS as "finely-grained" traffic control.
- ▶ Although CoS is simple to manage, it lacks scalability and does not offer end-to-end guarantees since it is based on L2 protocol.

QoS/DSCP (the DiffServ model)

DSCP-ECN defines QoS at Layer 3 (Network Layer). The Differentiated Services (DiffServ) model is based on packet marking and router queuing disciplines. The marking is done by adding a field to the IP header, called the DSCP (Differentiated Services Codepoint). This is a 6-bit field that provides 64 different class IDs. It gives an indication of how a given packet is to be forwarded, known as the Per Hop Behavior (PHB). The PHB describes a particular service level in terms of bandwidth, queueing theory, and dropping (discarding the packet) decisions. Routers at each network node classify packets according to their DSCP value and give them a particular forwarding treatment; for example, how much bandwidth to reserve for it.

Below are the setting options of DSCP (DiffServ Codepoint). Specify the DSCP value for each application (0~63).



Network > SNMP (Simple Network Management Protocol)

This section explains how to use the SNMP on the network camera. The Simple Network Management Protocol is an application layer protocol that facilitates the exchange of management information between network devices. It helps network administrators to remotely manage network devices and find, solve network problems with ease.

- The SNMP consists of the following three key components:
- 1. Manager: Network-management station (NMS), a server which executes applications that monitor and control managed devices.
- 2. Agent: A network-management software module on a managed device which transfers the status of managed devices to the NMS.
- 3. Managed device: A network node on a managed network. For example: routers, switches, bridges, hubs, computer hosts, printers, IP telephones, network cameras, web server, and database.

Before configuring SNMP settings on the this page, please enable your NMS first.

SNMP Configuration

Enable SNMPv1, SNMPv2c

Select this option and enter the names of Read/Write community and Read Only community according to your NMS settings.



Enable SNMPv3

This option contains cryptographic security, a higher security level, which allows you to set the Authentication password and the Encryption password.

- Security name: According to your NMS settings, choose Read/Write or Read Only and enter the community name.
- Authentication type: Select MD5 or SHA as the authentication method.
- Authentication password: Enter the password for authentication (at least 8 characters).
- Encryption password: Enter a password for encryption (at least 8 characters).



Security > User Account

This section explains how to enable password protection and create multiple accounts.

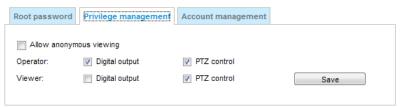
Root Password



The administrator account name is "root", which is permanent and can not be deleted. If you want to add more accounts in the Manage User column, please apply the password for the "root" account first.

- 1. Type the password identically in both text boxes, then click **Save** to enable password protection.
- 2. A window will be prompted for authentication; type the correct user's name and password in their respective fields to access the Network Camera.

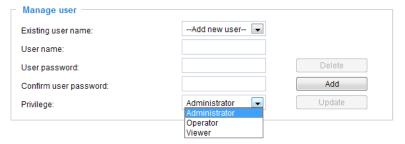
Privilege Management



<u>Digital Output & PTZ control</u>: You can modify the management privilege for operators or viewers. Select or deselect the checkboxes, then click **Save** to enable the settings. If you give Viewers the privilege, Operators will also have the ability to control the Network Camera through the main page. (Please refer to Configuration on page 46).

Allow anonymous viewing: If you check this item, any client can access the live stream without entering a User ID and Password.

Account Management



Administrators can create up to 20 user accounts.

- 1. Input the new user's name and password.
- 2. Select the privilege level for the new user account. Click **Add** to enable the setting.

Access rights are sorted by user privilege (Administrator, Operator, and Viewer). Only administrators can access the Configuration page. Although operators cannot access the Configuration page, they can use the URL Commands to get and set the value of parameters. For more information, please refer to URL Commands of the Network Camera on page 144. Viewers can only access the main page for live viewing.

Here you also can change a user's access rights or delete user accounts.

- 1. Select an existing account to modify.
- 2. Make necessary changes and click **Update** or **Delete** to enable the setting.

Security > HTTPS (Hypertext Transfer Protocol over SSL)

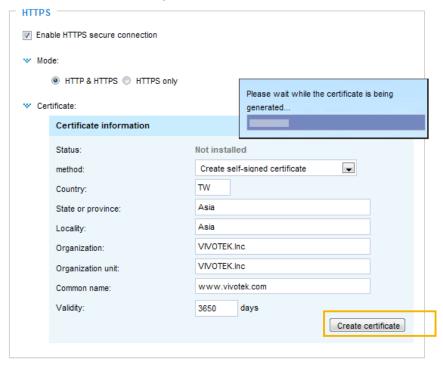
This section explains how to enable authentication and encrypted communication over SSL (Secure Socket Layer). It helps protect streaming data transmission over the Internet on higher security level.

Create and Install Certificate Method

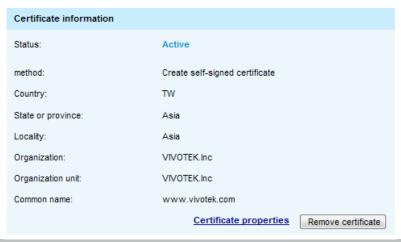
Before using HTTPS for communication with the Network Camera, a **Certificate** must be created first. There are three ways to create and install a certificate:

Create self-signed certificate

- 1. Select this option from a pull-down menu.
- 2. In the first column, select **Enable HTTPS secure connection**, then select a connection option: "HTTP & HTTPS" or "HTTPS only".
- 3. Click Create certificate to generate a certificate.

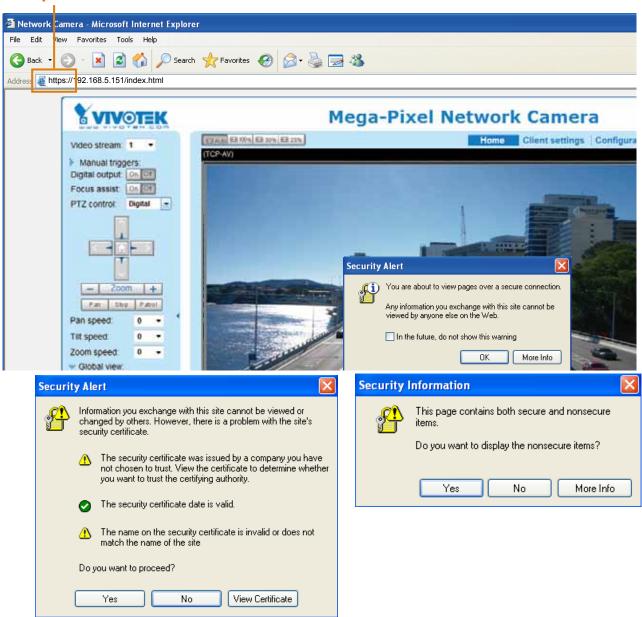


4. The Certificate Information will automatically be displayed as shown below. You can click **Certificate properties** to view detailed information about the certificate.



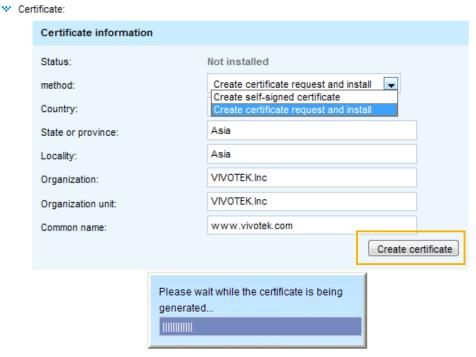
5. Click **Home** to return to the main page. Change the address from "http://" to "https://" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.

https://

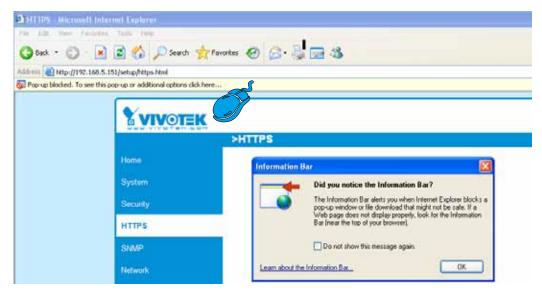


<u>Create certificate and install</u>: Select this option if you want to create a certificate from a certification authority.

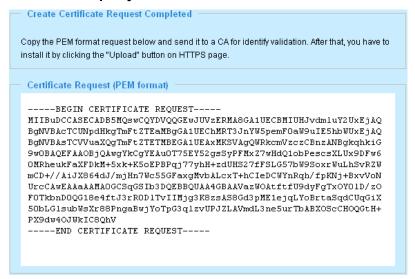
- 1. Select this option from a method pull-down menu.
- 2. Click **Create certificate** to generate the certificate.



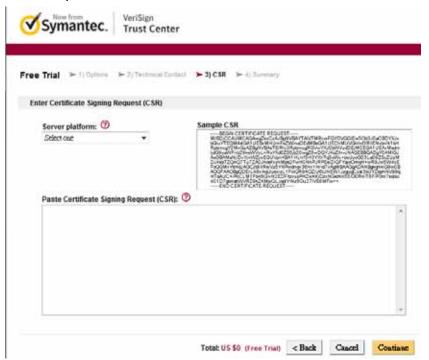
3. The following information will appear in a pop-up window after clicking **Create**. If you see the following Information bar, click **OK** and click on the Information bar at the top of the page to allow pop-ups.



4. The Certificate Information will automatically be displayed in the third column as shown below. You can click **Property** to see detailed information about the certificate.



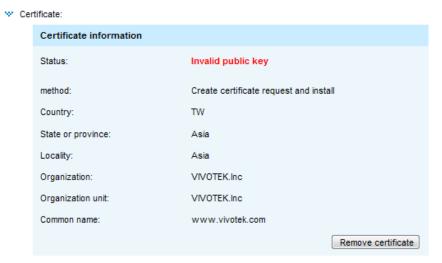
5. Copy the contents of the Certificate request (in PEM format). Use the contents to apply for a 3rd-party certification authority such as Symantec VeriSign. Wait for the certificate authority to issue an SSL certificate; click Browse to search for the issued certificate, and then click Upload to finish the process.



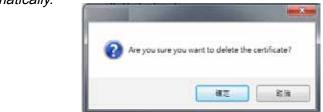


NOTE:

- ► How do I cancel the HTTPS settings?
 - 1. Click on the Remove certificate button.



2. If you are currently running a secure connection The webpage will redirect to a non-HTTPS page automatically.



Enable HTTPS

Check this item to enable HTTPS communication, then select a connection option: "HTTP & HTTPS" or "HTTPS only". Note that you have to create and install a certificate first before clicking the **Save** button.



Security > Access List

This section explains how to control access permission by verifying the client PC's IP address.

General Settings



Maximum number of concurrent streaming connection(s) limited to: Simultaneous live viewing for 1~10 clients (including stream 1 to stream 3). The default value is 10. If you modify the value and click **Save**, all current connections will be disconnected and automatically attempt to re-link (IE Explorer or Quick Time Player).

<u>View Information</u>: Click this button to display the connection status window showing a list of the current connections. For example:



Note that only consoles that are currently displaying live streaming will be listed in the View Information list.

- IP address: Current connections to the Network Camera.
- Elapsed time: How much time the client has been at the webpage.
- User ID: If the administrator has set a password for the webpage, the clients have to enter a user name and password to access the live video. The user name will be displayed in the User ID column. If the administrator allows clients to link to the webpage without a user name and password, the User ID column will be empty.

There are some situations that allow clients access to the live video without a user name and password:

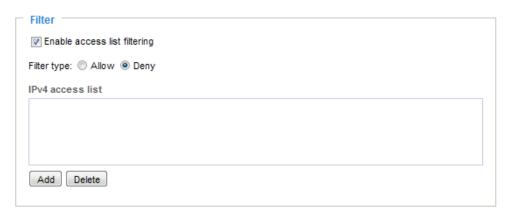
- 1. The administrator does not set up a root password. For more information about how to set up a root password and manage user accounts, please refer to Security > User account on page 96.
- 2. The administrator has set up a root password, but set **RTSP Authentication** to "disable". For more information about **RTSP Authentication**, please refer to RTSP Streaming on page 71.
- 3. The administrator has set up a root password, but allows anonymous viewing. For more information about **Allow Anonymous Viewing**, please refer to page 96.

- Refresh: Click this button to refresh all current connections.
- Add to deny list: You can select entries from the Connection Status list and add them to the Deny List to deny access. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player). If you want to enable the denied list, please check **Enable access list filtering** and click **Save** in the first column.
- Disconnect: If you want to break off the current connections, please select them and click this button. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player).

Filter

<u>Enable access list filtering</u>: Check this item and click **Save** if you want to enable the access list filtering function.

<u>Filter type</u>: Select **Allow** or **Deny** as the filter type. If you choose **Allow Type**, only those clients whose IP addresses are on the Access List below can access the Network Camera, and the others cannot. On the contrary, if you choose **Deny Type**, those clients whose IP addresses are on the Access List below will not be allowed to access the Network Camera, and the others can.



Then you can **Add** a rule to the following Access List. Please note that the IPv6 access list column will not be displayed unless you enable IPv6 on the Network page. For more information about **IPv6 Settings**, please refer to Network > General settings on page 78 for detailed information.

There are three types of rules:

<u>Single</u>: This rule allows the user to add an IP address to the Allowed/Denied list. For example:



<u>Network</u>: This rule allows the user to assign a network address and corresponding subnet mask to the Allow/Deny List. The address and network mask are written in CIDR format. For example:



IP address range 192.168.2.x will be bolcked.

Range: This rule allows the user to assign a range of IP addresses to the Allow/Deny List. Note: This rule only applies to IPv4 addresses. For example:



Administrator IP address

<u>Always allow the IP address to access this device</u>: You can check this item and add the Administrator's IP address in this field to make sure the Administrator can always connect to the device.



Security > IEEE 802.1X

Enable this function if your network environment uses IEEE 802.1x, which is a port-based network access control. The network devices, intermediary switch/access point/hub, and RADIUS server must support and enable 802.1x settings.

The 802.1x standard is designed to enhance the security of local area networks, which provides authentication to network devices (clients) attached to a network port (wired or wireless). If all certificates between client and server are verified, a point-to-point connection will be enabled; if authentication fails, access on that port will be prohibited. 802.1x utilizes an existing protocol, the Extensible Authentication Protocol (EAP), to facilitate communication.

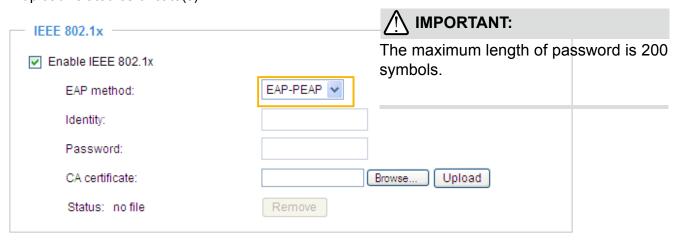
■ The components of a protected network with 802.1x authentication:

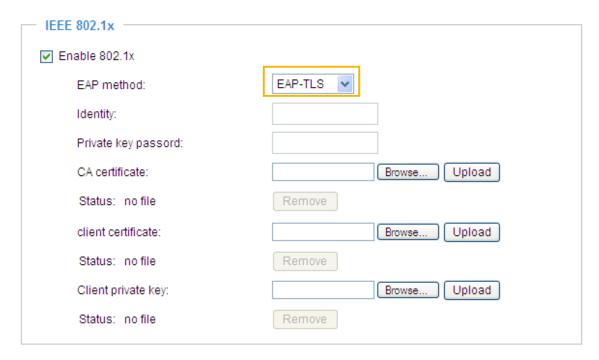


- 1. Supplicant: A client end user (camera), which requests authentication.
- 2. Authenticator (an access point or a switch): A "go between" which restricts unauthorized end users from communicating with the authentication server.
- 3. Authentication server (usually a RADIUS server): Checks the client certificate and decides whether to accept the end user's access request.
- VIVOTEK Network Cameras support two types of EAP methods to perform authentication: **EAP-PEAP** and **EAP-TLS**.

Please follow the steps below to enable 802.1x settings:

- 1. Before connecting the Network Camera to the protected network with 802.1x, please apply a digital certificate from a Certificate Authority (i.e., your network administrator) which can be validated by a RADIUS server.
- Connect the Network Camera to a PC or notebook outside of the protected LAN. Open the
 configuration page of the Network Camera as shown below. Select EAP-PEAP or EAP-TLS as
 the EAP method. In the following blanks, enter your ID and password issued by the CA, then
 upload related certificate(s).

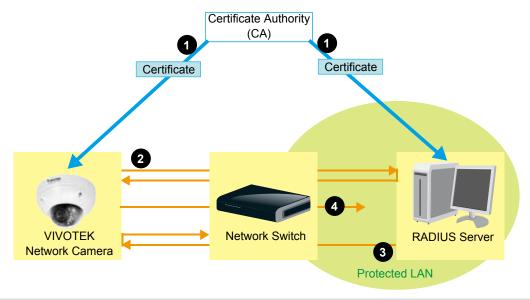




3. When all settings are complete, move the Network Camera to the protected LAN by connecting it to an 802.1x enabled switch. The devices will then start the authentication automatically.



- ► The authentication process for 802.1x:
- 1. The Certificate Authority (CA) provides the required signed certificates to the Network Camera (the supplicant) and the RADIUS Server (the authentication server).
- 2. A Network Camera requests access to the protected LAN using 802.1X via a switch (the authenticator). The client offers its identity and client certificate, which is then forwarded by the switch to the RADIUS Server, which uses an algorithm to authenticate the Network Camera and returns an acceptance or rejection back to the switch.
- 3. The switch also forwards the RADIUS Server's certificate to the Network Camera.
- 4. Assuming all certificates are validated, the switch then changes the Network Camera's state to authorized and is allowed access to the protected network via a pre-configured port.

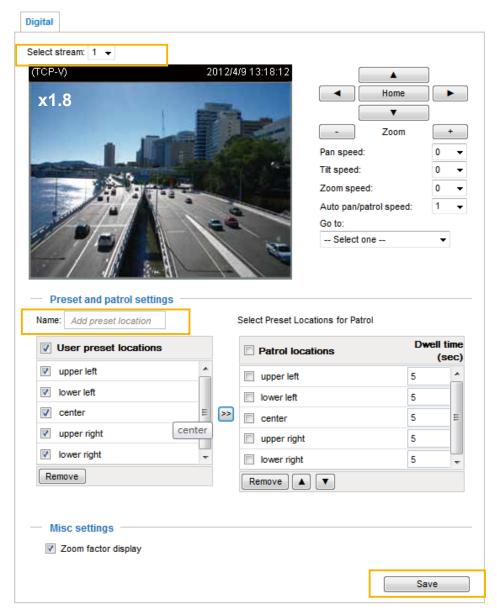


PTZ > PTZ settings

This section explains how to control the Network Camera's Pan/Tilt/Zoom operation.

Digital PTZ Operation (E-PTZ Operation)

The e-PTZ control settings section will be displayed as shown below:

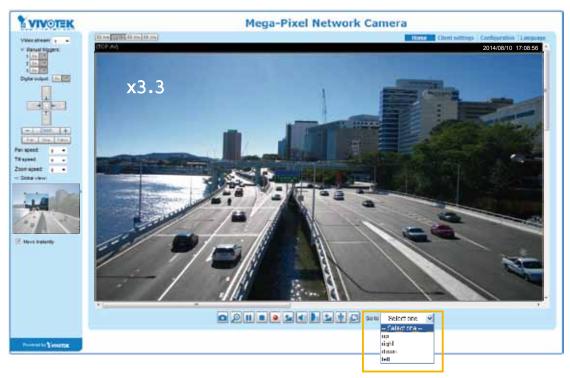


<u>Select Stream</u>: Select a video stream to set up the e-PTZ control. Please note that each stream can possess its own preset and patrol settings. For detailed information about how to set up preset and patrol settings, please refer to page 107.

Auto pan/patrol speed: Select the speed from 1~5 (slow/fast) to set up the Auto pan/patrol speed control.

When completed with the e-PTZ settings, click **Save** to enable the settings on this page.

Home page in E-PTZ Mode



- The e-Preset Positions will also be displayed on the home page. Select one from the drop-down list, and the Network Camera will move to the selected position.
- If you have set up different preset positions for different streams, you can select one of the video streams to display its separate preset positions.

Global View

In addition to using the e-PTZ control panel, you can also use the mouse to drag or resize the floating frame to pan/tilt/zoom the viewing region. The live view window will also move to the viewing region accordingly.

Moving Instantly

If you check this item, the live view window will switch to the new viewing region instantly after you move the floating frame.

Click on Image

The e-PTZ function also supports "Click on Image". When you click on any point of the Global View Window or Live View Window, the viewing region will also move to that point.

Note that the "Click on Image" function only applies when you have configured a smaller "Region of Interest" out of the maximum output frame! e.g., a 1600x1200 region from the camera's 2560x1920 maximum frame size.

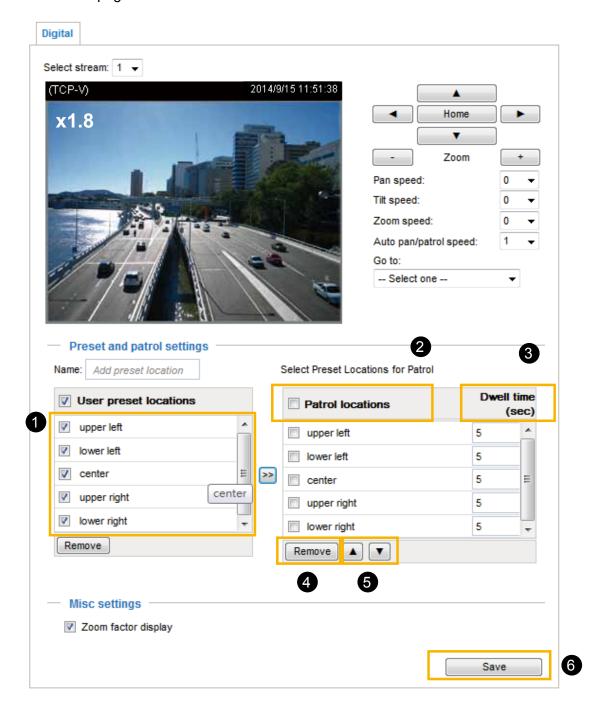
Patrol button: Click this button, then the Network Camera will patrol among the selected preset positions continuously.

Patrol settings

You can select some preset positions for the Network Camera to patrol.

Please follow the steps below to set up a patrol schedule:

- 1. Select the preset locations on the list, and click >> .
- 2. The selected preset locations will be displayed on the **Patrol locations** list.
- 3. Set the **Dwelling time** for the preset location during an auto patrol.
- 4. If you want to delete a preset location from the Patrol locations list, select it and click **Remove**.
- 5. Select a location and click \[\blacktriant{\blacktriant} \] to rearrange the patrol order.
- 6. Select patrol locations you want to save in the list and click **Save** to enable the patrol settings.
- 7. To implement the patrol schedule, please go to homepage and click on the **Patrol** button. Please refer to the next page.

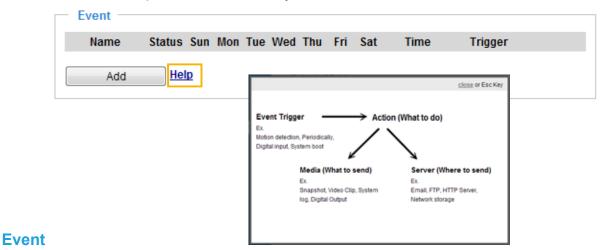


NOTE:

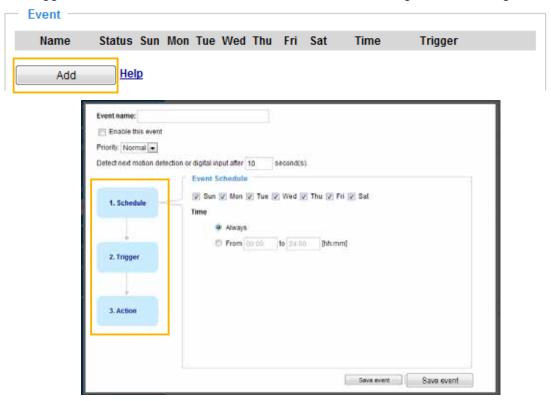
- ▶ The Preset Positions will also be displayed on the home page. Select one from the Go to drop-down list, and the Network Camera will move to the selected preset position.
- ► Click Patrol: The Network Camera will patrol along the selected positions repeatedly. Please refer to page 109 to see more details.

Event > Event settings

This section explains how to configure the Network Camera to responds to particular situations (event). A typical application is that when a motion is detected, the Network Camera sends buffered images to an FTP server or e-mail address as notifications. Click on **Help**, there is an illustration shown in the pop-up window explaining that an event can be triggered by many sources, such as motion detection or external digital input devices. When an event is triggered, you can specify what type of action that will be performed. You can configure the Network Camera to send snapshots or videos to your email address or FTP site.



To set an event with recorded video or snapshots, it is necessary to configure the server and media settings so that the Network Camera will know what action to take (such as which server to send the media files to) when a trigger is activated. An event is an action initiated by a user-defined trigger source. In the **Event** column, click **Add** to open the event settings window. Here you can arrange three elements -- Schedule, Trigger, and Action to set an event. A total of 3 event settings can be configured.



- Event name: Enter a name for the event setting.
- Enable this event: Select this option to enable the event setting.
- Priority: Select the relative importance of this event (High, Normal, or Low). Events with a higher priority setting will be executed first.
- Detect next event after

 seconds: Enter the duration in seconds to pause motion detection after a motion is detected. This can prevent event-related actions to be too frequently performed.

1. Schedule

Specify the period of them during which the event trigger will take place. Please select the days of the week and the time in a day (in 24-hr time format) for the event triggering schedule.

2. Trigger

This is the cause or stimulus which defines when to trigger the Network Camera. The trigger source can be configured to use the Network Camera's built-in motion detection mechanism or external digital input devices.

There are several choices of trigger sources as shown on next page. Select the item to display the detailed configuration options.

■ Video motion detection

This option makes use of the built-in motion detection mechanism as a trigger source. To enable this function, you need to configure a Motion Detection Window first. For more information, please refer to Motion Detection on page 126 for details.

Video motion detection	
Normal: door	
Profile: nallway	
Note: Please configure	Motion detection first

■ Periodically

This option allows the Network Camera to trigger periodically for every other defined minute. Up to 999 minutes are allowed.

Periodically		
Trigger every other	1	minutes

■ Digital input

This option allows the Network Camera to use an external digital input device or sensor as a trigger source. Depending on your application, there are many choices of digital input devices on the market which helps to detect changes in temperature, vibration, sound, and light, etc.

■ System boot

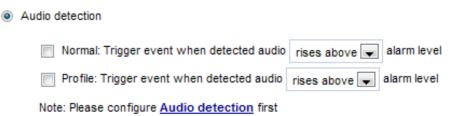
This option triggers the Network Camera when the power to the Network Camera is disconnected.

Recording notify

This option allows the Network Camera to trigger when the recording disk is full or when recording starts to rewrite older data.

■ Audio detection

A preset threshold can be configured with an external microphone as the trigger to system event. The triggering condition can be an input exceeding or falling below a threshold. Audio detection can take place as a complement to motion detection or as a method to detect activities not covered by the camera's view.



Once you have a preset audio alarm level, you can define the triggering condition either as an audio input rises above or falls below the alarm level.

■ Camera tampering detection

This option allows the Network Camera to trigger when the camera detects that is is being tampered with. To enable this function, you need to configure the Tampering Detection option first. Please refer to page 129 for detailed information.



■ Manual Trigger

This option allows users to enable event triggers manually by clicking the on/off button on the homepage. Please configure 1 to 3 associated events before using this function.

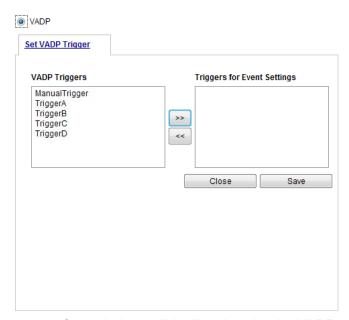




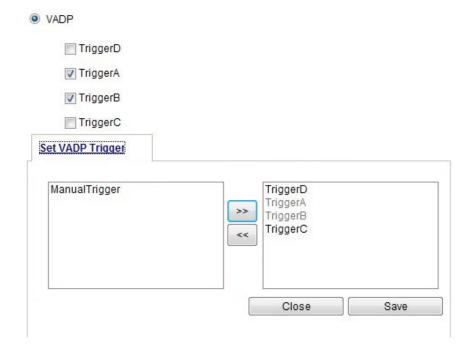
■ VADP

It is presumed that you already uploaded and enabled the VADP modules before you can associatee VADP triggers with an Event setting.

Click on the Set VADP Trigger button to open the VADP setup menu. The triggering conditions available with 3rd-party software modules known as VADP will be listed. Use the arrow buttons to select these triggers. Users may implant these modules for different purposes such as triggering motion detection, or applications related to video analysis, etc. Please refer to page 132 for the configuration options with VADP modules.

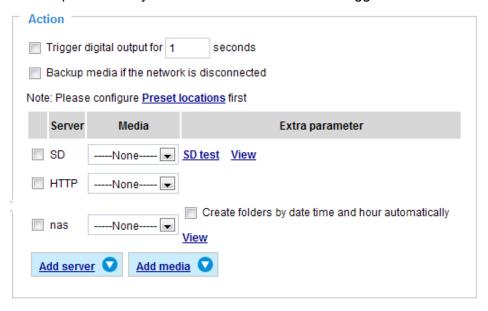


Once the triggers are configured, they will be listed under the VADP option.



3. Action

Define the actions to be performed by the Network Camera when a trigger is activated.

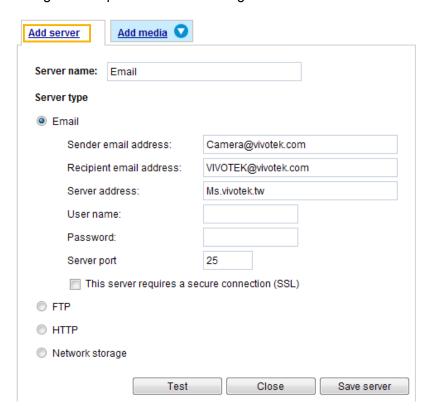


- Trigger digital output for □ seconds Select this option to turn on the external digital output device when a trigger is activated. Specify the length of the trigger interval in the text box.
- Backup media if the network is disconnected Select this option to backup media file on SD card if the network is disconnected. This function will only be displayed after you set up a networked storage device (NAS).

Add server

To set an event with recorded video or snapshots, it is necessary to configure the server and media settings so that the Network Camera will know what action to take (such as which server to send the media files to) when a trigger is activated. Click **Add server** to open the server setting window. You can specify where the notification messages are sent when a trigger is activated. A total of 5 server settings can be configured.

There are four choices of server types available: Email, FTP, HTTP, and Network storage. Select the item to display the detailed configuration options. You can configure either one or all of them.



Server type - Email

Select to send the media files via email when a trigger is activated.

- Server name: Enter a name for the server setting.
- Sender email address: Enter the email address of the sender.
- Recipient email address: Enter the email address of the recipient.
- Server address: Enter the domain name or IP address of the email server.
- User name: Enter the user name of the email account if necessary.
- Password: Enter the password of the email account if necessary.
- Server port: The default mail server port is set to 25. You can also manually set another port.

If your SMTP server requires a secure connection (SSL), check **This server requires a secure** connection (SSL).

To verify if the email settings are correctly configured, click **Test**. The result will be shown in a pop-up window. If successful, you will also receive an email indicating the result.



Click **Save server** to enable the settings.

Note that after you set up the first event server, the new event server will automatically display on the Server list. If you wish to add other server options, click **Add server**.



Server type - FTP

Select to send the media files to an FTP server when a trigger is activated.



- Server name: Enter a name for the server setting.
- Server address: Enter the domain name or IP address of the FTP server.
- Server port: By default, the FTP server port is set to 21. It can also be assigned to another port number between 1025 and 65535.
- User name: Enter the login name of the FTP account.
- Password: Enter the password of the FTP account.
- FTP folder name

 Enter the folder where the media file will be placed. If the folder name does not exist, the Network

 Camera will automatically create one on the FTP server.

■ Passive mode

Most firewalls do not accept new connections initiated from external requests. If the FTP server supports passive mode, select this option to enable passive mode FTP and allow data transmission to pass through the firewall. The firmware default has the Passive mode checkbox selected.

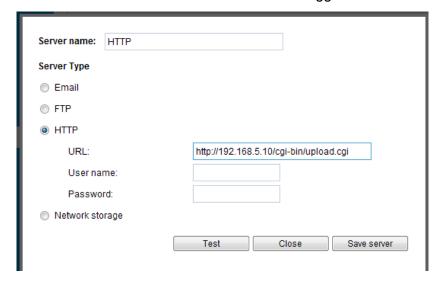
To verify if the FTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as shown below. If successful, you will also receive a test.txt file on the FTP server.



Click Save server to enable the settings.

Server type - HTTP

Select to send the media files to an HTTP server when a trigger is activated.



- Server name: Enter a name for the server setting.
- URL: Enter the URL of the HTTP server.
- User name: Enter the user name if necessary.
- Password: Enter the password if necessary.

To verify if the HTTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If successful, you will receive a test.txt file on the HTTP server.



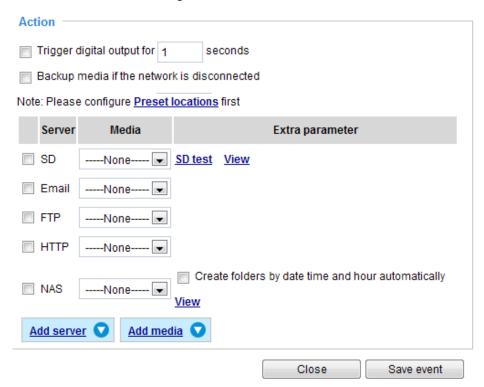


Click **Save server** to enable the settings.

Network storage:

Select to send the media files to a network storage location when a trigger is activated. Please refer to **NAS server** on page 138 for details.

Click **Save server** to enable the settings.



- SD Test: Click to test your SD card. The system will display a message indicating success or failure. If you want to use your SD card for local storage, please format it before use. Please refer to page 121 for detailed information.
- View: Click this button to open a file list window. This function is only for SD card and Network Storage. If you click the View button of SD card, a Local storage page will pop up for you to manage recorded files on SD card. For more information about Local storage, please refer to page 140. If you click the View button of Network storage, a file directory window will prompt for you to view recorded data on Network storage. For detailed illustration, please refer to the next page.
- Create folders by date, time, and hour automatically: If you check this item, the system will generate folders automatically by the date when video footages are stored onto the networked storage.

The following is an example of a file destination with video clips:



Click 20140820 to open the directory:

The format is: HH (24r)

Click to open the file list for that hour

< 07 <u>08 09 10 11 12 13 14 15 16 17 ></u>							
file name	size	date	time				
Recording 1 58.mp4	2526004	2014/08/20	07 58 28				
Recording 1 59.mp4	2563536	2014/08/20	07 59 28				
Delete Delete all Back							
Click to delete selected items Click to go back to the previous level of the directory							

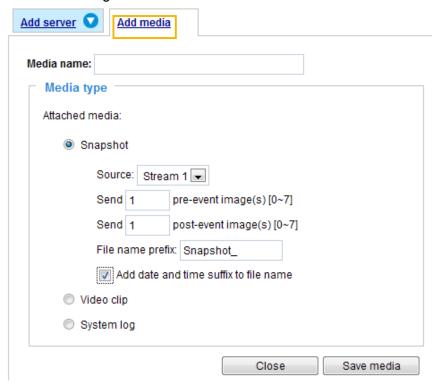
Click to delete all recorded data

< 07 <u>08 09 10 11 12 13 14 15 16 17 ≥</u>							
	file nai	me	size	date	time		
	Recording1	58 <mark>.mp4</mark>	2526004	2014/08/20	07:58:28		
	Recording1	59 mp4	2563536	2014/08/20	07:59:28		
Delete all Back							

The format is: File name prefix + Minute (mm)
You can set up the file name prefix on Add media page. Please refer to next page for detailed information.

Add media

Click **Add media** to open the media setting window. You can specify the type of media that will be sent when a trigger is activated. A total of 5 media settings can be configured. There are three choices of media types available: Snapshot, Video Clip, and System log. Select the item to display the detailed configuration options. You can configure either one or all of them.



Media type - Snapshot

Select to send snapshots when a trigger is activated.

- Media name: Enter a name for the media setting.
- Source: Select to take snapshots from any of the video streams.
- Send ☐ pre-event images
 The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many images to capture before a trigger is activated. Up to 7 images can be generated.
- Send ☐ post-event images Enter a number to decide how many images to capture after a trigger is activated. Up to 7 images can be generated.

For example, if both the Send pre-event images and Send post-event images are set to 7, a total of 15 images are generated after a trigger is activated.



■ File name prefix
Enter the text that will be appended to the front of the file name.

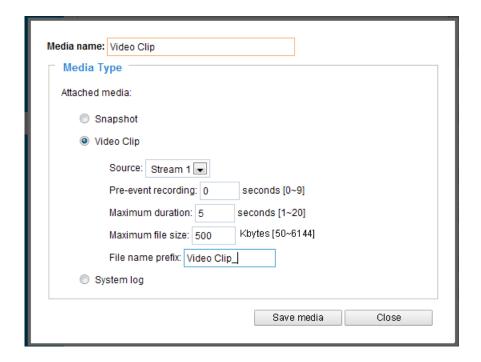
■ Add date and time suffix to the file name Select this option to add a date/time suffix to the file name. For example:

Click **Save media** to enable the settings.

To note that after you set up the first media server, a new column for media server will automatically show up on the Media list. If you wish to add more other media options, click **Add media**.

Media type - Video clip

Select to send video clips when a trigger is activated.

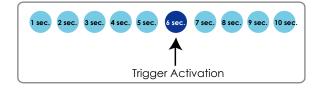


- Media name: Enter a name for the media setting.
- Source: Select the source of video clip.
- Pre-event recording

The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before a trigger is activated. Up to 9 seconds can be set.

■ Maximum duration

Specify the maximum recording duration in seconds. Up to 10 seconds can be set. For example, if pre-event recording is set to five seconds and the maximum duration is set to ten seconds, the Network Camera continues to record for another 4 seconds after a trigger is activated.



- Maximum file size Specify the maximum file size allowed.
- File name prefix Enter the text that will be appended to the front of the file name. For example:



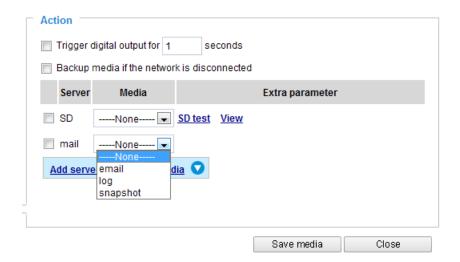
Click **Save media** to enable the settings.

Media type - System log

Select to send a system log when a trigger is activated.



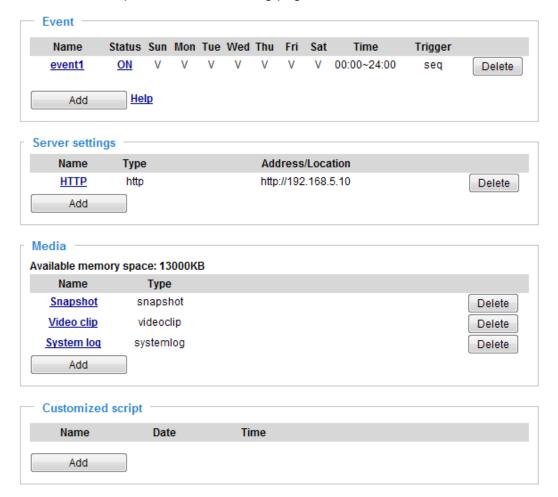
Click Save media to enable the settings, then click Close to exit the page.



In the Event settings column, the Servers and Medias you configured will be listed; please make sure the Event -> Status is indicated as **ON**, in order to enable the event triggering action.

When completed, click **Save event** to enable the settings and click **Close** to exit Event Settings page. The new Event / Server settings / Media will appear in the event drop-down list on the Event setting page.

Please see the example of the Event setting page below:



When the Event Status is **ON**, once an event is triggered by motion detection, the Network Camera will automatically send snapshots via e-mail.

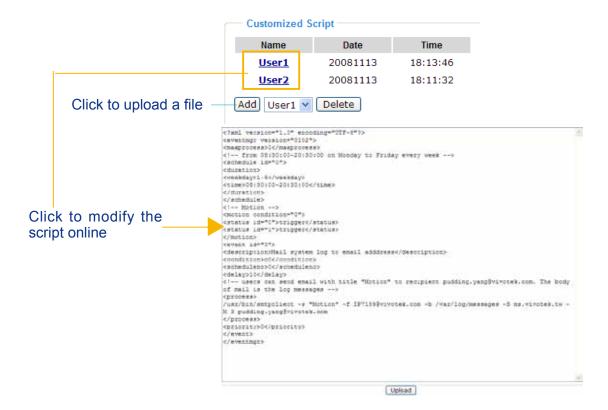
If you want to stop the event trigger, you can click **ON** to turn it to **OFF** status or click **Delete** to remove the event setting.

To remove a server setting from the list, select a server name from the drop-down list and click **Delete**. Note that you can only delete a server setting when it is not applied to an event setting.

To remove a media setting from the list, select a media name from the drop-down list and click **Delete**. Note that you can only delete a media setting when it is not applied to an event setting.

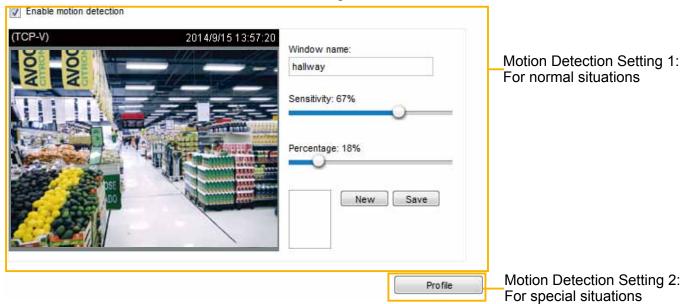
Customized Script

This function allows you to upload a sample script (.xml file) to the webpage, which will save your time on configuring the settings. Please note that there is a limited number of customized scripts you can upload; if the current amount of customized scripts has reached the limit, an alert message will prompt. If you need more information, please contact VIVOTEK technical support.



Applications > Motion detection

This section explains how to configure the Network Camera to enable motion detection. A total of three motion detection windows can be configured.



Follow the steps below to enable motion detection:

- 1. Click **New** to add a new motion detection window.
- 2. In the Window Name text box, enter a name for the motion detection window.
 - To move and resize the window, drag and drop your mouse on the window.
 - To delete a window, click X on the upper right corner of the window.
- 3. Define the sensitivity to moving objects and the space ratio of all alerted pixels by moving the Sensitivity and Percentage slider bar.
- 4. Click **Save** to enable the settings.
- 5. Select **Enable motion detection** to enable this function.

For example:

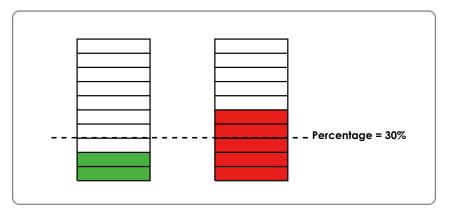
Enable motion detection



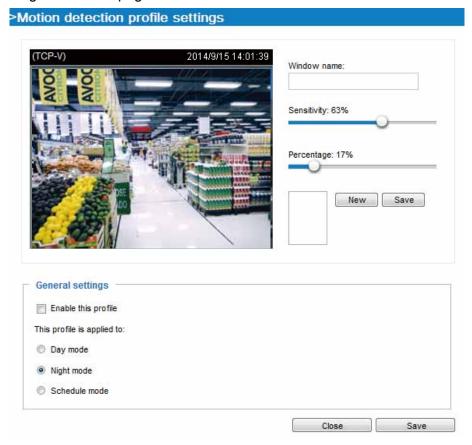
The Percentage Indicator will rise or fall depending on the variation between sequential images. When motions are detected by the Network Camera and are judged to exceed the defined threshold, the red bar rises. Meanwhile, the motion detection window will be outlined in red. Photos or videos can be captured instantly and configured to be sent to a remote server (Email, FTP) by utilizing this feature as a trigger source. For more information on how to set an event, please refer to Event settings on page 111.

Profile

A green bar indicates that even though motions have been detected, the event has not been triggered because the image variations still fall under the defined threshold.



If you want to configure other motion detection settings for day/night/schedule mode, please click **Profile** to open the Motion Detection Profile Settings page as shown below. A total of three motion detection windows can be configured on this page as well.



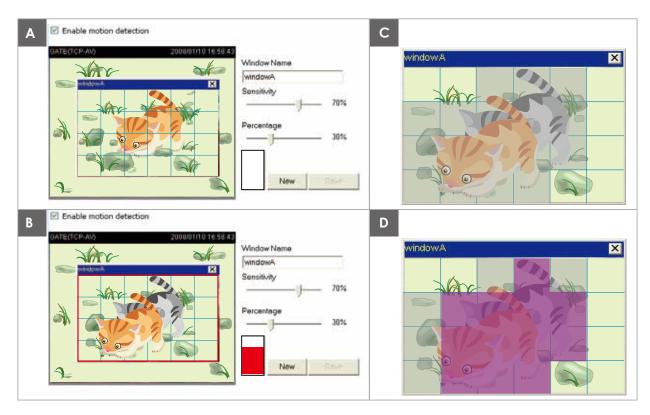
Please follow the steps below to set up a profile:

- 1. Create a new motion detection window.
- 2. Check Enable this profile.
- 3. Select the applicable mode: Day mode, Night mode, or Schedule mode. Please manually enter a time range if you choose Schedule mode.
- 4. Click **Save** to enable the settings and click **Close** to exit the page.

This motion detection window will also be displayed on the Event Settings page. You can go to Event > Event settings > Trigger to choose it as a trigger source. Please refer to page 136 for detailed information.

NOTE:

► How does motion detection work?

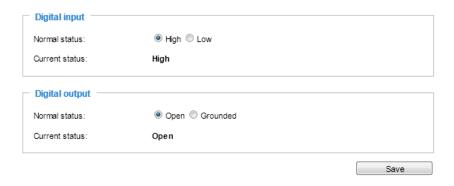


There are two motion detection parameters: Sensitivity and Percentage. In the illustration above, frame A and frame B are two sequential images. Pixel differences between the two frames are detected and highlighted in gray (frame C) and will be compared with the sensitivity setting. Sensitivity is a value that expresses the sensitivity to moving objects. Higher sensitivity settings are expected to detect slight movements while smaller sensitivity settings will neglect them. When the sensitivity is set to 70%, the Network Camera defines the pixels in the purple areas as "alerted pixels" (frame D).

Percentage is a value that expresses the proportion of "alerted pixels" to all pixels in the motion detection window. In this case, 50% of pixels are identified as "alerted pixels". When the percentage is set to 30%, the motions are judged to exceed the defined threshold; therefore, the motion window will be outlined in red.

For applications that require a high level of security management, it is suggested to use higher sensitivity settings and smaller percentage values.

Applications > DI and DO



Connect DI or DO devices to the camera's terminal block, the camera will automatically detect the current connection state as pulled-high or pulled-low. You may then define the triggering condition.

<u>Digital input</u>: Select High or Low to define the "Normal status" for the digital input. The Network Camera will report the current status.

<u>Digital output</u>: Select Grounded or Open to define the "Normal status" for the digital output. The Network Camera will show whether the trigger is activated or not.

Applications > Tampering detection

This section explains how to set up camera tamper detection. With tamper detection, the camera is capable of detecting incidents such as **redirection**, **blocking or defocusing**, or even **spray paint**.



Please follow the steps below to set up the camera tamper detection function:

- 1. Check **Enable camera tampering detection**.
- 2. Enter the tamper trigger duration. (10 sec. ~ 10 min.) The tamper alarm will be triggered only when the tampering factor (the difference between current frame and pre-saved background) exceeds the trigger threshold.
- 3. Set up the event source as Camera Tampering Detection on **Event > Event settings > Trigger.** Please refer to page 136 for detailed information.

Applications > Audio detection

Audio detection, along with video motion detection, is applicable in the following scenarios:

- 1. Detection of activities not covered by camera view, e.g., a loud input by gun shots or breaking a door/window.
- 2. A usually noisy environment, such as a factory, suddenly becomes quiet due to a breakdown of machines.
- 3. A PTZ camera can be directed to turn to a preset point by the occurrence of audio events.
- 4. Dark environments where video motion detection may not function well.



The red circles indicate where the audio alarms can be triggered when breaching or falling below the preset threshold.

How to configure Audio detection:

- 1. Once the Audio detection window is opened, the current sound input will be interactively indicated by a fluctuating yellow wave diagram.
- 2. Use a mouse click to drag the Alarm level tab to a preferred location on the slide bar.
- 3. Select the "Enable audio detection" checkbox and click Save to enable the feature.



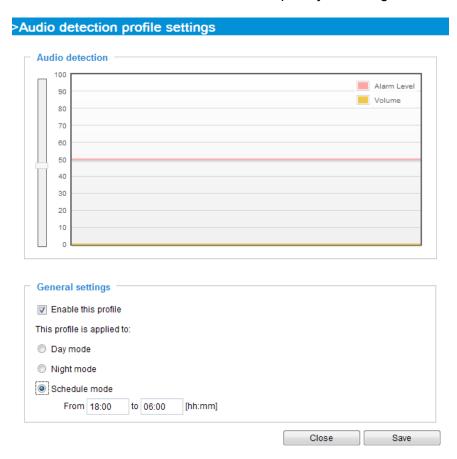
NOTE:

- 1. Note that the volume numbers (0~100) on the side of wave diagram does not represent decibel (dB). Sound intensity level has already been mapped to preset values. You can, however, use the real-world inputs at your installation site that are shown on the wave diagram to configure an alarm level.
- 2. To configure this feature, you must not mute the audio in Configuration > Media > Audio.

 The default of the camera can be muted due to the lack of an internal microphone. An external microphone is provided by users.

You can use the **Profile** window to configure a different Audio detection setting. For example, a place can be noisy in the day time and become very quiet in the night.

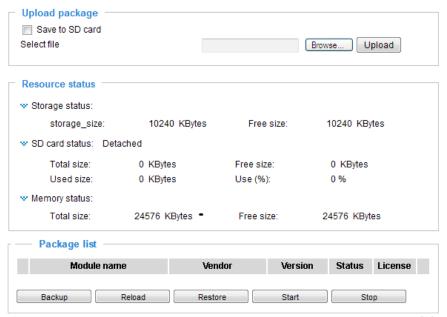
- 1. Click on the **Enable this profile** checkbox. Once the Audio detection window is opened, the current sound input will be interactively indicated by a fluctuating yellow wave diagram.
- 2. Use a mouse click to drag the Alarm level tab to a preferred location on the slide bar.
- 3. Select the Day, Night, or Schedule mode check circles. You may also manually configure a period of time during which this profile will take effect.
- 4. Click **Save** and then click **Close** to complete your configuration.



/I\ IMPORTANT:

- If the Alarm level and the received volume are set within a range of 20% on the wave diagram, frequent alarms will be triggered. It is recommended to set the Alarm level farther apart from the detected sound level.
- To configure and enable this feature, you **must not** configure video stream #1 into Motion JPEG. If an external microphone input is connected and recording of audio stream is preferred, audio stream is transmitted between camera and viewer/recording station along with stream #1.
- Refer to page 77 for Audio settings, and page 68 for video streaming settings.

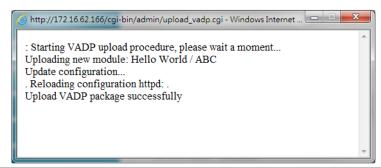
Applications > VADP (VIVOTEK Application Development Platform)



Users can store and execute VIVOTEK's or 3rd-party software modules onto the camera's flash memory or SD card. These software modules can apply in video analysis for intelligent video applications such as license plate recognition, object counting, or as an agent for edge recording, etc.

- Once the software package is successfully uploaded, the module configuration (vadp. xml) information is displayed. When uploading a module, the camera will examine whether the module fits the predefined VADP requirements. Please contact our technical support or the vendor of your 3rd-party module for the parameters contained within.
- Users can also run VIVOTEK's VADP packages as a means to access updated functionality instead of replacing the entire firmware.
- Note that for some cameras the flash is too small to hold VADP packages. These cameras will have its "Save to SD card" checkbox selected and grayed-out for all time.
- The file system of SD card (FAT32) does not support soft (symbolic) link. It will return failure if your module tries to create soft links on SD card.

To utilize a software module, acquire the software package and click **Browse** and **Upload** buttons. The screen message for a successful upload is shown below:



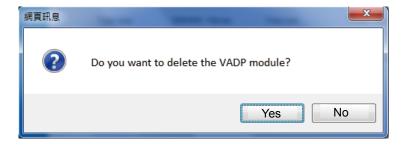
To start a module, select the checkcircle in front, and click the **Start** button.



If you should need to remove a module, select the checkcircle in front and then click the **Stop** button. By then the module status will become **OFF**, and the **X** button will appear at the end of the row. Click on the **X** button to remove an existing module.



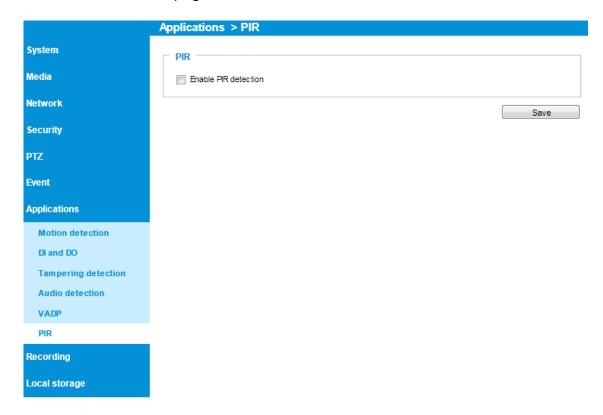
When prompted by a confirm message, Click **Yes** to proceed.



Note that the actual memory consumed while operating the module will be indicated on the **Memory status** field. This helps determine whether a running module has consumed too much of system resources.

PIR

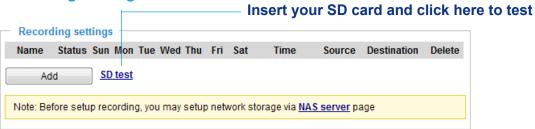
The indoor camera, FD8173-H, comes with a PIR (Passiv Infrared sensor) detector. Select the checkbox on this page to enable the PIR function.



Recording > Recording settings

This section explains how to configure the recording settings for the Network Camera.

Recording Settings



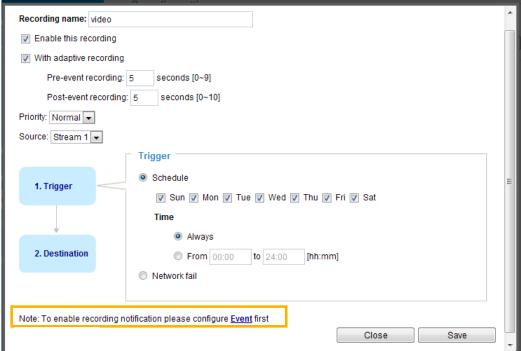


▶ Please remember to format your SD card when using it for the first time. Please refer to page 140 for detailed information.

Recording Settings

Click **Add** to open the recording setting window. On this page, you can define the adaptive recording, recording source, recording schedule, and recording capacity. A total of 2 recording settings can be

configured.

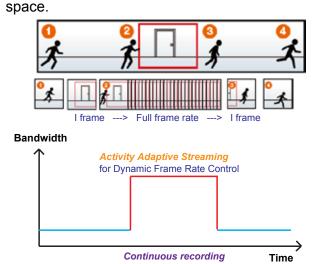


- Recording name: Enter a name for the recording setting.
- Enable this recording: Select this option to enable video recording.
- With adaptive recording:

 Select this option will activate the frame rate control according to alarm trigger.

 The frame control means that when there is a triggered alarm, the frame rate will raise up to the value you've set on Video quality page. Please refer to page 72 for more information.

If you enable adaptive recording and enable time-shift cache stream on Camera A, only when an event is triggered on Camera A will the server record the full frame rate streaming data; otherwise, it will only request the I frame data during normal monitoring, thus effectively save lots of bandwidths and storage





- ➤ To enable adaptive recording, please make sure you've set up the trigger source such as Motion Detection, DI Device, or Manual Trigger.
- ► When there is no alarm trigger:
 - JPEG mode: record 1 frame per second.
 - H.264 mode: record I frame only.
- ▶ When the I frame period is >1s on Video settings page, firmware will force decrease the I frame period to 1s when adaptive recording is enabled.

The alarm trigger includes: motion detection and DI detection. Please refer to Event Settings on page 111.

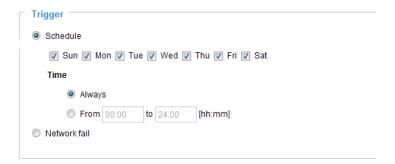
- Pre-event recording and post-event recording The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before and after a trigger is activated.
- Priority: Select the relative importance of this recording (High, Normal, or Low). Recording with a higher priority setting will be executed first.
- Source: Select a stream for the recording source.



▶ To enable recording notification please configure *Event settings* first . Please refer to page 111.

Please follow the steps below to set up the recording.

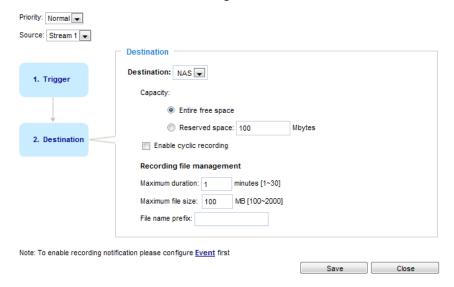
1. Trigger Select a trigger source.



- Schedule: The server will start to record files on the local storage or network storage (NAS).
- Network fail: Since network fail, the server will start to record files on the local storage (SD card).

2. Destination

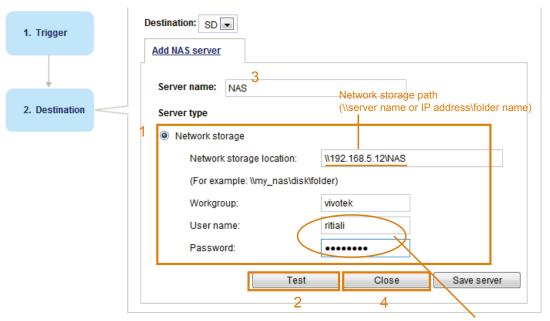
You can select the SD card or networked storage (NAS) for the recorded video files. If you have not configured a NAS server, see details in the following.



NAS server

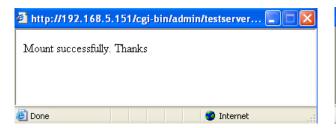
Click Add NAS server to open the server setting window and follow the steps below to set up:

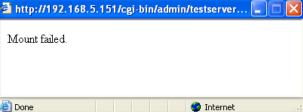
1. Fill in the information for your server. For example:



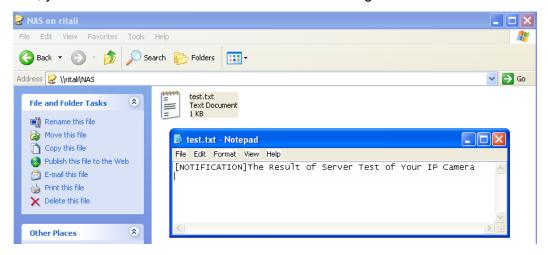
User name and password for your server

2. Click **Test** to check the setting. The result will be shown in the pop-up window.

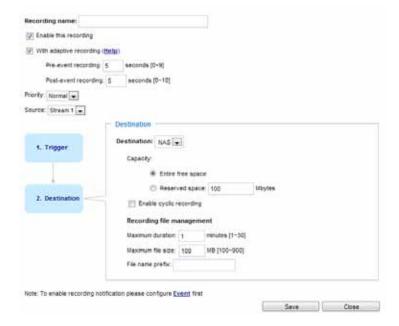




If successful, you will receive a test.txt file on the network storage server.



- 3. Enter a server name.
- 4. Click **Save** to complete the settings and click **Close** to exit the page.

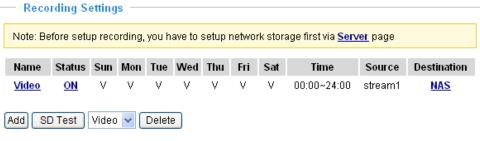


- Capacity: You can choose either the entire free space available or limit the reserved space. The recording size limit must be larger than the reserved amount for cyclic recording.
- File name prefix: Enter the text that will be appended to the front of the file name.
- Enable cyclic recording: If you check this item, when the maximum capacity is reached, the oldest file will be overwritten by the latest one. The reserved amount is reserved for the transaction stage when the storage space is about to be full and new data arrives. The minimum for the Reserved space must be larger than 15 MBytes.
- Recording file management: You can manually assign the Maximum duration and the Maximum file size for each recording footage. You may need to stitch individual files together under some circumstances. You may also designate a file name prefix by filling in the responsive text field.

f you want to enable recording notification, please click **<u>Event</u>** to configure event triggering settings. Please refer to **Event > Event settings** on page 111 for more details.

When completed, select **Enable this recording**. Click **Save** to enable the setting and click **Close** to exit this page. When the system begins recording, it will send the recorded files to the network storage. The new recording name will appear in the drop-down list on the recording page as shown below.

To remove a recording setting from the list, select a recording name from the drop-down list and click **Delete**.



- Click <u>Video</u> (Name): Opens the Recording Settings page to modify.
- Click ON (Status): The Status will become OFF and stop recording.
- Click <u>NAS</u> (**Destination**): Opens the file list of recordings as shown below. For more information about folder naming rules, please refer to page 119 for details.

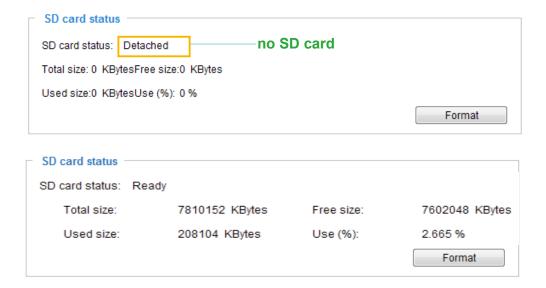


Local storage > SD card management

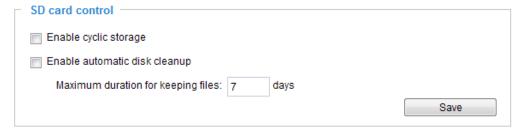
This section explains how to manage the local storage on the Network Camera. Here you can view SD card status, and implement SD card control.

SD card staus

This column shows the status and reserved space of your SD card. Please remember to format the SD card when using for the first time.



SD card control



- Enable cyclic storage: Check this item if you want to enable cyclic recording. When the maximum capacity is reached, the oldest file will be overwritten by the latest one.
- Enable automatic disk cleanup: Check this item and enter the number of days you wish to retain a file. For example, if you enter "7 days", the recorded files will be stored on the SD card for 7 days.

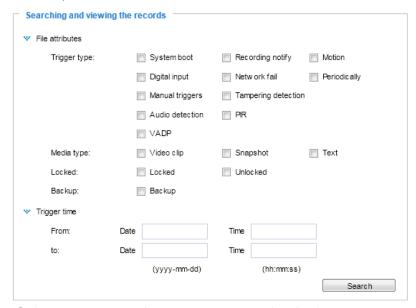
Click **Save** to enable your settings.

Local storage > Content management

This section explains how to manage the content of recorded videos on the Network Camera. Here you can search and view the records and view the searched results.

Searching and Viewing the Records

This column allows the user to set up search criteria for recorded data. If you do not select any criteria and click **Search** button, all recorded data will be listed in the **Search Results** column.

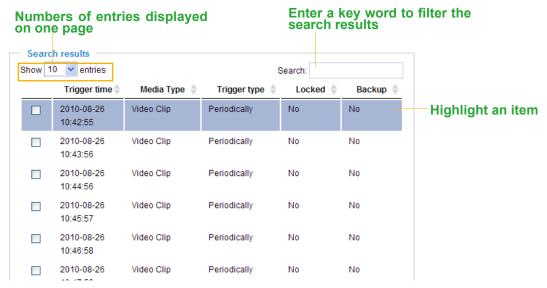


- File attributes: Select one or more items as your search criteria.
- Trigger time: Manually enter the time range you want to search.

Click **Search** and the recorded data corresponding to the search criteria will be listed in **Search Results** window.

Search Results

The following is an example of search results. There are four columns: Trigger time, Media type, Trigger type, and Locked. Click • to sort the search results in either direction.



■ View: Click on a search result which will highlight the selected item in purple as shown above. Click the **View** button and a media window will pop up to play back the selected file.

For example:

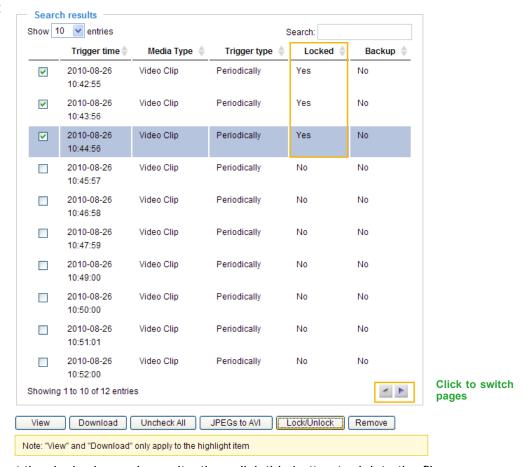


Click to adjust the image size

- Download: Click on a search result to highlight the selected item in purple as shown above. Then click the **Download** button and a file download window will pop up for you to save the file.
- JPEGs to AVI: This functions only applies to "JPEG" format files such as snapshots. You can select several snapshots from the list, then click this button. Those snapshots will be converted into an AVI file.

■ Lock/Unlock: Select the desired search results, then click this button. The selected items will become Locked, which will not be deleted during cyclic recording. You can click again to unlock the selections.

For example:



■ Remove: Select the desired search results, then click this button to delete the files.

Appendix

URL Commands for the Network Camera

1. Overview

For some customers who already have their own web site or web control application, the Network Camera/Video Server can be easily integrated through URL syntax. This section specifies the external HTTP-based application programming interface. The HTTP-based camera interface provides the functionality to request a single image, control camera functions (PTZ, output relay etc.), and get and set internal parameter values. The image and CGI-requests are handled by the built-in Web server.

2. Style Convention

In URL syntax and in descriptions of CGI parameters, text within angle brackets denotes content that is to be replaced with either a value or a string. When replacing the text string, the angle brackets should also be replaced. An example of this is the description of the name for the server, denoted with <servername> in the URL syntax description below, that is replaced with the string myserver in the URL syntax example further down in the page.

URL syntax is denoted with the word "Syntax:" written in bold face followed by a box with the referenced syntax as shown below. For example, name of the server is written as <servername> and is intended to be replaced with the name of the actual server. This can either be a name, e.g., "mywebcam" or "thecam. adomain.net" or the associated IP number for the server, e.g., 192.168.0.220.

Syntax:

http://<servername>/cgi-bin/viewer/video.jpg

Description of returned data is written with "Return:" in bold face followed by the returned data in a box. All data is returned in HTTP format, i.e., each line is separated with a Carriage Return and Line Feed (CRLF) printed as \r\n.

Return:

HTTP/1.0 <HTTP code> <HTTP text>\r\n

URL syntax examples are written with "**Example**:" in bold face followed by a short description and a light grey box with the example.

Example: request a single snapshot image

http://mywebserver/cgi-bin/viewer/video.jpg



NOTE:

The FD8173-H and FD8373-EHV use very similar ULR commands. The key differences in the command set are listed below:

	FD8173-H	FD8373-EHV	URL command	
capability_npir	1	0	7.27 Capability	
capability_audio_ mic	1	0	7.27 Capability	
videoin_c0_piris_ mode	indoor	outdoor	7.8.1 Video input	
videoin_c0_irismode	indoor	outdoor	7.8.1 Video input	Not in use
Audioin_c0_mute	0	1	7.14 Audio input	

3. General CGI URL Syntax and Parameters

CGI parameters are written in lower-case and as one word without any underscores or other separators. When the CGI request includes internal camera parameters, these parameters must be written exactly as they are named in the camera or video server. The CGIs are organized in functionally-related directories under the cgi-bin directory. The file extension .cgi is required.

Syntax:

http://<servername>/cgi-bin/<subdir>[/<subdir>...]/<cgi>..<ext>
[?<parameter>=<value>[&<parameter>=<value>...]]

Example: Set digital output #1 to active

http://mywebserver/cgi-bin/dido/setdo.cgi?do1=1

4. Security Level

SECURITY LEVEL	SUB-DIRECTORY	DESCRIPTION
0	anonymous	Unprotected.
1 [view]	anonymous, viewer,	1. Can view, listen, talk to camera.
	dido, camctrl	2. Can control DI/DO, PTZ of the camera.
4 [operator]	anonymous, viewer,	Operator access rights can modify most of the camera's
	dido, camctrl, operator	parameters except some privileges and network options.
6 [admin]	anonymous, viewer,	Administrator access rights can fully control the camera's
	dido, camctrl, operator,	operations.
	admin	
7	N/A	Internal parameters. Unable to be changed by any external
		interfaces.

5. Get Server Parameter Values

Note: The access right depends on the URL directory.

Method: GET/POST

Syntax:

```
http://<servername>/cgi-bin/anonymous/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/viewer/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/operator/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/admin/getparam.cgi?[<parameter>]
[&<parameter>...]
```

Where the *<parameter>* should be *<group>*[_*<name>*] or *<group>*[.*<name>*]. If you do not specify any parameters, all the parameters on the server will be returned. If you specify only *<group>*, the parameters of the related group will be returned.

When querying parameter values, the current parameter values are returned.

A successful control request returns parameter pairs as follows:

Return:

```
where <parameter pair> is
<parameter>=<value>\r\n
[<parameter pair>]
```

<length> is the actual length of content.

Example: Request IP address and its response

Request:

http://192.168.0.123/cgi-bin/admin/getparam.cgi?network_ipaddress

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: 33\r\n

 $r\n$

 $network.ipaddress=192.168.0.123\r\n$

6. Set Server Parameter Values

Note: The access right depends on the URL directory.

Method: GET/POST

Syntax:

```
http://<servername>/cgi-bin/anonymous/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>][&return=<return page>]
```

http://<*servername*>/cgi-bin/viewer/setparam.cgi? <*parameter*>=<*value*>

[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/operator/setparam.cgi? <parameter>=<value>

[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<*servername*>/cgi-bin/admin/setparam.cgi? <*parameter*>=<*value*>

 $[\&\ensuremath{\mbox{\mbox{\sim}}} = \ensuremath{\mbox{\mbox{\sim}}} [\&\ensuremath{\mbox{\mbox{\sim}}}] \ensuremath{\mbox{\mbox{\sim}}} = \ensuremath{\mbox{\mbox{\sim}}} = \ensuremath{\mbox{\sim}}] \ensuremath{\mbox{\mbox{\sim}}} = \ensuremath{\mbox{\sim}} = \ensuremath{\mbox{\sim}}] \ensuremath{\mbox{\sim}} = \$

PARAMETER	VALUE	DESCRIPTION
<group>_<name></name></group>	value to assigned	Assign <i><value></value></i> to the parameter <i><group>_<name></name></group></i> .
update	<boolean></boolean>	Set to 1 to update all fields (no need to update parameter in each
		group).
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according</return>
		to the current path. If you omit this parameter, it will redirect to an
		empty page.

(Note: The return page can be a general HTML file (.htm, .html) or a

VIVOTEK server script executable (.vspx) file. It cannot be a CGI

command or have any extra parameters. This parameter must be

placed at the end of the parameter list

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

\r\n

<parameter pair>

where <parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

Only the parameters that you set and are readable will be returned.

Example: Set the IP address of server to 192.168.0.123:

Request:

http://myserver/cgi-bin/admin/setparam.cgi?network_ipaddress=192.168.0.123

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n

Context-Length: 33\r\n

 $r\n$

7. Available parameters on the server

Valid values:

VALID VALUES	DESCRIPTION
string[<n>]</n>	Text strings shorter than 'n' characters. The characters ",', <,>,& are invalid.
string[n~m]	Text strings longer than `n' characters and shorter than `m' characters. The
	characters ",', <,>,& are invalid.
password[<n>]</n>	The same as string but displays '*' instead.
integer	Any number between $(-2^{31} - 1)$ and $(2^{31} - 1)$.
positive integer	Any number between 0 and $(2^{32} - 1)$.
<m> ~ <n></n></m>	Any number between 'm' and 'n'.
domain name[<n>]</n>	A string limited to a domain name shorter than 'n' characters (eg. www.ibm.com).
email address [<n>]</n>	A string limited to an email address shorter than `n' characters (eg.
	joe@www.ibm.com).
ip address	A string limited to an IP address (eg. 192.168.1.1).
mac address	A string limited to contain a MAC address without hyphens or colons.
boolean	A boolean value of 1 or 0 represents [Yes or No], [True or False], [Enable or
	Disable].
<value1>,</value1>	Enumeration. Only given values are valid.
<value2>,</value2>	
<value3>,</value3>	
blank	A blank string.
everything inside <>	A description
integer primary key	SQLite data type. A 32-bit signed integer. The value is assigned a unique integer by
	the server.
text	SQLite data type. The value is a text string, stored using the database encoding
	(UTF-8, UTF-16BE or UTF-16-LE).
coordinate	x, y coordinate (eg. 0,0)
window size	window width and height (eg. 800x600)

NOTE: The camera should not be restarted when parameters are changed.

7.1 system

Group: system

NAME	VALUE	DEFAULT	SECURITY (got/sot)	DESCRIPTION
		M D: 1	(get/set)	
hostname	string[64]	Mega-Pixel	1/6	Host name of server
		Network		(Network Camera,
		Camera		Wireless Network Camera,
				Video Server,
				Wireless Video Server).
ledoff	<boolean></boolean>	0	6/6	Turn on (0) or turn off (1) all led
				indicators.
lowlight	<boolean></boolean>	1	6/6	Turn on white light LED under all
				conditions.
				Only turn on white light LED in low
				light conditions.
date	<yyyy <="" mm="" td=""><td><current< td=""><td>6/6</td><td>Current date of system. Set to 'keep'</td></current<></td></yyyy>	<current< td=""><td>6/6</td><td>Current date of system. Set to 'keep'</td></current<>	6/6	Current date of system. Set to 'keep'
uate	DD>,	date>	0,0	to keep date unchanged. Set to 'auto'
		uate>		to use NTP to synchronize date.
	keep, auto			to use NTF to synchronize date.
time	<hh:mm:s< td=""><td><current< td=""><td>6/6</td><td>Current time of the system. Set to</td></current<></td></hh:mm:s<>	<current< td=""><td>6/6</td><td>Current time of the system. Set to</td></current<>	6/6	Current time of the system. Set to
	s>,	time>	3, 3	'keep' to keep time unchanged. Set to
	keep,	cirric>		'auto' to use NTP to synchronize time.
	auto			date to use it it to syntament series.
datetime	<mmddhh< td=""><td><black></black></td><td>6/6</td><td>Another current time format of the</td></mmddhh<>	<black></black>	6/6	Another current time format of the
datetime	mmYYYY.ss	(Diding)	3, 3	system.
	>			3,555
ntp	<domain< td=""><td><blank></blank></td><td>6/6</td><td>NTP server.</td></domain<>	<blank></blank>	6/6	NTP server.
	name>,			*Do not use "skip to invoke default
	<ip< td=""><td></td><td></td><td>server" for default value.</td></ip<>			server" for default value.
	address>,			
	<blank></blank>			
timezoneindex	-489 ~ 529	320	6/6	Indicate timezone and area.
				-480: GMT-12:00 Eniwetok, Kwajalein
				-440: GMT-11:00 Midway Island,
				Samoa
				-400: GMT-10:00 Hawaii

-360: GMT-09:00 Alaska -320: GMT-08:00 Las Vegas, San_Francisco, Vancouver -280: GMT-07:00 Mountain Time, Denver -281: GMT-07:00 Arizona -240: GMT-06:00 Central America, Central Time, Mexico City, Saskatchewan -200: GMT-05:00 Eastern Time, New York, Toronto -201: GMT-05:00 Bogota, Lima, Quito, Indiana -180: GMT-04:30 Caracas -160: GMT-04:00 Atlantic Time, Canada, La Paz, Santiago -140: GMT-03:30 Newfoundland -120: GMT-03:00 Brasilia, Buenos Aires, Georgetown, Greenland -80: GMT-02:00 Mid-Atlantic -40: GMT-01:00 Azores, Cape_Verde_IS. 0: GMT Casablanca, Greenwich Mean Time: Dublin, Edinburgh, Lisbon, London 40: GMT 01:00 Amsterdam, Berlin, Rome, Stockholm, Vienna, Madrid, **Paris** 41: GMT 01:00 Warsaw, Budapest, Bern 80: GMT 02:00 Athens, Helsinki, Istanbul, Riga 81: GMT 02:00 Cairo 82: GMT 02:00 Lebanon, Minsk 83: GMT 02:00 Israel 120: GMT 03:00 Baghdad, Kuwait, Riyadh, Moscow, St. Petersburg, Nairobi

				121: GMT 03:00 Iraq
				140: GMT 03:30 Tehran
				160: GMT 04:00 Abu Dhabi, Muscat,
				Baku,
				Tbilisi, Yerevan
				180: GMT 04:30 Kabul
				200: GMT 05:00 Ekaterinburg,
				Islamabad, Karachi, Tashkent
				220: GMT 05:30 Calcutta, Chennai,
				Mumbai, New Delhi
				230: GMT 05:45 Kathmandu
				240: GMT 06:00 Almaty, Novosibirsk,
				Astana, Dhaka, Sri Jayawardenepura
				260: GMT 06:30 Rangoon
				280: GMT 07:00 Bangkok, Hanoi,
				Jakarta, Krasnoyarsk
				320: GMT 08:00 Beijing, Chongging,
				Hong Kong, Kuala Lumpur, Singapore,
				Taipei
				360: GMT 09:00 Osaka, Sapporo,
				Tokyo, Seoul, Yakutsk
				380: GMT 09:30 Adelaide, Darwin
				400: GMT 10:00 Brisbane, Canberra,
				Melbourne, Sydney, Guam,
				Vladivostok
				440: GMT 11:00 Magadan, Solomon
				Is., New Caledonia
				480: GMT 12:00 Aucklan, Wellington,
				Fiji, Kamchatka, Marshall Is.
				520: GMT 13:00 Nuku'Alofa
daylight_enable	<boolean></boolean>	0	6/6	Enable automatic daylight saving time
				in time zone.
daylight_dstactualmode	<boolean></boolean>	1~4	6/7	Check if current time is under daylight
				saving time.
				(Used internally)
daylight_auto_begintime	string[19]	NONE	6/7	Display the current daylight saving
				start time.
daylight_auto_endtime	string[19]	NONE	6/7	Display the current daylight saving
				end time.
daylight_timezones	string	,-360,-320,	6/6	List time zone index which support
. 5 =		<u> </u>	<u> </u>	11111

				_
		-280,-240,		daylight saving time.
		-241,-200,		
		-201,-160,		
		-140,-120,		
		-80,-40,0,		
		40,41,80,		
		81,82,83,		
		120,140,		
		380,400,48		
		0		
updateinterval	0,	0	6/6	0 to Disable automatic time
	3600,			adjustment, otherwise, it indicates
	86400,			the seconds between NTP automatic
	604800,			update intervals.
	2592000			
restore	0,	N/A	99/6	Restore the system parameters to
	<positive< td=""><td></td><td></td><td>default values after <value> seconds.</value></td></positive<>			default values after <value> seconds.</value>
	integer>			
reset	-1, 0,	N/A	99/6	Restart the server after <value></value>
	<positive< td=""><td></td><td></td><td>seconds if <value> is non-negative.</value></td></positive<>			seconds if <value> is non-negative.</value>
	integer>			
restoreexceptnet	0,	N/A	99/6	Restore the system parameters to
	<positive< td=""><td></td><td></td><td>default values except (ipaddress,</td></positive<>			default values except (ipaddress,
	integer>			subnet, router, dns1, dns2, pppoe).
				This command can cooperate with
				other "restoreexceptXYZ" commands.
				When cooperating with others, the
				system parameters will be restored to
				the default value except for a union of
				the combined results.
restoreexceptdst	0,	N/A	99/6	Restore the system parameters to
	<positive< td=""><td></td><td></td><td>default values except all daylight</td></positive<>			default values except all daylight
	integer>			saving time settings.
				This command can cooperate with
				other "restoreexceptXYZ" commands.
				When cooperating with others, the
				system parameters will be restored to
				default values except for a union of
				combined results.
restoreexceptlang	0,	N/A	99/6	Restore the system parameters to
				•

<positi< th=""><th>ve</th><th>de</th><th>efault values except the custom</th></positi<>	ve	de	efault values except the custom
integer	>	laı	nguage file the user has uploaded.
		Th	his command can cooperate with
		ot	ther "restoreexceptXYZ" commands.
		w	hen cooperating with others, the
		sy	ystem parameters will be restored to
		th	ne default value except for a union of
		th	ne combined results.

7.1.1 system.info

Subgroup of **system**: **info** (The fields in this group are unchangeable.)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
modelname	string[40]	IP8173H	0/99	Internal model name of the server
				(eg. IP7139)
extendedmodelname	string[40]	IP8173H	0/99	ODM specific model name of server
				(eg. DCS-5610). If it is not an ODM
				model, this field will be equal to
				"modelname"
serialnumber	<mac< td=""><td><pre><pre><pre><pre></pre></pre></pre></pre></td><td>0/99</td><td>12 characters MAC address (without</td></mac<>	<pre><pre><pre><pre></pre></pre></pre></pre>	0/99	12 characters MAC address (without
	address>	mac		hyphens).
		address>		
firmwareversion	string[40]	<pre><pre><pre><pre></pre></pre></pre></pre>	0/99	Firmware version, including model,
		dependent		company, and version number in the
		>		format: <model-brand-version></model-brand-version>
language_count	<integer></integer>	9	0/99	Number of webpage languages
				available on the server.
language_i<0~(count-1)>	string[16]	<pre><pre><pre><pre></pre></pre></pre></pre>	0/99	Available language lists.
		dependent		
		>		
customlanguage_maxcoun	<integer></integer>	1	0/6	Maximum number of custom
t				languages supported on the server.
customlanguage_count	<integer></integer>	0	0/6	Number of custom languages which
				have been uploaded to the server.
customlanguage_i<0~(ma	string	<blank></blank>	0/6	Custom language name.
xcount-1)>				

7.2 status

Group: status

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
di_i<0~(ndi-1)>	<boolean></boolean>	0	1/99	0 => Inactive, normal
				1 => Active, triggered
				(capability.ndi > 0)
daynight	day, night	<pre><pre><pre><pre></pre></pre></pre></pre>	7/7	Current status of day, night.
		dependent>		
onlinenum_rtsp	integer	0	0/0	Current number of RTSP
				connections.
onlinenum_httppush	integer	0	0/0	Current number of HTTP push
				server connections.
eth_i0	<string></string>	<pre><pre><pre><pre></pre></pre></pre></pre>	1/99	Get network information from
		dependent>		mii-tool.
vi_i<0~(nvi-1)>	<boolean></boolean>	0	1/99	Virtual input
				0 => Inactive
				1 => Active
				(capability.nvi > 0)

7.3 digital input behavior define

Group: di_i<0~(ndi-1)> (capability.ndi > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
normalstate	high,	high	1/1	Indicates open circuit or closed
	low			circuit (inactive status)

7.4 digital output behavior define

Group: $do_i < 0 \sim (ndo-1) > (capability.ndo > 0)$

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
normalstate	open,	N/A	1/1	Indicate open circuit or closed
	grounded			circuit (inactive status)

7.5 security

Group: security

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
privilege_do	view, operator,	operator	1/6	Indicate which privileges and
<pre><pre><pre><pre>oduct dependent></pre></pre></pre></pre>	admin			above can control digital
				output
				(capability.ndo > 0)
privilege_camctrl	view, operator,	view	1/6	Indicate which privileges and
<pre><pre><pre>oduct dependent></pre></pre></pre>	admin			above can control PTZ
				(capability.ptzenabled > 0 or
				capability.eptz > 0)
user_i0_name	string[64]	root	6/7	User name of root
user_i<1~20>_name	string[64]	<blank></blank>	6/7	User name
user_i0_pass	password[64]	<blank></blank>	6/6	Root password
user_i<1~20>_pass	password[64]	<blank></blank>	7/6	User password
user_i0_privilege	view,	admin	6/7	Root privilege
	operator,			
	admin			
user_i<1~20>_ privilege	view,	<blank></blank>	6/6	User privilege
	operator,			
	admin			

7.6 network

Group: network

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
preproces	<pre><positive integer=""></positive></pre>	 	6/6	An 32-bit integer, each bit can be set separately as follows: Bit 0 => HTTP service; Bit 1=> HTTPS service; Bit 2=> FTP service; Bit 3 => Two way audio and RTSP Streaming service; To stop service before changing its port settings. It's recommended to set this parameter when change a service port to the port occupied by another service currently. Otherwise, the service may fail. Stopped service will auto-start after changing port settings. Ex: Change HTTP port from 80 to 5556, and change RTP port for video from 5556 to 20480. Then, set preprocess=9 to stop both service first. "/cgi-bin/admin/setparam.cgi? network_preprocess=9&network_http_port=5556&
type	lan,	lan	6/6	network_rtp_videoport=20480" Network connection type.
	pppoe <product dependent></product 			
resetip	<boolean></boolean>	1	6/6	 1 => Get ipaddress, subnet, router, dns1, dns2 from DHCP server at next reboot. 0 => Use preset ipaddress, subnet, rounter, dns1, and dns2.
ipaddress	<ip< td=""><td><pre><pre><pre><pre>dependent></pre></pre></pre></pre></td><td>6/6</td><td>IP address of server.</td></ip<>	<pre><pre><pre><pre>dependent></pre></pre></pre></pre>	6/6	IP address of server.
subnet	<ip address=""></ip>	<black></black>	6/6	Subnet mask.
router	<ip< td=""><td><black></black></td><td>6/6</td><td>Default gateway.</td></ip<>	<black></black>	6/6	Default gateway.

dns1	<ip< th=""><th><blank></blank></th><th>6/6</th><th>Primary DNS server.</th></ip<>	<blank></blank>	6/6	Primary DNS server.
	address>			
dns2	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Secondary DNS server.</td></ip<>	<blank></blank>	6/6	Secondary DNS server.
	address>			
wins1	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Primary WINS server.</td></ip<>	<blank></blank>	6/6	Primary WINS server.
	address>			
wins2	<ip< td=""><td><black></black></td><td>6/6</td><td>Secondary WINS server.</td></ip<>	<black></black>	6/6	Secondary WINS server.
	address>			

7.6.1 802.1x

Subgroup of **network:** ieee8021x (capability.protocol.ieee8021x > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable IEEE 802.1x
eapmethod	eap-peap,	eap-peap	6/6	Selected EAP method
	eap-tls			
identity_peap	string[64]	<black></black>	6/6	PEAP identity
identity_tls	string[64]	<black></black>	6/6	TLS identity
password	string[253]	<black></black>	6/6	Password for TLS
privatekeypassword	string[253]	<black></black>	6/6	Password for PEAP
ca_exist	<boolean></boolean>	0	6/6	CA installed flag
ca_time	<integer></integer>	0	6/7	CA installed time. Represented in
				EPOCH
ca_size	<integer></integer>	0	6/7	CA file size (in bytes)
certificate_exist	<boolean></boolean>	0	6/6	Certificate installed flag (for TLS)
certificate_time	<integer></integer>	0	6/7	Certificate installed time.
				Represented in EPOCH
certificate_size	<integer></integer>	0	6/7	Certificate file size (in bytes)
privatekey_exist	<boolean></boolean>	0	6/6	Private key installed flag (for
				TLS)
privatekey_time	<integer></integer>	0	6/7	Private key installed time.
				Represented in EPOCH
privatekey_size	<integer></integer>	0	6/7	Private key file size (in bytes)

7.6.2 QOS

Subgroup of **network: qos_cos** (capability.protocol.qos.cos > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable CoS (IEEE 802.1p)
vlanid	1~4095	1	6/6	VLAN ID
video	0~7	0	6/6	Video channel for CoS
audio	0~7	0	6/6	Audio channel for CoS
				(capability.naudio > 0)
eventalarm	0~7	0	6/6	Event/alarm channel for CoS
management	0~7	0	6/6	Management channel for CoS
eventtunnel	0~7	0	6/6	Event/Control channel for CoS

Subgroup of **network: qos_dscp** (capability.protocol.qos.dscp > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable DSCP
video	0~63	0	6/6	Video channel for DSCP
audio	0~63	0	6/6	Audio channel for DSCP
				(capability.naudio > 0)
eventalarm	0~63	0	6/6	Event/alarm channel for DSCP
management	0~63	0	6/6	Management channel for DSCP
eventtunnel	0~63	0	6/6	Event/Control channel for DSCP

7.6.3 IPV6

Subgroup of **network**: **ipv6** (capability.protocol.ipv6 > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable IPv6.
addonipaddress	<ip address=""></ip>	<black></black>	6/6	IPv6 IP address.
addonprefixlen	0~128	64	6/6	IPv6 prefix length.
addonrouter	<ip address=""></ip>	<blank></blank>	6/6	IPv6 router address.
addondns	<ip address=""></ip>	<blank></blank>	6/6	IPv6 DNS address.
allowoptional	<boolean></boolean>	0	6/6	Allow manually setup of IP address
				setting.

7.6.4 FTP

Subgroup of **network**: **ftp**

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
port	21, 1025~65535	21	6/6	Local ftp server port.

7.6.5 HTTP

Subgroup of **network**: **http**

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	80, 1025 ~	80	1/6	HTTP port.
	65535			
alternateport	1025~65535	8080	6/6	Alternate HTTP port.
authmode	basic,	basic	1/6	HTTP authentication mode.
	digest			
s0_accessname	string[32]	video.mjpg	1/6	HTTP server push access name for
				stream 1.
				(capability.protocol.spush_mjpeg =1
				and capability.nmediastream > 0)
s1_accessname	string[32]	video2.mjpg	1/6	HTTP server push access name for
				stream 2.
				(capability.protocol.spush_mjpeg =1
				and capability.nmediastream > 1)
s2_accessname	string[32]	video3.mjpg	1/6	Http server push access name for
				stream 3
				(capability.protocol.spush_mjpeg =1
				and capability.nmediastream > 2)
S3_accessname	string[32]	videoany.mjpg	1/6	Http server push access name for
				anystream.
				(capability.protocol.spush.mjpeg = 1
				and capability.nanystream = 1)
anonymousviewing	<boolean></boolean>	0	1/6	Enable anonymous streaming
				viewing.

7.6.6 HTTPS port

Subgroup of **network**: **https_port** (capability.protocol.https > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	443, 1025 ~	443	1/6	HTTPS port.
	65535			

7.6.7 RTSP

Subgroup of **network**: **rtsp** (capability.protocol.rtsp > 0)

NAME	VALUE	DEFAULT	SECURITY (get/get)	DESCRIPTION
	FF4 102F	554	(get/set)	DTCD wash
port	554, 1025 ~	554	1/6	RTSP port.
	65535			(capability.protocol.rtsp=1)
anonymousviewing	<boolean></boolean>	0	1/6	Enable anoymous streaming
				viewing.
authmode	disable,	disable	1/6	RTSP authentication mode.
	basic,			(capability.protocol.rtsp=1)
	digest			
s0_accessname	string[32]	live.sdp	1/6	RTSP access name for stream1.
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 0)
s1_accessname	string[32]	live2.sdp	1/6	RTSP access name for stream2.
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 1)
s2_accessname	string[32]	live3.sdp	1/6	RTSP access name for stream3
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 2)
s3_accessname	string[32]	liveany.sdp	1/6	RTSP access name for
				anystream.
				(capability.protocol.rtsp=1 and
				capability.nanystream = 1)

7.6.7.1 RTSP multicast

Subgroup of $network_rtsp_s<0\sim(n-1)>: multicast, n is stream count (capability.protocol.rtp.multicast > 0)$

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
alwaysmulticast	<boolean></boolean>	0	4/4	Enable always multicast.
ipaddress	<ip address=""></ip>	For n=0, 239.128.1.99 For n=1, 239.128.1.100, and so on.	4/4	Multicast IP address.
videoport	1025 ~ 65535	5560+n*2	4/4	Multicast video port.
audioport	1025 ~ 65535	5562+n*2	4/4	Multicast audio port. (capability.naudio > 0)
ttl	1 ~ 255	15	4/4	Mutlicast time to live value.

7.6.8 SIP port

Subgroup of **network**: **sip** (capability.protocol.sip> 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
port	1025 ~ 65535	5060	1/6	SIP port.

7.6.9 RTP port

Subgroup of network: rtp

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
videoport	1025 ~ 65535	5556	6/6	Video channel port for RTP.
				(capability.protocol.rtp_unicast=1)
audioport	1025 ~ 65535	5558	6/6	Audio channel port for RTP.
				(capability.protocol.rtp_unicast=1)

7.6.10 PPPoE

Subgroup of **network**: **pppoe** (capability.protocol.pppoe > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
user	string[128]	<black></black>	6/6	PPPoE account user name.
pass	password[64]	<blank></blank>	6/6	PPPoE account password.

7.7 IP Filter

Group: ipfilter

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	6/6	Enable access list filtering.
admin_enable	<boolean></boolean>	0	6/6	Enable administrator IP
				address.
admin_ip	string[43]	<black></black>	6/6	Administrator IP address.
maxconnection	0~10	10	6/6	Maximum number of
				concurrent streaming
				connection(s).
type	0, 1	1	6/6	Ipfilter policy :
				0 => allow
				1 => deny
ipv4list_i<0~9>	Single address:	<black></black>	6/6	IPv4 address list.
	<ip address=""></ip>			
	Network address:			
	<ip <="" address="" td=""><td></td><td></td><td></td></ip>			
	network mask>			
	Range			
	address: <start ip<="" td=""><td></td><td></td><td></td></start>			
	address - end ip			
	address>			
ipv6list_i<0~9>	string[43]	<black></black>	6/6	IPv6 address list.

7.8 Video input

Group: videoin

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
cmosfreq	50, 60	60	1/4	CMOS frequency.
				(capability.videoin.type=2)
whitebalance	auto, auto2,	auto	1/4	"auto" indicates auto white balance.
	manual,			"auto2" indicates auto white balance
	manual2, rbgain			2 which is designed for non-bundle
				lens models.
				"manual" indicates keep current
				value.
				"manual2" indicates keep current
				value for auto2.
				"rbgain" indicates using rgain and
				gbain.
exposurelevel	0~12	6	1/4	Exposure level
autoiris	<boolean></boolean>	0	1/4	Enable auto Iris.
irismode	fixed, indoor,	outdoor	1/4	Video Iris for DC Iris.
	outdoor			
enablewdr	<boolean></boolean>	0	1/4	Enable/disable wield dynamic range.
enableblc	<boolean></boolean>	0	1/4	Enable backlight compensation.
agc	0,1,2	1	1/4	Set auto gain control to normal level
				or MAX level.
				0->2x,
				1->4x,
				2->8x
color	0, 1	1	1/4	0 =>monochrome
				1 => color
flip	<boolean></boolean>	0	1/4	Flip the image.
mirror	<boolean></boolean>	0	1/4	Mirror the image.
ptzstatus	<integer></integer>	2	1/7	A 32-bit integer, each bit can be set
				separately as follows:
				Bit 0 => Support camera control
				function; 0(not support), 1(support)
				/ - (// - (-

				Bit 1 => Built-in or external
				camera; 0 (external), 1(built-in)
				Bit 2 => Support pan operation;
				0(not support), 1(support)
				Bit 3 => Support tilt operation;
				0(not support), 1(support)
				Bit 4 => Support zoom operation;
				0(not support), 1(support)
				Bit 5 => Support focus operation;
				O(not support), 1(support)
text	string[64]	<blank></blank>	1/4	Enclose caption.
imprinttimestamp	<boolean></boolean>	0	1/4	Overlay time stamp on video.
maxexposure	1, 15, 30,	30	1/4	Maximum exposure time.
	60, 120, 240,			
	480			
enablepreview	<boolean></boolean>	0	1/4	Usage for UI of exposure settings.
				Preview settings of video profile.

7.8.1 Video input setting per channel

Group: $videoin_c<0\sim(n-1)>$ for n channel products, and m is stream number

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
cmosfreq	50, 60	60	1/4	CMOS frequency.
				(capability.videoin.type=2)
mode	0 ~	0	1/4	Set video mode.
	"capability_vid			
	eoin_c <n>_nm</n>			
	ode"-1			
whitebalance	auto, auto2,	auto	1/4	"auto" indicates auto white
	manual,			balance.
	manual2,			"auto2" indicates auto white
	rbgain			balance 2 which is designed for
				non-bundle lens models.
				"manual" indicates keep current
				value.
				"manual2" indicates keep
				current value for auto2.
				"rbgain" indicates using rgain

				and gbain.
rgain	0~100	30	1/4	Manual set rgain value of gain
				control setting.
bgain	0~100	30	1/4	Manual set bgain value of gain
				control setting.
exposurelevel	0~12	6	1/4	Exposure level
autoiris	0~1	0	1/4	set 1 to enable auto iris, set 0 to
				disable auto iris.
,	6. 1		144	Will It C DOI:
irismode	fixed, indoor,	outdoor	1/4	Video Iris for DC Iris.
	outdoor			
piris_mode	manual, indoor,	indoor	1/4	P-Iris mode.
	outdoor			
piris_sensitivity	1~10	4	1/4	P-Iris sensitivity for indoor and
				outdoor mode.
piris_response	1~10	2	1/4	P-Iris response time for manual
				mode.
piris_position	1~100	51	1/4	P-Iris position for manual mode.
enableblc	0~1	0	1/4	Enable backlight compensation
agc	0,1,2	1	1/4	Set auto gain control to normal
				level or MAX level.
				0->2x,
				1->4x,
				2->8x
agcmode	auto,fixed	auto	1/4	Set auto gain control mode.
maxgain	0~100	100	1/4	Manual set maximum gain
axga	0 100			value.
mingain	0~100	0	1/4	Manual set minimum gain value.
color	0, 1	1	1/4	0 =>monochrome
				1 => color
flip	<boolean></boolean>	0	1/4	Flip the image.
mirror	<boolean></boolean>	0	1/4	Mirror the image.
text	string[64]	<black></black>	1/4	Enclose caption.
textonvideo_position	top, bottom	top	1/4	Position of timestamp and video
				title on image
textonvideo_size	15,25,30	15	1/4	Timestamp and video title
				font-size
imprinttimestamp	<boolean></boolean>	0	1/4	Overlay time stamp on video.
· · · · · · · · · · · · · · · · · · ·		1		

exposuremode	auto,fixed	auto	1/4	Exposure mode
minexposure	1~32000	32000	1/4	Minimum exposure time.
maxexposure	1~32000	30	1/4	Maximum exposure time.
enablepreview	<boolean></boolean>	0	1/4	Usage for UI of exposure settings. Preview settings of video profile.
crop_position	<coordinate></coordinate>	0,0	1/99	Crop left-top corner coordinate.
crop_size	<window size=""> (WxH)</window>	2048×1536	1/99	Crop width and height. (width must be 16x or 32x and height must be 8x)
crop_preview	< boolean >	0	1/99	Usage for UI of crop setting
s<0~(m-1)>_codectype	mjpeg, h264	h264	1/4	Video codec type.
s<0~(m-1)>_resolution	Reference capability_vide oin_resolution	2048×1536	1/4	Video resolution in pixels.
s<0~(m-1)>_h264_intraperi od	250, 500, 1000, 2000, 3000, 4000	1000	1/4	Intra frame period in milliseconds.
s<0~(m-1)>_h264_ratecont rolmode	cbr, vbr, smart	cbr	1/4	cbr, constant bitrate vbr, fix quality smart, smart stream
s<0~(m-1)>_h264_priorityp olicy	framerate, imagequality	framerate	1/4	The policy to apply when the target bit rate is not sufficient to satisfy current encoded conditions. "framerate" indicates frame rate first. "imagequality" indicates image quality first.
s<0~(m-1)>_h264_quant	1~5, 99, 100	3	1/4	Quality of video when choosing vbr in "ratecontrolmode". 99 is the customized manual input setting. 1 = worst quality, 5 = best quality. 100 is percentage mode.
s<0~(m-1)>_h264_qvalue	0~51	7	1/4	Manual video quality level input.

				(s<0~(m-1)>_h264_quant = 99)
s<0~(m-1)>_h264_qpercen t	1~100	44	1/4	Manual video quality level input. (s<0~(m-1)>_h264_quant = 100)
s<0~(m-1)>_h264_bitrate	1000~400000 00	6000000	1/4	Set bit rate in bps when choosing cbr in "ratecontrolmode".
s<0~(m-1)>_h264_maxvbr bitrate	1000~"capabili ty_videoin_c< n>_h264_max bitrate"	4000000	1/4	The maximum allowed bit rate in fixed quality mode. When the bit rate exceeds this value, frames will be dropped to restrict the bit rate. * Only valid when
s<0~(m-1)>_h264_maxfra	1~50,	20	1/4	"ratecontrolmode"= vbr Set maximum frame rate in fps
me	51~60 (only for NTSC or 60Hz CMOS)		-, '	(for h264). 5M: 1~10fps 3M: 1~20fps 2M: 1~30fps 1080P: 1~30fps 720P: 1~60fps (for NTSC or 60Hz CMOS)
s<0~(m-1)>_h264_profile	0~2	1	1/4	Indicate H264 profiles 0: baseline 1: main profile 2: high profile
s<0~(m-2)>_h264_smartstr eam_mode	0~2	0	1/4	Set Smart stream mode 0:Auto (Motion detection for ROI) 1:Manual (set manual window for ROI) 2:Auto and Manual (mix both motion detection and Manual window for ROI)
s<0~(m-2)>_h264_smartstr eam_foreground_qvalue	0~51	20	1/4	Manual video quality level input. (s<0~(m-1)>_h264_smartstre am_foreground_quant = 99)
s<0~(m-2)>_h264_smartstr	0~5,	3	1/4	Quality of foreground quality

eam_foreground_quant	99, 100			1 = worst quality, 5 = best
quant	22, 200			quality.
s<0~(m-2)>_h264_smartstr	0~51	40	1/4	Manual video quality level input.
eam_background_qvalue	021		1/4	(s<0~(m-1)>_h264_smartstre
cam_background_qvalac				am_background_quant = 99)
s<0~(m-2)>_h264_smartstr	0~5,	1	1/4	Quality of background quality
eam_background_quant	99, 100	-	1/4	1 = worst quality, 5 = best
cam_background_quant	33, 100			quality.
s<0~(m-2)>_h264_smartstr	1000~400000	40000000	1/4	Maximum bitrate
eam_maxbitrate	00	1000000	1/4	riaximam bicrace
s<0~(m-2)>_h264_smartstr	0~1	0	1/4	Enable or disable the window.
eam_win_i<0~2>_enable	0.01		1/4	chable of disable the window.
s<0~(m-2)>_h264_smartstr	<coordinate></coordinate>	(150,110)	1/4	Left-top corner coordinate of
, , – –	<coordinate></coordinate>	(130,110)	1/4	the window.
eam_win_i<0~2>_home	/window sizes	(100×75)	1/4	
s<0~(m-2)>_h264_smartstr	<window size=""></window>	(100x75)	1/4	Width and height of the window.
eam_win_i<0~2>_size	ahu vihu	ab u	1/4	chy constant hituate
s<0~(m-1)>_ mjpeg	cbr, vbr	cbr	1/4	cbr, constant bitrate
_ratecontrolmode				vbr, fix quality
s<0~(m-1)>_mjpeg_priority	framerate,	framerate	1/4	The policy to apply when the
policy	imagequality			target bit rate is not sufficient to
				satisfy current encoded
				conditions.
				"framerate" indicates frame rate
				first.
				"imagequality" indicates image
				quality first.
s<0~(m-1)>_mjpeg_quant	1~5,	3	1/4	Quality of JPEG video.
	99, 100			99 is the customized manual
				input setting.
				1 = worst quality, 5 = best
				quality.
				100 is percentage mode.
s<0~(m-1)>_mjpeg_qvalue	2~97	29	1/4	Manual video quality level input.
				$(s<0\sim(m-1)>_mjpeg_quant =$
				99)
s<0~(m-1)>_mjpeg_qperce	1~100	49	1/4	Manual video quality level input.
nt				$(s<0\sim(m-1)>_mjpeg_quant =$
				100)
s<0~(m-1)>_mjpeg_bitrate	1000~400000	14000000	1/4	Set bit rate in bps when
	00			choosing cbr in

				"ratecontrolmode".
s<0~(m-1)>_mjpeg_maxvb	1000~"capabili	40000000	1/4	The maximum allowed bit rate
rbitrate	ty_videoin_c<			in fixed quality mode.
	n>_mjpeg_ma			When the bit rate exceeds this
	xbitrate"			value, frames will be dropped to
				restrict the bit rate.
				* Only valid when
				"ratecontrolmode"= vbr
s<0~(m-1)>_mjpeg_maxfra	1~50,	10	1/4	Set maximum frame rate in fps
me	51~60 (only			(for JPEG).
	for NTSC or			5M: 1~13fps
	60Hz CMOS)			3M: 1~20fps
				2M: 1~30fps
				1080P: 1~30fps
				720P: 1~60fps
				(for NTSC or 60Hz CMOS)
wdr_mode	0~1	1	1/4	Turning WDR Pro on or off.
				0: off
				1: on
wdr_strength	0~2	1	1/4	The strength of WDR Pro.
				0: low
				1: medium
				2: high
flickerless	0~1	0	1/4	Turn on(1) or turn off(0) the
				flickerless mode

7.8.1.1 Alternative video input profiles per channel

In addition to the primary setting of video input, there can be alternative profile video input setting for each channel which might be for different scene of light (daytime or nighttime).

Group: videoin_c0_profile_i<0~(m-1)> (capability. nvideoinprofile > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	1/4	Enable/disable this profile setting
policy	day, night, schedule	night	1/4	The mode which the profile is applied to.
begintime	hh:mm	18:00	1/4	Begin time of schedule mode.
endtime	hh:mm	06:00	1/4	End time of schedule mode.
exposuremode	auto,fixed	auto	1/4	Exposure Mode
minexposure	1~32000	32000	1/4	Minimum exposure time.
maxexposure	1~32000	30	1/4	Maximum exposure time.
enableblc	<boolean></boolean>	0	1/4	Enable backlight compensation.
exposurelevel	0~12	6	1/4	Exposure level
agc	0,1,2	2	1/4	Set auto gain control to normal level or MAX level. 0->2x, 1->4x, 2->8x
agcmode	auto,fixed	auto	1/4	Set auto gain control mode.
maxgain	0~100	100	1/4	Manual set maximum gain value.
mingain	0~100	0	1/4	Manual set minimum gain value.
autoiris	<boolean></boolean>	0	1/4	Enable auto Iris.
whitebalance	auto, auto2, manual, manual2, rbgain	auto	1/4	"auto" indicates auto white balance. "auto2" indicates auto white balance 2 which is designed for non-bundle lens models. "manual" indicates keep current value. "manual2" indicates keep current value for auto2. "rbgain" indicates using rgain and

				gbain.
rgain	0~100	30	1/4	Manual set rgain value of gain
				control setting.
bgain	0~100	30	1/4	Manual set bgain value of gain
				control setting.
irismode	fixed, indoor,	outdoor	1/4	Video Iris for DC Iris.
	outdoor			
piris_mode	manual, indoor,	indoor	1/4	P-Iris mode.
	outdoor			
piris_sensitivity	1~10	4	1/4	P-Iris sensitivity for indoor and
				outdoor mode.
piris_response	1~10	2	1/4	P-Iris response time for manual
				mode.
piris_position	1~100	51	1/4	P-Iris position for manual mode.
wdr_mode	0~1	1	1/4	Turning WDR Pro on or off.
				0: off
				1: on
wdr_strength	0~2	1	1/4	The strength of WDR Pro.
				0: low
				1: medium
				2: high
flickerless	0~1	0	1/4	Turn on(1) or turn off(0) the
				flickerless mode

7.9 Video input preview

The temporary settings for video preview

Group: videoinpreview

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
exposuremode	auto,fixed	auto	4/4	Exposure Mode
minexposure	1~32000	32000	4/4	Minimum exposure time.
maxexposure	1~32000	30	4/4	Maximum exposure time.
exposurelevel	0~12	6	4/4	Exposure level
enableblc	<boolean></boolean>	0	4/4	Enable backlight compensation.
irismode	fixed, indoor,	outdoor	4/4	Video Iris for DC Iris.
	outdoor			
piris_mode	manual, indoor,	indoor	1/4	P-Iris mode.
	outdoor			
piris_sensitivity	1~10	4	4/4	P-Iris sensitivity for indoor and
				outdoor mode.
piris_response	1~10	2	4/4	P-Iris response time for manual
				mode.
piris_position	1~100	51	1/4	P-Iris position for manual mode.
wdr_mode	0~1	1	4/4	Turning WDR Pro on or off.
				0: off
				1: on
wdr_strength	0~2	1	4/4	The strength of WDR Pro.
				0: low
				1: medium
				2: high
agc	0,1,2	1	4/4	Set auto gain control to normal level
				or MAX level.
				0->2x,
				1->4x,
				2->8x
agcmode	auto,fixed	auto	4/4	Set auto gain control mode.
maxgain	0~100	100	4/4	Manual set maximum gain value.
mingain	0~100	0	4/4	Manual set minimum gain value.
autoiris	<boolean></boolean>	0	4/4	Enable auto Iris.

7.10 IR cut control

Group: **ircutcontrol** (capability.nvideoinprofile > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
mode	auto,	auto	6/6	Set IR cut control mode
	day,			
	night,			
	di,			
	schedule			
sir	<boolean></boolean>	0	4/4	Enable/disable Smart IR
daymodebegintime	00:00~23:59	07:00	6/6	Day mode begin time
daymodeendtime	00:00~23:59	18:00	6/6	Day mod end time
enableextled	<boolean></boolean>	0	1/6	Enable/disable external IR led
				(capability.extir > 0)
bwmode	<boolean></boolean>	1	6/6	Switch to B/W in night mode if
				enabled
sensitivity	low,	normal	6/6	Sensitivity of light sensor
	normal,			
	high			

7.11 Image setting per channel

Group: image_c<0~(n-1)> for n channel products

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
brightness	-5~5	-5	4/4	Adjust brightness of image according
				to mode settings.
saturation	-5~5,100	0	4/4	Adjust saturation of image according
				to mode settings.
				100 for saturation percentage mode.
saturationpercent	0~100	50	4/4	Adjust saturation value of percentage
				when saturation=100
contrast	-5 ~ 5	0	4/4	Adjust contrast of image according to
				mode settings.
sharpness	-3~3,100	0	4/4	Adjust sharpness of image according
				to mode settings.
sharpnesspercent	0~100	50	4/4	Adjust sharpness value of percentage
				when sharpness=100

gammacurve	0~100	0	4/4	Gamma curve.
lowlightmode	<boolean></boolean>	1	4/4	Enable/disable low light mode.
dnr_mode	0~1	0	4/4	Enable/disable noise reduction
dnr_strength	1~100	50	4/4	The strength of noise reduction.
_ •				1~33: low
				34~67: medium
				68~100: high
profile_i0_enable	<boolean></boolean>	0	4/4	Enable/disable this profile setting
profile_i0_policy	day,	night	4/4	The mode which the profile is applied
,	night,			to.
	schedule			
profile_i0_begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
profile_i0_endtime	hh:mm	06:00	4/4	End time of schedule mode.
profile_i0_brightness	-5~5	-5	4/4	Adjust brightness of image according
prome_re_anguares			"	to mode settings.
profile_i0_contrast	-5 ~ 5	0	4/4	Adjust contrast of image according to
Frame_re_serior				mode settings.
profile_i0_saturation	-5~5,100	0	4/4	Adjust saturation of image according
Frank_10_0000000	5 5,233		', '	to mode settings.
				100 for saturation percentage mode.
profile_i0_saturationpercent	0~100	50	4/4	when profile_i0_saturation=100,
				adjust saturation value of percentage
				according to mode settings.
profile i0 sharpness	-3~3,100	0	4/4	Adjust sharpness of image according
	·			to mode settings.
profile_i0_sharpnesspercent	0~100	50	4/4	Adjust sharpness value of percentage
				when sharpness=100
profile_i0_gammacurve	0~100	0	4/4	Gamma curve
profile_i0_lowlightmode	<boolean></boolean>	1	4/4	Enable/disable low light mode.
profile_i0_wdrcstrength	0~2	1	4/4	WDR enhanced
				0: low
				1: medium
				2: high
profile_i0_wdrcmode	0~3	0	4/4	WDR enhanced
				0: off
				1: auto
				2: always on
				3:keep current value
profile_i0_dnr_mode	0~1	1	4/4	Enable/disable noise reduction
<u>. </u>	1			

profile_i0_dnr_strength	1~100	50	4/4	The strength of noise reduction.
				1~33: low
				34~67: medium
				68~100: high

7.12 Image setting for preview

Group: imagepreview_c<0~(n-1)> for n channel products

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
brightness	-5~5	-5	4/4	Adjust brightness of image
				according to mode settings.
saturation	-5~5,100	0	4/4	Adjust saturation of image
				according to mode settings.
				100 for saturation percentage
				mode.
saturationpercent	0~100	50	4/4	Adjust saturation value of
				percentage when
				saturation=100
contrast	-5 ~ 5	0	4/4	Adjust contrast of image
				according to mode settings.
sharpness	-3~3,100	0	4/4	Adjust sharpness of image
				according to mode settings.
sharpnesspercent	0~100	50	4/4	Adjust sharpness value of
				percentage when
				sharpness=100
gammacurve	0~100	0	4/4	Gamma curve
lowlightmode	<boolean></boolean>	1	4/4	Enable/disable low light mode.

Group: imagepreview

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
videoin_whitebalance	auto,	auto	4/4	"auto" indicates auto white balance.
	auto2,			"auto2" indicates auto white balance 2 which
	manual,			is designed for non-bundle lens models.
	manual2,			"manual" indicates keep current value.
	rbgain			"manual2" indicates keep current value for
				auto2.
				"rbgain" indicates using rgain and gbain.
videoin_restoreatwb	0, 1~	0	4/4	Restore of adjusting white balance of image

				according to mode settings
videoin_rgain	0~100	0	4/4	Manual set rgain value of gain control
				setting.
videoin_bgain	0~100	0	4/4	Manual set bgain value of gain control
				setting.

7.13 Audio detection settings

Group: audioin_c<0~(n-1)> for n channel products (capability.audioin>0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
alarm_enable	0, 1	0	4/4	Enable audio detection
alarm_level	1~100	50	4/4	Audio detection alarm level
profile_i0_enable	<boolean></boolean>	0	4/4	Enable/disable this profile setting
profile_i0_policy	day,	night	4/4	The mode which the profile is
	night,			applied to.
	schedule			
profile_i0_begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
profile_i0_endtime	hh:mm	06:00	4/4	End time of schedule mode.
profile_i0_alarm_level	1~100	50	4/4	Audio detection alarm level

7.14 Audio input per channel

Group: $audioin_c<0\sim(n-1)>$ for n channel products (capability.audioin>0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
source	micin,	linein	4/4	micin => use built-in
	linein,			microphone input.
				linein => use external
				microphone input.
mute	0, 1	1	1/4	Disable audio mute.
gain	0~100	65	4/4	Gain of input (%).
				(audioin_c<0~(n-1)>_source
				= linein)
boostmic	0~100	69	4/4	Enable microphone boost.
				0 => +0dB
				1 => +20dB
				2 => +40dB

				Or Gain of input (%). (audioin_c<0~(n-1)>_source = micin)
s<0~(m-1)>_codectype	aac4, g711, g726	g711	4/4	Set audio codec type for input.
s<0~(m-1)>_aac4_bitrate <product dependent=""></product>	16000, 32000, 48000, 64000, 96000, 128000	16000	4/4	Set AAC4 bitrate in bps.
s<0~(m-1)>_g711_mode <product dependent=""></product>	pcmu, pcma	pcmu	4/4	Set G.711 mode.
s<0~(m-1)>_g726_bitrate	16000, 24000, 32000, 40000	32000	4/4	Set G.726 bitrate in bps.
s<0~(m-1)>_g726 _bitstreampackingmode	little, big	little	4/4	Set G.726 bit streaming packing mode
s<0~(m-1)>_g726 _vlcmode	0, 1	0	4/4	Enable vlcmode for G.726

7.15 Time Shift settings

Group: **timeshift**, c for n channel products, m is stream number (capability.timeshift > 0)

	·-			
NAME	VALUE	DEFAUL	SECURIT	DESCRIPTION
		Т	Υ	
			(get/set)	
enable	<boolean></boolean>	1	4/4	Enable time shift streaming.
c<0~(n-1)>_s	<boolean></boolean>	0	4/4	Enable time shift streaming for
<0~(m-1)>_all				specific stream.
ow				

7.16 Motion detection settings

Group: $motion_c<0\sim(n-1)>$ for n channel product

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable motion detection.
win_i<0~2>_enable	<boolean></boolean>	0	4/4	Enable motion window 1~3.
win_i<0~2>_name	string[40]	<black></black>	4/4	Name of motion window 1~3.
win_i<0~2>_left	0 ~ 320	0	4/4	Left coordinate of window position.
win_i<0~2>_top	0 ~ 240	0	4/4	Top coordinate of window position.
win_i<0~2>_width	0 ~ 320	0	4/4	Width of motion detection window.
win_i<0~2>_height	0 ~ 240	0	4/4	Height of motion detection window.
win_i<0~2>_objsize	0 ~ 100	0	4/4	Percent of motion detection window.
win_i<0~2>_sensitivity	0 ~ 100	0	4/4	Sensitivity of motion detection
				window.

Group: $motion_c<0\sim(n-1)>profile$ for m profile and n channel product (capability.nmotionprofile > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
i<0~(m-1)>_enable	<boolean></boolean>	0	4/4	Enable profile 1 \sim (m-1).
i<0~(m-1)>_policy	day, night, schedule	night	4/4	The mode which the profile is applied to.
i<0~(m-1)>_begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
i<0~(m-1)>_endtime	hh:mm	06:00	4/4	End time of schedule mode.
i<0~(m-1)>_win_i<0~2>_enable	<boolean></boolean>	0	4/4	Enable motion window.
i<0~(m-1)>_win_i<0~2>_name	string[40]	<blank></blank>	4/4	Name of motion window.
i<0~(m-1)>_win_i<0~2>_left	0 ~ 320	0	4/4	Left coordinate of window position.
i<0~(m-1)>_win_i<0~2>_top	0 ~ 240	0	4/4	Top coordinate of window position.
i<0~(m-1)>_win_i<0~2>_width	0 ~ 320	0	4/4	Width of motion detection window.

i<0~(m-1)>_win_i<0~2>_height	0 ~ 240	0	4/4	Height of motion
				detection window.
i<0~(m-1)>_win_i<0~2>_objsize	0 ~ 100	0	4/4	Percent of motion
				detection window.
i<0~(m-1)>_win_i<0~2>_sensitivity	0 ~ 100	0	4/4	Sensitivity of
				motion detection
				window.

7.17 Tempering detection settings

Group: tampering_c<0~(n-1)> for n channel product (capability.tampering > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable or disable tamper detection.
threshold	0 ~ 255	32	1/7	Threshold of tamper detection.
duration	10 ~ 600	10	4/4	If tampering value exceeds the 'threshold' for
				more than 'duration' second(s), then tamper
				detection is triggered.

7.18 DDNS

Group: **ddns** (capability.ddns > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable the dynamic DNS.
provider	Safe100,	DyndnsDyn	6/6	Safe100 => safe100.net
	PeanutHull,	amic		PeanutHull => PeanutHull
	DyndnsDynamic,			DyndnsDynamic => dyndns.org
	DyndnsCustom,			(dynamic)
	CustomSafe100			DyndnsCustom => dyndns.org (custom)
				DynInterfree =>dyn-interfree.it
				CustomSafe100 => Custom server using
				safe100 method
<pre><pre><pre>ovider>_ho</pre></pre></pre>	string[128]	<blank></blank>	6/6	Your DDNS hostname.
stname				
<pre><pre><pre><pre>ovider>_us</pre></pre></pre></pre>	string[64]	<blank></blank>	6/6	Your user name or email to login to the
ernameemail				DDNS service provider
<pre><pre><pre>ovider>_pa</pre></pre></pre>	string[64]	<blank></blank>	6/6	Your password or key to login to the
sswordkey				DDNS service provider.
<pre><pre><pre><pre>se</pre></pre></pre></pre>	string[128]	<blank></blank>	6/6	The server name for safe100.

rvername		(This field only exists if the provider is
		customsafe100)

7.19 Express link

Group: expresslink

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable express link.
state	onlycheck,	NULL	6/6	Camera will check the status of network
	onlyoffline,			environment and express link URL
	checkonline,			
	badnetwork			
url	string[63]	NULL	6/6	The url user define to link to camera

7.20 UPnP presentation

Group: upnppresentation

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	1	6/6	Enable or disable the UPnP
				presentation service.

7.21 UPnP port forwarding

Group: upnpportforwarding

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable the UPnP port
				forwarding service.
upnpnatstatus	0~3	0	6/7	The status of UPnP port forwarding,
				used internally.
				0 = OK, 1 = FAIL, 2 = no IGD router, 3 =
				no need for port forwarding

7.22 System log

Group: syslog

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enableremotelog	<boolean></boolean>	0	6/6	Enable remote log.
serverip	<ip address=""></ip>	<black></black>	6/6	Log server IP address.
serverport	514,	514	6/6	Server port used for log.
	1025~65535			
level	0~7	6	6/6	Levels used to distinguish the
				importance of the information:
				0: LOG_EMERG
				1: LOG_ALERT
				2: LOG_CRIT
				3: LOG_ERR
				4: LOG_WARNING
				5: LOG_NOTICE
				6: LOG_INFO
				7: LOG_DEBUG
setparamlevel	0~2	0	6/6	Show log of parameter setting.
				0: disable
				1: Show log of parameter setting
				set from external.
				2. Show log of parameter setting
				set from external and internal.

7.23 UART control

Group: **uart** (capability.nuart > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
ptzdrivers_i<0~19,	string[40]	<blank></blank>	1/4	Name of the PTZ driver.
127>_name				
ptzdrivers_i<0~19,	string[128]	<blank></blank>	1/4	Full path of the PTZ driver.
127>_location				
enablehttptunnel	<boolean></boolean>	0	1/4	Enable HTTP tunnel channel to
				control UART.

Group: $uart_i<0~(n-1)>$ n is uart port count (capability.nuart > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
baudrate	110,300,600,120	9600	4/4	Set baud rate of COM port.
	0,2400,3600,480			
	0,7200,9600,192			
	00,38400,57600,			
	115200			
databit	5,6,7,8	8	4/4	Data bits in a character frame.
paritybit	none,	none	4/4	For error checking.
	odd,			
	even			
stopbit	1,2	1	4/4	1
				2-1.5 , data bit is 5
				2-2
uartmode	rs485,	rs485	4/4	RS485 or RS232.
	rs232			
customdrvcmd_i<0~	string[128]	<black></black>	1/4	PTZ command for custom camera.
9>				
speedlink_i<0~4>_n	string[40]	<black></black>	1/4	Additional PTZ command name.
ame				
speedlink_i<0~4>_c	string[40]	<black></black>	1/4	Additional PTZ command list.
md				
ptzdriver	0~19,	128	1/4	The PTZ driver is used by this COM
	127 (custom),	(no driver)		port.
	128 (no driver)			

7.24 SNMP

Group: **snmp** (capability.snmp > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
v2	0~1	0	6/6	SNMP v2 enabled. 0 for disable, 1 for
				enable
v3	0~1	0	6/6	SNMP v3 enabled. 0 for disable, 1 for
				enable
secnamerw	string[31]	Private	6/6	Read/write security name
secnamero	string[31]	Public	6/6	Read only security name
authpwrw	string[8~128]	<blank></blank>	6/6	Read/write authentication password
authpwro	string[8~128]	<blank></blank>	6/6	Read only authentication password
authtyperw	MD5,SHA	MD5	6/6	Read/write authentication type
authtypero	MD5,SHA	MD5	6/6	Read only authentication type
encryptpwrw	string[8~128]	<blank></blank>	6/6	Read/write passwrd
encryptpwro	string[8~128]	<blank></blank>	6/6	Read only password
encrypttyperw	DES	DES	6/6	Read/write encryption type
encrypttypero	DES	DES	6/6	Read only encryption type
rwcommunity	string[31]	Private	6/6	Read/write community
rocommunity	string[31]	Public	6/6	Read only community
syslocation	string[128]	<blank></blank>	6/6	System location
syscontact	string[128]	<blank></blank>	6/6	System contact

7.25 Layout configuration

Group: layout (New version)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
logo_default	<boolean></boolean>	1	1/6	0 => Custom logo
				1 => Default logo
logo_link	string[128]	http://ww	1/6	Hyperlink of the logo
		<u>w.vivotek.c</u>		
		<u>om</u>		
logo_powerbyvvtk_hidden	<boolean></boolean>	0	1/6	0 => display the power by vivotek
				logo
				1 => hide the power by vivotek
				logo
custombutton_manualtrigger_s	<boolean></boolean>	1	1/6	Show or hide manual trigger (VI)
how				button in homepage
				0 -> Hidden
				1 -> Visible
theme_option	1~4	1	1/6	$1\sim3$: One of the default themes.
				4: Custom definition.
theme_color_font	string[7]	#ffffff	1/6	Font color
theme_color_configfont	string[7]	#ffffff	1/6	Font color of configuration area.
theme_color_titlefont	string[7]	#098bd6	1/6	Font color of video title.
theme_color_controlbackgroun	string[7]	#565656	1/6	Background color of control area.
d				
theme_color_configbackground	string[7]	#323232	1/6	Background color of configuration
				area.
theme_color_videobackground	string[7]	#565656	1/6	Background color of video area.
theme_color_case	string[7]	#323232	1/6	Frame color

7.26 Privacy mask

Group: $privacymask_c<0~(n-1)>$ for n channel product

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable privacy mask.
win_i<0~4>_enable	<boolean></boolean>	0	4/4	Enable privacy mask window.
win_i<0~4>_name	string[40]	<blank></blank>	4/4	Name of the privacy mask
				window.
win_i<0~4>_left	0 ~ 320	0	4/4	Left coordinate of window
				position.
win_i<0~4>_top	0 ~ 240	0	4/4	Top coordinate of window
				position.
win_i<0~4>_width	0 ~ 320	0	4/4	Width of privacy mask window.
win_i<0~4>_height	0 ~ 240	0	4/4	Height of privacy mask window.

7.27 Capability

Group: capability

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
api_httpversion	<string></string>	0300a	0/99	The HTTP API version.
bootuptime	<positive< td=""><td>60</td><td>0/99</td><td>Server bootup time.</td></positive<>	60	0/99	Server bootup time.
	integer>			
nir	0,	1	0/99	Number of IR interfaces.
	<positive< td=""><td></td><td></td><td>(Recommand to use ir for built-in</td></positive<>			(Recommand to use ir for built-in
	integer>			IR and extir for external IR)
npir	0,	1	0/99	Number of PIRs.
	<positive< td=""><td></td><td></td><td></td></positive<>			
	integer>			
ndi	0,	1	0/99	Number of digital inputs.
	<positive< td=""><td></td><td></td><td></td></positive<>			
	integer>			
nvi	0,	3	0/99	Number of virtual inputs (manual
	<positive< td=""><td></td><td></td><td>trigger)</td></positive<>			trigger)
	integer>			
ndo	0,	1	0/99	Number of digital outputs.

	<positive< td=""><td></td><td></td><td></td></positive<>			
	integer>			
naudioin	0,	1	0/99	Number of audio inputs.
	<positive< td=""><td></td><td></td><td></td></positive<>			
	integer>			
naudioout	0,	1	0/99	Number of audio outputs.
	<positive< td=""><td></td><td></td><td></td></positive<>			
	integer>			
nvideoin	<positive< td=""><td>1</td><td>0/99</td><td>Number of video inputs.</td></positive<>	1	0/99	Number of video inputs.
	integer>			
nvideoout	<positive< td=""><td>1</td><td>0/99</td><td>Number of video outputs.</td></positive<>	1	0/99	Number of video outputs.
	integer>			
nmediastream	<positive< td=""><td>3</td><td>0/99</td><td>Number of media stream per</td></positive<>	3	0/99	Number of media stream per
	integer>			channels.
nvideosetting	<positive< td=""><td>3</td><td>0/99</td><td>Number of video settings per</td></positive<>	3	0/99	Number of video settings per
	integer>			channel.
naudiosetting	<positive< td=""><td>1</td><td>0/99</td><td>Number of audio settings per</td></positive<>	1	0/99	Number of audio settings per
	integer>			channel.
nuart	0,	0	0/99	Number of UART interfaces.
	<positive< td=""><td></td><td></td><td></td></positive<>			
	integer>			
nvideoinprofile	<positive< td=""><td>1</td><td>0/99</td><td>Number of video input profiles.</td></positive<>	1	0/99	Number of video input profiles.
	integer>			
nmotion	0, <positive< td=""><td>3</td><td>0/99</td><td>Number of motion window.</td></positive<>	3	0/99	Number of motion window.
	integer>			
nmotionprofile	0, <positive< td=""><td>1</td><td>0/99</td><td>Number of motion profiles.</td></positive<>	1	0/99	Number of motion profiles.
	integer>			
ptzenabled	0, <positive< td=""><td>0</td><td>0/99</td><td>An 32-bit integer, each bit can be</td></positive<>	0	0/99	An 32-bit integer, each bit can be
	integer>			set separately as follows:
				Bit 0 => Support camera control
				function;
				O(not support), 1(support)
				Bit 1 => Built-in or external
				camera;
				0(external), 1(built-in)
				Bit 2 => Support pan operation,
				O(not support), 1(support)
				Bit 3 => Support tilt operation;
				O(not support), 1(support)
				Bit 4 => Support zoom operation;

				0(not support), 1(support)
				Bit 5 => Support focus operation;
				0(not support), 1(support)
				Bit 6 => Support iris operation;
				0(not support), 1(support)
				Bit 7 => External or built-in PT;
				0(built-in), 1(external)
				Bit 8 => Invalidate bit $1 \sim 7$;
				0(bit $1 \sim 7$ are valid),
				1(bit $1 \sim 7$ are invalid)
				Bit 9 => Reserved bit; Invalidate
				lens_pan, Lens_tilt, lens_zoon,
				lens_focus, len_iris.
				0(fields are valid),
				1(fields are invalid)
windowless	<boolean></boolean>	1	0/99	Indicate whether to support
				windowless plug-in.
evctrlchannel	<boolean></boolean>	1	0/99	Indicate whether to support HTTP
				tunnel for event/control transfer.
joystick	<boolean></boolean>	1	0/99	Indicate whether to support
				joystick control.
storage_dbenabled	<boolean></boolean>	1	0/99	Media files are indexed in
				database.
protocol_https	< boolean >	1	0/99	Indicate whether to support HTTP
				over SSL.
protocol_rtsp	< boolean >	1	0/99	Indicate whether to support RTSP.
protocol_sip	<boolean></boolean>	1	0/99	Indicate whether to support SIP.
protocol_maxconnection	<positive< td=""><td>10</td><td>0/99</td><td>The maximum allowed</td></positive<>	10	0/99	The maximum allowed
	integer>			simultaneous connections.
protocol_maxgenconnection	<positive< td=""><td>10</td><td>0/99</td><td>The maximum general streaming</td></positive<>	10	0/99	The maximum general streaming
	integer>			connections .
protocol_rtp_multicast_	<boolean></boolean>	1	0/99	Indicate whether to support
scalable				scalable multicast.
protocol_rtp_multicast_	<boolean></boolean>	0	0/99	Indicate whether to support
backchannel				backchannel multicast.
protocol_rtp_tcp	<boolean></boolean>	1	0/99	Indicate whether to support RTP
				over TCP.
protocol_rtp_http	<boolean></boolean>	1	0/99	Indicate whether to support RTP
				over HTTP.
L	1	•		1

protocol_spush_mjpeg	<boolean></boolean>	1	0/99	Indicate whether to support server push MJPEG.
protocol_snmp	<boolean></boolean>	1	0/99	Indicate whether to support SNMP.
protocol_ipv6	<boolean></boolean>	1	0/99	Indicate whether to support IPv6.
protocol_pppoe	<boolean></boolean>	1	0/99	Indicate whether to support PPPoE.
protocol_ieee8021x	<boolean></boolean>	1	0/99	Indicate whether to support IEEE802.1x.
protocol_qos_cos	<boolean></boolean>	1	0/99	Indicate whether to support CoS.
protocol_qos_dscp	<boolean></boolean>	1	0/99	Indicate whether to support QoS/DSCP.
protocol_ddns	<boolean></boolean>	1	0/99	Indicate whether to support DDNS.
timeshift	<boolean></boolean>	1	0/99	Indicate whether to support time shift caching stream.
videoin_type	0, 1, 2	2	0/99	0 => Interlaced CCD 1 => Progressive CCD 2 => CMOS
videoin_codec	mjpeg, h264	mjpeg, h264	0/99	Available codec of a device. The sequence is not limited.
				EX: IP7361 supports MPEG4 and MJPEG, then this is "mpeg4,mjpeg". IP8371E supports MPEG4, MJPEG and H.264, then this is "mpeg4,mjpeg,h264"
videoin_streamcodec	<positive integer=""></positive>	7,7,7	0/99	This equals "capability_videoin_c0_streamcod ec".
videoin_flexiblebitrate	0, 1	1	0/99	Support flexible bit rate control or not.
videoin_resolution		176x144, 320x240, 640x480, 800x600, 1280x960, 1600x1200, 2048x1536	0/99	Available resolutions list.

			1	
videoin_nresolution	< number	7	0/99	How many resolution options
	of available			(listed in "resolution") in current
	resolution			video mode.
	list>			
videoin_maxframerate	<a list="" of<="" td=""><td>20,</td><td>0/99</td><td>Available maximum frame list.</td>	20,	0/99	Available maximum frame list.
	available	20,		
	maximum	20,		
	frame rate	20,		
	separated	20,		
	by	20		
	commas>	20		
videoin_mjpeg_maxframerate	<a list="" of<="" td=""><td>20,</td><td>0/99</td><td>Available maximum codec frame</td>	20,	0/99	Available maximum codec frame
	available	20,		list.
	maximum	20,		For example:
	codec frame	20,		13 means
	rate	20,		In 2560x1920,
	separated	20,		Mjpeg max frame rate is 13fps.
	by	20		
	commas>			
videoin_h264_maxframerate	<a list="" of<="" td=""><td>20,</td><td>0/99</td><td>Available maximum codec frame</td>	20,	0/99	Available maximum codec frame
	available	20,		list.
	maximum	20,		For example:
	codec frame	20,		10 means
	rate	20,		In 2560x1920,
	separated	20,		H264 max frame rate is 10fps.
	by	20		
	commas>			
videoout_codec	<a list="" of<="" td=""><td><blank></blank></td><td>0/99</td><td>Available codec list.</td>	<blank></blank>	0/99	Available codec list.
	the			
	available			
	codec types			
	separated			
	by commas)			
audio_aec	<boolean></boolean>	0	0/99	Indicate whether to support
				acoustic echo cancellation.
audio_mic	<boolean></boolean>	1	0/99	Indicate whether to support
				built-in microphone input.
audio_extmic	<boolean></boolean>	1	0/99	Indicate whether to support
				external microphone input.
L	l .	1	l	<u> </u>

audio_linein	<boolean></boolean>	1	0/99	Indicate whether to support
	(Boolean)		0,33	external line input.
				(It will be replaced by audio_mic
				and audio_extmic.)
audio_lineout	<boolean></boolean>	1	0/99	Indicate whether to support line
audio_iiileout	< boolean>	1	0/99	
	46.515.55	0	0.400	output.
audio_headphoneout	<boolean></boolean>	0	0/99	Indicate whether to support
and take and a		-711	0.400	headphone output.
audioin_codec	aac4, gamr,	g711	0/99	Available codec list for audio input.
	g711			
	<pre><pre><pre><pre></pre></pre></pre></pre>			
	dependent>	744	0.400	
audioout_codec	<string></string>	g711	0/99	Available codec list for audio
		_		output.
camctrl_httptunnel	<boolean></boolean>	0	0/99	Indicate whether to support
				httptunnel.
camctrl_privilege	<boolean></boolean>	1	0/99	Indicate whether to support
				"Manage Privilege" of PTZ control
				in the Security page.
				1: support both
				/cgi-bin/camctrl/camctrl.cgi and
				/cgi-bin/viewer/camctrl.cgi
				0: support only
				/cgi-bin/viewer/camctrl.cgi
uart_httptunnel	<boolean></boolean>	0	0/99	Indicate whether to support HTTP
				tunnel for UART transfer.
transmission_mode	Tx,	Tx	0/99	Indicate transmission mode of the
	Rx,			machine: TX = server, Rx =
	Both			receiver box, Both = DVR.
network_wire	<boolean></boolean>	1	0/99	Indicate whether to support
				Ethernet.
network_wireless	<boolean></boolean>	0	0/99	Indicate whether to support
				wireless.
wireless_s802dot11b	<boolean></boolean>	0	0/99	Indicate whether to support
				wireless 802.11b+.
wireless_s802dot11g	<boolean></boolean>	0	0/99	Indicate whether to support
				wireless 802.11g.
wireless_s802dot11n	<boolean></boolean>	0	0/99	Indicate whether to support
			-,	wireless 802.11n.

derivative_brand	<boolean></boolean>	1	0/99	Indicate whether to support the
			,	upgrade function for the derivative
				brand. For example, if the value is
				true, the VVTK product can be
				upgraded to VVXX. (TCVV<->TCXX
				is excepted)
npreset	0, <positive< td=""><td>20</td><td>0/99</td><td>Number of preset locations</td></positive<>	20	0/99	Number of preset locations
Tipreset	integer>	20	0/99	Number of preser locations
ont-	_	3	0/99	A 32-bit integer, each bit can be set
eptz	0, <positive< td=""><td>3</td><td>0/99</td><td></td></positive<>	3	0/99	
	integer>			separately as follows:
				Bit 0 => stream 1 supports ePTZ or
				not.
				Bit 1 => stream 2 supports ePTZ or
				not.
				The rest may be deduced by
				analogy
nanystream	0, <positive< td=""><td>0</td><td>0/99</td><td>number of any media stream per</td></positive<>	0	0/99	number of any media stream per
	integer>			channel
iva	<boolean></boolean>	0	0/99	Indicate whether to support
				Intelligent Video analysis
ir	<boolean></boolean>	1	0/99	Indicate whether to support
				built-in IR led.
extir	<boolean></boolean>	1	0/99	Indicate whether to support
				external IR led.
whitelight	<boolean></boolean>	0	0/99	Indicate whether to support white
				light led.
iris	<boolean></boolean>	1	0/99	Indicate whether to support iris
				control.
tampering	<boolean></boolean>	1	0/99	Indicate whether to support
				tampering detection.
temperature	<boolean></boolean>	0	0/99	Indicate whether to support
				temperature detection.
test_ac	<boolean></boolean>	1	0/99	Indicate whether to support test ac
				key.
version_onvifdaemon	<string></string>	1.8.0.5	0/99	Indicate ONVIF daemon version
media_totalspace	<positive< td=""><td>20000</td><td>0/99</td><td>Available memory space (KB) for</td></positive<>	20000	0/99	Available memory space (KB) for
	integer>			media.
media_snapshot_sizepersecond	<positive< td=""><td></td><td>0/99</td><td>Maximum size (KB) of one</td></positive<>		0/99	Maximum size (KB) of one
	integer>			snapshot image.
	1	I	l	

media_snapshot_maxpreevent	<positive< th=""><th></th><th>0/99</th><th>Maximum snapshot number before</th></positive<>		0/99	Maximum snapshot number before
	integer>			event occurred.
media_snapshot_maxpostevent	<positive< td=""><td></td><td>0/99</td><td>Maximum snapshot number after</td></positive<>		0/99	Maximum snapshot number after
	integer>			event occurred.
media_videoclip_maxsize	<positive< td=""><td></td><td>0/99</td><td>Maximum size (KB) of a videoclip.</td></positive<>		0/99	Maximum size (KB) of a videoclip.
	integer>			
media_videoclip_maxlength	<positive< td=""><td></td><td>0/99</td><td>Maximum length (second) of a</td></positive<>		0/99	Maximum length (second) of a
	integer>			videoclip.
media_videoclip_maxpreevent	<positive< td=""><td></td><td>0/99</td><td>Maximum duration (second) before</td></positive<>		0/99	Maximum duration (second) before
	integer>			event occurred in a videoclip.
image_wdrc	<boolean></boolean>	0	0/99	Indicate whether to support WDR
				enhanced.
image_ iristype	<string></string>	piris	0/99	Indicate iris type.
image_ focusassist	<boolean></boolean>	0	0/99	Indicate whether to support focus
				assist.
adaptiverecording	<boolean></boolean>	1	0/99	Indicate whether to support
				adaptive recording.
adaptivestreaming	<boolean></boolean>	1	0/99	Indicate whether to support
				adaptive streaming.
remotecamctrl_master	0, <positive< td=""><td>0</td><td>0/99</td><td>Indicate whether to support</td></positive<>	0	0/99	Indicate whether to support
	integer>			remote auxiliary camera (master
				side), this value means supporting
				max number of auxiliary camera.
remotecamctrl_slave	<boolean></boolean>	0	0/99	Indicate whether to support
				remote camera control (slave
				side).
supportsd	<boolean></boolean>	1	0/99	Indicate whether to support local
				storage.
fisheye	<boolean></boolean>	0	0/99	Indicate fisheye model.

7.28 WebAPI: Information for a channel

Group: capability_videoin_c<n>, n = channel index from 0 to "capability_nvideoin"-1

PARAMETER	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
nmode	<positive< td=""><td>2</td><td>0/99</td><td>Indicate how many video modes supported</td></positive<>	2	0/99	Indicate how many video modes supported
	Integer>			by this channel.
maxsize	<wxh></wxh>	2048x1536	0/99	The maximum resolution of all modes in
				this channel, the unit is pixel.
mode	<integer></integer>	0	0/99	Indicate current video mode.
nresolution	<positive< td=""><td>7</td><td>0/99</td><td>How many resolution options (listed in</td></positive<>	7	0/99	How many resolution options (listed in
	Integer>			"resolution") in current video mode.
resolution	A list of	176x144,	0/99	Resolution options in current video mode.
	<wxh></wxh>	320x240,		These options are the possible options for
		640x480,		"videoin_c <n>_s<m>_resolution".</m></n>
		800x600,		The last one is the maximum resolution in
		1280x960,		current mode.
		1600x1200,		
		2048x1536		
maxframerate	A list of	20,	0/99	Indicate how many frame rate image
	<integer></integer>	20,		sensor outputs in current video mode.
		20,		One to one mapping to the resolution in
		20,		"resolution".
		20,		
		20,		
		20		
mjpeg_ maxframerate	A list of	20,	0/99	Maximum fps that the device can encoded
	<positive< td=""><td>20,</td><td></td><td>with MJPEG on resolutions in current video</td></positive<>	20,		with MJPEG on resolutions in current video
	Integer> and	20,		mode.
	"_"	20,		"-" means not support.
		20,		
		20,		
		20		
mjpeg_maxbitrate	<positive< td=""><td>4000000</td><td>0/99</td><td>Maximum bitrates of MJPEG.</td></positive<>	4000000	0/99	Maximum bitrates of MJPEG.
	Integer>, -			The unit is bps.
				"-" means MJPEG does not support bit rate
				control.

h264_ maxframerate	A list of	20,	0/99	Maximum fps that the device can encoded
	<positive< td=""><td>20,</td><td></td><td>with H.264 on resolutions in current video</td></positive<>	20,		with H.264 on resolutions in current video
	Integer> and	20,		mode.
	"_"	20,		"-" means not support.
		20,		
		20,		
		20		
h264_maxbitrate	<positive< td=""><td>40000000</td><td>0/99</td><td>Maximum bitrates of H.264.</td></positive<>	40000000	0/99	Maximum bitrates of H.264.
	Integer>			The unit is bps.
streamcodec	<positive< td=""><td>6,6,6</td><td>0/99</td><td>Represent supported codec types of each</td></positive<>	6,6,6	0/99	Represent supported codec types of each
	Integer>			stream.
				This contains a list of positive integers, split
				by comma. Each one stands for a stream,
				and the definition is as following:
				Bit 0: Support MPEG4.
				Bit 1: Support MJPEG
				Bit 2: Support H.264

7.29 WebAPI: Information for a mode

Group: capability_videoin_c<n>_mode<m>, n = channel index from 0 to "capability_nvideoin"-1, m = mode index from 0 to "capability_videoin_c<n>_nmode"-1

PARAMETER	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
effectivepixel	<wxh></wxh>	<mode< td=""><td>0/99</td><td>The visible area of full scene in this video</td></mode<>	0/99	The visible area of full scene in this video
епесичеріхеі	VVXII/		0/99	
		dependent>		mode.
				The unit is pixel in source.
outputsize	<wxh></wxh>	<mode< td=""><td>0/99</td><td>The output size of source, equal to the</td></mode<>	0/99	The output size of source, equal to the
		dependent>		captured size by device, in this video
				mode. The unit is pixel.
				This value is used as a basic coordinate
				system for many features, like ePTZ,
				privacy mask, motion, etc.
binning	0, 1, 3	<mode< td=""><td>0/99</td><td>Indicate binning is used or not in this video</td></mode<>	0/99	Indicate binning is used or not in this video
		dependent>		mode.
				0: No binning
				1: 2x2 binning
				3: 3x3 binning
nresolution	<positive< td=""><td><mode< td=""><td>0/99</td><td>How many resolution options in this video</td></mode<></td></positive<>	<mode< td=""><td>0/99</td><td>How many resolution options in this video</td></mode<>	0/99	How many resolution options in this video
	Integer>	dependent>		mode.

resolution	A list of	<mode< th=""><th>0/99</th><th>Resolution options in this video mode.</th></mode<>	0/99	Resolution options in this video mode.
	<wxh></wxh>	dependent>		The last one is the maximum resolution in
				this video mode.
maxframerate	A list of	<mode< td=""><td>0/99</td><td>Indicate how many frame rate image</td></mode<>	0/99	Indicate how many frame rate image
	<positive< td=""><td>dependent></td><td></td><td>sensor outputs in this video mode.</td></positive<>	dependent>		sensor outputs in this video mode.
	Integer>			
maxfps_h264	A list of	<mode< td=""><td>0/99</td><td>Maximum fps which the device can</td></mode<>	0/99	Maximum fps which the device can
	<positive< td=""><td>dependent></td><td></td><td>encoded with H264 on resolutions in this</td></positive<>	dependent>		encoded with H264 on resolutions in this
	Integer> and			video mode.
	"_"			"-" means not support.
maxfps_mjpeg	A list of	<mode< td=""><td>0/99</td><td>Maximum fps which the device can</td></mode<>	0/99	Maximum fps which the device can
	<positive< td=""><td>dependent></td><td></td><td>encoded with MJPEG on resolutions in this</td></positive<>	dependent>		encoded with MJPEG on resolutions in this
	Integer> and			video mode.
	"_"			"-" means not support.
maxfps_h264	A list of	<mode< td=""><td>0/99</td><td>Maximum fps which the device can</td></mode<>	0/99	Maximum fps which the device can
	<positive< td=""><td>dependent></td><td></td><td>encoded with H.264 on resolutions in this</td></positive<>	dependent>		encoded with H.264 on resolutions in this
	Integer> and			video mode.
	"_"			"-" means not support.
				* One to one mapping to the resolution in
				"resolution".
				* The element number is defined as
				"nresolution" in this group.
				* This parameter records the frame rate
				when "videoin_c <n>_cmosfreq"=60 or</n>
				"videoin_c <n>_modulation"=ntsc</n>
				* Only available when 'h264' is listed in
				"capability_videoin_codec".
description	<string[128]></string[128]>	<mode< td=""><td>0/99</td><td>Description about this mode.</td></mode<>	0/99	Description about this mode.
		dependent>		

7.30 Customized event script

Group: event_customtaskfile_i<0~2>

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	<blank></blank>	6/6	Custom script identification of this entry.
date	string[4~20]	<blank></blank>	6/6	Date of custom script.
time	string[4~20]	<blank></blank>	6/6	Time of custom script.

7.31 Event setting

Group: **event_i**<0~2>

PARAMETER	VALUE	Default	SECURITY (get/set)	DESCRIPTION
name	string[40]	<blank></blank>	6/6	Identification of this entry.
enable	0, 1	0	6/6	Enable or disable this event.
priority	0, 1, 2	1	6/6	Indicate the priority of this event:
				"0" = low priority
				"1" = normal priority
				"2" = high priority
delay	1~999	20	6/6	Delay in seconds before detecting the
				next event.
trigger	boot,	boot	6/6	Indicate the trigger condition:
	di,			"boot" = System boot
	pir,			"di"= Digital input
	motion,			"pir"= PIR
	seq,			"motion" = Video motion detection
	recnotify,			"seq" = Periodic condition
	tampering,			"visignal" = Video input signal loss.
	visignal,			"recnotify" = Recording notification.
	vi,			"tampering" = Tamper detection.
	volalarm,			"vi"= Virtual input (Manual trigger)
	vadp			"volalarm"= Audio detection
				"vadp" = VADP trigger
triggerstatus	String[40]	trigger	6/6	The status for event trigger
exttriggerstatus	trigger, normal~trigger , trigger~norma	<blank></blank>	6/6	The status for event DI 1 trigger
di	<integer></integer>	1	6/6	Indicate the source id of di trigger.
				This field is required when trigger
				condition is "di".
				One bit represents one digital input. The
				LSB indicates DI 0.

mdwin	<integer></integer>	0	6/6	Indicate the source window id of motion
				detection.
				This field is required when trigger
				condition is "md".
				One bit represents one window.
				The LSB indicates the 1 st window.
				For example, to detect the 1 st and 3 rd
				windows, set mdwin as 5.
mdwin0	<integer></integer>	0	6/6	Similar to mdwin. The parameter takes
				effect when profile 1 of motion detection
				is enabled.
vi	<integer></integer>	0	6/6	Indicate the source id of vi trigger.
				This field is required when trigger
				condition is "vi".
				One bit represents one digital input. The
				LSB indicates VI 0.
inter	1~999	1	6/6	Interval of snapshots in minutes.
				This field is used when trigger condition
				is "seq".
weekday	0~127	127	6/6	Indicate which weekday is scheduled.
				One bit represents one weekday.
				bit0 (LSB) = Saturday
				bit1 = Friday
				bit2 = Thursday
				bit3 = Wednesday
				bit4 = Tuesday
				bit5 = Monday
				bit6 = Sunday
				For example, to detect events on Friday
				and Sunday, set weekday as 66.
begintime	hh:mm	00:00	6/6	Begin time of the weekly schedule.
endtime	hh:mm	24:00	6/6	End time of the weekly schedule.
				(00:00 ~ 24:00 sets schedule as always
				on)
lowlightcondition	0, 1	1	6/6	Switch on white light LED in low light
				condition
				0 => Do action at all times
				1 => Do action in low-light conditions

action_do_i<0~(ndo-1)	0, 1	0	6/6	Enable or disable trigger digital output.
>_enable				
action_do_i<0~(ndo-1)	1~999	1	6/6	Duration of the digital output trigger in
>_duration				seconds.
action_goto_enable	<boolean></boolean>	0	6/6	Enable/disable ptz goto preset position
				on event triggered.
action_goto_name	string[40]	<blank></blank>	6/6	Specify the preset name that ptz goto on
				event triggered.
action_cf_enable	<boolean></boolean>	0	6/6	Enable or disable sending media to SD
				card.
action_cf_folder	string[128]	<blank></blank>	6/6	Path to store media.
action_cf_media	0~4, 101	<blank></blank>	6/6	Index of the attached media.
action_cf_datefolder	<boolean></boolean>	1	6/6	Enable this to create folders by date,
				time, and hour automatically.
action_cf_backup	<boolean></boolean>	0	6/6	Enable or disable the function that send
				media to SD card for backup if network is
				disconnected.
action_server_i<0~4>_e	0, 1	0	6/6	Enable or disable this server action.
nable				
action_server_i<0~4>_	NULL, 0~4	<blank></blank>	6/6	Index of the attached media.
media				
action_server_i<0~4>_	<boolean></boolean>	0	6/6	Enable this to create folders by date,
datefolder				time, and hour automatically.
action_patrol_enable	<boolean></boolean>	0	6/6	Enable/disable ptz patrol when event
(only for VS series)				triggered.
<pre><pre><pre>oduct dependent></pre></pre></pre>				
action_ patrol _server	0~255	0	6/6	Indicate the target servers to which the
(only for VS series)				snapshots taken during patrol dwelling
<pre><pre><pre><pre>oduct dependent></pre></pre></pre></pre>				time should be sent.
				One bit represents one application server
				(server_i0~i4).
				bit0 (LSB) = server_i0.
				bit1 = server_i1.
				bit2 = server_i2.
				bit3 = server_i3.
				bit4 = server_i4.
				For example, enable server_i0,
				server_i2, and server_i4 as notification
				servers; the notifyserver value is 21.

action_autofocus_enable	<boolean></boolean>	0	6/6	Enable/disable auto focus when event	
(only for FD series with				triggered.	
remote focus function)					

7.32 Server setting for event action

Group: **server_i**<0~4>

PARAMETER	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	NULL	6/6	Identification of this entry
type	email,	email	6/6	Indicate the server type:
	ftp,			"email" = email server
	http,			"ftp" = FTP server
	ns			"http" = HTTP server
				"ns" = network storage
http_url	string[128]	http://	6/6	URL of the HTTP server to upload.
http_username	string[64]	NULL	6/6	Username to log in to the server.
http_passwd	string[64]	NULL	6/6	Password of the user.
ftp_address	string[128]	NULL	6/6	FTP server address.
ftp_username	string[64]	NULL	6/6	Username to log in to the server.
ftp_passwd	string[64]	NULL	6/6	Password of the user.
ftp_port	0~65535	21	6/6	Port to connect to the server.
ftp_location	string[128]	NULL	6/6	Location to upload or store the media.
ftp_passive	0, 1	1	6/6	Enable or disable passive mode.
				0 = disable passive mode
				1 = enable passive mode
email_address	string[128]	NULL	6/6	Email server address.
email_sslmode	0, 1	0	6/6	Enable support SSL.
email_port	0~65535	25	6/6	Port to connect to the server.
email_username	string[64]	NULL	6/6	Username to log in to the server.
email_passwd	string[64]	NULL	6/6	Password of the user.
email_senderemail	string[128]	NULL	6/6	Email address of the sender.
email_recipientemail	string[640]	NULL	6/6	Email address of the recipient.
ns_location	string[128]	NULL	6/6	Location to upload or store the media.
ns_username	string[64]	NULL	6/6	Username to log in to the server.

ns_passwd	string[64]	NULL	6/6	Password of the user.
ns_workgroup	string[64]	NULL	6/6	Workgroup for network storage.

7.33 Media setting for event action

Group: **media_i<0~4>** (media_freespace is used internally.)

PARAMETER	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
name	string[40]	NULL	6/6	Identification of this entry
type	snapshot,	snapshot	6/6	Media type to send to the server or store
	systemlog,			on the server.
	videoclip,			
	recordmsg			
snapshot_source	<integer></integer>	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and etc.
				2 means the third stream and etc.
				3 means the fourth stream and etc.
snapshot_prefix	string[16]	Snapshot1_	6/6	Indicate the prefix of the filename.
				media_i0=> Snapshot1_
				media_i1=> Snapshot2_
				media_i2=> Snapshot3_
				media_i3=> Snapshot4_
				media_i4=> Snapshot5_
snapshot_datesuffix	0, 1	0	6/6	Add date and time suffix to filename:
				1 = Add date and time suffix.
				0 = Do not add.
snapshot_preevent	0 ~ 7	1	6/6	Indicates the number of pre-event
				images.
snapshot_postevent	0 ~ 7	1	6/6	The number of post-event images.
videoclip_source	<integer></integer>	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and etc.
				2 means the third stream and etc.
				3 means the fourth stream and etc.
videoclip_prefix	string[16]	VideoClip1_	6/6	Indicate the prefix of the filename.
videoclip_preevent	0 ~ 9	0	6/6	Indicates the time for pre-event
				recording in seconds.

videoclip_maxdur	ation 1 ~ 20	5	6/6	Maximum duration of one video clip in
				seconds.
videoclip_maxsize	50 ~ 6144	500	6/6	Maximum size of one video clip file in
				Kbytes.

7.34 Recording

Group: **recording_i**<0~1>

PARAMETER	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
name	string[40]	NULL	6/6	Identification of this entry.
trigger	schedule,	schedule	6/6	The event trigger type
	networkfail			schedule: The event is triggered by
				schedule
				networkfail: The event is triggered by the
				failure of network connection.
enable	0, 1	0	6/6	Enable or disable this recording.
priority	0, 1, 2	1	6/6	Indicate the priority of this recording:
				"0" indicates low priority.
				"1" indicates normal priority.
				"2" indicates high priority.
source	0~2	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and so on.
limitsize	0,1	0	6/6	0: Entire free space mechanism
				1: Limit recording size mechanism
cyclic	0,1	0	6/6	0: Disable cyclic recording
				1: Enable cyclic recording
notify	0,1	1	6/6	0: Disable recording notification
				1: Enable recording notification

notifyserver	0~31	0	6/6	Indicate which notification server is
				scheduled.
				One bit represents one application server
				(server_i0~i4).
				bit0 (LSB) = server_i0.
				bit1 = server_i1.
				bit2 = server_i2.
				bit3 = server_i3.
				bit4 = server_i4.
				For example, enable server_i0,
				server_i2, and server_i4 as notification
				servers; the notifyserver value is 21.
weekday	0~127	127	6/6	Indicate which weekday is scheduled.
				One bit represents one weekday.
				bit0 (LSB) = Saturday
				bit1 = Friday
				bit2 = Thursday
				bit3 = Wednesday
				bit4 = Tuesday
				bit5 = Monday
				bit6 = Sunday
				For example, to detect events on Friday
				and Sunday, set weekday as 66.
begintime	hh:mm	00:00	6/6	Start time of the weekly schedule.
	hh:mm			·
endtime	1111.111111	24:00	6/6	End time of the weekly schedule.
				(00:00~24:00 indicates schedule always
		11.	C 16	on)
prefix	string[16]	<blank></blank>	6/6	Indicate the prefix of the filename.
cyclesize	200~	100	6/6	The maximum size for cycle recording in
				Kbytes when choosing to limit recording
				size.
reserveamount	0~	100	6/6	The reserved amount in Mbytes when
				choosing cyclic recording mechanism.
dest	cf,	cf	6/6	The destination to store the recorded
	0~4		5, 5	data.
	0			"cf" means local storage (CF or SD card).
				"0" means the index of the network
				storage.

cffolder	string[128]	NULL	6/6	Folder name.
maxsize	100~2000	100	6/6	Unit: Mega bytes.
				When this condition is reached, recording
				file is truncated.
maxduration	60~3600	60	6/6	Uuit: Second
				When this condition is reached, recording
				file is truncated.
adaptive_enable	0,1	0	6/6	Indicate whether the adaptive recording
				is enabled
adaptive_preevent	0~9	1	6/6	Indicate when is the adaptive recording
				started before the event trigger point
				(seconds)
adaptive_postevent	0~10	1	6/6	Indicate when is the adaptive recording
				stopped after the event trigger point
				(seconds)

7.35 HTTPS

Group: **https** (capability.protocol.https > 0)

NAME	VALUE	DEFAULT	SECURITY (got/got)	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	To enable or disable secure HTTP.
policy	<boolean></boolean>	0	6/6	If the value is 1, it will force HTTP
				connection redirect to HTTPS
				connection
method	auto,	auto	6/6	auto => Create self-signed
	manual,			certificate automatically.
	install			manual => Create self-signed
				certificate manually.
				install => Create certificate
				request and install.
status	-3 ~ 1	0	6/6	Specify the https status.
				-3 = Certificate not installed
				-2 = Invalid public key
				-1 = Waiting for certificate
				0 = Not installed
				1 = Active
countryname	string[2]	TW	6/6	Country name in the certificate
				information.

stateorprovincename	string[128]	Asia	6/6	State or province name in the
				certificate information.
localityname	string[128]	Asia	6/6	The locality name in the certificate
				information.
organizationname	string[64]	VIVOTEK Inc.	6/6	Organization name in the
				certificate information.
unit	string[32]	VIVOTEK Inc.	6/6	Organizational unit name in the
				certificate information.
commonname	string[64]	www.vivotek.	6/6	Common name in the certificate
		com		information.
validdays	0 ~ 3650	3650	6/6	Valid period for the certification.

7.36 Storage management setting

Currently it's for local storage (SD, CF card)

Group: $disk_i < 0 \sim (n-1) > n$ is the total number of storage devices. (capability.storage.dbenabled > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
cyclic_enabled	<boolean></boolean>	0	6/6	Enable cyclic storage method.
autocleanup_enabled	<boolean></boolean>	0	6/6	Enable automatic clean up method. Expired and not locked media files will be deleted.
autocleanup_maxage	<positive integer=""></positive>	7	6/6	To specify the expired days for automatic clean up.

7.37 Region of interest

Group: $roi_c<0\sim(n-1)>$ for n channel product, and m is the number of streams which support ROI.

(capability.eptz > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
s<0~(m-1)>_home	<coordinate></coordinate>	0,0	1/6	ROI left-top corner coordinate.
s<0~(m-1)>_size	<window size=""></window>	2048×1536	1/6	ROI width and height. The width value
				must be multiples of 16 and the height
				value must be multiples of 8

7.38 ePTZ setting

Group: $eptz_c<0\sim(n-1)>$ for n channel product. (capability.eptz > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
osdzoom	<boolean></boolean>	1	1/4	Indicates multiple of zoom in is
				"on-screen display" or not
smooth	<boolean></boolean>	1	1/4	Enable the ePTZ "move smoothly"
				feature
tiltspeed	-5 ~ 5	0	1/7	Tilt speed
				(It should be set by eCamCtrl.cgi rather
				than by setparam.cgi.)
panspeed	-5 ~ 5	0	1/7	Pan speed
				(It should be set by eCamCtrl.cgi rather
				than by setparam.cgi.)
zoomspeed	-5 ~ 5	0	1/7	Zoom speed
				(It should be set by eCamCtrl.cgi rather
				than by setparam.cgi.)
autospeed	1 ~ 5	1	1/7	Auto pan/patrol speed
				(It should be set by eCamCtrl.cgi rather
				than by setparam.cgi.)

Group: $eptz_c<0\sim(n-1)>_s<0\sim(m-1)>$ for n channel product and m is the number of streams which support ePTZ. (capability.eptz > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
patrolseq	string[120]	<black></black>	1/4	The patrol sequence of ePTZ. All the
				patrol position indexes will be separated
				by ","
patroldwelling	string[160]	<black></black>	1/4	The dwelling time (unit: second) of each
				patrol point, separated by ",".
preset_i<0~19>_name	string[40]	<black></black>	1/7	Name of ePTZ preset.
				(It should be set by ePreset.cgi rather
				than by setparam.cgi.)
preset_i<0~19>_pos	<coordinate></coordinate>	<blank></blank>	1/7	Left-top corner coordinate of the preset.
				(It should be set by ePreset.cgi rather
				than by setparam.cgi.)

preset_i<0~19>_size	<window size=""></window>	<black></black>	1/7	Width and height of the preset.
				(It should be set by ePreset.cgi rather
				than by setparam.cgi.)

7.39 Exposure window setting per channel

Group: $exposurewin_c<0\sim(n-1)>$ for n channel products

(capability_videoin_supportexpwin = 1)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
mode	auto, custom, blc	auto	4/4	The mode indicates how to
				decide the exposure.
				auto: Use full view as the only
				one exposure window.
				custom: Use inclusive and
				exclusive window.
				blc: Use BLC.
win_i<0~9>_enable	<boolean></boolean>	0	4/4	Enable or disable the window.
win_i<0~9>_policy	0~1	0	4/4	0: Indicate exclusive.
				1: Indicate inclusive.
win_i<0~9>_home	<coordinate></coordinate>	110,90	4/4	Left-top corner coordinate of the
				window.
win_i<0~9>_size	<window size=""></window>	100x75	4/4	Width and height of the window.

Group: $exposurewin_c<0\sim(n-1)>profile$ for m profile and n channel product

(capability_videoin_supportexpwin = 1)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
i<0~(m-1)>_mode	auto, custom,	auto	4/4	The mode indicates how to
	blc			decide the exposure.
				auto: Use full view as the
				only one exposure window.
				custom: Use inclusive and
				exclusive window.
				blc: Use BLC.
i<0~(m-1)>_win_i<0~9>_enable	<boolean></boolean>	0	4/4	Enable or disable the
				window.
i<0~(m-1)>_win_i<0~9>_policy	0~1	0	4/4	0: Indicate exclusive.
				1: Indicate inclusive.
i<0~(m-1)>_win_i<0~9>_home	<coordinate></coordinate>	110,90	4/4	Left-top corner coordinate

				of the window.
i<0~(m-1)>_win_i<0~9>_size	<window size=""></window>	100x75	4/4	Width and height of the
				window.

7.40 Focus Window setting

Group: $focuswindow_c<0\sim(n-1)>$ for n channel product.

PARAMETER	VALUE		SECURITY (get/set)	DESCRIPTION
win_i0_enable	<boolean></boolean>	0	4/4	Enable or disable the window.
win_i0_home	<coordinate></coordinate>	(300,180)	4/4	Left-top corner coordinate of the window.
win_i0_size	<window size=""></window>	(1280x720)	4/4	Width and height of the window.

7.41 Seamless recording setting

Group: seamlessrecording

PARAMETER	VALUE	Default	SECURITY (get/set)	DESCRIPTION
diskmode	seamless, manageable	seamless	1/6	"seamless" indicates enable seamless recording. "manageable" indicates disable seamless recording.
maxconnection	3	3	1/6	Maximum number of connected seamless streaming.
stream	1~4	1	1/6	(Internal used, read only)
enable	<boolean></boolean>	0	1/6	Indicate whether seamless recording is recording to local storage or not at present. (Read only)
guid<0~2>_id	string[127]	<black></black>	1/6	The connected seamless streaming ID. (Read only)
guid<0~2>_number	0~3	0	1/6	Number of connected seamless streaming with guid<0~2>_id. (Read only)

7.42 PIR behavior define

Group: **pir** (capability.npir > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	1/1	Enable/disable PIR

7.43 VIVOTEK Application Development Platform setting

Group: vadp

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
version	<string></string>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/7	Indicate the VADP version.
		dependent>		
resource_total_memory	<integer></integer>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/7	Indicate total available memory
		dependent>		size for VADP modules.
resource_total_storage	<integer></integer>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/7	Indicate total size of the
		dependent>		internal storage space for
				storing VADP modules.
resource_free_memory	<integer></integer>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/7	Indicate free memory size for
		dependent>		VADP modules.
resource_free_storage	<integer></integer>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/7	Indicate current free storage
		dependent>		size for uploading VADP
				modules.
module_number	<integer></integer>	0	6/7	Record the total module
				number that already stored in
				the system.
module_order	string[40]	<blank></blank>	6/6	The execution order of the
				enabled modules.
module_save2sd	<boolean></boolean>	<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	6/6	Indicate if the module should
		dependent>		be saved to SD card when user
				want to upload it.
				If the value is false, save
				module to the internal storage
				space and it will occupy storage
				size.

Group: $vadp_module_i < 0 \sim (n-1) >$

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	

	de e el e e e e		6.16	To disable if the considering in
enable	<boolean></boolean>	0	6/6	Indicate if the module is
				enabled or not.
				If yes, also add the index of this
				module to the module_order.
name	string[40]	<black></black>	6/6	Module name
url	string[120]	<black></black>	6/6	Define the URL string after the
				IP address if the module
				provides it own web page.
vender	string[40]	<black></black>	6/6	The provider of the module.
vendorurl	string[120]	<black></black>	6/6	URL of the vendor.
version	string[40]	<black></black>	6/6	Version of the module.
license	string[40]	<black></black>	6/6	Indicate the license status of
				the module.
licmsg	string[128]	<black></black>	6/6	Indicate the message that will
				be show on license status when
				mouse over.
path	string[40]	<black></black>	6/6	Record the storage path of the
				module.
initscr	string[40]	<blank></blank>	6/6	The script that will handle
				operation commands from the
				system.
status	string[40]	<blank></blank>	6/6	Indicate the running status of
				the module.
statmsg	string[128]	<blank></blank>	6/6	Indicate the message that will
				be show on the running status
				when mouse over.

Group: vadp_event

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
ntrigger	<integer></integer>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/7	Indicate the number of topics
		dependent>		to be transferred to event
				manager for trigger.
triggerlist_i<0~(n-1)>_topic	<string></string>	<black></black>	6/6	Indicate the event notification
				with this topic will be
				transferred to event manager
				as trigger.
				n is equal to ntrigger above.

8. Useful Functions

Query Status of the Digital Input (capability.ndi > 0)

Note: This request requires Viewer privileges

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/dido/getdi.cgi?[di0][&di1][&di2][&di3]

If no parameter is specified, all of the digital input statuses will be returned.

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: <length>\r\n

 $r\n$

 $[di0=<state>]\r\n$

 $[di1=<state>]\r\n$

 $[di2=<state>]\r\n$

 $[di3=<state>]\r\n$

where <state> can be 0 or 1.

Example: Query the status of digital input 1 .

Request:

http://myserver/cgi-bin/dido/getdi.cgi?di1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $r\n$

 $di1=1\r\n$

Capture Single Snapshot

Note: This request requires Normal User privileges.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/viewer/video.jpg?[channel=<value>][&resolution=<value>]

[&quality=<value>][&streamid=<value>]

If the user requests a size larger than all stream settings on the server, this request will fail.

PARAMETER	VALUE	DEFAULT	DESCRIPTION
channel	0~(n-1)	0	The channel number of the video source.
resolution	<available resolution=""></available>	0	The resolution of the image.
quality	1~5	3	The quality of the image.
streamid	0~(m-1)	<pre><pre><pre><pre>dependent></pre></pre></pre></pre>	The stream number.

The server will return the most up-to-date snapshot of the selected channel and stream in JPEG format. The size and quality of the image will be set according to the video settings on the server.

Return:

HTTP/1.0 200 OK\r\n

Content-Type: image/jpeg\r\n

[Content-Length: <image size>\r\n]

<binary JPEG image data>

Account Management

Note: This request requires Administrator privileges.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/admin/editaccount.cgi?

method=<value>&username=<name>[&userpass=<value>][&privilege=<value>]

[&privilege=<value>][...][&return=<return page>]

PARAMETER	VALUE	DESCRIPTION	
-----------	-------	-------------	--

method	Add	Add an account to the server. When using this method, the
		"username" field is necessary. It will use the default value of other
		fields if not specified.
	Delete	Remove an account from the server. When using this method, the
		"username" field is necessary, and others are ignored.
	edit	Modify the account password and privilege. When using this method,
		the "username" field is necessary, and other fields are optional. If not
		specified, it will keep the original settings.
username	<name></name>	The name of the user to add, delete, or edit.
userpass	<value></value>	The password of the new user to add or that of the old user to modify.
		The default value is an empty string.
Privilege	<value></value>	The privilege of the user to add or to modify.
	viewer	Viewer privilege.
	operator	Operator privilege.
	admin	Administrator privilege.
Return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according to</return>
		the current path. If you omit this parameter, it will redirect to an
		empty page.

System Logs

Note: This request require Administrator privileges.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/admin/syslog.cgi

Server will return the most up-to-date system log.

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <syslog length>\r\n

\r\n

<system log information>\r\n

Upgrade Firmware

Note: This request requires Administrator privileges.

Method: POST

Syntax:

http://<servername>/cgi-bin/admin/upgrade.cgi

Post data:

fimage=<file name>[&return=<return page>]\r\n

 $r\n$

<multipart encoded form data>

Server will accept the file named <file name> to upgrade the firmware and return with <return page> if indicated.

ePTZ Camera Control (capability.eptz > 0)

Note: This request requires camctrl privileges.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/camctrl/eCamCtrl.cgi?channel=<value>&stream=<value>

[&move=<value>] - Move home, up, down, left, right

[&auto=<value>] - Auto pan, patrol

[&zoom=<value>] - Zoom in, out

[&zooming=<value>&zs=<value>] - Zoom without stopping, used for joystick

[&vx=<value>&vy=<value>&vs=<value>] - Shift without stopping, used for joystick

[&x=<value>&y=<value> &videosize=<value>&resolution=<value>&stretch=<value>] - Click on image

(Move the center of image to the coordination (x,y) based on resolution or videosize.)

[[&speedpan=<value>][&speedtilt=<value>][&speedzoom=<value>][&speedapp=<value>]] - Set speeds

[&return=<return page>]

Example:

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=0&move=right

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&vx=2&vy=2&vz=2

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&x=100&y=100&

videosize=640x480&resolution=640x480&stretch=0

channel <0~(n-1)> Channel of video source. stream <0~(m-1)> Stream. move Move to home ROI. up Move up. down Move down. left Move left. right Move right. auto pan Auto pan. patrol Auto patrol. stop Stop auto pan/patrol. zoom wide Zoom larger view with current speed. zooming wide or tele Zoom further with current speed. zooming wide or tele Zoom without stopping for larger view or further view with zs speed, used for joystick control. zs 0 ~ 6 Set the speed of zooming, "0" means stop. vx <integer> The direction of movement, used for joystick control. vy <integer> X-coordinate clicked by user. It will be the x-coordinate of center after movement. videosize <integer> X-coordinate clicked by user. It will be the y-coordinate of center after movement. videosize <integer> The size of plug-in (ActiveX) window in web page resolution <wi><windown size=""> The size of plug-in (ActiveX) window in web page<th>PARAMETER</th><th>VALUE</th><th>DESCRIPTION</th></windown></wi></integer></integer></integer></integer>	PARAMETER	VALUE	DESCRIPTION
home Move to home ROI. up Move up. down Move down. left Move left. right Move right. auto pan Auto pan. patrol Auto patrol. stop Stop auto pan/patrol. Zoom larger view with current speed. tele Zoom further with current speed. Zoom wide or tele Zoom without stopping for larger view or further view with zs speed, used for joystick control. ZS 0 0 ~ 6 Set the speed of zooming, "0" means stop. VX sinteger> The direction of movement, used for joystick control. VY sinteger> X - coordinate clicked by user. It will be the x-coordinate of center after movement. Y y-coordinate clicked by user. It will be the y-coordinate of center after movement. Videosize swindow size> The size of plug-in (ActiveX) window in web page resolution window size> The resolution of streaming. Stretch speed of . 5 ~ 5 Set the an speed. Set the pan speed. Set the speed of conter size of plug-in size) as the range of the coordinate system. 1 indicates that it uses videosize (plug-in size) as the range of the coordinate system. 5 speedpan -5 ~ 5 Set the pan speed.	channel	<0~(n-1)>	Channel of video source.
wide or tele Zoom without stopping for larger view or further view with 2s speed, used for joystick control. vy Integer> Set the speed of movement, "0" means stop. x Conteger>	stream	<0~(m-1)>	Stream.
down Move down. left Move left. right Move right. Auto pan. Auto pan. Auto pan. Auto pan. Auto pan. Stop Stop auto pan/patrol. Stop auto pan/patr	move	home	Move to home ROI.
left Move left. right Move right. auto pan Auto pan. Auto pan. patrol Auto patrol. stop Stop auto pan/patrol. Stop Stop auto pan/patrol. 200m larger view with current speed. tele Zoom further with current speed. Zoomling wide or tele Zoom without stopping for larger view or further view with 2s speed, used for joystick control. 25 0 ~ 6 Set the speed of zooming, "0" means stop. XX <integer> The direction of movement, used for joystick control. XY <integer> X x-coordinate clicked by user. It will be the x-coordinate of center after movement. XY x-coordinate clicked by user. It will be the y-coordinate of center after movement. XY x-coordinate clicked by user. XY X-coordinate clicked by user. XY X-coordinate of center after movement. XY X-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate clicked by user. XY-coordinate of center after movement. XY-coordinate of center after mov</integer></integer>		up	Move up.
right Move right. Auto pan. patrol Auto parrol. stop Stop auto pan/patrol. zoom Wide Zoom larger view with current speed. tele Zoom further with current speed. zooming wide or tele Zoom without stopping for larger view or further view with zs speed, used for joystick control. zs 0 ~ 6 Set the speed of zooming, "0" means stop. vx <integer> vs 0 ~ 7 Set the speed of movement, used for joystick control. x</integer>		down	Move down.
auto pan Auto pan. patrol Auto parol. stop Stop auto pan/patrol. Zoom larger view with current speed. tele Zoom further with current speed. Zoom wide or tele Zoom further with current speed. Zoom larger view or further view with zs speed, used for joystick control. ZS 0 ~ 6 Set the speed of zooming, "0" means stop. VX < sinteger> The direction of movement, used for joystick control. VY < integer> X < coordinate clicked by user. It will be the x-coordinate of center after movement. Y < sinteger> Y-coordinate clicked by user. It will be the y-coordinate of center after movement. Y coordinate clicked by user. It will be the y-coordinate of center after movement. Y indicates that it uses resolution (streaming size) as the range of the coordinate system. I indicates that it uses resolution (streaming size) as the range of the coordinate system. I indicates that it uses videosize (plug-in size) as the range of the coordinate system. Speeddan -5 ~ 5 Set the pan speed. Set the tilt speed.		left	Move left.
patrol Auto patrol. stop Stop auto pan/patrol. zoom wide Zoom larger view with current speed. tele Zoom further with current speed. zooming wide or tele Zoom without stopping for larger view or further view with zs speed, used for joystick control. zs 0 ~ 6 Set the speed of zooming, "0" means stop. vx <integer> vs <integer> vs <0 ~ 7 Set the speed of movement, used for joystick control. x <-coordinate clicked by user. It will be the x-coordinate of center after movement. y -coordinate clicked by user. It will be the y-coordinate of center after movement. videosize <window size=""> The size of plug-in (ActiveX) window in web page resolution <window size=""> The resolution of streaming. stretch stretch Soolean> o indicates that it uses resolution (streaming size) as the range of the coordinate system. 1 indicates that it uses videosize (plug-in size) as the range of the coordinate system. 1 indicates that it uses videosize (plug-in size) as the range of the coordinate system. 5 < 5 Set the pan speed. 5 < 5 Set the tilt speed.</window></window></integer></integer>		right	Move right.
Stop Stop auto pan/patrol.	auto	pan	Auto pan.
wide Zoom larger view with current speed. Zoom further with current speed. Zoom without stopping for larger view or further view with zs speed, used for joystick control. ZS 0 ~ 6 Set the speed of zooming, "0" means stop. VX < integer> VY < integer> VS 0 ~ 7 Set the speed of movement, used for joystick control. X		patrol	Auto patrol.
tele Zoom further with current speed. Zoom without stopping for larger view or further view with zs speed, used for joystick control. ZS 0 ~ 6 Set the speed of zooming, "0" means stop. VX <		stop	Stop auto pan/patrol.
zooming wide or tele Zoom without stopping for larger view or further view with zs speed, used for joystick control. zs 0 ~ 6 Set the speed of zooming, "0" means stop. vx < integer> The direction of movement, used for joystick control. vy < integer> vs 0 ~ 7 Set the speed of movement, "0" means stop. x < integer>	zoom	wide	Zoom larger view with current speed.
used for joystick control. zs 0 ~ 6 Set the speed of zooming, "0" means stop. vx		tele	Zoom further with current speed.
zs 0 ~ 6 Set the speed of zooming, "0" means stop. vx	zooming	wide or tele	Zoom without stopping for larger view or further view with zs speed,
vx			used for joystick control.
vy <a 0"="" href="https://www.new.new.new.new.new.new.new.new.new.</td><td>zs</td><td>0 ~ 6</td><td>Set the speed of zooming, " means="" stop.<="" td="">			
vs 0 ~ 7 Set the speed of movement, "0" means stop. x	vx	<integer></integer>	The direction of movement, used for joystick control.
x <integer> x-coordinate clicked by user. It will be the x-coordinate of center after movement. y <integer> y-coordinate clicked by user. It will be the y-coordinate of center after movement. videosize <window size=""> The size of plug-in (ActiveX) window in web page resolution <window size=""> The resolution of streaming. stretch </window></window></integer></integer>	vy	<integer></integer>	
It will be the x-coordinate of center after movement. y	vs	0 ~ 7	Set the speed of movement, "0" means stop.
y - coordinate clicked by user. It will be the y-coordinate of center after movement. videosize	х	<integer></integer>	x-coordinate clicked by user.
It will be the y-coordinate of center after movement. videosize			It will be the x-coordinate of center after movement.
videosize < window size> The size of plug-in (ActiveX) window in web page resolution < window size> The resolution of streaming. stretch < boolean> 0 indicates that it uses resolution (streaming size) as the range of the coordinate system. 1 indicates that it uses videosize (plug-in size) as the range of the coordinate system. speedpan -5 ~ 5 Set the pan speed. Set the tilt speed.	У	<integer></integer>	y-coordinate clicked by user.
resolution < window size> The resolution of streaming. stretch 			It will be the y-coordinate of center after movement.
stretch 	videosize	<window size=""></window>	The size of plug-in (ActiveX) window in web page
the coordinate system. 1 indicates that it uses videosize (plug-in size) as the range of the coordinate system. speedpan $-5 \sim 5$ Set the pan speed. speedtilt $-5 \sim 5$ Set the tilt speed.	resolution	<window size=""></window>	The resolution of streaming.
1 indicates that it uses videosize (plug-in size) as the range of the coordinate system. Speedpan $-5 \sim 5$ Set the pan speed. Speedtilt $-5 \sim 5$ Set the tilt speed.	stretch	<boolean></boolean>	0 indicates that it uses resolution (streaming size) as the range of
coordinate system. speedpan $-5 \sim 5$ Set the pan speed. speedtilt $-5 \sim 5$ Set the tilt speed.			the coordinate system.
speedpan $-5 \sim 5$ Set the pan speed. speedtilt $-5 \sim 5$ Set the tilt speed.			1 indicates that it uses videosize (plug-in size) as the range of the
speedtilt -5 ~ 5 Set the tilt speed.			coordinate system.
	speedpan	-5 ~ 5	Set the pan speed.
speedzoom -5 ~ 5 Set the zoom speed.	speedtilt	-5 ~ 5	Set the tilt speed.
	speedzoom	-5 ~ 5	Set the zoom speed.

speedapp	1 ~ 5	Set the auto pan/patrol speed.
return	, -	Redirect to the page < return page > after the parameter is assigned. The < return page > can be a full URL path or relative path according to the current path.

ePTZ Recall (capability.eptz > 0)

Note: This request requires camctrl privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/camctrl/eRecall.cgi?channel=<value>&stream=<value>&
recall=<value>[&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.
recall	Text string less than 40	One of the present positions to recall.
	characters	
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The < return page > can be a full URL path or relative path according to
		the current path.

ePTZ Preset Locations (capability.eptz > 0)

Note: This request requires Operator privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/operator/ePreset.cgi?channel=<value>&stream=<value> [&addpos=<value>][&delpos=<value>][&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.

addpos	<text less="" string="" th="" than<=""><th>Add one preset location to the preset list.</th></text>	Add one preset location to the preset list.
	40 characters>	
delpos	<text less="" string="" than<br="">40 characters></text>	Delete preset location from the preset list.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according to</return>
		the current path.

IP Filtering

Note: This request requires Administrator access privileges.

Method: GET/POST

Syntax: cproduct dependent>

http://<servername>/cgi-bin/admin/ipfilter.cgi?type[=<value>]

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?method=add<v4/v6>&ip=<*ipaddress*>[&index=<value>][&ret urn=<*return page*>]

http://<servername>/cgi-bin/admin/ipfilter.cgi?method=del<v4/v6>&index=<value>[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
type	NULL	Get IP filter type
	allow, deny	Set IP filter type
method	addv4	Add IPv4 address into access list.
	addv6	Add IPv6 address into access list.
	delv4	Delete IPv4 address from access list.
	delv6	Delete IPv6 address from access list.
ip	<ip address=""></ip>	Single address: <ip address=""></ip>
		Network address: <ip address="" mask="" network=""></ip>
		Range address: <start -="" address="" end="" ip=""></start>
index	<value></value>	The start position to add or to delete.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according</return>
		to the current path. If you omit this parameter, it will redirect to an
		empty page.

Event/Control HTTP Tunnel Channel (capability. evetrlchannel >

0)

Note: This request requires Administrator privileges.

Method: GET and POST

Syntax:

http://<servername>/cgi-bin/admin/ctrlevent.cgi

.....

GET /cgi-bin/admin/ctrlevent.cgi

x-sessioncookie: string[22]

accept: application/x-vvtk-tunnelled

pragma: no-cache

cache-control: no-cache

POST /cgi-bin/admin/ ctrlevent.cgi

x-sessioncookie: string[22]

content-type: application/x-vvtk-tunnelled

pragma: no-cache

cache-control: no-cache content-length: 32767

expires: Sun, 9 Jam 1972 00:00:00 GMT

User must use GET and POST to establish two channels for downstream and upstream. The x-sessioncookie in GET and POST should be the same to be recognized as a pair for one session. The contents of upstream should be base64 encoded to be able to pass through the proxy server.

This channel will help perform real-time event subscription and notification as well as camera control more efficiently. The event and control formats are described in another document.

See Event/control tunnel spec for detail information

Get SDP of Streams

Note: This request requires Viewer access privileges.

Method: GET/POST

Syntax:

http://<servername>/<network_rtsp_s<0~m-1>_accessname>

"m" is the stream number.

"network_accessname_<0~(m-1)>" is the accessname for stream "1" to stream "m". Please refer to the

"subgroup of network: rtsp" for setting the accessname of SDP.

You can get the SDP by HTTP GET.

When using scalable multicast, Get SDP file which contains the multicast information via HTTP.

Open the Network Stream

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<servername>/<network_http_s<0~m-1>_accessname>

For RTSP (MP4), the user needs to input the URL below into an RTSP compatible player.

rtsp://<servername>/<network_rtsp_s<0~m-1>_accessname>

"m" is the stream number.

For details on streaming protocol, please refer to the "control signaling" and "data format" documents.

Storage managements (capability.storage.dbenabled > 0)

Note: This request requires administrator privileges.

Method: GET and POST

Syntax:

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=<cmd_type>[&<parameter>=<value>...]

The commands usage and their input arguments are as follows.

PARAMETER	VALUE	DESCRIPTION
cmd_type	<string></string>	Required.
		Command to be executed, including search, insert, delete, update,
		and <i>queryStatus</i> .

Command: search

PARAMETER	VALUE	DESCRIPTION
label	<integer key="" primary=""></integer>	Optional.
		The integer primary key column will automatically be assigned a
		unique integer.
triggerType	<text></text>	Optional.
		Indicate the event trigger type.
		Please embrace your input value with single quotes.
		Ex. mediaType='motion'
		Support trigger types are product dependent.
mediaType	<text></text>	Optional.
		Indicate the file media type.
		Please embrace your input value with single quotes.
		Ex. mediaType='videoclip'
		Support trigger types are product dependent.
destPath	<text></text>	Optional.
		Indicate the file location in camera.
		Please embrace your input value with single quotes.
		Ex. destPath ='/mnt/auto/CF/NCMF/abc.mp4'
resolution	<text></text>	Optional.
		Indicate the media file resolution.
		Please embrace your input value with single quotes.
		Ex. resolution='800x600'
isLocked	<boolean></boolean>	Optional.

		Indicate if the file is locked or not.
		0: file is not locked.
		1: file is locked.
		A locked file would not be removed from UI or cyclic storage.
triggerTime	<text></text>	Optional.
		Indicate the event trigger time. (not the file created time)
		Format is "YYYY-MM-DD HH:MM:SS"
		Please embrace your input value with single quotes.
		Ex. triggerTime='2008-01-01 00:00:00'
		If you want to search for a time period, please apply "TO"
		operation.
		Ex. triggerTime='2008-01-01 00:00:00'+TO+'2008-01-01
		23:59:59' is to search for records from the start of Jan 1^{st} 2008 to
		the end of Jan 1 st 2008.
limit	<positive integer=""></positive>	Optional.
		Limit the maximum number of returned search records.
offset	<positive integer=""></positive>	Optional.
		Specifies how many rows to skip at the beginning of the matched
		records.
		Note that the offset keyword is used after limit keyword.

To increase the flexibility of search command, you may use "OR" connectors for logical "OR" search operations. Moreover, to search for a specific time period, you can use "TO" connector.

Ex. To search records triggered by motion or di or sequential and also triggered between 2008-01-01 00:00:00 and 2008-01-01 23:59:59.

Command: delete

PARAMETER	VALUE	DESCRIPTION
label	<integer key="" primary=""></integer>	Required.
		Identify the designated record.
		Ex. label=1

Ex. Delete records whose key numbers are 1, 4, and 8.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=delete&label=1&label=4&label=8

Command: update

PARAMETER	VALUE	DESCRIPTION
label	<integer key="" primary=""></integer>	Required.
		Identify the designated record.
		Ex. label=1
isLocked	<boolean></boolean>	Required.
		Indicate if the file is locked or not.

Ex. Update records whose key numbers are 1 and 5 to be locked status.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=1&label=1&label=5

Ex. Update records whose key numbers are 2 and 3 to be unlocked status.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=0&label=2&label=3

Command: queryStatus

PARAMETER	VALUE	DESCRIPTION
retType	xml or javascript	Optional.
		Ex. retype=javascript
		The default return message is in XML format.

Ex. Query local storage status and call for javascript format return message.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=queryStatus&retType=javascript

Virtual input (capability.nvi > 0)

Note: Change virtual input (manual trigger) status.

Method: GET

Syntax:

http://<servername>/cgi-bin/admin/setvi.cgi?vi0=<value>[&vi1=<value>][&vi2=<value>]
[&return=<return page>]

	means inactive or normal	Ex: vi0=0(200)1
	state while "1" means	Setting virtual input 0 to normal state, waiting 200
	active or triggered state.	milliseconds, setting it to trigger state.
	Where "nstate" is next	Note that when the virtual input is waiting for next state, it
	state after duration.	cannot accept new requests.
return	<return page=""></return>	Redirect to the page <return page=""> after the request is</return>
		completely assigned. The <return page=""> can be a full URL</return>
		path or relative path according the current path. If you omit
		this parameter, it will redirect to an empty page.

Return Code	Description			
200	The request is successfully executed.			
400	The request cannot be assigned, ex. incorrect parameters.			
	Examples:			
	setvi.cgi?vi0=0(10000)1(15000)0(20000)1			
	No multiple duration.			
	setvi.cgi?vi3=0			
	VI index is out of range.			
	setvi.cgi?vi=1			
	No VI index is specified.			
503	The resource is unavailable, ex. Virtual input is waiting for next state.			
	Examples:			
	setvi.cgi?vi0=0(15000)1			
	setvi.cgi?vi0=1			
	Request 2 will not be accepted during the execution time(15 seconds).			

Open Anystream (capability.nanystream > 0)

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<servername>/videoany.mjpg?codectype=mjpeg[&resolution=<value>&mjpeg_quant=<value>&mjpeg_qvalue><walue>&mjpeg_maxframe=<value>]

For RTSP (H264), the user needs to input the URL below into an RTSP compatible player.

rtsp://<servername>/liveany.sdp?codectype=h264[&resolution=<value>&h264_intraperiod=<value>&h264_r atecontrolmode=<value>&h264_quant=<value>&h264_qvalue=<value>&h264_bitrate=<value>&h264_maxfr ame=<value>]

cproduct dependent>

PARAMETER	VALUE	DESCRIPTION	
codectype	mjpeg, mpeg4, h264	Set codec type for Anystream.	
resolution	capability_videoin_resolution	Video resolution in pixels.	
mjpeg_quant	1~5,	Quality of JPEG video.	
	99	99 is the customized manual input setting.	
		1 = worst quality, 5 = best quality.	
mjpeg_qvalue	2~97	Manual video quality level input.	
		(This must be present if mjpeg_quant is equal to 99)	
mjpeg_maxframe	1~30	Set maximum frame rate in fps.	
		3M: 1~20fps	
		1080P: 1~30fps	
mpeg4_intraperiod	250, 500, 1000, 2000, 3000,	Intra frame period in milliseconds.	
	4000		
mpeg4_ratecontrolmode	cbr, vbr	cbr: constant bitrate	
		vbr: fix quality	
mpeg4_quant	1~5,	Quality of video when choosing vbr in "ratecontrolmode".	
	99	99 is the customized manual input setting.	
		1 = worst quality, 5 = best quality.	
mpeg4_qvalue	2~31	Manual video quality level input.	
		(This must be present if mpeg4_quant is equal to 99)	
mpeg4_bitrate 1000~4000000		Set bit rate in bps when choosing cbr in	
		"mpeg4_ratecontrolmode".	
mpeg4_maxframe	1~25	Set maximum frame rate in fps.	
		3M : 1~20fps	
		1080P: 1~25fps	
h264_intraperiod	250, 500, 1000, 2000, 3000,	Intra frame period in milliseconds.	
	4000		
h264_ratecontrolmode	cbr, vbr	cbr: constant bitrate	
		vbr: fix quality	
h264_quant	1~5,	Quality of video when choosing vbr in	
	99	"h264_ratecontrolmode".	
		99 is the customized manual input setting.	
		1 = worst quality, 5 = best quality.	
h264_qvalue	0~51	Manual video quality level input.	
		(This must be present if h264_quant is equal to 99)	
h264_bitrate	1000~4000000	Set bit rate in bps when choosing cbr in	
		"h264_ratecontrolmode".	

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h264_maxframe	1~30	Set maximum frame rate in fps.	
		3M: 1~20fps	
		1080P: 1~30fps	

Technical Specifications

Technical Specification	S		
Model	FD8173-H	Interface	10Base-T/100 BaseTX Ethernet (RJ-45)
System Information		ONVIF	Supported, specification available at www.onvif.org
CPU	Multimedia SoC (System-on-Chip)	Intelligent Video	
Flash	128 MB	Video Motion Detection	Triple-window video motion detection
RAM	256 MB	Alarm and Event	
Camera Features		Alarm Triggers	Video motion detection, manual trigger, digital input, periodical trigger, system boot, recording notification, came tampering detection
Image Sensor	1/3 " Progressive CMOS	Alarm Events	Event notification using HTTP, SMTP, FTP and NAS server
Maximum Resolution	2048x1536		File upload via HTTP, SMTP, FTP and NAS server
Lens Type	Vari-focal, remote focus	General	
Focal Length	f = 2.8 ~ 12 mm	Smart Focus System	Remote focus RJ-45 for Network/PoE connection
Aperture	F1.8 ~ F2.85		KI-45 for Network/Poe Connection Audio input Audio output
Auto-iris	P-iris	Connectors	AC 24V power input DC 12V power input
Field of View	29.7' ~ 82.6' (Horizontal) 22.4' ~ 61.9' (Vertical) 37.6' ~ 108.7' (Diagonal)		Digital input*1 Digital output*1
Shutter Time	1/5 sec. to 1/32,000 sec.	LED Indicator	System power and status indicator
WDR Technology	WDR Pro	Power Input	DC 12V AC 24V IEEE 802 3af PAE Class 3
Day/Night	Removable IR-cut filter for day & night function Smart IR Technology to Avoid Overexposure		IEEE 802.3af PoE Class 3 DC 12V: Max.11 W
Minimum Illumination	0.33 Lux @ F1.8 (Color)	Power Consumption	AC 24V: Max.12.5 W PoE: Max. 11 W
- All	0.001 Lux @ F1.8 (B/W) ePTZ:	Dimensions	Ø: 157 mm x 109 mm
Pan/tilt/zoom Functionalities	48x digital zoom (4x on IE plug-in, 12x built-in)	Weight	Net: 758g
IR Illuminators	Built-in IR illuminators, effective up to 20 meters IR LED°4 with Smart IR Technology	Safety Certifications	CE, LVD, FCC Class B, VCCI, C-Tick, UL
On-board Storage	MicroSD/SDHC/SDXC card slot	Operating Temperature	Starting Temperature: -10°C ~ 50°C (14°F~ 122°F) Working Temperature: -20°C ~ 50°C (-4°F~ 122°F)
Video		Warranty	36 months
Compression	H.264, MJPEG	System Requirements	
	H.264: 20 fps @ 2048x1536	Operating System	Microsoft Windows 7/Vista/XP/2000
Maximum Frame Rate	30 fps @ 1920x1080 MJPEG: 20 fps @ 2048x1536 30 fps @ 1920x1080	Web Browser	Mozilla Firefox 7~10 (Streaming only)
			Internet Explorer 7/8/9/10 VLC: 1.1.11 or above
Maximum Streams	3 simultaneous streams	Other Players	QuickTime: 7 or above
S/N Ratio	Above 62 dB	Included Accessories	
Dynamic Range	100 dB	CD	User's manual, quick installation guide, Installation Wizard 2 free ST7501 32-channel VMS
Video Streaming	Adjustable resolution, quality and bitrate	Others	Quick installation guide, warranty card, alignment sticker,
lmage Settings	Adjustable image size, quality and bit rate Time stamp, text overlay, flip & mirror Configurable brightness, contrast, saturation, sharpness, white balance, exposure control, gain, backlight compensation, privacy masks, Scheduled profile settlings 3D Noise Reduction, Smart Stream Seamless recording, new text on video, SD recording 1HR	Dimensions	desiccant bag, waterproof connector
Audio			
Audio Capability	Audio input/output (full duplex)	O.	
Compression	AAC, G.711, G.726		
Interface	Internal microphone input External audio output		0157 mm
Network			009 mm 061 m
Users	Live viewing for up to 10 clients		
Protocols	IPv4, IPv6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, PPP0E, CoS, QoS, SNMP, 802.1X		
Compatible Accessorie	s		
Mounting Kits AM-215 L Shape Bracket	AM-712 Conduit Box		
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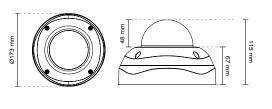
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Technical Specification			
Model	FD8373-EHV	ONVIF	Supported, specification available at www.onvif.org
System Information		Intelligent Video	
CPU	Multimedia SoC (System-on-Chip)	Video Motion Detection	Triple-window video motion detection
Flash	128 MB	Alarm and Event	
RAM	256 MB		Video motion detection, manual trigger, digital input,
Camera Features		Alarm Triggers	periodical trigger, system boot, recording notification, camera tampering detection
Image Sensor	1/3 " Progressive CMOS	Alarm Events	Event notification using HTTP, SMTP, FTP and NAS server File upload via HTTP, SMTP, FTP and NAS server
Maximum Resolution	2048x1536	General	
Lens Type	Vari-focal, remote focus	Smart Focus System	Remote focus
Focal Length	f = 2.8 ~ 12 mm		RJ-45 for Network/PoE connection Audio input
Aperture	F1.8 ~ F2.85	Connectors	Audio output AC 24V power input
Auto-iris	P-iris	Connectors	DC 12V power input Digital input*1 Digital output*1
Field of View	29.7" ~ 82.6' (Horizontal) 22.4" ~ 61.9' (Vertical)	LED Indicator	System power and status indicator
	37.6' ~ 108.7' (Diagonal)	ELD Indicator	DC 12V
Shutter Time WDR Technology	1/5 sec. to 1/32,000 sec. WDR Pro	Power Input	AC 24V IEEE 802.3af PoE Class 3
Day/Night	Removable IR-cut filter for day & night function Smart IR Technology to Avoid Overexposure	Power Consumption	DC: Max.25.2 W (Heater on), 11 W (Heater off) AC: Max. 26.25 W (Heater on), 12.5 W (Heater off) PoE: Max. 11 W
Minimum Illumination	0.33 Lux @ F1.8 (Color) 0.001 Lux @ F1.8 (B/W)	Dimensions	Ø: 173 mm x 115 mm
Pan/tilt/zoom Functionalities	ePTZ:	Weight	Net: 1,240g
IR Illuminators	48x digital zoom (4x on IE plug-in, 12x built-in) Built-in IR illuminators, effective up to 20 meters	Casing	Weather-proof IP66-rated housing Vandal-proof IK10-rated metal housing
	IR LED*4 with Smart IR Technology	Safety Certifications	CE, LVD, FCC Class A, VCCI, C-Tick, UL
On-board Storage	MicroSD/SDHC/SDXC card slot	Operating Temperature	Starting Temperature: -40°C ~ 50°C (PoE: -10°C ~ 50°C) Working Temperature: -50°C ~ 50°C (PoE: -20°C ~ 50°C)
Video		Warranty	36 months
Compression	H.264, MJPEC H.264: 20 fps @ 2048x1536 30 fps @ 1920x1080 MJPEC: 20 fps @ 2048x1536 30 fps @ 1920x1080	System Requirements	
		Operating System	Microsoft Windows 7/Vista/XP/2000
Maximum Frame Rate		Web Browser	Mozilla Firefox 7~10 (Streaming only) Internet Explorer 7/8/9/10
Maximum Streams	3 simultaneous streams	Other Players	VLC: 1.1.11 or above QuickTime: 7 or above
S/N Ratio	Above 62 dB	Included Accessories	QuickTime. 7 of above
Dynamic Range	100 dB	CD	User's manual, quick installation guide, Installation Wizard 2,
Video Streaming	Adjustable resolution, quality and bitrate	СВ	free ST7501 32-channel VMS
Image Settings	Adjustable image size, quality and bit rate Time stamp, text overlay, flip & mirror Configurable brightness, contrast, saturation, sharpness, white balance, exposure control, gain, backlight compensation, privacy masks, Scheduled profile settings	Others Dimensions	Quick installation guide, warranty card, alignment sticker, desiccant bag, waterproof connector
	3D Noise Reduction, Smart Stream Seamless recording, new text on video, SD recording 1HR		
Audio			
Audio Capability	Audio input/output (full duplex)		T
Compression	AAC, G.711, G.726		E
Interface	External microphone input and Output		# 15
Network		Ø173 mm	
Users	Live viewing for up to 10 clients		• mm
Protocols	IPv4, IPv6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, PPP0E, COS, QoS, SNMP, 802.1X		



Compatible Accessories

Mounting Kits



Interface

AM-215 L Shape Bracket



10Base-T/100 BaseTX Ethernet (RJ-45)

AM-712

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Ver. 4

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Electromagnetic Compatibility (EMC)

FCC Statement

This device compiles with FCC Rules Part 15. Operation is subject to the following two conditions.

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a partial installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Shielded interface cables must be used in order to comply with emission limits.

CE Mark Warning

This is a Class B product. In a domestic environment, this product may cause radio interference, in which case the user may be required to take adequate measures.

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